Introduction to Linear Algebra International Edition (2019)

Solutions to Selected Exercises

Problem Set 1.1, page 8

- **1** The combinations give (a) a line in \mathbb{R}^3 (b) a plane in \mathbb{R}^3 (c) all of \mathbb{R}^3 .
- **4** 3v + w = (7, 5) and cv + dw = (2c + d, c + 2d).
- 6 The components of every cv + dw add to zero. c = 3 and d = 9 give (3, 3, -6).
- **9** The fourth corner can be (4, 4) or (4, 0) or (-2, 2).
- **11** Four more corners (1, 1, 0), (1, 0, 1), (0, 1, 1), (1, 1, 1). The center point is $(\frac{1}{2}, \frac{1}{2}, \frac{1}{2})$. Centers of faces are $(\frac{1}{2}, \frac{1}{2}, 0), (\frac{1}{2}, \frac{1}{2}, 1)$ and $(0, \frac{1}{2}, \frac{1}{2}), (1, \frac{1}{2}, \frac{1}{2})$ and $(\frac{1}{2}, 0, \frac{1}{2}), (\frac{1}{2}, 1, \frac{1}{2})$.
- 12 A four-dimensional cube has $2^4 = 16$ corners and $2 \cdot 4 = 8$ three-dimensional faces and 24 two-dimensional faces and 32 edges in Worked Example 2.4 A.
- **13** Sum = zero vector. Sum = -2:00 vector = 8:00 vector. 2:00 is 30° from horizontal = $(\cos \frac{\pi}{6}, \sin \frac{\pi}{6}) = (\sqrt{3}/2, 1/2)$.
- 16 All combinations with c + d = 1 are on the line that passes through v and w. The point V = -v + 2w is on that line but it is beyond w.
- 17 All vectors cv + cw are on the line passing through (0,0) and $u = \frac{1}{2}v + \frac{1}{2}w$. That line continues out beyond v + w and back beyond (0,0). With $c \ge 0$, half of this line is removed, leaving a *ray* that starts at (0,0).
- **20** (a) $\frac{1}{3}u + \frac{1}{3}v + \frac{1}{3}w$ is the center of the triangle between u, v and w; $\frac{1}{2}u + \frac{1}{2}w$ lies between u and w (b) To fill the triangle keep $c \ge 0, d \ge 0, e \ge 0$, and c+d+e=1.
- **22** The vector $\frac{1}{2}(u + v + w)$ is *outside* the pyramid because $c + d + e = \frac{1}{2} + \frac{1}{2} + \frac{1}{2} > 1$.
- **25** (a) For a line, choose u = v = w = any nonzero vector (b) For a plane, choose u and v in different directions. A combination like w = u + v is in the same plane.

Problem Set 1.2, page 19

- **3** Unit vectors $\boldsymbol{v}/\|\boldsymbol{v}\| = (\frac{3}{5}, \frac{4}{5}) = (.6, .8)$ and $\boldsymbol{w}/\|\boldsymbol{w}\| = (\frac{4}{5}, \frac{3}{5}) = (.8, .6)$. The cosine of θ is $\frac{\boldsymbol{v}}{\|\boldsymbol{v}\|} \cdot \frac{\boldsymbol{w}}{\|\boldsymbol{w}\|} = \frac{24}{25}$. The vectors $\boldsymbol{w}, \boldsymbol{u}, -\boldsymbol{w}$ make $0^{\circ}, 90^{\circ}, 180^{\circ}$ angles with \boldsymbol{w} .
- **4** (a) $v \cdot (-v) = -1$ (b) $(v + w) \cdot (v w) = v \cdot v + w \cdot v v \cdot w w \cdot w = 1 + () () 1 = 0$ so $\theta = 90^{\circ}$ (notice $v \cdot w = w \cdot v$) (c) $(v 2w) \cdot (v + 2w) = v \cdot v 4w \cdot w = 1 4 = -3$.
- 6 All vectors w = (c, 2c) are perpendicular to v. All vectors (x, y, z) with x + y + z = 0 lie on a *plane*. All vectors perpendicular to (1, 1, 1) and (1, 2, 3) lie on a *line*.
- **9** If $v_2w_2/v_1w_1 = -1$ then $v_2w_2 = -v_1w_1$ or $v_1w_1 + v_2w_2 = v \cdot w = 0$: perpendicular!
- 11 $v \cdot w < 0$ means angle > 90°; these w's fill half of 3-dimensional space.
- 12 (1,1) perpendicular to (1,5) -c(1,1) if 6-2c = 0 or c = 3; $v \cdot (w cv) = 0$ if $c = v \cdot w/v \cdot v$. Subtracting cv is the key to perpendicular vectors.
- **15** $\frac{1}{2}(x+y) = (2+8)/2 = 5; \cos \theta = 2\sqrt{16}/\sqrt{10}\sqrt{10} = 8/10.$
- **17** $\cos \alpha = 1/\sqrt{2}, \cos \beta = 0, \cos \gamma = -1/\sqrt{2}$. For any vector $\boldsymbol{v}, \cos^2 \alpha + \cos^2 \beta + \cos^2 \gamma = (v_1^2 + v_2^2 + v_3^2)/\|\boldsymbol{v}\|^2 = 1$.
- **21** $2\boldsymbol{v}\cdot\boldsymbol{w} \leq 2\|\boldsymbol{v}\|\|\boldsymbol{w}\|$ leads to $\|\boldsymbol{v}+\boldsymbol{w}\|^2 = \boldsymbol{v}\cdot\boldsymbol{v}+2\boldsymbol{v}\cdot\boldsymbol{w}+\boldsymbol{w}\cdot\boldsymbol{w} \leq \|\boldsymbol{v}\|^2+2\|\boldsymbol{v}\|\|\boldsymbol{w}\|+\|\boldsymbol{w}\|^2$. This is $(\|\boldsymbol{v}\|+\|\boldsymbol{w}\|)^2$. Taking square roots gives $\|\boldsymbol{v}+\boldsymbol{w}\| \leq \|\boldsymbol{v}\|+\|\boldsymbol{w}\|$.
- **22** $v_1^2 w_1^2 + 2v_1 w_1 v_2 w_2 + v_2^2 w_2^2 \le v_1^2 w_1^2 + v_1^2 w_2^2 + v_2^2 w_1^2 + v_2^2 w_2^2$ is true (cancel 4 terms) because the difference is $v_1^2 w_2^2 + v_2^2 w_1^2 2v_1 w_1 v_2 w_2$ which is $(v_1 w_2 v_2 w_1)^2 \ge 0$.
- **23** $\cos \beta = w_1/\|\boldsymbol{w}\|$ and $\sin \beta = w_2/\|\boldsymbol{w}\|$. Then $\cos(\beta a) = \cos \beta \cos \alpha + \sin \beta \sin \alpha = v_1w_1/\|\boldsymbol{v}\|\|\boldsymbol{w}\| + v_2w_2/\|\boldsymbol{v}\|\|\boldsymbol{w}\| = \boldsymbol{v} \cdot \boldsymbol{w}/\|\boldsymbol{v}\|\|\boldsymbol{w}\|$. This is $\cos \theta$ because $\beta \alpha = \theta$.
- **24** Example 6 gives $|u_1||U_1| \le \frac{1}{2}(u_1^2 + U_1^2)$ and $|u_2||U_2| \le \frac{1}{2}(u_2^2 + U_2^2)$. The whole line becomes $.96 \le (.6)(.8) + (.8)(.6) \le \frac{1}{2}(.6^2 + .8^2) + \frac{1}{2}(.8^2 + .6^2) = 1$. True: .96 < 1.
- **28** Three vectors in the plane could make angles > 90° with each other: (1,0), (-1,4), (-1,-4). Four vectors could not do this (360° total angle). How many can do this in \mathbf{R}^3 or \mathbf{R}^n ?
- **29** Try $\boldsymbol{v} = (1, 2, -3)$ and $\boldsymbol{w} = (-3, 1, 2)$ with $\cos \theta = \frac{-7}{14}$ and $\theta = 120^{\circ}$. Write $\boldsymbol{v} \cdot \boldsymbol{w} = xz + yz + xy$ as $\frac{1}{2}(x + y + z)^2 \frac{1}{2}(x^2 + y^2 + z^2)$. If x + y + z = 0 this is $-\frac{1}{2}(x^2 + y^2 + z^2) = -\frac{1}{2}\|\boldsymbol{v}\|\|\boldsymbol{w}\|$. Then $\boldsymbol{v} \cdot \boldsymbol{w} / \|\boldsymbol{v}\|\|\boldsymbol{w}\| = -\frac{1}{2}$.

Problem Set 1.3, page 29

1 $2s_1 + 3s_2 + 4s_3 = (2, 5, 9)$. The same vector **b** comes from S times x = (2, 3, 4):

Γ1	0	[0]	[2]		[(row 1	$() \cdot x^{-1}$]	[2]	
1	1	0	3	=	(row 2	$2) \cdot x$	=	5	.
[1	1	1]	$\lfloor 4 \rfloor$		(row 2	$(\mathbf{z}) \cdot \mathbf{x}$		[9]	

2 The solutions are $y_1 = 1$, $y_2 = 0$, $y_3 = 0$ (right side = column 1) and $y_1 = 1$, $y_2 = 3$, $y_3 = 5$. That second example illustrates that the first *n* odd numbers add to n^2 .

- 4 The combination 0w₁ + 0w₂ + 0w₃ always gives the zero vector, but this problem looks for other *zero* combinations (then the vectors are *dependent*, they lie in a plane): w₂ = (w₁ + w₃)/2 so one combination that gives zero is ¹/₂w₁ w₂ + ¹/₂w₃.
- **5** The rows of the 3 by 3 matrix in Problem 4 must also be *dependent*: $r_2 = \frac{1}{2}(r_1 + r_3)$. The column and row combinations that produce **0** are the same: this is unusual.
- 7 All three rows are perpendicular to the solution x (the three equations $r_1 \cdot x = 0$ and $r_2 \cdot x = 0$ and $r_3 \cdot x = 0$ tell us this). Then the whole plane of the rows is perpendicular to x (the plane is also perpendicular to all multiples cx).
- **9** The cyclic difference matrix C has a line of solutions (in 4 dimensions) to Cx = 0:

$\begin{bmatrix} 1\\ -1\\ 0\\ 0 \end{bmatrix}$	$\begin{array}{c} 0 \\ 1 \\ -1 \\ 0 \end{array}$	$ \begin{array}{c} 0 \\ 0 \\ 1 \\ -1 \end{array} $	$\begin{bmatrix} -1\\0\\0\\1 \end{bmatrix}$	$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$	$= \begin{bmatrix} 0\\0\\0\\0\end{bmatrix}$	when $x =$	$\begin{bmatrix} c \\ c \\ c \\ c \end{bmatrix}$	= any constant vector.
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- **11** The forward differences of the squares are $(t+1)^2 t^2 = t^2 + 2t + 1 t^2 = 2t + 1$. Differences of the *n*th power are $(t+1)^n - t^n = t^n - t^n + nt^{n-1} + \cdots$. The leading term is the derivative nt^{n-1} . The binomial theorem gives all the terms of $(t+1)^n$.
- 12 Centered difference matrices of even size seem to be invertible. Look at eqns. 1 and 4:

_	0 1 0 0	$ \begin{array}{c} 1 \\ 0 \\ -1 \\ 0 \end{array} $	$ \begin{array}{c} 0 \\ 1 \\ 0 \\ -1 \end{array} $	$\begin{bmatrix} 0\\0\\1\\0\end{bmatrix}$	$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$	$= \begin{bmatrix} b_1 \\ b_2 \\ b_3 \\ b_4 \end{bmatrix}$	First solve $x_2 = b_1$ $-x_3 = b_4$	$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$		$\begin{bmatrix} -b_2 - b_4 \\ b_1 \\ -b_4 \\ b_1 + b_3 \end{bmatrix}$	
L	0	0	T		L ^w 4J	L ⁰ 4	$x_3 - v_4$	L ² 4 J	. L	01 03	1

13 Odd size: The five centered difference equations lead to $b_1 + b_3 + b_5 = 0$.

$x_2 = o_1$	Add equations 1, 3, 5
$x_3 - x_1 = b_2$	The left side of the sum is zero
$x_4 - x_2 = b_3$	The left side of the sum is zero
$r_{\overline{z}} - r_{\overline{z}} - h_{\overline{z}}$	The right side is $b_1 + b_3 + b_5$
$x_5 x_3 = b_4$	There cannot be a solution unless $b_1 + b_3 + b_5 = 0$.
$-x_4 = b_5$	

14 An example is (a,b) = (3,6) and (c,d) = (1,2). The ratios a/c and b/d are equal. Then ad = bc. Then (when you divide by bd) the ratios a/b and c/d are equal!

Problem Set 2.1, page 40

- **1** The columns are i = (1, 0, 0) and j = (0, 1, 0) and k = (0, 0, 1) and b = (2, 3, 4) = 2i + 3j + 4k.
- **2** The planes are the same: 2x = 4 is x = 2, 3y = 9 is y = 3, and 4z = 16 is z = 4. The solution is the same point X = x. The columns are changed; but same combination.
- 4 If z = 2 then x + y = 0 and x y = z give the point (1, -1, 2). If z = 0 then x + y = 6 and x y = 4 produce (5, 1, 0). Halfway between those is (3, 0, 1).
- **6** Equation 1 + equation 2 equation 3 is now 0 = -4. Line misses plane; *no solution*.

- **8** Four planes in 4-dimensional space normally meet at a *point*. The solution to Ax = (3, 3, 3, 2) is x = (0, 0, 1, 2) if A has columns (1, 0, 0, 0), (1, 1, 0, 0), (1, 1, 1, 0), (1, 1, 1, 1). The equations are x + y + z + t = 3, y + z + t = 3, z + t = 3, t = 2.
- **11** Ax equals (14, 22) and (0, 0) and (9, 7).
- **14** 2x+3y+z+5t = 8 is Ax = b with the 1 by 4 matrix $A = \begin{bmatrix} 2 & 3 & 1 & 5 \end{bmatrix}$. The solutions x fill a 3D "plane" in 4 dimensions. It could be called a *hyperplane*.
- **16** 90° rotation from $R = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$, 180° rotation from $R^2 = \begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix} = -I$.
- **18** $E = \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$ and $E = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ subtract the first component from the second.
- **22** The dot product $Ax = \begin{bmatrix} 1 & 4 & 5 \end{bmatrix} \begin{bmatrix} x \\ y \\ z \end{bmatrix} = (1 \text{ by } 3)(3 \text{ by } 1)$ is zero for points (x, y, z)

on a plane in three dimensions. The columns of A are one-dimensional vectors.

- **23** $A = \begin{bmatrix} 1 & 2 \\ ; & 3 \end{bmatrix}$ and $x = \begin{bmatrix} 5 & -2 \end{bmatrix}'$ and $b = \begin{bmatrix} 1 & 7 \end{bmatrix}'$. r = b A * x prints as zero. **25** ones(4, 4) * ones(4, 1) = \begin{bmatrix} 4 & 4 & 4 \\ 4 \end{bmatrix}'; $B * w = \begin{bmatrix} 10 & 10 & 10 \\ 10 & 10 \end{bmatrix}'$.
- **28** The row picture shows four *lines* in the 2D plane. The column picture is in *four*-dimensional space. No solution unless the right side is a combination of *the two columns*.
- **29** u_7, v_7, w_7 are all close to (.6, .4). Their components still add to 1.
- **30** $\begin{bmatrix} .8 & .3 \\ .2 & .7 \end{bmatrix} \begin{bmatrix} .6 \\ .4 \end{bmatrix} = \begin{bmatrix} .6 \\ .4 \end{bmatrix} = steady state s.$ No change when multiplied by $\begin{bmatrix} .8 & .3 \\ .2 & .7 \end{bmatrix}$.
- **31** $M = \begin{bmatrix} 8 & 3 & 4 \\ 1 & 5 & 9 \\ 6 & 7 & 2 \end{bmatrix} = \begin{bmatrix} 5+u & 5-u+v & 5-v \\ 5-u-v & 5 & 5+u+v \\ 5+v & 5+u-v & 5-u \end{bmatrix}; M_3(1,1,1) = (15,15,15); M_4(1,1,1,1) = (34,34,34,34)$ because $1+2+\cdots+16 = 136$ which is 4(34).
- **32** A is singular when its third column w is a combination cu + dv of the first columns. A typical column picture has b outside the plane of u, v, w. A typical row picture has the intersection line of two planes parallel to the third plane. *Then no solution*.
- **33** w = (5,7) is 5u + 7v. Then Aw equals 5 times Au plus 7 times Av.

34	$\begin{bmatrix} 2\\ -1\\ 0\\ 0 \end{bmatrix}$	$-1 \\ 2 \\ -1 \\ 0$	$ \begin{array}{c} 0 \\ -1 \\ 2 \\ -1 \end{array} $	$\begin{bmatrix} 0\\0\\-1\\2\end{bmatrix}$	$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$	$=\begin{bmatrix}1\\2\\3\\4\end{bmatrix}$	has the solution	$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix}$	=	$\begin{bmatrix} 4 \\ 7 \\ 8 \\ 6 \end{bmatrix}$	
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35 x = (1, ..., 1) gives Sx = sum of each row $= 1 + \dots + 9 = 45$ for Sudoku matrices. 6 row orders (1, 2, 3), (1, 3, 2), (2, 1, 3), (2, 3, 1), (3, 1, 2), (3, 2, 1) are in Section 2.7. The same 6 permutations of *blocks* of rows produce Sudoku matrices, so $6^4 = 1296$ orders of the 9 rows all stay Sudoku. (And also 1296 permutations of the 9 columns.)

Problem Set 2.2, page 51

- **3** Subtract $-\frac{1}{2}$ (or add $\frac{1}{2}$) times equation 1. The new second equation is 3y = 3. Then y=1 and x=5. If the right side changes sign, so does the solution: (x, y) = (-5, -1).
- **4** Subtract $\ell = \frac{c}{a}$ times equation 1. The new second pivot multiplying y is d (cb/a) or (ad bc)/a. Then y = (ag cf)/(ad bc).
- 6 Singular system if b = 4, because 4x + 8y is 2 times 2x + 4y. Then g = 32 makes the lines become the *same*: infinitely many solutions like (8, 0) and (0, 4).
- 8 If k = 3 elimination must fail: no solution. If k = -3, elimination gives 0 = 0 in equation 2: infinitely many solutions. If k = 0 a row exchange is needed: one solution.
- 14 Subtract 2 times row 1 from row 2 to reach (d-10)y-z = 2. Equation (3) is y-z = 3. If d = 10 exchange rows 2 and 3. If d = 11 the system becomes singular.
- **15** The second pivot position will contain -2 b. If b = -2 we exchange with row 3. If b = -1 (singular case) the second equation is -y z = 0. A solution is (1, 1, -1).
- 17 If row 1 = row 2, then row 2 is zero after the first step; exchange the zero row with row 3 and there is no *third* pivot. If column 2 = column 1, then column 2 has no pivot.
- **19** Row 2 becomes 3y 4z = 5, then row 3 becomes (q + 4)z = t 5. If q = -4 the system is singular no third pivot. Then if t = 5 the third equation is 0 = 0. Choosing z = 1 the equation 3y 4z = 5 gives y = 3 and equation 1 gives x = -9.
- **20** Singular if row 3 is a combination of rows 1 and 2. From the end view, the three planes form a triangle. This happens if rows 1+2=row 3 on the left side but not the right side: x+y+z=0, x-2y-z=1, 2x-y=4. No parallel planes but still no solution.
- **25** a = 2 (equal columns), a = 4 (equal rows), a = 0 (zero column).
- **28** A(2, :) = A(2, :) 3 * A(1, :) will subtract 3 times row 1 from row 2.
- **29** Pivots 2 and 3 can be arbitrarily large. I believe their averages are infinite! *With row exchanges* in MATLAB's lu code, the averages are much more stable (and should be predictable, also for randn with normal instead of uniform probability distribution).
- **30** If A(5,5) is 7 not 11, then the last pivot will be 0 not 4.
- **31** Row j of U is a combination of rows $1, \ldots, j$ of A. If Ax = 0 then Ux = 0 (not true if **b** replaces **0**). U is the diagonal of A when A is *lower triangular*.

