Large deviations for the 3D dimer model

Catherine Wolfram (joint work with Nishant Chandgotia and Scott Sheffield) July 13, 2023

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Introduction

This talk is about dimer tilings of \mathbb{Z}^3 .



The main goal is to explain how to generalize the large deviation principle for dimer tilings in \mathbb{Z}^2 by Cohn, Kenyon, and Propp [1].

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There are two main challenges that make studying dimers in 3D different from 2D:

- \cdot There is no height function correspondence for dimer tilings of $\mathbb{Z}^3.$
- There are no (known) formulas for the partition function, surface tension, etc for tilings of \mathbb{Z}^3 . (And the model is probably not integrable.)

- A bit more about these two ways that studying the dimer model in 3D is different from 2D
- $\cdot\,$ Set up for an LDP and analogous result in 2D
- Main theorems in 3D
- Simulations!
- A few methods that we use in the proofs in 3D.

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There is a correspondence between 1) a dimer tiling τ of \mathbb{Z}^d and 2) a *discrete* vector field v_{τ} defined by: for each edge e of \mathbb{Z}^d oriented from white to black,

$$v_{\tau}(e) = \begin{cases} 1 & e \in \tau \\ 0 & e \notin \tau \end{cases}$$

Observation: compute divergences of v_{τ} .

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$$v_{\tau}(x) = \sum_{\substack{e \ni x \\ \text{oriented out of } x}} v_{\tau}(e) = \begin{cases} +1 & x \text{ is white} \\ -1 & x \text{ is black.} \end{cases}$$

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Upshot: divergences depend only on the parity of x.

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Subtracting a constant reference flow r(e) = 1/(2d) for all $e \in \mathbb{Z}^d$, a dimer tiling τ corresponds to a divergence free discrete vector field f_{τ} which we call the *tiling flow*.

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Relation to the height function in 2D: in 2D, a divergence-free flow is dual to a curl-free flow, which is then the gradient of a function. The curl-free dual of f_{τ} in 2D is ∇h , where h is the height function.

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The main intuition throughout this talk is to think of a dimer tiling as a *flow*.

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There is an analogous bijection between dimer tilings of \mathbb{Z}^3 and non-intersecting paths in \mathbb{Z}^3 . But these paths are not ordered, they can be braided in various ways, etc.



Part II: set up for an LDP and 2D context

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Large deviations means quantifying: given a deterministic flow g, what is the probability that a tiling of R_n is close to g as $n \to \infty$? There is a *limit shape* if is there is one flow that random tilings concentrate on as $n \to \infty$.





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4. When the rate function $I(\cdot)$ has a **unique minimizer** and $(\rho_n)_{n\geq 1}$ satisfy an LDP, then the ρ_n -probability that a random tiling is close to minimizer goes to 1 as $n \to \infty$. The minimizer is called the *limit shape*.



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- 5. Main step for proving that $I(\cdot)$ has a unique minimizer is usually to prove that $I(\cdot)$ is strictly convex.



Fix $R \subset \mathbb{R}^2$ compact simply connected region, h_b boundary height function. Choose $R_n \subset \frac{1}{n}\mathbb{Z}^2$ regions approximating R such that boundary values of height functions for tilings of R_n converge to h_b .



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- Fine-mesh limits of height functions as $n \to \infty$: asymptotic height functions $AH(R, h_b)$, i.e. 2-Lipschitz functions.
- Rate function: $I : AH(R, h_b) \rightarrow [0, \infty)$ has the form

$$I(h) = C - Ent(\nabla h) = C - \frac{1}{\operatorname{area}(R)} \int_{R} \operatorname{ent}_{2}(\nabla h(x)) \, \mathrm{d}x.$$

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The entropy function $ent_2 : \{(s,t) : |s| + |t| \le 2\} \rightarrow [0,\infty)$ can be **computed explicitly** using Kasteleyn theory (linear algebra), and this is the main tool in 2D for showing strict convexity and proving that *I* has a unique minimizer with each boundary condition h_b .

