

Linear Methods (Math 211) - Lecture 6, §2.2

(with slides adapted from K. Seyffarth)

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Recall

- ① Vectors
- ② The Matrix-Vector Product
- ③ The Dot Product

Today

1 Associated Homogeneous Systems

2 Matrix Transformations

Given a linear system $A\mathbf{x} = \mathbf{b}$, the system $A\mathbf{x} = \mathbf{0}$ is called the **associated homogeneous system**.

Theorem (§2.2 Theorem 3)

Suppose that \mathbf{x}_1 is a particular solution to the system of linear equations $A\mathbf{x} = \mathbf{b}$.

- *If \mathbf{x}_0 is a solution to the associated homogeneous system then $\mathbf{x}_1 + \mathbf{x}_0$ is another solution to $A\mathbf{x} = \mathbf{b}$.*
- *Every solution to $A\mathbf{x} = \mathbf{b}$ has the form $\mathbf{x}_1 + \mathbf{x}_0$ for some solution \mathbf{x}_0 to the associated homogeneous system.*

Namely, we can go back and forth between solutions to $A\mathbf{x} = \mathbf{b}$ and solutions to $A\mathbf{x} = \mathbf{0}$ by adding or subtracting some solution \mathbf{x}_1 .

Example

The system of linear equations $A\mathbf{x} = \mathbf{b}$, with

$$A = \begin{bmatrix} 2 & 1 & 3 & 3 \\ 0 & 1 & -1 & 1 \\ -1 & 1 & -3 & 0 \end{bmatrix} \text{ and } \mathbf{b} = \begin{bmatrix} 4 \\ 2 \\ 1 \end{bmatrix}$$

has solution

$$\mathbf{x} = \begin{bmatrix} 1 - 2s - t \\ 2 + s - t \\ s \\ t \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \\ 0 \\ 0 \end{bmatrix} + s \begin{bmatrix} -2 \\ 1 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -1 \\ -1 \\ 0 \\ 1 \end{bmatrix}, \quad s, t \in \mathbb{R}.$$

Example (continued)

Furthermore, $\mathbf{x}_1 = \begin{bmatrix} 1 \\ 2 \\ 0 \\ 0 \end{bmatrix}$ is a particular solution to $A\mathbf{x} = \mathbf{b}$

(obtained by setting $s = t = 0$), while

$$\mathbf{x}_0 = s \begin{bmatrix} -2 \\ 1 \\ 1 \\ 0 \end{bmatrix} + t \begin{bmatrix} -1 \\ -1 \\ 0 \\ 1 \end{bmatrix}, \quad s, t \in \mathbb{R}$$

is the general solution, in parametric form, to the associated homogeneous system $A\mathbf{x} = \mathbf{0}$.

Example 7 (p. 48) is similar.

Matrix Transformations

Examples

- In \mathbb{R}^2 , reflection in the x -axis transforms $\begin{bmatrix} a \\ b \end{bmatrix}$ to $\begin{bmatrix} a \\ -b \end{bmatrix}$.
- In \mathbb{R}^2 , reflection in the y -axis transforms $\begin{bmatrix} a \\ b \end{bmatrix}$ to $\begin{bmatrix} -a \\ b \end{bmatrix}$.

A **transformation from \mathbb{R}^n to \mathbb{R}^m** (also called just a **transformation** or **function**) is a rule assigning a vector in \mathbb{R}^m to each vector in \mathbb{R}^n . We write

$$T : \mathbb{R}^n \rightarrow \mathbb{R}^m \text{ or}$$

$$\mathbb{R}^n \xrightarrow{T} \mathbb{R}^m.$$

If $m = n$, then we say **T is a transformation of \mathbb{R}^n** .

Specifying a transformation symbolically

Example

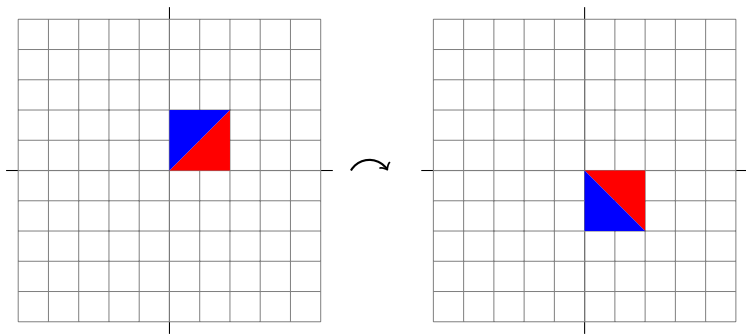
$T : \mathbb{R}^3 \rightarrow \mathbb{R}^4$ defined by

$$T \begin{bmatrix} a \\ b \\ c \end{bmatrix} = \begin{bmatrix} a + b \\ b + c \\ a - c \\ c - b \end{bmatrix}$$

is a transformation.