Problem Set 2.3, page 63

1	$E_{21} = \begin{bmatrix} 1 & 0 & 0 \\ -5 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix},$	$E_{32} = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 7 & 1 \end{bmatrix}$	$, P = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ 0 & 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ 1 & 0 \\ 0 & 0 \end{bmatrix}$	$\begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix}.$
3	$\begin{bmatrix} 1 & 0 & 0 \\ -4 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ 2 \end{bmatrix}$	$\begin{bmatrix} 0 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}, \begin{bmatrix} 1 & 0 \\ 0 & 1 \\ 0 & -2 \end{bmatrix}$	$\begin{bmatrix} 0\\0\\1 \end{bmatrix} M = E_{32}E_{31}E_{21}$	$= \begin{bmatrix} 1 & 0 & 0 \\ -4 & 1 & 0 \\ 10 & -2 & 1 \end{bmatrix}.$

5 Changing a_{33} from 7 to 11 will change the third pivot from 5 to 9. Changing a_{33} from 7 to 2 will change the pivot from 5 to *no pivot*.

 $\begin{array}{l} \mathbf{9} \ \ M = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 0 & 1 \\ -1 & 1 & 0 \end{bmatrix}. \text{ After the exchange, we need } E_{31} \ (\text{not } E_{21}) \ \text{to act on the new row 3.} \\ \mathbf{10} \ \ E_{13} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}; \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}; E_{31}E_{13} = \begin{bmatrix} 2 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 1 \end{bmatrix}. \text{ Test on the identity matrix!} \\ \mathbf{12} \ \text{ The first product is } \begin{bmatrix} 9 & 8 & 7 \\ 6 & 5 & 4 \\ 3 & 2 & 1 \end{bmatrix} \text{ rows and} \\ \text{also columns The second product is } \begin{bmatrix} 1 & 2 & 3 \\ 0 & 1 & -2 \\ 0 & 2 & -3 \end{bmatrix}. \\ \mathbf{14} \ E_{21} \ \text{has } -\ell_{21} = \frac{1}{2}, E_{32} \ \text{has } -\ell_{32} = \frac{2}{3}, E_{43} \ \text{has } -\ell_{43} = \frac{3}{4}. \text{ Otherwise the } E' \text{s match } I. \\ \mathbf{18} \ EF = \begin{bmatrix} 1 & 0 & 0 \\ a & 1 & 0 \\ b & c & 1 \end{bmatrix}, \ FE = \begin{bmatrix} 1 & 0 & 0 \\ a & 1 & 0 \\ b + ac & c & 1 \end{bmatrix}, \ E^2 = \begin{bmatrix} 1 & 0 & 0 \\ 2a & 1 & 0 \\ 2b & 0 & 1 \end{bmatrix}, \ F^3 = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 3c & 1 \end{bmatrix}. \\ \mathbf{22} \ (a) \ \sum a_{3j}x_j \ (b) \ a_{21} - a_{11} \ (c) \ a_{21} - 2a_{11} \ (d) \ (E_{21}Ax)_1 = (Ax)_1 = \sum a_{1j}x_j. \\ \mathbf{23} \ \text{The last equation becomes } 0 = 3. \ \text{If the original } 6 \ \text{is 3, then row } 1 + \text{row } 2 = \text{row 3.} \\ \mathbf{27} \ (a) \ \text{No solution if } d = 0 \ \text{and } c \neq 0 \ (b) \ \text{Many solutions if } d = 0 = c. \ \text{No effect from } a, b. \\ \mathbf{28} \ A = AI = A(BC) = (AB)C = IC = C. \ \text{That middle equation is crucial.} \\ \mathbf{30} \ EM = \begin{bmatrix} 3 & 4 \\ 2 & 3 \end{bmatrix} \ \text{then } FEM = \begin{bmatrix} 1 & 1 \\ 2 & 3 \end{bmatrix} \ \text{then } EFEM = \begin{bmatrix} 1 & 1 \\ 1 & 2 \end{bmatrix} \ \text{then } EEFEM = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} = B. \ \text{So after inverting with } E^{-1} = A \ \text{and } F^{-1} = B \ \text{this is } M = ABAAB. \\ \end{array}$

Problem Set 2.4, page 75

2 (a) A (column 3 of B) (b) (Row 1 of A) B(c) (Row 3 of A)(column 4 of B) (d) (Row 1 of C)D(column 1 of E). **5** (a) $A^2 = \begin{bmatrix} 1 & 2b \\ 0 & 1 \end{bmatrix}$ and $A^n = \begin{bmatrix} 1 & nb \\ 0 & 1 \end{bmatrix}$. (b) $A^2 = \begin{bmatrix} 4 & 4 \\ 0 & 0 \end{bmatrix}$ and $A^n = \begin{bmatrix} 2^n & 2^n \\ 0 & 0 \end{bmatrix}$. (c) True **7** (a) True (b) False **9** $AF = \begin{bmatrix} a & a+b \\ c & c+d \end{bmatrix}$ and E(AF) = (EA)F: Matrix multiplication is *associative*. **11** (a) B = 4I (b) B = 0 (c) $B = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$ (d) Every row of B is 1, 0, 0. **15** (a) mn (use every entry of A) (b) $mnp = p \times part$ (a) (c) n^3 (n^2 dot products). **16** (a) Use only column 2 of B (b) Use only row 2 of A (c)–(d) Use row 2 of first A. 18 Diagonal matrix, lower triangular, symmetric, all rows equal. Zero matrix fits all four. (b) $\ell_{31} = a_{31}/a_{11}$ (c) $a_{32} - (\frac{a_{31}}{a_{11}})a_{12}$ (d) $a_{22} - (\frac{a_{21}}{a_{11}})a_{12}$. **19** (a) a_{11} **22** $A = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$ has $A^2 = -I$; $BC = \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$; $DE = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix} = \begin{bmatrix} -1 & 0 \\ 0 & 1 \end{bmatrix} = -ED$. You can find more examples.

24
$$(A_1)^n = \begin{bmatrix} 2^n & 2^n - 1 \\ 0 & 1 \end{bmatrix}$$
, $(A_2)^n = 2^{n-1} \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$, $(A_3)^n = \begin{bmatrix} a^n & a^{n-1}b \\ 0 & 0 \end{bmatrix}$.
27 (a) (row 3 of A) · (column 1 of B) and (row 3 of A) · (column 2 of B) are both zero.
(b) $\begin{bmatrix} x \\ x \\ 0 \end{bmatrix} \begin{bmatrix} 0 & x & x \end{bmatrix} = \begin{bmatrix} 0 & x & x \\ 0 & x & 0 \end{bmatrix}$ and $\begin{bmatrix} x \\ x \\ x \end{bmatrix} \begin{bmatrix} 0 & 0 & x \end{bmatrix} = \begin{bmatrix} 0 & 0 & x \\ 0 & 0 & x \end{bmatrix}$: both upper.
28 A times B A $\begin{bmatrix} | | | | | \end{bmatrix}$, $\begin{bmatrix} ---- \\ 5 & 3 \end{bmatrix}$, $D = \begin{bmatrix} 0 & 1 \\ 5 & 3 \end{bmatrix}$, $D - cb/a = \begin{bmatrix} 1 & 1 \\ 1 & 3 \end{bmatrix}$ in the lower corner of EA.
30 In 29, $c = \begin{bmatrix} -2 \\ 8 \end{bmatrix}$, $D = \begin{bmatrix} 0 & 1 \\ 5 & 3 \end{bmatrix}$, $D - cb/a = \begin{bmatrix} 1 & 1 \\ 1 & 3 \end{bmatrix}$ in the lower corner of EA.
32 A times $X = [x_1 \ x_2 \ x_3]$ will be the identity matrix $I = [Ax_1 \ Ax_2 \ Ax_3]$.
33 $b = \begin{bmatrix} 3 \\ 5 \\ 8 \end{bmatrix}$ gives $x = 3x_1 + 5x_2 + 8x_3 = \begin{bmatrix} 3 \\ 8 \\ 16 \end{bmatrix}$; $A = \begin{bmatrix} 1 & 0 & 0 \\ -1 & 1 & 0 \\ 0 & -1 & 1 \end{bmatrix}$ will have those $x_1 = (1, 1, 1), x_2 = (0, 1, 1), x_3 = (0, 0, 1)$ as columns of its "inverse" A^{-1} .
35 $A = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \\ 0 & 1 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{bmatrix}$, $A^2 = \begin{bmatrix} 2 & 0 & 2 & 0 \\ 0 & 2 & 0 & 2 \\ 2 & 0 & 2 & 0 \\ 0 & 2 & 0 & 2 \end{bmatrix}$, aba, ada cba, cda These show bab, bcb dab, dcb 16 2-step aba, bcd dad, dcd the graph

Problem Set 2.5, page 89

1
$$A^{-1} = \begin{bmatrix} 0 & \frac{1}{4} \\ \frac{1}{3} & 0 \end{bmatrix}$$
 and $B^{-1} = \begin{bmatrix} \frac{1}{2} & 0 \\ -1 & \frac{1}{2} \end{bmatrix}$ and $C^{-1} = \begin{bmatrix} 7 & -4 \\ -5 & 3 \end{bmatrix}$.

- 7 (a) In Ax = (1, 0, 0), equation 1 + equation 2 equation 3 is 0 = 1 (b) Right sides must satisfy $b_1 + b_2 = b_3$ (c) Row 3 becomes a row of zeros—no third pivot.
- 8 (a) The vector x = (1,1,-1) solves Ax = 0
 (b) After elimination, columns 1 and 2 end in zeros. Then so does column 3 = column 1 + 2: no third pivot.
- **12** Multiply C = AB on the left by A^{-1} and on the right by C^{-1} . Then $A^{-1} = BC^{-1}$.
- **14** $B^{-1} = A^{-1} \begin{bmatrix} 1 & 0 \\ 1 & 1 \end{bmatrix}^{-1} = A^{-1} \begin{bmatrix} 1 & 0 \\ -1 & 1 \end{bmatrix}$: subtract column 2 of A^{-1} from column 1.
- **16** $\begin{bmatrix} a & b \\ c & d \end{bmatrix} \begin{bmatrix} d & -b \\ -c & a \end{bmatrix} = \begin{bmatrix} ad bc & 0 \\ 0 & ad bc \end{bmatrix}$. The inverse of each matrix is the other divided by ad bc
- **18** $A^2B = I$ can also be written as A(AB) = I. Therefore A^{-1} is AB.
- **21** Six of the sixteen 0 1 matrices are invertible, including all four with three 1's.

$$24 \begin{bmatrix} 1 & a & b & 1 & 0 & 0 \\ 0 & 1 & c & 0 & 1 & 0 \\ 0 & 0 & 1 & 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & a & 0 & 1 & 0 & -b \\ 0 & 1 & 0 & 0 & 1 & -c \\ 0 & 0 & 1 & 0 & 0 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 0 & 1 & -a & ac - b \\ 0 & 1 & 0 & 0 & 1 & -c \\ 0 & 0 & 1 & 0 & 0 & 1 \end{bmatrix}.$$

$$27 A^{-1} = \begin{bmatrix} 1 & 0 & 0 \\ -2 & 1 & -3 \\ 0 & 0 & 1 \end{bmatrix} \text{ (notice the pattern); } A^{-1} = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 1 \end{bmatrix}.$$

$$31 \text{ Elimination produces the pivots } a \text{ and } a - b \text{ and } a - b. A^{-1} = \frac{1}{a(a-b)} \begin{bmatrix} a & 0 - b \\ -a & a & 0 \\ 0 - a & a \end{bmatrix}.$$

33 $\boldsymbol{x} = (1, 1, \dots, 1)$ has $P\boldsymbol{x} = Q\boldsymbol{x}$ so $(P - Q)\boldsymbol{x} = \boldsymbol{0}$. **34** $\begin{bmatrix} I & 0 \\ -C & I \end{bmatrix}$ and $\begin{bmatrix} A^{-1} & 0 \\ -D^{-1}CA^{-1} & D^{-1} \end{bmatrix}$ and $\begin{bmatrix} -D & I \\ I & 0 \end{bmatrix}$.

35 A can be invertible with diagonal zeros. B is singular because each row adds to zero.

- **38** The three Pascal matrices have $P = LU = LL^{T}$ and then $inv(P) = inv(L^{T})inv(L)$.
- **42** $MM^{-1} = (I_n UV) (I_n + U(I_m VU)^{-1}V)$ (this is testing formula **3**) = $I_n - UV + U(I_m - VU)^{-1}V - UVU(I_m - VU)^{-1}V$ (keep simplifying) = $I_n - UV + U(I_m - VU)(I_m - VU)^{-1}V = I_n$ (formulas **1**, **2**, **4** are similar)

43 4 by 4 still with T₁₁ = 1 has pivots 1, 1, 1, 1; reversing to T* = UL makes T^{*}₄₄ = 1.
44 Add the equations Cx = b to find 0 = b₁ + b₂ + b₃ + b₄. Same for Fx = b.

Problem Set 2.6, page 102

3 $\ell_{31} = 1$ and $\ell_{32} = 2$ (and $\ell_{33} = 1$): reverse steps to get Au = b from Ux = c: 1 times (x+y+z=5)+2 times (y+2z=2)+1 times (z=2) gives x+3y+6z=11. **4** $Lc = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 & 1 \end{bmatrix} \begin{bmatrix} 5 \\ 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 5 \\ 7 \\ 11 \end{bmatrix}$; $Ux = \begin{bmatrix} 1 & 1 & 1 \\ 1 & 2 \\ 1 \end{bmatrix} \begin{bmatrix} x \\ z \end{bmatrix} = \begin{bmatrix} 5 \\ 2 \\ 2 \end{bmatrix}$; $x = \begin{bmatrix} 5 \\ -2 \\ 2 \end{bmatrix}$. **6** $\begin{bmatrix} 1 & 0 & 1 \\ 0 & -2 & 1 \end{bmatrix} \begin{bmatrix} 1 & -2 & 1 \\ -2 & 1 \\ 0 & 0 & 1 \end{bmatrix} A = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 2 & 3 \\ 0 & 0 & -6 \end{bmatrix} = U$. Then $A = \begin{bmatrix} 1 & 0 & 0 \\ 2 & 1 & 0 \\ 0 & 2 & 1 \end{bmatrix} U$ is the same as $E_{21}^{-1}E_{32}^{-1}U = LU$. The multipliers $\ell_{21}, \ell_{32} = 2$ fall into place in L. **10** c = 2 leads to zero in the second pivot position: exchange rows and not singular. c = 1 leads to zero in the third pivot position. In this case the matrix is *singular*. **12** $A = \begin{bmatrix} 2 & 4 \\ 4 & 11 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix} = LDU$; U is L^{T} $\begin{bmatrix} 1 & 1 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 & 0 \\ 0 & -4 & 4 \\ 0 & 0 & 4 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 4 & 1 \\ 0 & -1 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 & 0 \\ 0 & 1 & -1 \\ 0 & 0 & 1 \end{bmatrix} = LDL^{T}$.

15
$$\begin{bmatrix} 1 & 0 \\ 4 & 1 \end{bmatrix} \mathbf{c} = \begin{bmatrix} 2 \\ 11 \end{bmatrix}$$
 gives $\mathbf{c} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$. Then $\begin{bmatrix} 2 & 4 \\ 0 & 1 \end{bmatrix} \mathbf{x} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$ gives $\mathbf{x} = \begin{bmatrix} -5 \\ 3 \end{bmatrix}$.
 $A\mathbf{x} = \mathbf{b}$ is $LU\mathbf{x} = \begin{bmatrix} 2 & 4 \\ 8 & 17 \end{bmatrix} \mathbf{x} = \begin{bmatrix} 2 \\ 11 \end{bmatrix}$. Forward to $\begin{bmatrix} 2 & 4 \\ 0 & 1 \end{bmatrix} \mathbf{x} = \begin{bmatrix} 2 \\ 3 \end{bmatrix} = \mathbf{c}$.

- (a) Multiply LDU = L₁D₁U₁ by inverses to get L₁⁻¹LD = D₁U₁U⁻¹. The left side is lower triangular, the right side is upper triangular ⇒ both sides are diagonal.
 (b) L,U,L₁,U₁ have diagonal 1's so D = D₁. Then L₁⁻¹L and U₁U⁻¹ are both I.
- **20** A tridiagonal T has 2 nonzeros in the pivot row and only one nonzero below the pivot (one operation to find ℓ and then one for the new pivot!). T = bidiagonal L times bidiagonal U.
- **23** The 2 by 2 upper submatrix A_2 has the first two pivots 5, 9. Reason: Elimination on A starts in the upper left corner with elimination on A_2 .
- **24** The upper left blocks all factor at the same time as A: A_k is L_kU_k .
- **25** The *i*, *j* entry of L^{-1} is j/i for $i \ge j$. And $L_{i,i-1}$ is (1-i)/i below the diagonal
- **26** $(K^{-1})_{ij} = j(n-i+1)/(n+1)$ for $i \ge j$ (and symmetric): $(n+1)K^{-1}$ looks good.

Problem Set 2.7, page 115

- **2** $(AB)^{\mathrm{T}}$ is not $A^{\mathrm{T}}B^{\mathrm{T}}$ except when AB = BA. Transpose that to find: $B^{\mathrm{T}}A^{\mathrm{T}} = A^{\mathrm{T}}B^{\mathrm{T}}$.
- 4 $A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$ has $A^2 = 0$. The diagonal of $A^T A$ has dot products of columns of A with themselves. If $A^T A = 0$, zero dot products \Rightarrow zero columns $\Rightarrow A =$ zero matrix.
- $\mathbf{6} \ M^{\mathrm{T}} = \begin{bmatrix} A^{\mathrm{T}} & C^{\mathrm{T}} \\ B^{\mathrm{T}} & D^{\mathrm{T}} \end{bmatrix}; M^{\mathrm{T}} = M \text{ needs } A^{\mathrm{T}} = A \text{ and } B^{\mathrm{T}} = C \text{ and } D^{\mathrm{T}} = D.$
- 8 The 1 in row 1 has n choices; then the 1 in row 2 has n 1 choices ... (n! overall).
- **10** (3, 1, 2, 4) and (2, 3, 1, 4) keep 4 in place; 6 more even *P*'s keep 1 or 2 or 3 in place; (2, 1, 4, 3) and (3, 4, 1, 2) exchange 2 pairs. (1, 2, 3, 4), (4, 3, 2, 1) make 12 even *P*'s.
- 14 The i, j entry of PAP is the n-i+1, n-j+1 entry of A. Diagonal will reverse order.
- **18** (a) 5+4+3+2+1 = 15 independent entries if $A = A^{T}$ (b) L has 10 and D has 5; total 15 in LDL^{T} (c) Zero diagonal if $A^{T} = -A$, leaving 4+3+2+1 = 10 choices.

$$20 \begin{bmatrix} 1 & 3 \\ 3 & 2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 3 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -7 \end{bmatrix} \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix}; \begin{bmatrix} 1 & b \\ b & c \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ b & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & c - b^2 \end{bmatrix} \begin{bmatrix} 1 & b \\ 0 & 1 \end{bmatrix} \\ \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix} = \begin{bmatrix} 1 \\ -\frac{1}{2} & 1 \\ 0 & -\frac{2}{3} & 1 \end{bmatrix} \begin{bmatrix} 2 \\ \frac{3}{2} \\ \frac{4}{3} \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} & 0 \\ 1 & -\frac{2}{3} \\ 1 \end{bmatrix} = LDL^{\mathrm{T}}.$$

$$22 \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} A = \begin{bmatrix} 1 \\ 0 \\ 2 \\ 3 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 1 & 1 \\ 2 & 3 \\ 1 \end{bmatrix}; \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} A = \begin{bmatrix} 1 \\ 1 \\ 2 \\ 0 \\ 1 \end{bmatrix} \begin{bmatrix} 1 & 2 & 0 \\ -1 & 1 \\ 1 \end{bmatrix}$$

24
$$PA = LU$$
 is $\begin{bmatrix} 1\\1\\1 \end{bmatrix} \begin{bmatrix} 0 & 1 & 2\\0 & 3 & 8\\2 & 1 & 1 \end{bmatrix} = \begin{bmatrix} 1\\0 & 1\\0 & 1/3 & 1 \end{bmatrix} \begin{bmatrix} 2 & 1 & 1\\3 & 8\\-2/3 \end{bmatrix}$. If we wait to exchange and a_{12} is the pivot, $A = L_1 P_1 U_1 = \begin{bmatrix} 1\\3 & 1\\1 \end{bmatrix} \begin{bmatrix} 1\\1\\1 \end{bmatrix} \begin{bmatrix} 2\\1\\1 \end{bmatrix} \begin{bmatrix} 2\\1\\1\\1 \end{bmatrix} \begin{bmatrix} 2\\1\\1\\1 \end{bmatrix} \begin{bmatrix} 2\\1\\1\\2\\0\\0 \end{bmatrix}$.

