

Matchings and Latin Squares

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Rationality 5778

Outline

- 1 Motivation
 - Stable Matchings

- 2 High-Dimensional Permutations
 - What is a High-Dimensional Permutation?
 - Latin Squares
 - Case Study: Monotone Subsequences in Latin Squares

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A Familiar Example - Stable Matchings

Setup:

- There are n residents and n hospitals.
- Each hospital is to be assigned exactly one resident.
- Each resident has a ranking of the hospitals.
- Each hospital has a ranking of the residents.

Problem: We seek a *stable* matching of residents and hospitals.

A matching is stable if there is no resident-hospital pair that would prefer each other over their current assignment.

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Solution: The Gale–Shapley algorithm efficiently finds a stable matching (Gale, Shapley, 1962).

A Recipe for Success

Matchings have numerous applications:

- Assigning residents to hospitals.
- Assigning clients to servers on the internet.
- Assigning students to *mechinot*.
- ...

Their success has two ingredients:

- 1 Binary relations (i.e., *graphs*) are ubiquitous. Matchings arise naturally from graphs.
- 2 There are many efficient algorithms for analysing graphs.

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Hospital/Resident/Attending Matching

Setup:

- There are n residents, n attending physicians, and n hospitals.
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Chaos!

- A stable matching need not exist.
- It is computationally difficult to determine if a stable matching exists (Ng, Hirschberg, 1991, Subramaniam 1994).

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Where Should We Go from Here?

- Adding non-binary constraints makes matching difficult.
- Faced with this situation we wonder if there is an interesting theory of high-dimensional matching.

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One-Dimensional Permutations

- A matching between sets of size n can be represented by a *permutation matrix* - an $n \times n$ $(0, 1)$ -matrix with exactly one 1 in each row and column.
- An order- n (one-dimensional) *permutation* is an ordering of the integers $\{1, 2, \dots, n\}$.

$$\begin{pmatrix} 0 & 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 & 0 \end{pmatrix} \leftrightarrow (4 \ 5 \ 1 \ 3 \ 2)$$

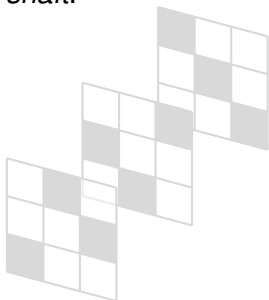
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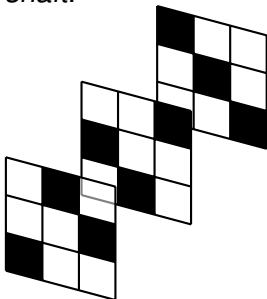
High-Dimensional Permutations

- An order- n permutation is an $n \times n$ $(0, 1)$ -matrix with exactly one 1 in each row and column.
- An order- n *two-dimensional permutation* is an $n \times n \times n$ $(0, 1)$ -array with exactly one 1 in each row, column, and *shaft*.



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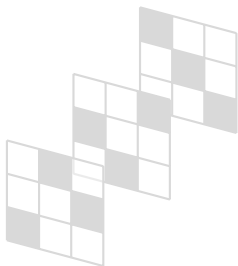


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Two-Dimensional Permutations = Latin Squares

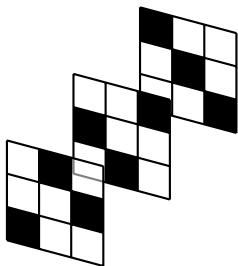
- An order- n *two-dimensional permutation* is an $n \times n \times n$ $(0, 1)$ -array with exactly one 1 in each row, column, and *shaft*.
- An order- n *Latin square* is an $n \times n$ matrix in which each row and column contains all the numbers $\{1, 2, \dots, n\}$.
- These are naturally equivalent:



$$\begin{pmatrix} 1 & 2 & 3 \\ 2 & 3 & 1 \\ 3 & 1 & 2 \end{pmatrix}$$

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Some Questions

- 1 How many order- n Latin squares are there?
- 2 What does a typical Latin square look like?
- 3 Is there a way to efficiently generate random Latin squares?
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- 5 How do properties of (one-dimensional) permutations generalize to Latin squares?

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Monotone Subsequences in Permutations

Definition

A *monotone subsequence* in a permutation is a sequence of 1s that either ascend from left to right or descend from left to right.

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The Erdős–Szekeres Theorem

Theorem (Erdős, Szekeres, 1935)

Every order- n permutation contains a monotone subsequence of length at least \sqrt{n} , and this is tight.

Proof.

“By example”, on board...

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How Do We Generalize a Theorem about Permutations?

- We must first generalize the notion of “monotone subsequence” to higher dimensions.
- Here is a one-dimensional monotone subsequence:

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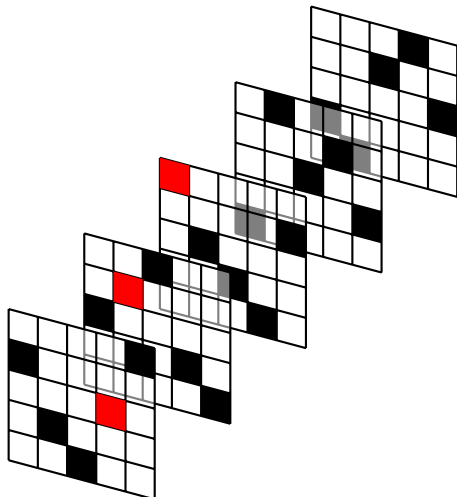
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Monotone Subsequences in Latin Squares

- This suggests the following:



$$\begin{pmatrix} 4 & 5 & 2 & 1 & 3 \\ 5 & 1 & 3 & 2 & 4 \\ 1 & 3 & 4 & 5 & 2 \\ 3 & 2 & 1 & 4 & 5 \\ 2 & 4 & 5 & 3 & 1 \end{pmatrix}$$

Monotone Subsequences in Latin Squares

Definition (One dimension)

A *monotone subsequence* in a permutation is a sequence of 1s that either ascend from left to right or descend from left to right.

Definition (Two dimensions)

A *monotone subsequence* in a Latin square is a sequence of 1s whose positions are monotone in all three coordinates.

The Erdős–Szekeres Theorem for Latin Squares

Theorem (Erdős, Szekeres, 1935)

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Theorem (Linial, S., 2017)

Every order- n Latin square contains a monotone subsequence of length at least $\frac{1}{3}\sqrt{n}$, and this is tight up to the multiplicative constant.

What About Typical Permutations?

Theorem (Logan, Shepp, 1977, Vershik, Kerov, 1977)

In almost every order- n permutation the longest monotone subsequence is of length $\approx 2\sqrt{n}$.

Theorem (Linial, S., 2017)

In almost every order- n Latin square the longest monotone subsequence is of length $\Theta(n^{2/3})$.

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