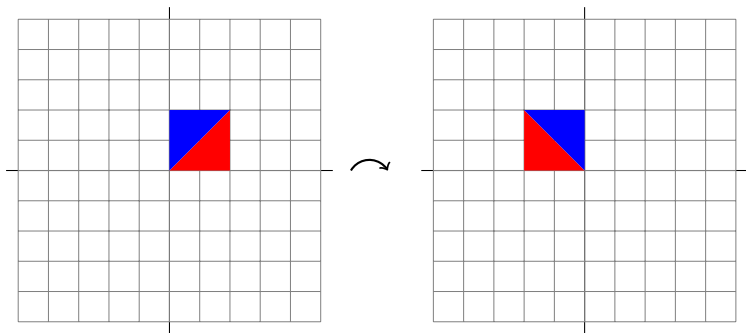
Specifying a transformation pictorially

Reflection in the x -axis: $\begin{bmatrix} a \\ b \end{bmatrix} \mapsto \begin{bmatrix} a \\ -b \end{bmatrix}$.



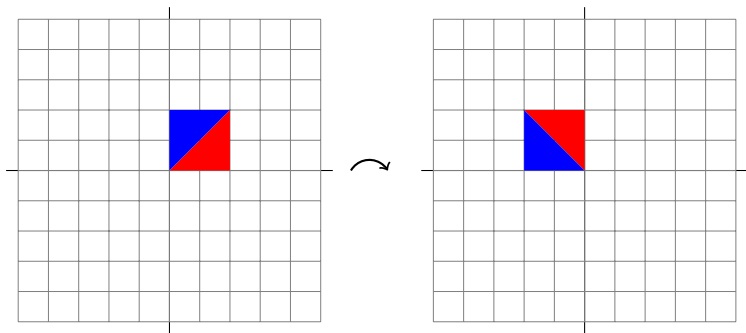
Specifying a transformation pictorially

Reflection in the y -axis: $\begin{bmatrix} a \\ b \end{bmatrix} \mapsto \begin{bmatrix} -a \\ b \end{bmatrix}$.



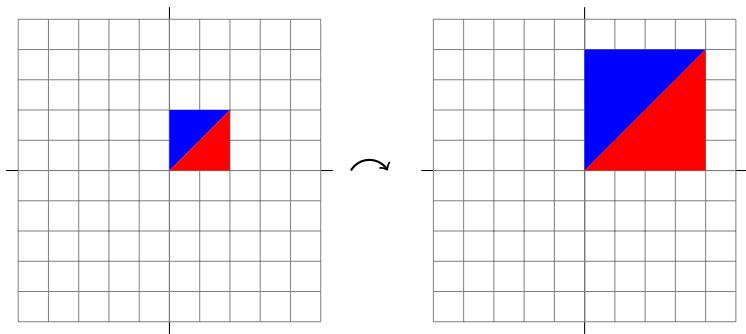
Specifying a transformation pictorially

$$\text{Rotation by } \frac{\pi}{2}: \begin{bmatrix} a \\ b \end{bmatrix} \mapsto \begin{bmatrix} -b \\ a \end{bmatrix}.$$



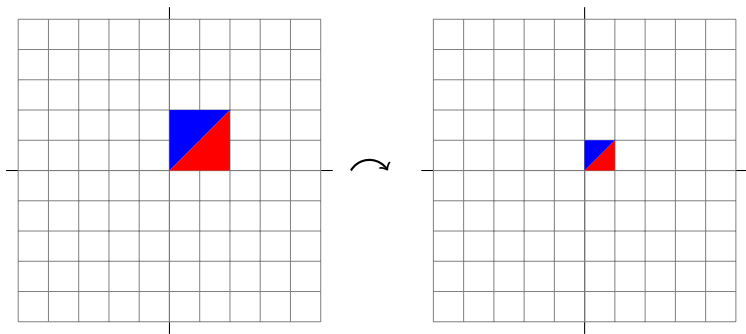
Specifying a transformation pictorially

Expansion by a factor of 2: $\begin{bmatrix} a \\ b \end{bmatrix} \mapsto \begin{bmatrix} 2a \\ 2b \end{bmatrix}$.



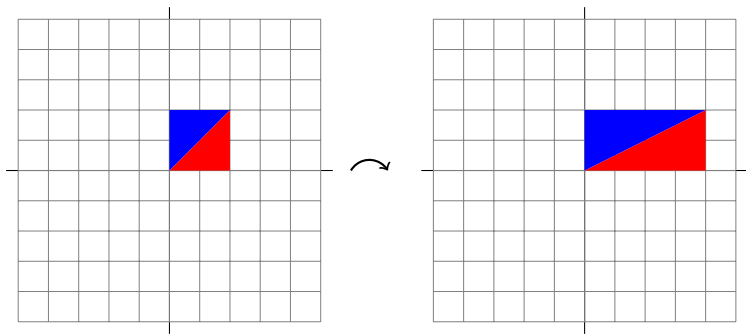
Specifying a transformation pictorially

Compression by a factor of 2: $\begin{bmatrix} a \\ b \end{bmatrix} \mapsto \begin{bmatrix} a/2 \\ b/2 \end{bmatrix}$.