26 One way to decide even vs. odd is to count all pairs that *P* has in the wrong order. Then *P* is even or odd when that count is even or odd. Hard step: Show that an exchange always switches that count! Then 3 or 5 exchanges will leave that count odd.

31
$$\begin{bmatrix} 1 & 50\\ 40 & 1000\\ 2 & 50 \end{bmatrix} \begin{bmatrix} x_1\\ x_2 \end{bmatrix} = Ax; A^{\mathrm{T}} \boldsymbol{y} = \begin{bmatrix} 1 & 40 & 2\\ 50 & 1000 & 50 \end{bmatrix} \begin{bmatrix} 700\\ 3\\ 3000 \end{bmatrix} = \begin{bmatrix} 6820\\ 188000 \end{bmatrix} \begin{array}{c} 1 \text{ truck}\\ 1 \text{ plane} \end{array}$$

- **32** $Ax \cdot y$ is the *cost* of inputs while $x \cdot A^{T}y$ is the *value* of outputs.
- **33** $P^3 = I$ so three rotations for 360°; P rotates around (1, 1, 1) by 120°.
- **36** These are groups: Lower triangular with diagonal 1's, diagonal invertible D, permutations P, orthogonal matrices with $Q^{T} = Q^{-1}$.
- **37** Certainly B^{T} is northwest. B^{2} is a full matrix! B^{-1} is southeast: $\begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix}^{-1} = \begin{bmatrix} 0 & 1 \\ 1 & -1 \end{bmatrix}$. The rows of B are in reverse order from a lower triangular L, so B = PL. Then $B^{-1} = L^{-1}P^{-1}$ has the *columns* in reverse order from L^{-1} . So B^{-1} is *southeast*. Northwest B = PL times southeast PU is (PLP)U = upper triangular.
- **38** There are n! permutation matrices of order n. Eventually two powers of P must be the same: If $P^r = P^s$ then $P^{r-s} = I$. Certainly $r s \le n!$

$$P = \begin{bmatrix} P_2 \\ P_3 \end{bmatrix} \text{ is 5 by 5 with } P_2 = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix} \text{ and } P_3 = \begin{bmatrix} 0 & 1 & 0 \\ 0 & 0 & 1 \\ 1 & 0 & 0 \end{bmatrix} \text{ and } P^6 = I.$$

Problem Set 3.1, page 127

- **1** $x + y \neq y + x$ and $x + (y + z) \neq (x + y) + z$ and $(c_1 + c_2)x \neq c_1x + c_2x$.
- 3 (a) cx may not be in our set: not closed under multiplication. Also no 0 and no -x
 (b) c(x + y) is the usual (xy)^c, while cx + cy is the usual (x^c)(y^c). Those are equal. With c = 3, x = 2, y = 1 this is 3(2 + 1) = 8. The zero vector is the number 1.
- **5** (a) One possibility: The matrices cA form a subspace not containing B (b) Yes: the subspace must contain A B = I (c) Matrices whose main diagonal is all zero.
- 9 (a) The vectors with integer components allow addition, but not multiplication by ¹/₂
 (b) Remove the x axis from the xy plane (but leave the origin). Multiplication by any c is allowed but not all vector additions.
- **11** (a) All matrices $\begin{bmatrix} a & b \\ 0 & 0 \end{bmatrix}$ (b) All matrices $\begin{bmatrix} a & a \\ 0 & 0 \end{bmatrix}$ (c) All diagonal matrices.
- **15** (a) Two planes through (0, 0, 0) probably intersect in a line through (0, 0, 0)
 - (b) The plane and line probably intersect in the point (0,0,0)
 - (c) If x and y are in both S and T, x + y and cx are in both subspaces.
- **20** (a) Solution only if $b_2 = 2b_1$ and $b_3 = -b_1$ (b) Solution only if $b_3 = -b_1$.

- 23 The extra column b enlarges the column space unless b is already in the column space. $\begin{bmatrix} A & b \end{bmatrix} = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 0 & 1 \end{bmatrix}$ (larger column space) $\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 1 \end{bmatrix}$ (b is in column space) $\begin{bmatrix} A & b \end{bmatrix}$ (Ax = b has a solution)
- **25** The solution to $Az = b + b^*$ is z = x + y. If b and b^* are in C(A) so is $b + b^*$.
- **30** (a) If u and v are both in S + T, then $u = s_1 + t_1$ and $v = s_2 + t_2$. So u + v = $(s_1 + s_2) + (t_1 + t_2)$ is also in S + T. And so is $cu = cs_1 + ct_1$: a subspace. (b) If S and T are different lines, then $S \cup T$ is just the two lines (*not a subspace*) but
 - S + T is the whole plane that they span.
- **31** If S = C(A) and T = C(B) then S + T is the column space of $M = \begin{bmatrix} A & B \end{bmatrix}$.
- **32** The columns of AB are combinations of the columns of A. So all columns of $\begin{bmatrix} A & AB \end{bmatrix}$ are already in C(A). But $A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$ has a larger column space than $A^2 = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$. For square matrices, the column space is \mathbf{R}^n when A is *invertible*.

Problem Set 3.2, page 140

- **2** (a) Free variables x_2, x_4, x_5 and solutions (-2, 1, 0, 0, 0), (0, 0, -2, 1, 0), (0, 0, -3, 0, 1)(b) Free variable x_3 : solution (1, -1, 1). Special solution for each free variable.
- **4** $R = \begin{bmatrix} 1 & 2 & 0 & 0 & 0 \\ 0 & 0 & 1 & 2 & 3 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}, R = \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}, R \text{ has the same nullspace as } U \text{ and } A.$
- **6** (a) Special solutions (3, 1, 0) and (5, 0, 1) (b) (3, 1, 0). Total of pivot and free is *n*. **8** $R = \begin{bmatrix} 1 & -3 & -5 \\ 0 & 0 & 0 \end{bmatrix}$ with $I = [1]; R = \begin{bmatrix} 1 & -3 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ with $I = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$.
- **10** (a) Impossible row 1 (b) A = invertible (c) A = all ones (d) A = 2I, R = I.
- **14** If column 1 = column 5 then x_5 is a free variable. Its special solution is (-1, 0, 0, 0, 1).
- 16 The nullspace contains only x = 0 when A has 5 pivots. Also the column space is \mathbb{R}^5 , because we can solve Ax = b and every b is in the column space.
- **20** Column 5 is sure to have no pivot since it is a combination of earlier columns. With 4 pivots in the other columns, the special solution is s = (1, 0, 1, 0, 1). The nullspace contains all multiples of this vector s (a line in \mathbb{R}^5).
- **24** This construction is impossible: 2 pivot columns and 2 free variables, only 3 columns.
- **26** $A = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$ has N(A) = C(A) and also (a)(b)(c) are all false. Notice $\operatorname{rref}(A^{\mathrm{T}}) = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$.

32 Any zero rows come after these rows: $R = \begin{bmatrix} 1 & -2 & -3 \end{bmatrix}$, $R = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix}$, R = I.

- **33** (a) $\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$, $\begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix}$, $\begin{bmatrix} 1 & 1 \\ 0 & 0 \end{bmatrix}$, $\begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$, $\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$ (b) All 8 matrices are *R*'s !
- **35** The nullspace of $B = \begin{bmatrix} A & A \end{bmatrix}$ contains all vectors $\boldsymbol{x} = \begin{vmatrix} \boldsymbol{y} \\ -\boldsymbol{y} \end{vmatrix}$ for \boldsymbol{y} in \mathbb{R}^4 .
- **36** If $C\mathbf{x} = \mathbf{0}$ then $A\mathbf{x} = \mathbf{0}$ and $B\mathbf{x} = \mathbf{0}$. So $N(C) = N(A) \cap N(B)$ = intersection.
- **37** Currents: $y_1 y_3 + y_4 = -y_1 + y_2 + +y_5 = -y_2 + y_4 + y_6 = -y_4 y_5 y_6 = 0$. These equations add to 0 = 0. Free variables y_3, y_5, y_6 : watch for flows around loops.

Problem Set 3.3, page 151

- 1 (a) and (c) are correct; (d) is false because R might have 1's in nonpivot columns.
- **3** $R_A = \begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$ $R_B = \begin{bmatrix} R_A & R_A \end{bmatrix}$ $R_C \longrightarrow \begin{bmatrix} R_A & 0 \\ 0 & R_A \end{bmatrix} \longrightarrow$ Zero rows go to the bottom
- **5** I think $R_1 = A_1, R_2 = A_2$ is true. But $R_1 R_2$ may have -1's in some pivots.
- **7** Special solutions in $N = \begin{bmatrix} -2 & -4 & 1 & 0; & -3 & -5 & 0 & 1 \end{bmatrix}$ and $\begin{bmatrix} 1 & 0 & 0; & 0 & -2 & 1 \end{bmatrix}$.
- **13** P has rank r (the same as A) because elimination produces the same pivot columns.
- **14** The rank of R^{T} is also r. The example matrix A has rank 2 with invertible S:

$$P = \begin{bmatrix} 1 & 3 \\ 2 & 6 \\ 2 & 7 \end{bmatrix} \qquad P^{\mathrm{T}} = \begin{bmatrix} 1 & 2 & 2 \\ 3 & 6 & 7 \end{bmatrix} \qquad S^{\mathrm{T}} = \begin{bmatrix} 1 & 2 \\ 3 & 7 \end{bmatrix} \qquad S = \begin{bmatrix} 1 & 3 \\ 2 & 7 \end{bmatrix}$$

- **16** $(\boldsymbol{u}\boldsymbol{v}^{\mathrm{T}})(\boldsymbol{w}\boldsymbol{z}^{\mathrm{T}}) = \boldsymbol{u}(\boldsymbol{v}^{\mathrm{T}}\boldsymbol{w})\boldsymbol{z}^{\mathrm{T}}$ has rank one unless the inner product is $\boldsymbol{v}^{\mathrm{T}}\boldsymbol{w} = 0$.
- **18** If we know that $\operatorname{rank}(B^{\mathrm{T}}A^{\mathrm{T}}) \leq \operatorname{rank}(A^{\mathrm{T}})$, then since rank stays the same for transposes, (apologies that this fact is not yet proved), we have $\operatorname{rank}(AB) \leq \operatorname{rank}(A)$.
- **20** Certainly A and B have at most rank 2. Then their product AB has at most rank 2. Since BA is 3 by 3, it cannot be I even if AB = I.
- (a) A and B will both have the same nullspace and row space as the R they share.(b) A equals an *invertible* matrix times B, when they share the same R. A key fact!
- $22 \ A = (\text{pivot columns})(\text{nonzero rows of } R) = \begin{bmatrix} 1 & 0 \\ 1 & 4 \\ 1 & 8 \end{bmatrix} \begin{bmatrix} 1 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 0 \\ 1 & 1 & 0 \\ 1 & 1 & 0 \end{bmatrix} + \begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 4 \\ 0 & 0 & 8 \end{bmatrix}. \quad B = \begin{bmatrix} 2 & 2 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} = \begin{array}{c} \text{columns} \\ \text{times rows} \\ \text{times rows} \\ \text{columns} \\ \text{columns} \\ \text{columns} \\ \text{times rows} \\ \text{columns} \\ \text{colu$
- **26** The m by n matrix Z has r ones to start its main diagonal. Otherwise Z is all zeros.

27
$$R = \begin{bmatrix} I & F \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} r \text{ by } r & r \text{ by } n-r \\ m-r \text{ by } r & m-r \text{ by } n-r \end{bmatrix}; \operatorname{rref}(R^{\mathrm{T}}) = \begin{bmatrix} I & 0 \\ 0 & 0 \end{bmatrix}; \operatorname{rref}(R^{\mathrm{T}}R) = \operatorname{same} R$$
28 The row-column reduced echelon form is always
$$\begin{bmatrix} I & 0 \\ 0 & 0 \end{bmatrix}; I \text{ is } r \text{ by } r.$$

Problem Set 3.4, page 163

- $\mathbf{2} \begin{bmatrix} 2 & 1 & 3 & \mathbf{b}_1 \\ 6 & 3 & 9 & \mathbf{b}_2 \\ 4 & 2 & 6 & \mathbf{b}_3 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 1 & 3 & \mathbf{b}_1 \\ 0 & 0 & 0 & \mathbf{b}_2 3\mathbf{b}_1 \\ 0 & 0 & 0 & \mathbf{b}_3 2\mathbf{b}_1 \end{bmatrix}$ Then $\begin{bmatrix} R & d \end{bmatrix} = \begin{bmatrix} 1 & 1/2 & 3/2 & \mathbf{5} \\ 0 & 0 & 0 & \mathbf{0} \\ 0 & 0 & 0 & \mathbf{0} \end{bmatrix}$ $A\mathbf{x} = \mathbf{b}$ has a solution when $b_2 - 3b_1 = 0$ and $b_3 - 2b_1 = 0$; $\mathbf{C}(A) =$ line through (2, 6, 4) which is the intersection of the planes $b_2 - 3b_1 = 0$ and $b_3 - 2b_1 = 0$ and $b_3 - 2b_1 = 0$; the nullspace contains all combinations of $\mathbf{s}_1 = (-1/2, 1, 0)$ and $\mathbf{s}_2 = (-3/2, 0, 1)$; particular solution $\mathbf{x}_p = \mathbf{d} = (5, 0, 0)$ and complete solution $\mathbf{x}_p + c_1\mathbf{s}_1 + c_2\mathbf{s}_2$.
- **4** $\boldsymbol{x}_{\text{complete}} = \boldsymbol{x}_p + \boldsymbol{x}_n = (\frac{1}{2}, 0, \frac{1}{2}, 0) + x_2(-3, 1, 0, 0) + x_4(0, 0, -2, 1).$

12

6 (a) Solvable if
$$b_2 = 2b_1$$
 and $3b_1 - 3b_3 + b_4 = 0$. Then $\boldsymbol{x} = \begin{bmatrix} 5b_1 - 2b_3 \\ b_3 - 2b_1 \end{bmatrix} = \boldsymbol{x}_p$
(b) Solvable if $b_2 = 2b_1$ and $3b_1 - 3b_3 + b_4 = 0$. $\boldsymbol{x} = \begin{bmatrix} 5b_1 - 2b_3 \\ b_3 - 2b_1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ -1 \\ 1 \end{bmatrix}$.

- **8** (a) Every **b** is in C(A): *independent rows*, only the zero combination gives **0**. (b) Need $b_3 = 2b_2$, because (row 3) - 2(row 2) = 0.
- **12** (a) $x_1 x_2$ and **0** solve Ax = 0 (b) $A(2x_1 2x_2) = 0, A(2x_1 x_2) = b$
- **13** (a) The particular solution x_p is always multiplied by 1 (b) Any solution can be x_p
 - (c) $\begin{bmatrix} 3 & 3\\ 3 & 3 \end{bmatrix} \begin{bmatrix} x\\ y \end{bmatrix} = \begin{bmatrix} 6\\ 6 \end{bmatrix}$. Then $\begin{bmatrix} 1\\ 1 \end{bmatrix}$ is shorter (length $\sqrt{2}$) than $\begin{bmatrix} 2\\ 0 \end{bmatrix}$ (length 2) (d) The only "homogeneous" solution in the nullspace is $x_n = \mathbf{0}$ when A is invertible.
- 14 If column 5 has no pivot, x_5 is a *free* variable. The zero vector *is not* the only solution to Ax = 0. If this system Ax = b has a solution, it has *infinitely many* solutions.
- 16 The largest rank is 3. Then there is a pivot in every row. The solution always exists. The column space is \mathbf{R}^3 . An example is $A = \begin{bmatrix} I & F \end{bmatrix}$ for any 3 by 2 matrix F.
- **18** Rank = 2; rank = 3 unless q = 2 (then rank = 2). Transpose has the same rank!
- **25** (a) r < m, always $r \le n$ (b) r = m, r < n (c) r < m, r = n (d) r = m = n.
- **28** $\begin{bmatrix} 1 & 2 & 3 & \mathbf{0} \\ 0 & 0 & 4 & \mathbf{0} \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 0 & \mathbf{0} \\ 0 & 0 & 1 & \mathbf{0} \end{bmatrix}; \ \boldsymbol{x}_n = \begin{bmatrix} -2 \\ 1 \\ 0 \end{bmatrix}; \ \begin{bmatrix} 1 & 2 & 3 & \mathbf{5} \\ 0 & 0 & 4 & \mathbf{8} \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 0 & -\mathbf{1} \\ 0 & 0 & 1 & \mathbf{2} \end{bmatrix}.$

Free $x_2 = 0$ gives $x_p = (-1, 0, 2)$ because the pivot columns contain *I*.

$$\mathbf{30} \begin{bmatrix} 1 & 0 & 2 & 3 & \mathbf{2} \\ 1 & 3 & 2 & 0 & \mathbf{5} \\ 2 & 0 & 4 & 9 & \mathbf{10} \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 2 & 3 & \mathbf{2} \\ 0 & 3 & 0 - 3 & \mathbf{3} \\ 0 & 0 & 0 & 3 & \mathbf{6} \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 2 & 0 & -\mathbf{4} \\ 0 & 1 & 0 & 0 & \mathbf{3} \\ 0 & 0 & 0 & 1 & \mathbf{2} \end{bmatrix}; \begin{bmatrix} -4 \\ 3 \\ 0 \\ 2 \\ 2 \end{bmatrix}; \mathbf{x}_n = \mathbf{x}_3 \begin{bmatrix} -2 \\ 0 \\ 1 \\ 0 \end{bmatrix}.$$

36 If Ax = b and Cx = b have the same solutions, A and C have the same shape and the same nullspace (take b = 0). If b =column 1 of A, x = (1, 0, ..., 0) solves Ax = b so it solves Cx = b. Then A and C share column 1. Other columns too: A = C!

Problem Set 3.5, page 178

- **2** v_1, v_2, v_3 are independent (the -1's are in different positions). All six vectors are on the plane $(1, 1, 1, 1) \cdot v = 0$ so no four of these six vectors can be independent.
- **3** If a = 0 then column 1 = 0; if d = 0 then b(column 1) a(column 2) = 0; if f = 0then all columns end in zero (they are all in the xy plane, they must be dependent).
- **6** Columns 1, 2, 4 are independent. Also 1, 3, 4 and 2, 3, 4 and others (but not 1, 2, 3). Same column numbers (not same columns!) for A.
- 8 If $c_1(w_2 + w_3) + c_2(w_1 + w_3) + c_3(w_1 + w_2) = 0$ then $(c_2 + c_3)w_1 + (c_1 + c_3)w_2 + c_3(w_1 + w_3) + c_3(w_1$ $(c_1 + c_2)w_3 = 0$. Since the *w*'s are independent, $c_2 + c_3 = c_1 + c_3 = c_1 + c_2 = 0$. The only solution is $c_1 = c_2 = c_3 = 0$. Only this combination of v_1, v_2, v_3 gives 0.
- (b) Plane in \mathbf{R}^3 (c) All of \mathbf{R}^3 **11** (a) Line in \mathbf{R}^3 (d) All of \mathbf{R}^3 .