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The formula is

$$ent_2(s_1, s_2) = \sum_{i=1}^{4} L(\pi p_i),$$

where p_i are determined by (s_1, s_2) with the equations $p_1 + p_2 + p_3 + p_4 = 1$, $s_1 = 2(p_1 - p_2), s_2 = 2(p_3 - p_4)$, and $sin(\pi p_1)sin(\pi p_2) = sin(\pi p_3)sin(\pi p_4)$ and $L(z) = \int_0^z \log |2sint| dt$ is the Lobachevsky function.
Part III: moving to three dimensions

LDP and limit shape in 3D



Need to explain:

- Measures ρ_n ;
- Topology for comparing tilings, and corresponding fine-mesh limits [different from 2D since we don't have a height function]
- Rate function *I* [methods to understand this are different from 2D because we do not have a formula for it]

Will explain the first two, then state the main theorems in 3D. After that, will describe the rate function. (Then show simulations, and say a little bit about our methods.)

Topology in 3D: use tiling flows

Recall that any dimension *d*, there is a correspondence

$$\left\{ \text{dimer tilings } \tau \text{ of } \mathbb{Z}^d \right\} \qquad \iff \qquad \left\{ \text{div free discrete flows } f_\tau \right\}.$$

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Topology: induced by a metric *d*_W on tiling flows, where *d*_W is a version of *Wasserstein distance*.

Intuitive description of d_W : two flows are close if we can transform one flow into another with low "cost" where "cost" is the minimum sum of 1) amount of flow moved times distance moved, 2) flow added, 3) flow deleted to transform one flow into the other.

The fine-mesh limits as $n \to \infty$ of tiling flows in this topology are *asymptotic* flows, which are vector fields on R that are

- measurable
- · divergence-free (as a distribution)
- valued in the mean-current octahedron

 $\mathcal{O} = \{ S = (S_1, S_2, S_3) : |S_1| + |S_2| + |S_3| \le 1 \}.$

A element $s \in O$ is called a *mean current*.

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Hard boundary (HB): fix a sequence of regions $R_n \subset \frac{1}{n}\mathbb{Z}^3$ with boundary values b_n approximating b and let $\overline{\rho}_n$ be uniform measure on dimer tilings of R_n .

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Soft boundary (SB): choose a sequence of "thresholds" $(\theta_n)_{n\geq 0}$ with $\theta_n \to 0$ slowly enough and let ρ_n be uniform measure on free-boundary tilings of $R \cap \frac{1}{n}\mathbb{Z}^3$ with boundary values within θ_n of b.

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(R, b)	SB LDP (ρ_n)	Ent maximizer/ <i>I_b</i> minimizer unique	HB LDP $(\overline{\rho}_n)$
rigid	yes	not known	no
semi-flexible	yes	yes	no
flexible	yes	yes	yes

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For (R, b) rigid, a weak uniqueness holds. Namely, if f_1, f_2 are both Ent maximizers, then on the set A where they differ they are both valued in \mathcal{E} .

For either $(\rho_n)_{n\geq 1}$ (soft boundary) or $(\overline{\rho}_n)_{n\geq 1}$ (hard boundary), the *rate function* when an LDP holds is

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Here $h(\mu)$ is specific entropy (limit of Shannon entropy per site) and \mathcal{P}^s is "measures with mean current s", i.e. the set of measures on dimer tilings of \mathbb{Z}^3 which are invariant under even translations (these are the translations that preserve the direction of flow) such that the μ -expected flow through the origin is $s \in \mathcal{O}$.

Dictionary between 2D LDP and 3D LDP set ups

	2D	3D
compact region R that	simply connected [1],	closure of connected
is	multiply connected [3]	domain, ∂R piecewise
		smooth
object associated to	height function h	tiling flow f_{τ}
tiling $ au$		
topology (to compare	sup norm on height	Wasserstein metric <i>d</i> _w
tilings)	functions	on tiling flows
limits of discrete	asymptotic height	asymptotic flows:
objects	functions: 2-Lipschitz	div-free meas. vector
	functions	fields valued in ${\cal O}$
rate function	$C_2 - \operatorname{Ent}_2(\nabla h)$	$C_3 - \operatorname{Ent}_3(f_{\tau})$





Part IV: simulations

Simulations: aztechedron and slices



Simulations: pyramid and slices



Part V: a few methods

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• patching theorem: essential "locality" property of tilings. Says that if two tilings τ_1, τ_2 have flows that approximate the same constant flow $s \in Int(\mathcal{O})$, then a size-*n* finite piece of τ_2 be "patched in" to τ_1 by tiling a thin annulus between them for *n* large enough.