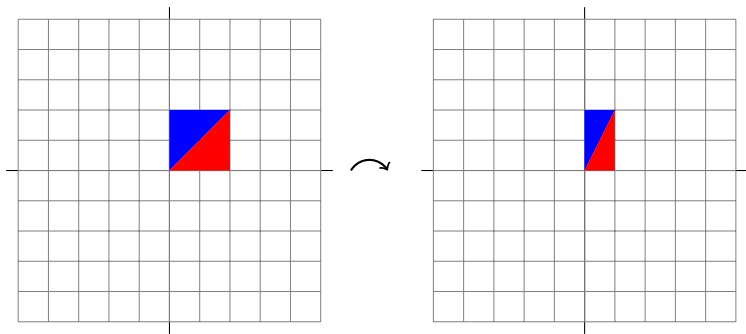
Specifying a transformation pictorially

x-expansion: $\begin{bmatrix} a \\ b \end{bmatrix} \mapsto \begin{bmatrix} 2a \\ b \end{bmatrix}.$



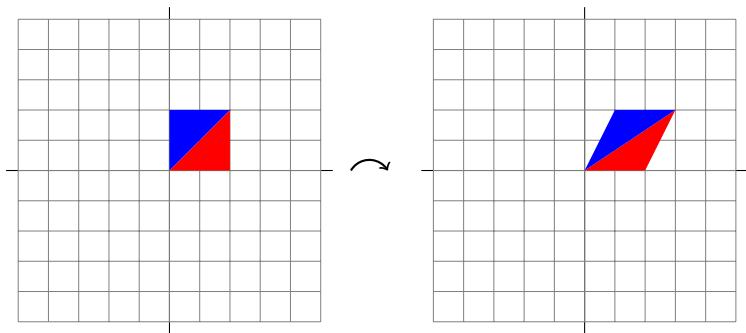
Specifying a transformation pictorially

x-contraction: $\begin{bmatrix} a \\ b \end{bmatrix} \mapsto \begin{bmatrix} a/2 \\ b \end{bmatrix}$.



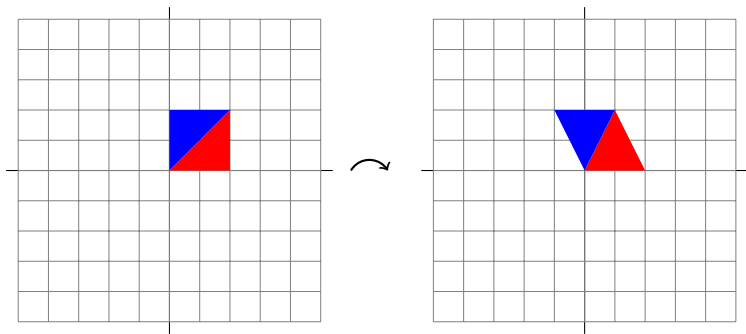
Specifying a transformation pictorially

Positive x -shear: $\begin{bmatrix} a \\ b \end{bmatrix} \mapsto \begin{bmatrix} a + b/2 \\ b \end{bmatrix}$.



Specifying a transformation pictorially

Negative x-shear: $\begin{bmatrix} a \\ b \end{bmatrix} \mapsto \begin{bmatrix} a - b/2 \\ b \end{bmatrix}$.



Linear Transformations

To specify a transformation pictorially, we need to know that that the whole picture extends what we can see. It suffices to know that the transformation is **linear**:

- ① $T(\mathbf{x} + \mathbf{y}) = T(\mathbf{x}) + T(\mathbf{y})$ for all $\mathbf{x}, \mathbf{y} \in \mathbb{R}^n$,
- ② $T(k\mathbf{x}) = kT(\mathbf{x})$ for all $\mathbf{x} \in \mathbb{R}^n$ and $k \in \mathbb{R}$.

We will return to this notion in §2.6.

Matrix Transformation

Let A be an $m \times n$ matrix. The transformation $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ defined by

$$T(\mathbf{x}) = A\mathbf{x} \text{ for each } \mathbf{x} \in \mathbb{R}^n$$

is called the **matrix transformation induced by A** .

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Example

In \mathbb{R}^2 , reflection in the x -axis, which transforms $\begin{bmatrix} a \\ b \end{bmatrix}$ to $\begin{bmatrix} a \\ -b \end{bmatrix}$, is a **matrix transformation** because

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Preview: linear transformations and matrix transformations are the same class of transformations.

Example

The transformation $T : \mathbb{R}^3 \rightarrow \mathbb{R}^4$ defined by

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The transformation $T : \mathbb{R}^3 \rightarrow \mathbb{R}^4$ defined by

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is a matrix transformation.

T is induced by the matrix

$$A = \begin{bmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 1 & 0 & -1 \\ 0 & -1 & 1 \end{bmatrix}$$

Definition (Equality of Transformations)

Suppose $S : \mathbb{R}^n \rightarrow \mathbb{R}^m$ and $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$ are transformations. Then $S = T$ if and only if $S(\mathbf{x}) = T(\mathbf{x})$ for every $\mathbf{x} \in \mathbb{R}^n$.

Summary

1 Associated Homogeneous Systems

2 Matrix Transformations