- **12 b** is in the column space when Ax = b has a solution; **c** is in the row space when $A^{T}y = c$ has a solution. *False*. The zero vector is always in the row space.
- **15** The *n* independent vectors span a space of dimension *n*. They are a *basis* for that space. If they are the columns of *A* then *m* is *not less* than $n \ (m \ge n)$.
- **18** (a) The 6 vectors *might not* span \mathbf{R}^4 (b) The 6 vectors *are not* independent (c) Any four *might be* a basis.
- **20** One basis is (2,1,0), (-3,0,1). A basis for the intersection with the xy plane is (2,1,0). The normal vector (1,-2,3) is a basis for the line perpendicular to the plane.
- **22** (a) True (b) False because the basis vectors for \mathbf{R}^6 might not be in **S**.
- **25** Rank 2 if c = 0 and d = 2; rank 2 except when c = d or c = -d.
- $\mathbf{28} \begin{bmatrix} 1 & 0 & 0 \\ -1 & 0 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 1 & 0 \\ 0 & -1 & 0 \end{bmatrix}, \begin{bmatrix} 0 & 0 & 1 \\ 0 & 0 & -1 \end{bmatrix}; \begin{bmatrix} 1 & -1 & 0 \\ -1 & 1 & 0 \end{bmatrix} \text{ and } \begin{bmatrix} 1 & 0 & -1 \\ -1 & 0 & 1 \end{bmatrix}.$
- **32** y(0) = 0 requires A + B + C = 0. One basis is $\cos x \cos 2x$ and $\cos x \cos 3x$.
- **34** $y_1(x), y_2(x), y_3(x)$ can be x, 2x, 3x (dim 1) or $x, 2x, x^2$ (dim 2) or x, x^2, x^3 (dim 3).
- **37** The subspace of matrices that have AS = SA has dimension *three*.
- **39** If the 5 by 5 matrix $\begin{bmatrix} A & b \end{bmatrix}$ is invertible, **b** is not a combination of the columns of A. If $\begin{bmatrix} A & b \end{bmatrix}$ is singular, and the 4 columns of A are independent, **b** is a combination of those columns. In this case Ax = b has a solution.
- **41** $I = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$. The six *P*'s are dependent .
- **42** The dimension of **S** is (a) zero when x = 0 (b) one when x = (1, 1, 1, 1) (c) three when x = (1, 1, -1, -1) because all rearrangements have $x_1 + \cdots + x_4 = 0$ (d) four when the x's are not equal and don't add to zero. No x gives dim S = 2.
- 43 The problem is to show that the u's, v's, w's together are independent. We know the u's and v's together are a basis for V, and the u's and w's together are a basis for W. Suppose a combination of u's, v's, w's gives 0. To be proved: All coefficients = zero. Key idea: The part x from the u's and v's is in V, so the part from the w's is -x. This part is now in V and also in W. But if -x is in V ∩ W it is a combination of u's only. Now x x = 0 uses only u's and v's (independent in V!) so all coefficients of u's and v's must be zero. Then x = 0 and the coefficients of the w's are also zero.
- 44 The inputs to an m by n matrix fill \mathbb{R}^n . The outputs (column space!) have dimension r. The nullspace has n r special solutions. The formula becomes r + (n r) = n.

Problem Set 3.6, page 190

- 1 (a) Row and column space dimensions = 5, nullspace dimension = 4, dim $(N(A^{T}))$ = 2 sum = 16 = m + n (b) Column space is \mathbb{R}^{3} ; left nullspace contains only 0.
- **4** (a) $\begin{bmatrix} 1 & 0 \\ 1 & 0 \\ 0 & 1 \end{bmatrix}$ (b) Impossible: r + (n-r) must be 3 (c) $\begin{bmatrix} 1 & 1 \end{bmatrix}$ (d) $\begin{bmatrix} -9 & -3 \\ 3 & 1 \end{bmatrix}$

(e) Impossible Row space = column space requires m = n. Then m - r = n - r; nullspaces have the same dimension. Section 4.1 will prove N(A) and $N(A^{T})$ orthogonal to the row and column spaces respectively—here those are the same space.

- 6 A: dim 2, 2, 2, 1: Rows (0, 3, 3, 3) and (0, 1, 0, 1); columns (3, 0, 1) and (3, 0, 0); nullspace (1, 0, 0, 0) and (0, −1, 0, 1); N(A^T) (0, 1, 0). B: dim 1, 1, 0, 2 Row space (1), column space (1, 4, 5), nullspace: empty basis, N(A^T) (−4, 1, 0) and (−5, 0, 1).
- **9** (a) Same row space and nullspace. So rank (dimension of row space) is the same (b) Same column space and left nullspace. Same rank (dimension of column space).
- (a) No solution means that r < m. Always r ≤ n. Can't compare m and n
 (b) Since m r > 0, the left nullspace must contain a nonzero vector.
- **12** A neat choice is $\begin{bmatrix} 1 & 1 \\ 0 & 2 \\ 1 & 0 \end{bmatrix} \begin{bmatrix} 1 & 0 & 1 \\ 1 & 2 & 0 \end{bmatrix} = \begin{bmatrix} 2 & 2 & 1 \\ 2 & 4 & 0 \\ 1 & 0 & 1 \end{bmatrix}$; r + (n r) = n = 3 does

not match 2 + 2 = 4. Only $\boldsymbol{v} = \boldsymbol{0}$ is in both $\boldsymbol{N}(A)$ and $\boldsymbol{C}(A^{\mathrm{T}})$.

- **16** If Av = 0 and v is a row of A then $v \cdot v = 0$.
- **18** Row 3-2 row 2+ row 1 = zero row so the vectors c(1, -2, 1) are in the left nullspace. The same vectors happen to be in the nullspace (an accident for this matrix).
- 20 (a) Special solutions (-1,2,0,0) and (-¹/₄,0,-3,1) are perpendicular to the rows of R (and then ER). (b) A^Ty = 0 has 1 independent solution = last row of E⁻¹. (E⁻¹A = R has a zero row, which is just the transpose of A^Ty = 0).
- **21** (a) \boldsymbol{u} and \boldsymbol{w} (b) \boldsymbol{v} and \boldsymbol{z} (c) rank < 2 if \boldsymbol{u} and \boldsymbol{w} are dependent or if \boldsymbol{v} and \boldsymbol{z} are dependent (d) The rank of $\boldsymbol{u}\boldsymbol{v}^{\mathrm{T}} + \boldsymbol{w}\boldsymbol{z}^{\mathrm{T}}$ is 2.
- **24** $A^{\mathrm{T}} y = d$ puts d in the *row space* of A; unique solution if the *left nullspace* (nullspace of A^{T}) contains only y = 0.
- **26** The rows of C = AB are combinations of the rows of B. So rank $C \le \text{rank } B$. Also rank $C \le \text{rank } A$, because the columns of C are combinations of the columns of A.
- **29** $a_{11} = 1, a_{12} = 0, a_{13} = 1, a_{22} = 0, a_{32} = 1, a_{31} = 0, a_{23} = 1, a_{33} = 0, a_{21} = 1.$
- **30** The subspaces for $A = uv^{T}$ are pairs of orthogonal lines (v and v^{\perp} , u and u^{\perp}). If B has those same four subspaces then B = cA with $c \neq 0$.
- (a) AX = 0 if each column of X is a multiple of (1,1,1); dim(nullspace) = 3.
 (b) If AX = B then all columns of B add to zero; dimension of the B's = 6.
 (c) 3+6 = dim(M^{3×3}) = 9 entries in a 3 by 3 matrix.
- **32** The key is equal row spaces. First row of A = combination of the rows of B: only possible combination (notice I) is 1 (row 1 of B). Same for each row so F = G.

Problem Set 4.1, page 202

- 1 Both nullspace vectors are orthogonal to the row space vector in \mathbb{R}^3 . The column space is perpendicular to the nullspace of A^T (two lines in \mathbb{R}^2 because rank = 1).
- **3** (a) $\begin{bmatrix} 1 & 2 & -3 \\ 2 & -3 & 1 \\ -3 & 5 & -2 \end{bmatrix}$ (b) Impossible, $\begin{bmatrix} 2 \\ -3 \\ 5 \end{bmatrix}$ not orthogonal to $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ (c) $\begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}$ and $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ in C(A) and $N(A^{T})$ is impossible: not perpendicular (d) Need $A^{2} = 0$; take $A = \begin{bmatrix} 1 & -1 \\ 1 & -1 \end{bmatrix}$
 - (e) (1, 1, 1) in the nullspace (columns add to **0**) and also row space; no such matrix.

- 6 Multiply the equations by $y_1, y_2, y_3 = 1, 1, -1$. Equations add to 0 = 1 so no solution: y = (1, 1, -1) is in the left nullspace. Ax = b would need $0 = (y^T A)x = y^T b = 1$.
- 8 $x = x_r + x_n$, where x_r is in the row space and x_n is in the nullspace. Then $Ax_n = 0$ and $Ax = Ax_r + Ax_n = Ax_r$. All Ax are in C(A).
- **9** Ax is always in the *column space* of A. If $A^{T}Ax = 0$ then Ax is also in the nullspace of A^{T} . So Ax is perpendicular to itself. Conclusion: Ax = 0 if $A^{T}Ax = 0$.
- **10** (a) With $A^{T} = A$, the column and row spaces are the same (b) \boldsymbol{x} is in the nullspace and \boldsymbol{z} is in the column space = row space: so these "eigenvectors" have $\boldsymbol{x}^{T}\boldsymbol{z} = 0$.
- **12** x splits into $x_r + x_n = (1, -1) + (1, 1) = (2, 0)$. Notice $N(A^T)$ is a plane $(1, 0) = (1, 1)/2 + (1, -1)/2 = x_r + x_n$.
- **13** $V^{\mathrm{T}}W =$ zero makes each basis vector for V orthogonal to each basis vector for W. Then every v in V is orthogonal to every w in W (combinations of the basis vectors).
- 14 $Ax = B\hat{x}$ means that $\begin{bmatrix} A & B \end{bmatrix} \begin{bmatrix} x \\ -\hat{x} \end{bmatrix} = 0$. Three homogeneous equations in four unknowns always have a nonzero solution. Here x = (3, 1) and $\hat{x} = (1, 0)$ and $Ax = B\hat{x} = (5, 6, 5)$ is in both column spaces. Two planes in \mathbb{R}^3 must share a line.
- **16** $A^{\mathrm{T}} \boldsymbol{y} = \boldsymbol{0}$ leads to $(A\boldsymbol{x})^{\mathrm{T}} \boldsymbol{y} = \boldsymbol{x}^{\mathrm{T}} A^{\mathrm{T}} \boldsymbol{y} = 0$. Then $\boldsymbol{y} \perp A\boldsymbol{x}$ and $\boldsymbol{N}(A^{\mathrm{T}}) \perp \boldsymbol{C}(A)$.
- **18** S^{\perp} is the nullspace of $A = \begin{bmatrix} 1 & 5 & 1 \\ 2 & 2 & 2 \end{bmatrix}$. Therefore S^{\perp} is a *subspace* even if S is not.
- **21** For example (-5, 0, 1, 1) and (0, 1, -1, 0) span S^{\perp} = nullspace of $A = \begin{bmatrix} 1 & 2 & 2 & 3 \\ 1 & 3 & 3 & 2 \end{bmatrix}$.
- **23** x in V^{\perp} is perpendicular to any vector in V. Since V contains all the vectors in S, x is also perpendicular to any vector in S. So every x in V^{\perp} is also in S^{\perp} .
- (a) (1,-1,0) is in both planes. Normal vectors are perpendicular, but planes still intersect!
 (b) Need *three* orthogonal vectors to span the whole orthogonal complement.
 (c) Lines can meet at the zero vector without being orthogonal.
- **30** When AB = 0, the column space of B is contained in the nullspace of A. Therefore the dimension of $C(B) \leq \text{dimension of } N(A)$. This means $\text{rank}(B) \leq 4 \text{rank}(A)$.
- **31** null(N') produces a basis for the *row space* of A (perpendicular to N(A)).
- **32** We need $\mathbf{r}^{\mathrm{T}}\mathbf{n} = 0$ and $\mathbf{c}^{\mathrm{T}}\boldsymbol{\ell} = 0$. All possible examples have the form $a\mathbf{c}\mathbf{r}^{\mathrm{T}}$ with $a \neq 0$.
- **33** Both r's orthogonal to both n's, both c's orthogonal to both ℓ 's, each pair independent. All A's with these subspaces have the form $[c_1 c_2]M[r_1 r_2]^T$ for a 2 by 2 invertible M.

Problem Set 4.2, page 214

1 (a)
$$a^{\mathrm{T}}b/a^{\mathrm{T}}a = 5/3$$
; $p = 5a/3$; $e = (-2, 1, 1)/3$ (b) $a^{\mathrm{T}}b/a^{\mathrm{T}}a = -1$; $p = a$; $e = 0$.
3 $P_1 = \frac{1}{3} \begin{bmatrix} 1 & 1 & 1 \\ 1 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$ and $P_1b = \frac{1}{3} \begin{bmatrix} 5 \\ 5 \\ 5 \end{bmatrix}$. $P_2 = \frac{1}{11} \begin{bmatrix} 1 & 3 & 1 \\ 3 & 9 & 3 \\ 1 & 3 & 1 \end{bmatrix}$ and $P_2b = \begin{bmatrix} 1 \\ 3 \\ 1 \end{bmatrix}$.

- **6** $p_1 = (\frac{1}{9}, -\frac{2}{9}, -\frac{2}{9})$ and $p_2 = (\frac{4}{9}, \frac{4}{9}, -\frac{2}{9})$ and $p_3 = (\frac{4}{9}, -\frac{2}{9}, \frac{4}{9})$. So $p_1 + p_2 + p_3 = b$.
- **9** Since A is invertible, $P = A(A^{\mathrm{T}}A)^{-1}A^{\mathrm{T}} = AA^{-1}(A^{\mathrm{T}})^{-1}A^{\mathrm{T}} = I$: project on all of \mathbf{R}^2 .
- **11** (a) $p = A(A^{\mathrm{T}}A)^{-1}A^{\mathrm{T}}b = (2,3,0), e = (0,0,4), A^{\mathrm{T}}e = 0$ (b) p = (4,4,6), e = 0.
- **15** 2A has the same column space as A. \hat{x} for 2A is *half* of \hat{x} for A.
- **16** $\frac{1}{2}(1,2,-1) + \frac{3}{2}(1,0,1) = (2,1,1)$. So **b** is in the plane. Projection shows $P\mathbf{b} = \mathbf{b}$.
- 18 (a) I P is the projection matrix onto (1, -1) in the perpendicular direction to (1, 1)
 (b) I P projects onto the plane x + y + z = 0 perpendicular to (1, 1, 1).

20
$$e = \begin{bmatrix} 1 \\ -1 \\ -2 \end{bmatrix}, Q = \frac{ee^{T}}{e^{T}e} = \begin{bmatrix} 1/6 & -1/6 & -1/3 \\ -1/6 & 1/6 & 1/3 \\ -1/3 & 1/3 & 2/3 \end{bmatrix}, I - Q = \begin{bmatrix} 5/6 & 1/6 & 1/3 \\ 1/6 & 5/6 & -1/3 \\ 1/3 & -1/3 & 1/3 \end{bmatrix}.$$

- **21** $(A(A^{\mathrm{T}}A)^{-1}A^{\mathrm{T}})^2 = A(A^{\mathrm{T}}A)^{-1}(A^{\mathrm{T}}A)(A^{\mathrm{T}}A)^{-1}A^{\mathrm{T}} = A(A^{\mathrm{T}}A)^{-1}A^{\mathrm{T}}$. So $P^2 = P$. *Pb* is in the column space (where P projects). Then its projection P(Pb) is Pb.
- **24** The nullspace of A^{T} is *orthogonal* to the column space C(A). So if $A^{\mathrm{T}}b = 0$, the projection of b onto C(A) should be p = 0. Check $Pb = A(A^{\mathrm{T}}A)^{-1}A^{\mathrm{T}}b = A(A^{\mathrm{T}}A)^{-1}0$.
- **28** $P^2 = P = P^T$ give $P^T P = P$. Then the (2, 2) entry of P equals the (2, 2) entry of $P^T P$ which is the length squared of column 2.
- **29** $A = B^{T}$ has independent columns, so $A^{T}A$ (which is BB^{T}) must be invertible.
- **30** (a) The column space is the line through $\boldsymbol{a} = \begin{bmatrix} 3 \\ 4 \end{bmatrix}$ so $P_C = \frac{\boldsymbol{a}\boldsymbol{a}^{\mathrm{T}}}{\boldsymbol{a}^{\mathrm{T}}\boldsymbol{a}} = \frac{1}{25} \begin{bmatrix} 9 & 12 \\ 12 & 25 \end{bmatrix}$. (b) The row space is the line through $\boldsymbol{v} = (1, 2, 2)$ and $P_R = \boldsymbol{v}\boldsymbol{v}^{\mathrm{T}}/\boldsymbol{v}^{\mathrm{T}}\boldsymbol{v}$. Always $P_C A = A$ (columns of A project to themselves) and $AP_R = A$. Then $P_C AP_R = A$!
- **31** The error e = b p must be perpendicular to all the *a*'s.
- **32** Since $P_1 \boldsymbol{b}$ is in $\boldsymbol{C}(A), P_2(P_1 \boldsymbol{b})$ equals $P_1 \boldsymbol{b}$. So $P_2 P_1 = P_1 = \boldsymbol{a} \boldsymbol{a}^{\mathrm{T}} / \boldsymbol{a}^{\mathrm{T}} \boldsymbol{a}$ where $\boldsymbol{a} = (1, 2, 0)$.
- **33** If $P_1P_2 = P_2P_1$ then **S** is contained in **T** or **T** is contained in **S**.
- **34** BB^{T} is invertible as in Problem 29. Then $(A^{T}A)(BB^{T}) = \text{product of } r \text{ by } r \text{ invertible}$ matrices, so rank r. AB can't have rank < r, since A^{T} and B^{T} cannot increase the rank. *Conclusion:* A (m by r of rank r) times B (r by n of rank r) produces AB of rank

Problem Set 4.3, page 226

r.

$$\mathbf{1} \ A = \begin{bmatrix} 1 & 0 \\ 1 & 1 \\ 1 & 3 \\ 1 & 4 \end{bmatrix} \text{ and } \mathbf{b} = \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix} \text{ give } A^{\mathrm{T}}A = \begin{bmatrix} 4 & 8 \\ 8 & 26 \end{bmatrix} \text{ and } A^{\mathrm{T}}\mathbf{b} = \begin{bmatrix} 36 \\ 112 \end{bmatrix}.$$
$$A^{\mathrm{T}}A\widehat{\mathbf{x}} = A^{\mathrm{T}}\mathbf{b} \text{ gives } \widehat{\mathbf{x}} = \begin{bmatrix} 1 \\ 4 \end{bmatrix} \text{ and } \mathbf{p} = A\widehat{\mathbf{x}} = \begin{bmatrix} 1 \\ 5 \\ 13 \\ 17 \end{bmatrix} \text{ and } \mathbf{e} = \mathbf{b} - \mathbf{p} = \begin{bmatrix} -1 \\ 3 \\ -5 \\ 3 \end{bmatrix}$$

- **5** $E = (C-0)^2 + (C-8)^2 + (C-8)^2 + (C-20)^2$. $A^{\mathrm{T}} = \begin{bmatrix} 1 & 1 & 1 & 1 \end{bmatrix}$ and $A^{\mathrm{T}}A = \begin{bmatrix} 4 \end{bmatrix}$. $A^{\mathrm{T}}b = \begin{bmatrix} 36 \end{bmatrix}$ and $(A^{\mathrm{T}}A)^{-1}A^{\mathrm{T}}b = 9$ = best height *C*. Errors e = (-9, -1, -1, 11).
- **7** $A = \begin{bmatrix} 0 & 1 & 3 & 4 \end{bmatrix}^{\mathrm{T}}, A^{\mathrm{T}}A = \begin{bmatrix} 26 \end{bmatrix}$ and $A^{\mathrm{T}}b = \begin{bmatrix} 112 \end{bmatrix}$. Best $D = \frac{112}{26} = \frac{56}{13}$.
- 8 $\hat{x} = 56/13$, p = (56/13)(0, 1, 3, 4). (C, D) = (9, 56/13) don't match (C, D) = (1, 4). Columns of A were not perpendicular so we can't project separately to find C and D.

$$\begin{array}{ccc} \mathbf{P} \text{arabola} \\ \mathbf{9} \quad \begin{array}{c} \text{Parabola} \\ \text{Project } \mathbf{b} \\ 4D \text{ to } 3D \end{array} \begin{bmatrix} 1 & 0 & 0 \\ 1 & 1 & 1 \\ 1 & 3 & 9 \\ 1 & 4 & 16 \end{bmatrix} \begin{bmatrix} C \\ D \\ E \end{bmatrix} = \begin{bmatrix} 0 \\ 8 \\ 8 \\ 20 \end{bmatrix} \cdot A^{\mathrm{T}} A \widehat{\mathbf{x}} = \begin{bmatrix} 4 & 8 & 26 \\ 8 & 26 & 92 \\ 26 & 92 & 338 \end{bmatrix} \begin{bmatrix} C \\ D \\ E \end{bmatrix} = \begin{bmatrix} 36 \\ 112 \\ 400 \end{bmatrix}.$$

(a) The best line x = 1 + 4t gives the center point b

(b) The first equation Cm + D∑ t_i = ∑ b_i divided by m gives C + Dt

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07

- **13** $(A^{\mathrm{T}}A)^{-1}A^{\mathrm{T}}(\boldsymbol{b}-A\boldsymbol{x}) = \hat{\boldsymbol{x}} \boldsymbol{x}$. When $\boldsymbol{e} = \boldsymbol{b} A\boldsymbol{x}$ averages to **0**, so does $\hat{\boldsymbol{x}} \boldsymbol{x}$.
- 14 The matrix $(\hat{x} x)(\hat{x} x)^{T}$ is $(A^{T}A)^{-1}A^{T}(b Ax)(b Ax)^{T}A(A^{T}A)^{-1}$. When the average of $(b Ax)(b Ax)^{T}$ is $\sigma^{2}I$, the average of $(\hat{x} x)(\hat{x} x)^{T}$ will be the *output covariance matrix* $(A^{T}A)^{-1}A^{T}\sigma^{2}A(A^{T}A)^{-1}$ which simplifies to $\sigma^{2}(A^{T}A)^{-1}$.
- **16** $\frac{1}{10}b_{10} + \frac{9}{10}\widehat{x}_9 = \frac{1}{10}(b_1 + \dots + b_{10})$. Knowing \widehat{x}_9 avoids adding all *b*'s.
- **18** $p = A\hat{x} = (5, 13, 17)$ gives the heights of the closest line. The error is b p = (2, -6, 4). This error e has Pe = Pb Pp = p p = 0.
- **21** *e* is in $N(A^{\mathrm{T}})$; *p* is in C(A); \hat{x} is in $C(A^{\mathrm{T}})$; $N(A) = \{0\}$ = zero vector only.
- **23** The square of the distance between points on two lines is $E = (y x)^2 + (3y x)^2 + (1 + x)^2$. Derivatives $\frac{1}{2}\partial E/\partial x = 3x 4y + 1 = 0$ and $\frac{1}{2}\partial E/\partial y = -4x + 10y = 0$. The solution is x = -5/7, y = -2/7; E = 2/7, and the minimum distance is $\sqrt{2/7}$.
- **25** 3 points on a line: Equal slopes $(b_2-b_1)/(t_2-t_1) = (b_3-b_2)/(t_3-t_2)$. Linear algebra: Orthogonal to (1, 1, 1) and (t_1, t_2, t_3) is $\boldsymbol{y} = (t_2 - t_3, t_3 - t_1, t_1 - t_2)$ in the left nullspace. \boldsymbol{b} is in the column space. Then $\boldsymbol{y}^T \boldsymbol{b} = 0$ is the same equal slopes condition written as $(b_2 - b_1)(t_3 - t_2) = (b_3 - b_2)(t_2 - t_1)$.
- 27 The shortest link connecting two lines in space is *perpendicular to those lines*.
- **28** Only 1 plane contains $0, a_1, a_2$ unless a_1, a_2 are *dependent*. Same test for a_1, \ldots, a_n .