Tiles from τ_1
Region to be filled in
Tiles from τ_2

A few methods

Will say a little bit about two key pieces in our arguments:

• patching theorem: essential "locality" property of tilings. Says that if two tilings τ_1, τ_2 have flows that approximate the same constant flow $s \in Int(\mathcal{O})$, then a size-*n* finite piece of τ_2 be "patched in" to τ_1 by tiling a thin annulus between them for *n* large enough.

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- In 2D, patching is proved using Lipschitz extension theorems for height functions. Our arguments in 3D are very different and more combinatorial.
- **strict convexity** of the rate function *I*_b (more precisely, strict concavity of ent) and how to understand *I*_b without formulas.

Patching: more precisely

Let $B_n = [-n, n]^3$ and fix $\delta > 0$. If two tilings τ_1, τ_2 of \mathbb{Z}^3 approximate the constant flow $s \in Int(\mathcal{O})$, how can we show that we can "patch them together" with τ_1 outside B_n to τ_2 inside $B_{(1-\delta)n}$ by tiling the annulus $A_n = B_n \setminus B_{(1-\delta)n}$ between them?

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In other words, under what conditions is an annular region like the one above exactly tileable by dimers?

Necessary condition: a dimer contains 1 black cube and 1 white cube, so the region R needs to have white(R) = black(R). We call this *balanced*.

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Hall's matching theorem [2] gives a necessary and sufficient condition:

Theorem. A balanced region $R \subset \mathbb{Z}^3$ is tileable by dimers if and only if there is no *counterexample set* $U \subset R$, i.e. no set of cubes which has white(U) > black(U), despite having only black cubes along its boundary within R.
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To prove the patching theorem, we show that there are no counterexamples to tileability of A_n when n is large enough and apply Hall's matching theorem.

To prove that the rate function

$$I_b(g) = C - \operatorname{Ent}(g) = C - \frac{1}{\operatorname{Vol}(R)} \int_R \operatorname{ent}(g(x)) \, \mathrm{d}x$$

has a unique minimizer, one of the important steps is to show that ent(s) is *strictly concave* on $\mathcal{O} \setminus \mathcal{E}$, where \mathcal{E} is the edges of \mathcal{O} .

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Without a formula for ent we need "soft arguments" for strict concavity. The main idea, for $s \in Int(\mathcal{O})$, is a method called *chain swapping*.

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Idea with chain swapping: uses two measures μ_1, μ_2 of mean currents s_1, s_2 to construct new two measures with mean currents $(s_1 + s_2)/2$ and the same total entropy, but then show that this breaks the Gibbs property.

Chain swapping and ent(s) for $s \in Int(\mathcal{O})$

Let $\mu = (\mu_1, \mu_2)$ be a measure on pairs of dimer tilings which is invariant under even translations, sample (τ_1, τ_2) from μ . The union $\tau_1 \cup \tau_2$ is a collection of double tiles, finite loops, and *infinite paths*.

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Chain swapping: for each infinite path "of nonzero slope" $\ell \subset (\tau_1, \tau_2)$, with independent probability 1/2 we swap the tiles from τ_1, τ_2 to construct a new pair of tilings (τ'_1, τ'_2) . This defines a new swapped measure $\mu' = (\mu'_1, \mu'_2)$.

Suppose μ is an erogdic coupling of ergodic measures μ_1, μ_2 on dimer tilings, with mean currents $s(\mu_1) \neq s(\mu_2)$. Let μ' be the swapped measure, with marginals μ'_1, μ'_2 . Chain swapping...

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proof* of strict concavity for $s \in Int(\mathcal{O})$: Given mean currents $s_1 \neq s_2$, $\frac{s_1+s_2}{2} \in Int(\mathcal{O})$, let μ_1, μ_2 Gibbs be such that $ent(s_i) = h(\mu_i)$. Assuming that μ_1, μ_2 are EGMs*, then by chain swapping

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*full proof uses case work based on ergodic decompositions (we don't yet know that EGMs of every mean current exist) but this is the main idea.

Thank you for listening!!



Various open questions...

- Is there is a unique EGM of mean current s for all $s \in Int(\mathcal{O})$?
- What can be said about the interfaces between frozen and liquid regions in the limit shapes? How big should the fluctuations be?
- Do there exist regions $R \subset \mathbb{R}^3$ (with ∂R piecewise smooth) and boundary conditions *b* where (*R*, *b*) has more than one Ent maximizer?
- Now we know a limit shape *exists*. Are there soft arguments, for example, for the existence of frozen regions in the limit shape?
- \cdot and more...