Problem Set 4.4, page 239

- **3** (a) $A^{T}A$ will be 16I (b) $A^{T}A$ will be diagonal with entries 1, 4, 9.
- **6** Q_1Q_2 is orthogonal because $(Q_1Q_2)^T Q_1Q_2 = Q_2^T Q_1^T Q_1Q_2 = Q_2^T Q_2 = I$.
- 8 If q_1 and q_2 are orthonormal vectors in \mathbf{R}^5 then $(q_1^{\mathrm{T}}b)q_1 + (q_2^{\mathrm{T}}b)q_2$ is closest to b.
- **11** (a) Two *orthonormal* vectors are $q_1 = \frac{1}{10}(1,3,4,5,7)$ and $q_2 = \frac{1}{10}(-7,3,4,-5,1)$ (b) Closest in the plane: *project* $QQ^{T}(1,0,0,0,0) = (0.5,-0.18,-0.24,0.4,0)$.
- **13** The multiple to subtract is $\frac{a^{T}b}{a^{T}a}$. Then $B = b \frac{a^{T}b}{a^{T}a}a = (4,0) 2 \cdot (1,1) = (2,-2)$.
- $\mathbf{14} \begin{bmatrix} 1 & 4 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} \boldsymbol{q}_1 & \boldsymbol{q}_2 \end{bmatrix} \begin{bmatrix} \|\boldsymbol{a}\| & \boldsymbol{q}_1^{\mathrm{T}}\boldsymbol{b} \\ 0 & \|\boldsymbol{B}\| \end{bmatrix} = \begin{bmatrix} 1/\sqrt{2} & 1/\sqrt{2} \\ 1/\sqrt{2} & -1/\sqrt{2} \end{bmatrix} \begin{bmatrix} \sqrt{2} & 2\sqrt{2} \\ 0 & 2\sqrt{2} \end{bmatrix} = QR.$

- **15** (a) $\boldsymbol{q}_1 = \frac{1}{3}(1, 2, -2), \ \boldsymbol{q}_2 = \frac{1}{3}(2, 1, 2), \ \boldsymbol{q}_3 = \frac{1}{3}(2, -2, -1)$ (b) The nullspace of A^{T} contains \boldsymbol{q}_3 (c) $\hat{\boldsymbol{x}} = (A^{\mathrm{T}}A)^{-1}A^{\mathrm{T}}(1, 2, 7) = (1, 2).$
- **16** The projection $p = (a^{T}b/a^{T}a)a = 14a/49 = 2a/7$ is closest to b; $q_1 = a/||a|| = a/7$ is (4, 5, 2, 2)/7. B = b p = (-1, 4, -4, -4)/7 has ||B|| = 1 so $q_2 = B$.
- **18** $A = a = (1, -1, 0, 0); B = b p = (\frac{1}{2}, \frac{1}{2}, -1, 0); C = c p_A p_B = (\frac{1}{3}, \frac{1}{3}, \frac{1}{3}, -1).$ Notice the pattern in those orthogonal A, B, C. In \mathbb{R}^5, D would be $(\frac{1}{4}, \frac{1}{4}, \frac{1}{4}, \frac{1}{4}, -1).$
- **20** (a) *True* (b) *True*. $Qx = x_1q_1 + x_2q_2$. $||Qx||^2 = x_1^2 + x_2^2$ because $q_1 \cdot q_2 = 0$.
- **21** The orthonormal vectors are $q_1 = (1, 1, 1, 1)/2$ and $q_2 = (-5, -1, 1, 5)/\sqrt{52}$. Then b = (-4, -3, 3, 0) projects to p = (-7, -3, -1, 3)/2. And b p = (-1, -3, 7, -3)/2 is orthogonal to both q_1 and q_2 .
- **22** A = (1, 1, 2), B = (1, -1, 0), C = (-1, -1, 1). These are not yet unit vectors.
- **26** $(q_2^{\mathrm{T}}C^*)q_2 = \frac{B^{\mathrm{T}}c}{B^{\mathrm{T}}B}B$ because $q_2 = \frac{B}{\|B\|}$ and the extra q_1 in C^* is orthogonal to q_2 .
- **28** There are mn multiplications in (11) and $\frac{1}{2}m^2n$ multiplications in each part of (12).
- **30** The wavelet matrix W has orthonormal columns. Notice $W^{-1} = W^{T}$ in Section 7.3.

32
$$Q_1 = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$$
 reflects across x axis, $Q_2 = \begin{bmatrix} 0 & 0 & -1 \\ 0 & -1 & 0 \end{bmatrix}$ across plane $y + z = 0$

33 Orthogonal and lower triangular $\Rightarrow \pm 1$ on the main diagonal and zeros elsewhere.

Problem Set 5.1, page 251

- **1** det(2A) = 8; det $(-A) = (-1)^4$ det $A = \frac{1}{2}$; det $(A^2) = \frac{1}{4}$; det $(A^{-1}) = 2 = det(A^T)^{-1}$.
- **5** $|J_5|=1$, $|J_6|=-1$, $|J_7|=-1$. Determinants 1, 1, -1, -1 repeat so $|J_{101}|=1$.
- **8** $Q^{\mathrm{T}}Q = I \Rightarrow |Q|^2 = 1 \Rightarrow |Q| = \pm 1$; Q^n stays orthogonal so det can't blow up.
- **10** If the entries in every row add to zero, then (1, 1, ..., 1) is in the nullspace: singular A has det = 0. (The columns add to the zero column so they are linearly dependent.) If every row adds to one, then rows of A I add to zero (not necessarily det A = 1).
- 11 $CD = -DC \Rightarrow \det CD = (-1)^n \det DC$ and *not* $-\det DC$. If *n* is even we can have an invertible *CD*.
- 14 det(A) = 36 and the 4 by 4 second difference matrix has det = 5.
- **15** The first determinant is 0, the second is $1 2t^2 + t^4 = (1 t^2)^2$.
- **17** Any 3 by 3 skew-symmetric K has $det(K^T) = det(-K) = (-1)^3 det(K)$. This is -det(K). But always $det(K^T) = det(K)$, so we must have det(K) = 0 for 3 by 3.
- **21** Rules 5 and 3 give Rule 2. (Since Rules 4 and 3 give 5, they also give Rule 2.)

23 det(A) = 10,
$$A^2 = \begin{bmatrix} 18 & 7\\ 14 & 11 \end{bmatrix}$$
, det(A²) = 100, $A^{-1} = \frac{1}{10} \begin{bmatrix} 3 & -1\\ -2 & 4 \end{bmatrix}$ has det $\frac{1}{10}$ det(A - λI) = $\lambda^2 - 7\lambda + 10 = 0$ when $\lambda = \mathbf{2}$ or $\lambda = \mathbf{5}$; those are eigenvalues.

- **27** det A = abc, det B = -abcd, det C = a(b a)(c b) by doing elimination.
- **32** Typical determinants of rand(n) are 10^6 , 10^{25} , 10^{79} , 10^{218} for n = 50, 100, 200, 400. randn(n) with normal distribution gives 10^{31} , 10^{78} , 10^{186} . Inf which means $\geq 2^{1024}$. MATLAB allows $1.999999999999999 \times 2^{1023} \approx 1.8 \times 10^{308}$ but one more 9 gives Inf!

Problem Set 5.2, page 263

- **2** det A = -2, independent; det B = 0, dependent; det C = -1, independent.
- **4** $a_{11}a_{23}a_{32}a_{44}$ gives -1, because $2 \leftrightarrow 3$, $a_{14}a_{23}a_{32}a_{41}$ gives +1, det A = 1 1 = 0; $\det B = 2 \cdot 4 \cdot 4 \cdot 2 - 1 \cdot 4 \cdot 4 \cdot 1 = 64 - 16 = 48.$
- **6** (a) If $a_{11} = a_{22} = a_{33} = 0$ then 4 terms are sure zeros (b) 15 terms must be zero.
- **8** Some term $a_{1\alpha}a_{2\beta}\cdots a_{n\omega}$ in the big formula is not zero! Move rows 1, 2, ..., n into rows $\alpha, \beta, \ldots, \omega$. Then these nonzero a's will be on the main diagonal.
- **9** To get +1 for the even permutations the matrix needs an *even* number of -1's. For the odd P's the matrix needs an *odd* number of -1's. So six 1's and det = 6 are impossible five 1's and one -1 will give $AC = (ad - bc)I = (\det A)I \max(\det) = 4$.
- **11** $C = \begin{bmatrix} d & -c \\ -b & a \end{bmatrix}$ and $AC^{\mathrm{T}} = (ad bc) I$ and $D = \begin{bmatrix} 0 & 42 & -35 \\ 0 & -21 & 14 \\ -3 & 6 & -3 \end{bmatrix}$. $\det B = 1(0) + 2(42) + 3(-35) = -21.$

12
$$A^{-1} = C^{\mathrm{T}} / \det A = C^{\mathrm{T}} / 4.$$

- **13** (a) $C_1 = 0$, $C_2 = -1$, $C_3 = 0$, $C_4 = 1$ (b) $C_n = -C_{n-2}$ by cofactors of row 1 then cofactors of column 1. Therefore $C_{10} = -C_8 = C_6 = -C_4 = C_2 = -1$.
- **15** The 1, 1 cofactor of the n by n matrix is E_{n-1} . The 1, 2 cofactor has a single 1 in its first column, with cofactor E_{n-2} : sign gives $-E_{n-2}$. So $E_n = E_{n-1} E_{n-2}$. Then E_1 to E_6 is 1, 0, -1, -1, 0, 1 and this cycle of six will repeat: $E_{100} = E_4 = -1$.
- **16** The 1,1 cofactor of the n by n matrix is F_{n-1} . The 1,2 cofactor has a 1 in column 1, with cofactor F_{n-2} . Multiply by $(-1)^{1+2}$ and also (-1) from the 1,2 entry to find $F_n = F_{n-1} + F_{n-2}$ (so these determinants are Fibonacci numbers).
- **19** Since x, x^2, x^3 are all in the same row, they are never multiplied in det V_4 . The determinant is zero at x = a or b or c, so det V has factors (x - a)(x - b)(x - c). Multiply by the cofactor V_3 . The Vandermonde matrix $V_{ij} = (x_i)^{j-1}$ is for fitting a polynomial $p(\mathbf{x}) = \mathbf{b}$ at the points x_i . It has det V = product of all $x_k - x_m$ for k > m.
- **20** $G_2 = -1, G_3 = 2, G_4 = -3, \text{ and } G_n = (-1)^{n-1}(n-1) = (\text{product of the } \lambda's).$
- **24** (a) All *L*'s have det = 1; det $U_k = \det A_k = 2, 6, -6$ (b) Pivots 5, 6/5, 7/6. **25** Problem 23 gives det $\begin{bmatrix} I & 0 \\ -CA^{-1} & I \end{bmatrix} = 1$ and det $\begin{bmatrix} A & B \\ C & D \end{bmatrix} = |A|$ times $|D CA^{-1}B|$ which is $|AD - ACA^{-1}B|$. If AC = CA this is $|AD - CAA^{-1}B| = \det(AD - CB)$.
- **27** (a) det $A = a_{11}C_{11} + \cdots + a_{1n}C_{1n}$. Derivative with respect to $a_{11} = \text{cofactor } C_{11}$.
- **29** There are five nonzero products, all 1's with a plus or minus sign. Here are the (row, column) numbers and the signs: +(1,1)(2,2)(3,3)(4,4) + (1,2)(2,1)(3,4)(4,3) -(1,2)(2,1)(3,3)(4,4) - (1,1)(2,2)(3,4)(4,3) - (1,1)(2,3)(3,2)(4,4). Total -1.
- **32** The problem is to show that $F_{2n+2} = 3F_{2n} F_{2n-2}$. Keep using Fibonacci's rule: $F_{2n+2} = F_{2n+1} + F_{2n} = F_{2n} + F_{2n-1} + F_{2n} = 2F_{2n} + (F_{2n} - F_{2n-2}) = 3F_{2n} - F_{2n-2}.$
- **33** The difference from 20 to 19 multiplies its 3 by 3 cofactor = 1: then det drops by 1.
- **34** (a) The last three rows must be dependent (b) In each of the 120 terms: Choices from the last 3 rows must use 3 columns; at least one of those choices will be zero.

20

0

Problem Set 5.3, page 278

- **2** (a) $y = \begin{vmatrix} a & 1 \\ c & 0 \end{vmatrix} / \begin{vmatrix} a & b \\ c & d \end{vmatrix} = c/(ad bc)$ (b) $y = \det B_2/\det A = (fg id)/D$.
- **3** (a) $x_1 = 3/0$ and $x_2 = -2/0$: no solution (b) $x_1 = x_2 = 0/0$: undetermined.
- **4** (a) $x_1 = \det([\mathbf{b} \ \mathbf{a}_2 \ \mathbf{a}_3])/\det A$, if $\det A \neq 0$ (b) The determinant is linear in its first column so $x_1|\mathbf{a}_1 \ \mathbf{a}_2 \ \mathbf{a}_3| + x_2|\mathbf{a}_2 \ \mathbf{a}_2 \ \mathbf{a}_3| + x_3|\mathbf{a}_3 \ \mathbf{a}_2 \ \mathbf{a}_3|$. The last two determinants are zero because of repeated columns, leaving $x_1|\mathbf{a}_1 \ \mathbf{a}_2 \ \mathbf{a}_3|$ which is $x_1 \det A$.

$$\mathbf{6} \text{ (a)} \begin{bmatrix} 1 & -\frac{2}{3} & 0\\ 0 & \frac{1}{3} & 0\\ 0 & -\frac{7}{3} & 1 \end{bmatrix}$$
 (b) $\frac{1}{4} \begin{bmatrix} 3 & 2 & 1\\ 2 & 4 & 2\\ 1 & 2 & 3 \end{bmatrix}$ An invertible symmetric matrix has a symmetric inverse.
$$\mathbf{8} \ C = \begin{bmatrix} 6 & -3 & 0\\ 3 & 1 & -1\\ -6 & 2 & 1 \end{bmatrix}$$
 and $AC^{\mathrm{T}} = \begin{bmatrix} 3 & 0 & 0\\ 0 & 3 & 0\\ 0 & 0 & 3 \end{bmatrix}$. This is $(\det A)I$ and $\det A = 3$.
Multiplying by 4 or 100: no change.

9 If we know the cofactors and det A = 1, then $C^{T} = A^{-1}$ and also det $A^{-1} = 1$. Now A is the inverse of C^{T} , so A can be found from the cofactor matrix for C.

- 11 The cofactors of A are integers. Division by det $A = \pm 1$ gives integer entries in A^{-1} .
- **15** For n = 5, C contains 25 cofactors and each 4 by 4 cofactor has 24 terms. Each term needs 3 multiplications: total 1800 multiplications vs.125 for Gauss-Jordan.

17 Volume =
$$\begin{vmatrix} 3 & 1 & 1 \\ 1 & 3 & 1 \\ 1 & 1 & 3 \end{vmatrix}$$
 = 20. Area of faces
length of cross product = $\begin{vmatrix} i & j & k \\ 3 & 1 & 1 \\ 1 & 3 & 1 \end{vmatrix}$ = $\begin{vmatrix} -2i - 2j + 8k \\ length = 6\sqrt{2} \end{vmatrix}$

18 (a) Area
$$\frac{1}{2} \begin{vmatrix} 2 & 1 & 1 \\ 3 & 4 & 1 \\ 0 & 5 & 1 \end{vmatrix} = 5$$
 (b) 5 + new triangle area $\frac{1}{2} \begin{vmatrix} 2 & 1 & 1 \\ 0 & 5 & 1 \\ -1 & 0 & 1 \end{vmatrix} = 5 + 7 = 12.$

21 The maximum volume is $L_1L_2L_3L_4$ reached when the edges are orthogonal in \mathbb{R}^4 . With entries 1 and -1 all lengths are $\sqrt{4} = 2$. The maximum determinant is $2^4 = 16$, achieved in Problem 20. For a 3 by 3 matrix, det $A = (\sqrt{3})^3$ can't be achieved.

23
$$A^{\mathrm{T}}A = \begin{bmatrix} \boldsymbol{a}^{\mathrm{T}} \\ \boldsymbol{b}^{\mathrm{T}} \\ \boldsymbol{c}^{\mathrm{T}} \end{bmatrix} \begin{bmatrix} \boldsymbol{a} & \boldsymbol{b} & \boldsymbol{c} \end{bmatrix} = \begin{bmatrix} \boldsymbol{a}^{\mathrm{T}}\boldsymbol{a} & \boldsymbol{0} & \boldsymbol{0} \\ \boldsymbol{0} & \boldsymbol{b}^{\mathrm{T}}\boldsymbol{b} & \boldsymbol{0} \\ \boldsymbol{0} & \boldsymbol{0} & \boldsymbol{c}^{\mathrm{T}}\boldsymbol{c} \end{bmatrix} \text{has } \det A^{\mathrm{T}}A = (\|\boldsymbol{a}\|\|\boldsymbol{b}\|\|\boldsymbol{c}\|)^{2} \det A = \pm \|\boldsymbol{a}\|\|\boldsymbol{b}\|\|\boldsymbol{c}\|$$

- **25** The *n*-dimensional cube has 2^n corners, $n2^{n-1}$ edges and 2n (n-1)-dimensional faces. Coefficients from $(2+x)^n$ in Worked Example **2.4A**. Cube from 2I has volume 2^n .
- **26** The pyramid has volume $\frac{1}{6}$. The 4-dimensional pyramid has volume $\frac{1}{24}$ (and $\frac{1}{n!}$ in \mathbb{R}^n)
- **31** Base area 10, height 2, volume 20.
- **35** S = (2, 1, -1), area $||PQ \times PS|| = ||(-2, -2, -1)|| = 3$. The other four corners can be (0, 0, 0), (0, 0, 2), (1, 2, 2), (1, 1, 0). The volume of the tilted box is $|\det| = 1$.
- **39** $AC^{\mathrm{T}} = (\det A)I$ gives $(\det A)(\det C) = (\det A)^n$. Then $\det A = (\det C)^{1/3}$ with n = 4. With $\det A^{-1}$ is $1/\det A$, construct A^{-1} using the cofactors. *Invert to find A*.

Problem Set 6.1, page 293

- **1** The eigenvalues are 1 and 0.5 for A, 1 and 0.25 for A^2 , 1 and 0 for A^{∞} . Exchanging the rows of A changes the eigenvalues to 1 and -0.5 (the trace is now 0.2 + 0.3). Singular matrices stay singular during elimination, so $\lambda = 0$ does not change.
- **3** A has $\lambda_1 = 2$ and $\lambda_2 = -1$ (check trace and determinant) with $x_1 = (1, 1)$ and $x_2 = (2, -1)$. A^{-1} has the same eigenvectors, with eigenvalues $1/\lambda = \frac{1}{2}$ and -1.
- 6 A and B have λ₁ = 1 and λ₂ = 1. AB and BA have λ = 2 ± √3. Eigenvalues of AB are not equal to eigenvalues of A times eigenvalues of B. Eigenvalues of AB and BA are equal (this is proved in section 6.6, Problems 18-19).
- **8** (a) Multiply $A\mathbf{x}$ to see $\lambda \mathbf{x}$ which reveals λ (b) Solve $(A \lambda I)\mathbf{x} = \mathbf{0}$ to find \mathbf{x} .
- **10** A has $\lambda_1 = 1$ and $\lambda_2 = .4$ with $\boldsymbol{x}_1 = (1, 2)$ and $\boldsymbol{x}_2 = (1, -1)$. A^{∞} has $\lambda_1 = 1$ and $\lambda_2 = 0$ (same eigenvectors). A^{100} has $\lambda_1 = 1$ and $\lambda_2 = (.4)^{100}$ which is near zero. So A^{100} is very near A^{∞} : same eigenvectors and close eigenvalues.
- **11** Columns of $A \lambda_1 I$ are in the nullspace of $A \lambda_2 I$ because $M = (A \lambda_2 I)(A \lambda_1 I)$ = zero matrix [this is the *Cayley-Hamilton Theorem* in Problem 6.2.32]. Notice that M has zero eigenvalues $(\lambda_1 - \lambda_2)(\lambda_1 - \lambda_1) = 0$ and $(\lambda_2 - \lambda_2)(\lambda_2 - \lambda_1) = 0$.
- **13** (a) $Pu = (uu^{T})u = u(u^{T}u) = u$ so $\lambda = 1$ (b) $Pv = (uu^{T})v = u(u^{T}v) = 0$ (c) $x_{1} = (-1, 1, 0, 0), x_{2} = (-3, 0, 1, 0), x_{3} = (-5, 0, 0, 1)$ all have Px = 0x = 0.
- **15** The other two eigenvalues are $\lambda = \frac{1}{2}(-1 \pm i\sqrt{3})$; the three eigenvalues are 1, 1, -1.
- **16** Set $\lambda = 0$ in det $(A \lambda I) = (\lambda_1 \lambda) \dots (\lambda_n \lambda)$ to find det $A = (\lambda_1)(\lambda_2) \dots (\lambda_n)$.
- **17** $\lambda_1 = \frac{1}{2}(a+d+\sqrt{(a-d)^2+4bc})$ and $\lambda_2 = \frac{1}{2}(a+d-\sqrt{})$ add to a+d. If A has $\lambda_1 = 3$ and $\lambda_2 = 4$ then $\det(A - \lambda I) = (\lambda - 3)(\lambda - 4) = \lambda^2 - 7\lambda + 12$.
- **19** (a) rank = 2 (b) det $(B^{T}B) = 0$ (d) eigenvalues of $(B^{2} + I)^{-1}$ are $1, \frac{1}{2}, \frac{1}{5}$.
- **20** Last rows are -28, 11 (check trace and det) and 6, -11, 6 (to match det $(C \lambda I)$).
- **22** $\lambda = 1$ (for Markov), 0 (for singular), $-\frac{1}{2}$ (so sum of eigenvalues = trace = $\frac{1}{2}$).
- **23** $\begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix}$, $\begin{bmatrix} 0 & 1 \\ -1 & 1 \end{bmatrix}$, $\begin{bmatrix} -1 & 1 \\ -1 & 1 \end{bmatrix}$. Always A^2 is the zero matrix if $\lambda = 0$ and 0, by the Cayley-Hamilton Theorem in Problem 6.2.32.
- **28** B has $\lambda = -1, -1, -1, 3$ and C has $\lambda = 1, 1, 1, -3$. Both have det = -3.
- (a) u is a basis for the nullspace, v and w give a basis for the column space
 (b) x = (0, 1/3, 1/5) is a particular solution. Add any cu from the nullspace
 (c) If Ax = u had a solution, u would be in the column space: wrong dimension 3.
- **34** det $(P \lambda I) = 0$ gives the equation $\lambda^4 = 1$. This reflects the fact that $P^4 = I$. The solutions of $\lambda^4 = 1$ are $\lambda = 1, i, -1, -i$. The real eigenvector $\mathbf{x}_1 = (1, 1, 1, 1)$ is not changed by the permutation P. Three more eigenvectors are (i, i^2, i^3, i^4) and (1, -1, 1, -1) and $(-i, (-i)^2, (-i)^3, (-i)^4)$.
- **36** $\lambda_1 = e^{2\pi i/3}$ and $\lambda_2 = e^{-2\pi i/3}$ give det $\lambda_1 \lambda_2 = 1$ and trace $\lambda_1 + \lambda_2 = -1$. $A = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$ with $\theta = \frac{2\pi}{3}$ has this trace and det. So does every $M^{-1}AM!$

Problem Set 6.2, page 307

- $\mathbf{1} \begin{bmatrix} 1 & 2 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 & -1 \\ 0 & 1 \end{bmatrix}; \begin{bmatrix} 1 & 1 \\ 3 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ -1 & 3 \end{bmatrix} \begin{bmatrix} 0 & 0 \\ 0 & 4 \end{bmatrix} \begin{bmatrix} \frac{3}{4} & -\frac{1}{4} \\ \frac{1}{4} & \frac{1}{4} \end{bmatrix}.$
- **3** If $A = S\Lambda S^{-1}$ then the eigenvalue matrix for A + 2I is $\Lambda + 2I$ and the eigenvector matrix is still S. $A + 2I = S(\Lambda + 2I)S^{-1} = S\Lambda S^{-1} + S(2I)S^{-1} = A + 2I$.
- **4** (a) False: don't know λ 's (b) True (c) True (d) False: need eigenvectors of S
- **6** The columns of S are nonzero multiples of (2,1) and (0,1): either order. Same for A^{-1} .
- $$\begin{split} \mathbf{8} \ A &= S\Lambda S^{-1} = \begin{bmatrix} 1 & 1 \\ 1 & 0 \end{bmatrix} = \frac{1}{\lambda_1 \lambda_2} \begin{bmatrix} \lambda_1 & \lambda_2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} \begin{bmatrix} 1 & -\lambda_2 \\ -1 & \lambda_1 \end{bmatrix}. \ S\Lambda^k S^{-1} = \\ \frac{1}{\lambda_1 \lambda_2} \begin{bmatrix} \lambda_1 & \lambda_2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} \lambda_1^k & 0 \\ 0 & \lambda_2^k \end{bmatrix} \begin{bmatrix} 1 & -\lambda_2 \\ -1 & \lambda_1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 2nd \ component \ is \ F_k \\ (\lambda_1^k \lambda_2^k)/(\lambda_1 \lambda_2) \end{bmatrix}. \\ \mathbf{9} \ (a) \ A &= \begin{bmatrix} .5 & .5 \\ 1 & 0 \end{bmatrix} \ has \ \lambda_1 = 1, \ \lambda_2 = -\frac{1}{2} \ with \ x_1 = (1, 1), \ x_2 = (1, -2) \\ (b) \ A^n &= \begin{bmatrix} 1 & 1 \\ 1 & -2 \end{bmatrix} \begin{bmatrix} 1^n & 0 \\ 0 & (-.5)^n \end{bmatrix} \begin{bmatrix} \frac{2}{3} & \frac{1}{3} \\ \frac{1}{3} & -\frac{1}{3} \end{bmatrix} \rightarrow A^{\infty} = \begin{bmatrix} \frac{2}{3} & \frac{1}{3} \\ \frac{2}{3} & \frac{1}{3} \\ \frac{2}{3} & \frac{1}{3} \end{bmatrix} \end{aligned}$$

12 (a) False: don't know λ (b) True: an eigenvector is missing (c) True. **13** $A = \begin{bmatrix} 8 & 3 \\ -3 & 2 \end{bmatrix}$ (or other), $A = \begin{bmatrix} 9 & 4 \\ -4 & 1 \end{bmatrix}$, $A = \begin{bmatrix} 10 & 5 \\ -5 & 0 \end{bmatrix}$; only eigenvectors are $\boldsymbol{x} = (c, -c)$.

15 $A^k = S\Lambda^k S^{-1}$ approaches zero **if and only if every** $|\boldsymbol{\lambda}| < \mathbf{1}; A_1^k \to A_1^\infty, A_2^k \to 0.$ **17** $\Lambda = \begin{bmatrix} .9 & 0\\ 0 & .3 \end{bmatrix}, S = \begin{bmatrix} 3 & -3\\ 1 & 1 \end{bmatrix}; A_2^{10} \begin{bmatrix} 3\\ 1 \end{bmatrix} = (.9)^{10} \begin{bmatrix} 3\\ 1 \end{bmatrix}, A_2^{10} \begin{bmatrix} 3\\ -1 \end{bmatrix} = (.3)^{10} \begin{bmatrix} 3\\ -1 \end{bmatrix},$

- $A_{2}^{10} \begin{bmatrix} 6\\0 \end{bmatrix} = (.9)^{10} \begin{bmatrix} 3\\1 \end{bmatrix} + (.3)^{10} \begin{bmatrix} 3\\-1 \end{bmatrix} \text{ because } \begin{bmatrix} 6\\0 \end{bmatrix} \text{ is the sum of } \begin{bmatrix} 3\\1 \end{bmatrix} + \begin{bmatrix} 3\\-1 \end{bmatrix}.$ **19** $B^{k} = \begin{bmatrix} 1 & 1\\0 & -1 \end{bmatrix} \begin{bmatrix} 5 & 0\\0 & 4 \end{bmatrix}^{k} \begin{bmatrix} 1 & 1\\0 & -1 \end{bmatrix} = \begin{bmatrix} 5^{k} & 5^{k} - 4^{k}\\0 & 4^{k} \end{bmatrix}.$
- **21** trace ST = (aq + bs) + (cr + dt) is equal to (qa + rc) + (sb + td) = trace TS. Diagonalizable case: the trace of $S\Lambda S^{-1} = \text{trace of } (\Lambda S^{-1})S = \Lambda$: sum of the λ 's.
- **24** The A's form a subspace since cA and $A_1 + A_2$ all have the same S. When S = I the A's with those eigenvectors give the subspace of diagonal matrices. Dimension 4.
- **26** Two problems: The nullspace and column space can overlap, so x could be in both. There may not be r independent eigenvectors in the column space.
- **27** $R = S\sqrt{\Lambda}S^{-1} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$ has $R^2 = A$. \sqrt{B} needs $\lambda = \sqrt{9}$ and $\sqrt{-1}$, trace is not real. Note that $\begin{bmatrix} -1 & 0 \\ 0 & -1 \end{bmatrix}$ can have $\sqrt{-1} = i$ and -i, trace 0, real square root $\begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$.
- **28** $A^{\mathrm{T}} = A$ gives $\boldsymbol{x}^{\mathrm{T}}AB\boldsymbol{x} = (A\boldsymbol{x})^{\mathrm{T}}(B\boldsymbol{x}) \leq ||A\boldsymbol{x}|| ||B\boldsymbol{x}||$ by the Schwarz inequality. $B^{\mathrm{T}} = -B$ gives $-\boldsymbol{x}^{\mathrm{T}}BA\boldsymbol{x} = (B\boldsymbol{x})^{\mathrm{T}}(A\boldsymbol{x}) \leq ||A\boldsymbol{x}|| ||B\boldsymbol{x}||$. Add to get Heisenberg's Uncertainty Principle when AB - BA = I. Position-momentum, also time-energy.

- **32** If $A = S\Lambda S^{-1}$ then $(A \lambda_1 I) \cdots (A \lambda_n I)$ equals $S(\Lambda \lambda_1 I) \cdots (\Lambda \lambda_n I)S^{-1}$. The factor $\Lambda - \lambda_j I$ is zero in row *j*. The product is zero in all rows = zero matrix.
- **33** $\lambda = 2, -1, 0$ are in Λ and the eigenvectors are in S (below). $A^k = S \Lambda^k S^{-1}$ is

$\begin{bmatrix} 2\\1\\1 \end{bmatrix}$	$1 \\ -1 \\ -1$	$\begin{bmatrix} 0\\1\\-1 \end{bmatrix}$	$\mathbf{\Lambda}^{\boldsymbol{k}} \frac{1}{6} \begin{bmatrix} 2\\ 2\\ 0 \end{bmatrix}$	$\begin{array}{c}1\\-2\\3\end{array}$	$\begin{bmatrix} 1 \\ -2 \\ -3 \end{bmatrix}$	$=\frac{2^k}{6}\begin{bmatrix}4\\2\\2\end{bmatrix}$	2 1 1	$\begin{bmatrix} 2\\1\\1 \end{bmatrix}$	$+ \frac{(-1)^k}{3} \begin{bmatrix} 1\\ -1\\ -1\\ -1 \end{bmatrix}$	$-1 \\ 1 \\ 1$	$\begin{bmatrix} -1\\1\\1 \end{bmatrix}$
---	-----------------	--	---	---------------------------------------	---	---	-------------	---	---	----------------	--

Check k = 4. The (2, 2) entry of A^4 is $2^4/6 + (-1)^4/3 = 18/6 = 3$. The 4-step paths that begin and end at node 2 are 2 to 1 to 1 to 1 to 2, 2 to 1 to 2 to 1 to 2, and 2 to 1 to 3 to 1 to 2. Much harder to find the eleven 4-step paths that start and end at node 1.

- **35** B has $\lambda = i$ and -i, so B^4 has $\lambda^4 = 1$ and 1 and $B^4 = I$. C has $\lambda = (1 \pm \sqrt{3}i)/2$. This is $\exp(\pm \pi i/3)$ so $\lambda^3 = -1$ and -1. Then $C^3 = -I$ and $C^{1024} = -C$.
- **37** Columns of S times rows of ΛS^{-1} will give r rank-1 matrices (r = rank of A).

Problem Set 6.3, page 325

1	$\boldsymbol{u}_1 = e^{4t} \begin{bmatrix} 1\\0 \end{bmatrix}, \ \boldsymbol{u}_2 = e^t \begin{bmatrix} 1\\-1 \end{bmatrix}$. If $\boldsymbol{u}(0) = (5, -2)$, then $\boldsymbol{u}(t) = 3e^{4t} \begin{bmatrix} 1\\0 \end{bmatrix} + 2e^t \begin{bmatrix} 1\\-1 \end{bmatrix}$.
4	$d(v+w)/dt = (w-v) + (v-w) = 0$, so the total $v+w$ is constant. $A = \begin{bmatrix} -1 & 1 \\ 1 & -1 \end{bmatrix}$
	has $\lambda_1 = 0$ $\lambda_2 = -2$ with $\boldsymbol{x}_1 = \begin{bmatrix} 1\\1 \end{bmatrix}$, $\boldsymbol{x}_2 = \begin{bmatrix} 1\\-1 \end{bmatrix}$; $v(1) = 20 + 10e^{-2}$ $v(\infty) = 20$ $w(1) = 20 - 10e^{-2}$ $w(\infty) = 20$
8	$\begin{bmatrix} 6 & -2\\ 2 & 1 \end{bmatrix} \text{ has } \lambda_1 = 5, \ \boldsymbol{x}_1 = \begin{bmatrix} 2\\ 1 \end{bmatrix}, \ \lambda_2 = 2, \ \boldsymbol{x}_2 = \begin{bmatrix} 1\\ 2 \end{bmatrix}; \text{ rabbits } r(t) = 20e^{5t} + 10e^{2t},$
	$w(t) = 10e^{5t} + 20e^{2t}$. The ratio of rabbits to wolves approaches $20/10$; e^{5t} dominates.
12	$A = \begin{bmatrix} 0 & 1 \\ -9 & 6 \end{bmatrix}$ has trace 6, det 9, $\lambda = 3$ and 3 with <i>one</i> independent eigenvector (1, 3).
14	When A is skew-symmetric, $\ \boldsymbol{u}(t)\ = \ e^{At}\boldsymbol{u}(0)\ $ is $\ \boldsymbol{u}(0)\ $. So e^{At} is orthogonal.
15	$\boldsymbol{u}_p = 4 \text{ and } \boldsymbol{u}(t) = ce^t + 4; \boldsymbol{u}_p = \begin{bmatrix} 4\\2 \end{bmatrix} \text{ and } \boldsymbol{u}(t) = c_1e^t \begin{bmatrix} 1\\t \end{bmatrix} + c_2e^t \begin{bmatrix} 0\\1 \end{bmatrix} + \begin{bmatrix} 4\\2 \end{bmatrix}.$
16	Substituting $\boldsymbol{u} = e^{ct}\boldsymbol{v}$ gives $ce^{ct}\boldsymbol{v} = Ae^{ct}\boldsymbol{v} - e^{ct}\boldsymbol{b}$ or $(A - cI)\boldsymbol{v} = \boldsymbol{b}$ or $\boldsymbol{v} = (A - cI)^{-1}\boldsymbol{b}$ = particular solution. If c is an eigenvalue then $A - cI$ is not invertible.
20	The solution at time $t + T$ is also $e^{A(t+T)}u(0)$. Thus e^{At} times e^{AT} equals $e^{A(t+T)}$.
21	$\begin{bmatrix} 1 & 4 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 1 & 4 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 0 & -1 \end{bmatrix}; \begin{bmatrix} 1 & 4 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \mathbf{e^t} & 0 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 1 & 4 \\ 0 & -1 \end{bmatrix} = \begin{bmatrix} e^t & 4e^t - 4 \\ 0 & 1 \end{bmatrix}$
22	$A^{2} = A$ gives $e^{At} = I + At + \frac{1}{2}At^{2} + \dots = I + (e^{t} - 1)A = \begin{bmatrix} e^{t} & e^{t} - 1 \\ 0 & 1 \end{bmatrix}$.
24	$A = \begin{bmatrix} 1 & 1 \\ 0 & 3 \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 0 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 3 \end{bmatrix} \begin{bmatrix} 1 & -\frac{1}{2} \\ 0 & \frac{1}{2} \end{bmatrix}. \text{ Then } e^{At} = \begin{bmatrix} \mathbf{e}^t & \frac{1}{2}(e^{3t} - e^t) \\ 0 & \mathbf{e}^{3t} \end{bmatrix}.$

- **28** Centering produces $U_{n+1} = \begin{bmatrix} 1 & \Delta t \\ -\Delta t & 1 (\Delta t)^2 \end{bmatrix} U_n$. At $\Delta t = 1$, $\lambda = e^{i\pi/3}$ and $e^{-i\pi/3}$ both have $\lambda^6 = 1$ so $A^6 = I$. $U_6 = A^6 U_0$ comes exactly back to U_0 .
- **29** First A has $\lambda = \pm i$ and $A^4 = I$ Second A has $\lambda = -1, -1$ and $A^n = (-1)^n \begin{bmatrix} 1 - 2n & -2n \\ 2n & 2n+1 \end{bmatrix}$ Linear growth.

30 With
$$a = \Delta t/2$$
 the trapezoidal step is $U_{n+1} = \frac{1}{1+a^2} \begin{bmatrix} 1-a^2 & 2a \\ -2a & 1-a^2 \end{bmatrix} U_n$.
Orthonormal columns \Rightarrow orthogonal matrix $\Rightarrow \|U_{n+1}\| = \|U_n\|$

31 (a) $(\cos A)x = (\cos \lambda)x$ (b) $\lambda(A) = 2\pi$ and 0 so $\cos \lambda = 1, 1$ and $\cos A = I$ (c) $u(t) = 3(\cos 2\pi t)(1, 1) + 1(\cos 0t)(1, -1) [u' = Au$ has exp. u'' = Au has cos

Problem Set 6.4, page 337

- **3** $\lambda = 0, 4, -2;$ unit vectors $\pm (0, 1, -1)/\sqrt{2}$ and $\pm (2, 1, 1)/\sqrt{6}$ and $\pm (1, -1, -1)/\sqrt{3}.$ **5** $Q = \frac{1}{3} \begin{bmatrix} 2 & 1 & 2\\ 2 & -2 & -1\\ -1 & -2 & 2 \end{bmatrix}$. The columns of Q are unit eigenvectors of A. Each unit eigenvector could be multiplied by -1.
- **8** If $A^3 = 0$ then all $\lambda^3 = 0$ so all $\lambda = 0$ as in $A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$. If A is symmetric then $A^3 = Q\Lambda^3 Q^T = 0$ gives $\Lambda = 0$. The only symmetric A is $Q \, 0 \, Q^T =$ zero matrix.
- **10** If x is not real then $\lambda = x^{T}Ax/x^{T}x$ is *not* always real. Can't assume real eigenvectors!
- $11 \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix} = 2 \begin{bmatrix} \frac{1}{2} & -\frac{1}{2} \\ -\frac{1}{2} & \frac{1}{2} \end{bmatrix} + 4 \begin{bmatrix} \frac{1}{2} & \frac{1}{2} \\ \frac{1}{2} & \frac{1}{2} \end{bmatrix}; \begin{bmatrix} 9 & 12 \\ 12 & 16 \end{bmatrix} = 0 \begin{bmatrix} .64 & -.48 \\ -.48 & .36 \end{bmatrix} + 25 \begin{bmatrix} .36 & .48 \\ .48 & .64 \end{bmatrix}$
- **14** M is skew-symmetric and orthogonal; λ 's must be i, i, -i, -i to have trace zero.
- **16** (a) If $Az = \lambda y$ and $A^{T}y = \lambda z$ then $B[y; -z] = [-Az; A^{T}y] = -\lambda[y; -z]$. So $-\lambda$ is also an eigenvalue of B. (b) $A^{T}Az = A^{T}(\lambda y) = \lambda^{2}z$. (c) $\lambda = -1, -1, 1, 1; x_{1} = (1, 0, -1, 0), x_{2} = (0, 1, 0, -1), x_{3} = (1, 0, 1, 0), x_{4} = (0, 1, 0, 1).$
- **19** A has $S = \begin{bmatrix} 1 & 1 & 0 \\ 1 & -1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$; B has $S = \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 2d \end{bmatrix}$. Perpendicular for A Not perpendicular for B since $B^{\mathrm{T}} \neq B$
- **21** (a) False. $A = \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}$ (b) True from $A^{\mathrm{T}} = Q\Lambda Q^{\mathrm{T}}$ (c) True from $A^{-1} = Q\Lambda^{-1}Q^{\mathrm{T}}$ (d) False!
- **22** A and A^{T} have the same λ 's but the *order* of the \boldsymbol{x} 's can change. $A = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$ has $\lambda_1 = i$ and $\lambda_2 = -i$ with $\boldsymbol{x}_1 = (1, i)$ first for A but $\boldsymbol{x}_1 = (1, -i)$ first for A^{T} .

- **23** A is invertible, orthogonal, permutation, diagonalizable, Markov; B is projection, diagonalizable, Markov. A allows $QR, S\Lambda S^{-1}, Q\Lambda Q^{T}$; B allows $S\Lambda S^{-1}$ and $Q\Lambda Q^{T}$.
- **24** Symmetry gives $Q\Lambda Q^{T}$ if b = 1; repeated λ and no S if b = -1; singular if b = 0.
- **25** Orthogonal and symmetric requires $|\lambda| = 1$ and λ real, so $\lambda = \pm 1$. Then $A = \pm I$ or $A = Q\Lambda Q^{\mathrm{T}} = \begin{bmatrix} \cos\theta & -\sin\theta \\ \sin\theta & \cos\theta \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \begin{bmatrix} \cos\theta & \sin\theta \\ -\sin\theta & \cos\theta \end{bmatrix} = \begin{bmatrix} \cos2\theta & \sin2\theta \\ \sin2\theta & -\cos2\theta \end{bmatrix}$.
- **27** The roots of $\lambda^2 + b\lambda + c = 0$ differ by $\sqrt{b^2 4c}$. For det $(A + tB \lambda I)$ we have b = -3 8t and $c = 2 + 16t t^2$. The minimum of $b^2 4c$ is 1/17 at t = 2/17. Then $\lambda_2 \lambda_1 = 1/\sqrt{17}$.
- **29** (a) $A = Q\Lambda \overline{Q}^{\mathrm{T}}$ times $\overline{A}^{\mathrm{T}} = Q\overline{\Lambda}^{\mathrm{T}}\overline{Q}^{\mathrm{T}}$ equals $\overline{A}^{\mathrm{T}}$ times A because $\Lambda \overline{\Lambda}^{\mathrm{T}} = \overline{\Lambda}^{\mathrm{T}}\Lambda$ (diagonal!) (b) step 2: The 1, 1 entries of $\overline{T}^{\mathrm{T}} T$ and $T\overline{T}^{\mathrm{T}}$ are $|a|^2$ and $|a|^2 + |b|^2$. This makes b = 0 and $T = \Lambda$.
- **30** a_{11} is $[q_{11} \ldots q_{1n}] [\lambda_1 \overline{q}_{11} \ldots \lambda_n \overline{q}_{1n}]^{\mathrm{T}} \leq \lambda_{\max} (|q_{11}|^2 + \cdots + |q_{1n}|^2) = \lambda_{\max}.$
- **31** (a) $\boldsymbol{x}^{\mathrm{T}}(A\boldsymbol{x}) = (A\boldsymbol{x})^{\mathrm{T}}\boldsymbol{x} = \boldsymbol{x}^{\mathrm{T}}A^{\mathrm{T}}\boldsymbol{x} = -\boldsymbol{x}^{\mathrm{T}}A\boldsymbol{x}$. (b) $\overline{\boldsymbol{z}}^{\mathrm{T}}A\boldsymbol{z}$ is pure imaginary, its real part is $\boldsymbol{x}^{\mathrm{T}}A\boldsymbol{x} + \boldsymbol{y}^{\mathrm{T}}A\boldsymbol{y} = 0 + 0$ (c) det $A = \lambda_1 \dots \lambda_n \ge 0$: pairs of λ 's = ib, -ib.

Problem Set 6.5, page 350

- $\begin{array}{l} \textbf{3} \quad \begin{array}{l} \text{Positive definite} \\ \text{for } -3 < b < 3 \\ \text{for } -3 < b < 3 \\ \text{for } -3 < b < 3 \end{array} \quad \begin{bmatrix} 1 & 0 \\ b & 1 \end{bmatrix} \begin{bmatrix} 1 & b \\ 0 & 9 b^2 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ b & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 9 b^2 \end{bmatrix} \begin{bmatrix} 1 & b \\ 0 & 1 \end{bmatrix} = LDL^{\mathrm{T}} \\ \begin{array}{l} \text{Positive definite} \\ \text{for } c > 8 \end{array} \quad \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 2 & 4 \\ 0 & c 8 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & c 8 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix} = LDL^{\mathrm{T}}. \\ \textbf{4} \quad f(x, y) = x^2 + 4xy + 9y^2 = (x + 2y)^2 + 5y^2; \ x^2 + 6xy + 9y^2 = (x + 3y)^2. \\ \textbf{8} \quad A = \begin{bmatrix} 3 & 6 \\ 6 & 16 \end{bmatrix} = \begin{bmatrix} 1 & 0 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 3 & 0 \\ 0 & 4 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 0 & 1 \end{bmatrix}. \quad \begin{array}{l} \text{Pivots } 3, 4 \text{ outside squares, } \ell_{ij} \text{ inside.} \\ \textbf{x}^{\mathrm{T}}Ax = 3(x + 2y)^2 + 4y^2 \end{array} \\ \textbf{10} \quad A = \begin{bmatrix} 2 & -1 & 0 \\ -1 & 2 & -1 \\ 0 & -1 & 2 \end{bmatrix} \quad \begin{array}{l} \text{has pivots} \\ 2, \frac{3}{2}, \frac{4}{3}; \end{array} \quad B = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} \quad \text{is singular; } B \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}. \end{array}$
- **12** A is positive definite for c > 1; determinants $c, c^2 1, (c 1)^2(c + 2) > 0$. B is *never* positive definite (determinants d 4 and -4d + 12 are never both positive).
- 14 The eigenvalues of A^{-1} are positive because they are $1/\lambda(A)$. And the entries of A^{-1} pass the determinant tests. And $\mathbf{x}^{\mathrm{T}}A^{-1}\mathbf{x} = (A^{-1}\mathbf{x})^{\mathrm{T}}A(A^{-1}\mathbf{x}) > 0$ for all $\mathbf{x} \neq \mathbf{0}$.
- **17** If a_{jj} were smaller than all λ 's, $A a_{jj}I$ would have all eigenvalues > 0 (positive definite). But $A a_{jj}I$ has a zero in the (j, j) position; impossible by Problem 16.
- **21** A is positive definite when s > 8; B is positive definite when t > 5 by determinants.

$$\mathbf{22} \ R = \begin{bmatrix} 1 & -1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} \sqrt{9} & \\ & \sqrt{1} \end{bmatrix} \begin{bmatrix} 1 & 1 \\ -1 & 1 \\ \hline \sqrt{2} \end{bmatrix} = \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}; R = Q \begin{bmatrix} 4 & 0 \\ 0 & 2 \end{bmatrix} Q^{\mathrm{T}} = \begin{bmatrix} 3 & 1 \\ 1 & 3 \end{bmatrix}.$$

24 The ellipse $x^2 + xy + y^2 = 1$ has axes with half-lengths $1/\sqrt{\lambda} = \sqrt{2}$ and $\sqrt{2/3}$.

25
$$A = C^{\mathrm{T}}C = \begin{bmatrix} 9 & 3\\ 3 & 5 \end{bmatrix}; \begin{bmatrix} 4 & 8\\ 8 & 25 \end{bmatrix} = \begin{bmatrix} 1 & 0\\ 2 & 1 \end{bmatrix} \begin{bmatrix} 4 & 0\\ 0 & 9 \end{bmatrix} \begin{bmatrix} 1 & 2\\ 0 & 1 \end{bmatrix} \text{ and } C = \begin{bmatrix} 2 & 4\\ 0 & 3 \end{bmatrix}$$

- **29** $H_1 = \begin{bmatrix} 6x^2 & 2x \\ 2x & 2 \end{bmatrix}$ is positive definite if $x \neq 0$; $F_1 = (\frac{1}{2}x^2 + y)^2 = 0$ on the curve $\frac{1}{2}x^2 + y = 0$; $H_2 = \begin{bmatrix} 6x & 1 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ is indefinite, (0, 1) is a saddle point of F_2 .
- **31** If c > 9 the graph of z is a bowl, if c < 9 the graph has a saddle point. When c = 9 the graph of $z = (2x + 3y)^2$ is a "trough" staying at zero on the line 2x + 3y = 0.
- **32** Orthogonal matrices, exponentials e^{At} , matrices with det = 1 are groups. Examples of subgroups are orthogonal matrices with det = 1, exponentials e^{An} for integer n.
- **34** The five eigenvalues of K are $2 2 \cos \frac{k\pi}{6} = 2 \sqrt{3}, 2 1, 2, 2 + 1, 2 + \sqrt{3}$: product of eigenvalues = $6 = \det K$.

Problem Set 6.6, page 360

- **1** $B = GCG^{-1} = GF^{-1}AFG^{-1}$ so $M = FG^{-1}$. C similar to A and $B \Rightarrow A$ similar to B.
- **6** *Eight families* of similar matrices: six matrices have $\lambda = 0$, 1 (one family); three matrices have $\lambda = 1$, 1 and three have $\lambda = 0$, 0 (two families each!); one has $\lambda = 1, -1$; one has $\lambda = 2$, 0; two have $\lambda = \frac{1}{2}(1 \pm \sqrt{5})$ (they are in one family).
- 7 (a) $(M^{-1}AM)(M^{-1}x) = M^{-1}(Ax) = M^{-1}\mathbf{0} = \mathbf{0}$ (b) The nullspaces of A and of $M^{-1}AM$ have the same *dimension*. Different vectors and different bases.
- **8** Same Λ Same S But $A = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$ and $B = \begin{bmatrix} 0 & 2 \\ 0 & 0 \end{bmatrix}$ have the same line of eigenvectors and the same eigenvalues $\lambda = 0, 0$.

10
$$J^2 = \begin{bmatrix} c^2 & 2c \\ 0 & c^2 \end{bmatrix}$$
 and $J^k = \begin{bmatrix} c^k & kc^{k-1} \\ 0 & c^k \end{bmatrix}$; $J^0 = I$ and $J^{-1} = \begin{bmatrix} c^{-1} & -c^{-2} \\ 0 & c^{-1} \end{bmatrix}$

- 14 (1) Choose M_i = reverse diagonal matrix to get $M_i^{-1}J_iM_i = M_i^{\mathrm{T}}$ in each block (2) M_0 has those diagonal blocks M_i to get $M_0^{-1}JM_0 = J^{\mathrm{T}}$. (3) $A^{\mathrm{T}} = (M^{-1})^{\mathrm{T}}J^{\mathrm{T}}M^{\mathrm{T}}$ equals $(M^{-1})^{\mathrm{T}}M_0^{-1}JM_0M^{\mathrm{T}} = (MM_0M^{\mathrm{T}})^{-1}A(MM_0M^{\mathrm{T}})$, and A^{T} is similar to A.
- 17 (a) *False*: Diagonalize a nonsymmetric A = SΛS⁻¹. Then Λ is symmetric and similar (b) *True*: A singular matrix has λ = 0. (c) *False*: ⁰ ¹ -1 ⁰ and ⁰ ⁻¹ 1 ⁰ are similar (they have λ = ±1) (d) *True*: Adding I increases all eigenvalues by 1
- **18** $AB = B^{-1}(BA)B$ so AB is similar to BA. If $ABx = \lambda x$ then $BA(Bx) = \lambda(Bx)$.
- **19** Diagonal blocks 6 by 6, 4 by 4; AB has the same eigenvalues as BA plus 6 4 zeros.
- **22** $A = MJM^{-1}, A^n = MJ^nM^{-1} = 0$ (each J^k has 1's on the kth diagonal). $det(A - \lambda I) = \lambda^n$ so $J^n = 0$ by the Cayley-Hamilton Theorem.

Problem Set 6.7, page 371

$$\mathbf{1} \ A = U\Sigma V^{\mathrm{T}} = \begin{bmatrix} \boldsymbol{u}_1 & \boldsymbol{u}_2 \end{bmatrix} \begin{bmatrix} \sigma_1 & \\ & 0 \end{bmatrix} \begin{bmatrix} \boldsymbol{v}_1 & \boldsymbol{v}_2 \end{bmatrix}^{\mathrm{T}} = \begin{bmatrix} 1 & 3 \\ 3 & -1 \\ \hline \sqrt{10} \end{bmatrix} \begin{bmatrix} \sqrt{50} & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 2 & -1 \\ \hline \sqrt{5} \end{bmatrix}$$

- **4** $A^{\mathrm{T}}A = AA^{\mathrm{T}} = \begin{bmatrix} 2 & 1 \\ 1 & 1 \end{bmatrix}$ has eigenvalues $\sigma_1^2 = \frac{3+\sqrt{5}}{2}, \sigma_2^2 = \frac{3-\sqrt{5}}{2}$. But A is indefinite $\sigma_1 = (1+\sqrt{5})/2 = \lambda_1(A), \ \sigma_2 = (\sqrt{5}-1)/2 = -\lambda_2(A); \ \boldsymbol{u}_1 = \boldsymbol{v}_1 \text{ but } \boldsymbol{u}_2 = -\boldsymbol{v}_2.$
- **5** A proof that *eigshow* finds the SVD. When $V_1 = (1,0)$, $V_2 = (0,1)$ the demo finds AV_1 and AV_2 at some angle θ . A 90° turn by the mouse to V_2 , $-V_1$ finds AV_2 and $-AV_1$ at the angle $\pi \theta$. Somewhere between, the constantly orthogonal v_1 and v_2 must produce Av_1 and Av_2 at angle $\pi/2$. Those orthogonal directions give u_1 and u_2 .
- **9** $A = UV^{\mathrm{T}}$ since all $\sigma_j = 1$, which means that $\Sigma = I$.
- 14 The smallest change in A is to set its smallest singular value σ_2 to zero.
- **15** The singular values of A + I are not $\sigma_i + 1$. Need eigenvalues of $(A + I)^T (A + I)$.
- 17 $A = U\Sigma V^{\mathrm{T}} = [\text{cosines including } u_4] \operatorname{diag}(\operatorname{sqrt}(2 \sqrt{2}, 2, 2 + \sqrt{2})) [\text{sine matrix}]^{\mathrm{T}}.$ $AV = U\Sigma$ says that differences of sines in V are cosines in U times σ 's.

Problem Set 7.1, page 380

- **3** $T(\boldsymbol{v}) = (0, 1)$ and $T(\boldsymbol{v}) = v_1 v_2$ are not linear.
- **4** (a) S(T(v)) = v (b) $S(T(v_1) + T(v_2)) = S(T(v_1)) + S(T(v_2))$.
- **5** Choose v = (1, 1) and w = (-1, 0). T(v) + T(w) = (0, 1) but T(v + w) = (0, 0).
- 7 (a) T(T(v)) = v (b) T(T(v)) = v + (2,2) (c) T(T(v)) = -v (d) T(T(v)) = T(v).
- **10** Not invertible: (a) T(1,0) = 0 (b) (0,0,1) is not in the range (c) T(0,1) = 0.
- **12** Write v as a combination c(1,1) + d(2,0). Then T(v) = c(2,2) + d(0,0). T(v) = (4,4); (2,2); (2,2); if $v = (a,b) = b(1,1) + \frac{a-b}{2}(2,0)$ then T(v) = b(2,2) + (0,0).
- **16** No matrix A gives $A\begin{bmatrix} 0 & 0 \\ 1 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 1 \\ 0 & 0 \end{bmatrix}$. To professors: Linear transformations on matrix space come from 4 by 4 matrices. Those in Problems 13–15 were special.
- **17** (a) True (b) True (c) True (d) False.
- **19** $T(T^{-1}(M)) = M$ so $T^{-1}(M) = A^{-1}MB^{-1}$.
- **20** (a) Horizontal lines stay horizontal, vertical lines stay vertical (b) House squashes onto a line (c) Vertical lines stay vertical because $T(1,0) = (a_{11},0)$.
- 27 Also 30 emphasizes that circles are transformed to ellipses (see figure in Section 6.7).
- **29** (a) ad bc = 0 (b) ad bc > 0 (c) |ad bc| = 1. If vectors to two corners transform to themselves then by linearity T = I. (Fails if one corner is (0, 0).)

Problem Set 7.2, page 395

- **3** (Matrix A)² = B when (transformation T)² = S and output basis = input basis.
- **5** $T(v_1 + v_2 + v_3) = 2w_1 + w_2 + 2w_3$; A times (1, 1, 1) gives (2, 1, 2).
- **6** $v = c(v_2 v_3)$ gives T(v) = 0; nullspace is (0, c, -c); solutions (1, 0, 0) + (0, c, -c).
- 8 For T²(v) we would need to know T(w). If the w's equal the v's, the matrix is A².
 12 (c) is wrong because w₁ is not generally in the input space.
- **14** (a) $\begin{bmatrix} 2 & 1 \\ 5 & 3 \end{bmatrix}$ (b) $\begin{bmatrix} 3 & -1 \\ -5 & 2 \end{bmatrix}$ = inverse of (a) (c) $A \begin{bmatrix} 2 \\ 6 \end{bmatrix}$ must be $2A \begin{bmatrix} 1 \\ 3 \end{bmatrix}$. **16** $MN = \begin{bmatrix} 1 & 0 \\ 1 & 2 \end{bmatrix} \begin{bmatrix} 2 & 1 \\ 5 & 3 \end{bmatrix}^{-1} = \begin{bmatrix} 3 & -1 \\ -7 & 3 \end{bmatrix}$.
- **18** $(a,b) = (\cos \theta, -\sin \theta)$. Minus sign from $Q^{-1} = Q^{\mathrm{T}}$.
- **20** $w_2(x) = 1 x^2$; $w_3(x) = \frac{1}{2}(x^2 x)$; $y = 4w_1 + 5w_2 + 6w_3$.
- **23** The matrix M with these nine entries must be invertible.
- 27 If T is not invertible, $T(v_1), \ldots, T(v_n)$ is not a basis. We couldn't choose $w_i = T(v_i)$.
- **30** S takes (x, y) to (-x, y). S(T(v)) = (-1, 2). S(v) = (-2, 1) and T(S(v)) = (1, -2).
- **34** The last step writes 6, 6, 2, 2 as the overall average 4, 4, 4, 4 plus the difference 2, 2, -2, -2. Therefore $c_1 = 4$ and $c_2 = 2$ and $c_3 = 1$ and $c_4 = 1$.
- **35** The wavelet basis is (1, 1, 1, 1, 1, 1, 1, 1) and the long wavelet and two medium wavelets (1, 1, -1, -1, 0, 0, 0, 0), (0, 0, 0, 0, 1, 1, -1, -1) and 4 wavelets with a single pair 1, -1.

36 If $V\boldsymbol{b} = W\boldsymbol{c}$ then $\boldsymbol{b} = V^{-1}W\boldsymbol{c}$. The change of basis matrix is $V^{-1}W$.

37 Multiplication by $\begin{bmatrix} a & b \\ c & d \end{bmatrix}$ with this basis is represented by 4 by $4 A = \begin{bmatrix} aI & bI \\ cI & dI \end{bmatrix}$ **38** If $w_1 = Av_1$ and $w_2 = Av_2$ then $a_{11} = a_{22} = 1$. All other entries will be zero.

Problem Set 7.3, page 406

- **1** $A^{\mathrm{T}}A = \begin{bmatrix} 10 & 20 \\ 20 & 40 \end{bmatrix}$ has $\lambda = 50$ and 0, $v_1 = \frac{1}{\sqrt{5}} \begin{bmatrix} 1 \\ 2 \end{bmatrix}$, $v_2 = \frac{1}{\sqrt{5}} \begin{bmatrix} 2 \\ -1 \end{bmatrix}$; $\sigma_1 = \sqrt{50}$. $Av_1 = \frac{1}{\sqrt{5}} \begin{bmatrix} 5 \\ 15 \end{bmatrix} = \sigma_1 u_1$ and $Av_2 = 0$. $u_1 = \frac{1}{\sqrt{10}} \begin{bmatrix} 1 \\ 3 \end{bmatrix}$ and $AA^{\mathrm{T}}u_1 = 50 u_1$. **3** $A = QH = \frac{1}{\sqrt{50}} \begin{bmatrix} 7 & -1 \\ 1 & 7 \end{bmatrix} \frac{1}{\sqrt{50}} \begin{bmatrix} 10 & 20 \\ 20 & 40 \end{bmatrix}$. *H* is semidefinite because *A* is singular.
- $\mathbf{4} \ A^{+} = V \begin{bmatrix} 1/\sqrt{50} & 0\\ 0 & 0 \end{bmatrix} U^{\mathrm{T}} = \frac{1}{50} \begin{bmatrix} 1 & 3\\ 2 & 6 \end{bmatrix}; \ A^{+}A = \begin{bmatrix} .2 & .4\\ .4 & .8 \end{bmatrix}, \ AA^{+} = \begin{bmatrix} .1 & .3\\ .3 & .9 \end{bmatrix}.$
- 7 $\begin{bmatrix} \sigma_1 u_1 & \sigma_2 u_2 \end{bmatrix} \begin{bmatrix} v_1^{\mathrm{T}} \\ v_2^{\mathrm{T}} \end{bmatrix} = \sigma_1 u_1 v_1^{\mathrm{T}} + \sigma_2 u_2 v_2^{\mathrm{T}}$. In general this is $\sigma_1 u_1 v_1^{\mathrm{T}} + \dots + \sigma_r u_r v_r^{\mathrm{T}}$.

9 A^+ is A^{-1} because A is invertible. Pseudoinverse equals inverse when A^{-1} exists!

11
$$A = \begin{bmatrix} 1 \end{bmatrix} \begin{bmatrix} 5 & 0 & 0 \end{bmatrix} V^{\mathrm{T}}$$
 and $A^{+} = V \begin{bmatrix} .2 \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} .12 \\ .16 \\ 0 \end{bmatrix}; A^{+}A = \begin{bmatrix} .36 & .48 & 0 \\ .48 & .64 & 0 \\ 0 & 0 & 0 \end{bmatrix}; AA^{+} = \begin{bmatrix} 1 \end{bmatrix}$

- **13** If det A = 0 then rank(A) < n; thus rank $(A^+) < n$ and det $A^+ = 0$.
- **16** x^+ in the row space of A is perpendicular to $\hat{x} x^+$ in the nullspace of $A^T A =$ nullspace of A. The right triangle has $c^2 = a^2 + b^2$.
- **17** $AA^+p = p$, $AA^+e = 0$, $A^+Ax_r = x_r$, $A^+Ax_n = 0$.
- **19** L is determined by ℓ_{21} . Each eigenvector in S is determined by one number. The counts are 1 + 3 for LU, 1 + 2 + 1 for LDU, 1 + 3 for QR, 1 + 2 + 1 for $U\Sigma V^{T}$, 2 + 2 + 0 for $S\Lambda S^{-1}$.
- **22** Keep only the r by r corner Σ_r of Σ (the rest is all zero). Then $A = U\Sigma V^{\mathrm{T}}$ has the required form $A = \widehat{U}M_1\Sigma_r M_2^{\mathrm{T}}\widehat{V}^{\mathrm{T}}$ with an invertible $M = M_1\Sigma_r M_2^{\mathrm{T}}$ in the middle.
- **23** $\begin{bmatrix} 0 & A \\ A^{\mathrm{T}} & 0 \end{bmatrix} \begin{bmatrix} u \\ v \end{bmatrix} = \begin{bmatrix} Av \\ A^{\mathrm{T}}u \end{bmatrix} = \sigma \begin{bmatrix} u \\ v \end{bmatrix}$. The singular values of A are *eigenvalues* of this block matrix.

Problem Set 8.1, page 418

- **3** The rows of the free-free matrix in equation (9) add to $\begin{bmatrix} 0 & 0 & 0 \end{bmatrix}$ so the right side needs $f_1 + f_2 + f_3 = 0$. f = (-1, 0, 1) gives $c_2u_1 c_2u_2 = -1$, $c_3u_2 c_3u_3 = -1$, 0 = 0. Then $u_{\text{particular}} = (-c_2^{-1} c_3^{-1}, -c_3^{-1}, 0)$. Add any multiple of $u_{\text{nullspace}} = (1, 1, 1)$.
- 4 $\int -\frac{d}{dx} \left(c(x) \frac{du}{dx} \right) dx = \left[c(x) \frac{du}{dx} \right]_0^1 = 0$ (bdry cond) so we need $\int f(x) dx = 0$.
- **6** Multiply $A_1^{\mathrm{T}}C_1A_1$ as columns of A_1^{T} times *c*'s times rows of A_1 . The first 3 by 3 "element matrix" $c_1E_1 = \begin{bmatrix} 1 & 0 & 0 \end{bmatrix}^{\mathrm{T}}c_1\begin{bmatrix} 1 & 0 & 0 \end{bmatrix}$ has c_1 in the top left corner.
- 8 The solution to -u'' = 1 with u(0) = u(1) = 0 is $u(x) = \frac{1}{2}(x x^2)$. At $x = \frac{1}{5}, \frac{2}{5}, \frac{3}{5}, \frac{4}{5}$ this gives u = 2, 3, 3, 2 (discrete solution in Problem 7) times $(\Delta x)^2 = 1/25$.
- 11 Forward/backward/centered for du/dx has a big effect because that term has the large coefficient. MATLAB: E = diag(ones(6,1),1); K = 64 * (2 * eye(7) E E'); D = 80 * (E eye(7)); (K + D) \ones(7,1); % forward; (K D') \ones(7,1); % backward; (K + D/2 D'/2) \ones(7,1); % centered is usually the best: more accurate

Problem Set 8.2, page 428

1 $A = \begin{bmatrix} -1 & 1 & 0 \\ -1 & 0 & 1 \\ 0 & -1 & 1 \end{bmatrix}$; nullspace contains $\begin{bmatrix} c \\ c \\ c \end{bmatrix}$; $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$ is not orthogonal to that nullspace.

- **2** $A^{\mathrm{T}} y = 0$ for y = (1, -1, 1); current along edge 1, edge 3, back on edge 2 (full loop).
- 5 Kirchhoff's Current Law $A^{\mathrm{T}} \boldsymbol{y} = \boldsymbol{f}$ is solvable for $\boldsymbol{f} = (1, -1, 0)$ and not solvable for $\boldsymbol{f} = (1, 0, 0)$; \boldsymbol{f} must be orthogonal to (1, 1, 1) in the nullspace: $f_1 + f_2 + f_3 = 0$.

$$\mathbf{6} \ A^{\mathrm{T}}A\boldsymbol{x} = \begin{bmatrix} 2 & -1 & -1 \\ -1 & 2 & -1 \\ -1 & -1 & 2 \end{bmatrix} \boldsymbol{x} = \begin{bmatrix} 3 \\ -3 \\ 0 \end{bmatrix} = \boldsymbol{f} \text{ produces } \boldsymbol{x} = \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix} + \begin{bmatrix} c \\ c \\ c \end{bmatrix}; \text{ potentials } \boldsymbol{x} = 1, -1, 0 \text{ and currents } -A\boldsymbol{x} = 2, 1, -1; \boldsymbol{f} \text{ sends 3 units from node 2 into node 1.}$$
$$\mathbf{7} \ A^{\mathrm{T}} \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} A = \begin{bmatrix} 3 & -1 & -2 \\ -1 & 3 & -2 \\ -2 & -2 & 4 \end{bmatrix}; \boldsymbol{f} = \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \text{ yields } \boldsymbol{x} = \begin{bmatrix} 5/4 \\ 1 \\ 7/8 \end{bmatrix} + \text{ any } \begin{bmatrix} c \\ c \\ c \end{bmatrix};$$
potentials $\boldsymbol{x} = \frac{5}{4}, 1, \frac{7}{8} \text{ and currents } -CA\boldsymbol{x} = \frac{1}{4}, \frac{3}{4}, \frac{1}{4}.$

9 Elimination on Ax = b always leads to $y^{T}b = 0$ in the zero rows of U and R: $-b_1 + b_2 - b_3 = 0$ and $b_3 - b_4 + b_5 = 0$ (those y's are from Problem 8 in the left nullspace). This is Kirchhoff's Voltage Law around the two loops.

$$\mathbf{11} \ A^{\mathrm{T}}A = \begin{bmatrix} 2 & -1 & -1 & 0 \\ -1 & 3 & -1 & -1 \\ -1 & -1 & 3 & -1 \\ 0 & -1 & -1 & 2 \end{bmatrix} \text{ diagonal entry} = \text{number of edges into the node the trace is 2 times the number of nodes off-diagonal entry} = -1 \text{ if nodes are connected } A^{\mathrm{T}}A \text{ is the graph Laplacian, } A^{\mathrm{T}}CA \text{ is weighted by } C$$

$$\mathbf{13} \ A^{\mathrm{T}}CAx = \begin{bmatrix} 4 & -2 & -2 & 0 \\ -2 & 8 & -3 & -3 \\ -2 & -3 & 8 & -3 \\ 0 & -3 & -3 & 6 \end{bmatrix} x = \begin{bmatrix} 1 \\ 0 \\ 0 \\ -1 \end{bmatrix} \text{ gives four potentials } x = (\frac{5}{12}, \frac{1}{6}, \frac{1}{6}, 0) \text{ I grounded } x_4 = 0 \text{ and solved for } x \text{ currents } y = -CAx = (\frac{2}{3}, \frac{2}{3}, 0, \frac{1}{2}, \frac{1}{2}) \end{bmatrix}$$

Problem Set 8.3, page 437

2
$$A = \begin{bmatrix} .6 & -1 \\ .4 & 1 \end{bmatrix} \begin{bmatrix} 1 & .75 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ -.4 & .6 \end{bmatrix}; A^{\infty} = \begin{bmatrix} .6 & -1 \\ .4 & -1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ -.4 & .6 \end{bmatrix} = \begin{bmatrix} .6 & .6 \\ .4 & .4 \end{bmatrix}$$

3 $\lambda = 1$ and .8, $\boldsymbol{x} = (1, 0); 1$ and $-.8, \ \boldsymbol{x} = (\frac{5}{0}, \frac{4}{0}); 1, \frac{1}{4}, \text{ and } \frac{1}{4}, \ \boldsymbol{x} = (\frac{1}{2}, \frac{1}{2}, \frac{1}{2}).$

- **5** The steady state eigenvector for $\lambda = 1$ is (0, 0, 1) = everyone is dead.
- **6** Add the components of $Ax = \lambda x$ to find sum $s = \lambda s$. If $\lambda \neq 1$ the sum must be s = 0.
- **7** $(.5)^k \to 0$ gives $A^k \to A^\infty$; any $A = \begin{bmatrix} .6 + .4a & .6 .6a \\ .4 .4a & .4 + .6a \end{bmatrix}$ with $\begin{array}{c} a \leq 1 \\ .4 + .6a \geq 0 \end{array}$
- **9** M^2 is still nonnegative; $\begin{bmatrix} 1 & \cdots & 1 \end{bmatrix} M = \begin{bmatrix} 1 & \cdots & 1 \end{bmatrix}$ so multiply on the right by M to find $\begin{bmatrix} 1 & \cdots & 1 \end{bmatrix} M^2 = \begin{bmatrix} 1 & \cdots & 1 \end{bmatrix} \Rightarrow$ columns of M^2 add to 1.
- **10** $\lambda = 1$ and a + d 1 from the trace; steady state is a multiple of $x_1 = (b, 1 a)$.
- **12** B has $\lambda = 0$ and -.5 with $\boldsymbol{x}_1 = (.3, .2)$ and $\boldsymbol{x}_2 = (-1, 1)$; A has $\lambda = 1$ so A I has $\lambda = 0$. $e^{-.5t}$ approaches zero and the solution approaches $c_1 e^{0t} \boldsymbol{x}_1 = c_1 \boldsymbol{x}_1$.
- **13** x = (1, 1, 1) is an eigenvector when the row sums are equal; Ax = (.9, .9, .9).
- **15** The first two A's have $\lambda_{\max} < 1$; $\boldsymbol{p} = \begin{bmatrix} 8 \\ 6 \end{bmatrix}$ and $\begin{bmatrix} 130 \\ 32 \end{bmatrix}$; $I \begin{bmatrix} .5 & 1 \\ .5 & 0 \end{bmatrix}$ has no inverse.
- **16** $\lambda = 1$ (Markov), 0 (singular), .2 (from trace). Steady state (.3, .3, .4) and (30, 30, 40).
- 17 No, A has an eigenvalue $\lambda = 1$ and $(I A)^{-1}$ does not exist.
- **19** Λ times $S^{-1}\Delta S$ has the same diagonal as $S^{-1}\Delta S$ times Λ because Λ is diagonal.
- **20** If B > A > 0 and $A \boldsymbol{x} = \lambda_{\max}(A) \boldsymbol{x} > 0$ then $B \boldsymbol{x} > \lambda_{\max}(A) \boldsymbol{x}$ and $\lambda_{\max}(B) > \lambda_{\max}(A)$.

^{17 (}a) 8 independent columns (b) *f* must be orthogonal to the nullspace so *f*'s add to zero (c) Each edge goes into 2 nodes, 12 edges make diagonal entries sum to 24.

Problem Set 8.4, page 446

- **1** Feasible set = line segment (6, 0) to (0, 3); minimum cost at (6, 0), maximum at (0, 3).
- **2** Feasible set has corners (0,0), (6,0), (2,2), (0,6). Minimum cost 2x y at (6,0).
- **3** Only two corners (4, 0, 0) and (0, 2, 0); let $x_i \to -\infty$, $x_2 = 0$, and $x_3 = x_1 4$.
- **4** From (0, 0, 2) move to x = (0, 1, 1.5) with the constraint $x_1 + x_2 + 2x_3 = 4$. The new cost is 3(1) + 8(1.5) = \$15 so r = -1 is the reduced cost. The simplex method also checks x = (1, 0, 1.5) with cost 5(1) + 8(1.5) = \$17; r = 1 means more expensive.
- **5** $c = \begin{bmatrix} 3 & 5 & 7 \end{bmatrix}$ has minimum cost 12 by the Ph.D. since x = (4, 0, 0) is minimizing. The dual problem maximizes 4y subject to $y \le 3, y \le 5, y \le 7$. Maximum = 12.
- 8 $y^{\mathrm{T}}b \leq y^{\mathrm{T}}Ax = (A^{\mathrm{T}}y)^{\mathrm{T}}x \leq c^{\mathrm{T}}x$. The first inequality needed $y \geq 0$ and $Ax b \geq 0$.

Problem Set 8.5, page 451

- 1 $\int_0^{2\pi} \cos((j+k)x) \, dx = \left[\frac{\sin((j+k)x)}{j+k}\right]_0^{2\pi} = 0$ and similarly $\int_0^{2\pi} \cos((j-k)x) \, dx = 0$ Notice $j - k \neq 0$ in the denominator. If j = k then $\int_0^{2\pi} \cos^2 jx \, dx = \pi$.
- 4 $\int_{-1}^{1} (1)(x^3 cx) dx = 0$ and $\int_{-1}^{1} (x^2 \frac{1}{3})(x^3 cx) dx = 0$ for all c (odd functions). Choose c so that $\int_{-1}^{1} x(x^3 - cx) dx = [\frac{1}{5}x^5 - \frac{c}{3}x^3]_{-1}^{1} = \frac{2}{5} - c_{\frac{2}{3}}^2 = 0$. Then $c = \frac{3}{5}$.
- **5** The integrals lead to the Fourier coefficients $a_1 = 0$, $b_1 = 4/\pi$, $b_2 = 0$.
- **6** From eqn. (3) $a_k = 0$ and $b_k = 4/\pi k$ (odd k). The square wave has $||f||^2 = 2\pi$. Then eqn. (6) is $2\pi = \pi (16/\pi^2)(\frac{1}{1^2} + \frac{1}{3^2} + \frac{1}{5^2} + \cdots)$. That infinite series equals $\pi^2/8$.
- 8 $\|v\|^2 = 1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots = 2$ so $\|v\| = \sqrt{2}$; $\|v\|^2 = 1 + a^2 + a^4 + \dots = 1/(1-a^2)$ so $\|v\| = 1/\sqrt{1-a^2}$; $\int_0^{2\pi} (1+2\sin x + \sin^2 x) dx = 2\pi + 0 + \pi$ so $\|f\| = \sqrt{3\pi}$.
- **9** (a) f(x) = (1 + square wave)/2 so the *a*'s are $\frac{1}{2}$, 0, 0, ... and the *b*'s are $2/\pi$, 0, $-2/3\pi, 0, 2/5\pi, \ldots$ (b) $a_0 = \int_0^{2\pi} x \, dx/2\pi = \pi$, all other $a_k = 0, b_k = -2/k$.

11
$$\cos^2 x = \frac{1}{2} + \frac{1}{2}\cos 2x; \ \cos(x + \frac{\pi}{3}) = \cos x \cos \frac{\pi}{3} - \sin x \sin \frac{\pi}{3} = \frac{1}{2}\cos x - \frac{\sqrt{3}}{2}\sin x.$$

13 $a_0 = \frac{1}{2\pi} \int F(x) \, dx = \frac{1}{2\pi}, \ a_k = \frac{\sin(kh/2)}{\pi kh/2} \to \frac{1}{\pi} \text{ for delta function; all } b_k = 0.$

Problem Set 8.6, page 458

3 If $\sigma_3 = 0$ the third equation is exact.

4 0, 1, 2 have probabilities
$$\frac{1}{4}$$
, $\frac{1}{2}$, $\frac{1}{4}$ and $\sigma^2 = (0-1)^2 \frac{1}{4} + (1-1)^2 \frac{1}{2} + (2-1)^2 \frac{1}{4} = \frac{1}{2}$.

- **4** 0, 1, 2 have probabilities $\frac{1}{4}$, $\frac{1}{2}$, $\frac{1}{4}$ and $\sigma^2 = (0-1)^2 \frac{1}{4} + (1-1)^2 \frac{1}{2} + (2-1)^2 \frac{1}{4}$ **5** Mean $(\frac{1}{2}, \frac{1}{2})$. Independent flips lead to $\Sigma = \text{diag}(\frac{1}{4}, \frac{1}{4})$. Trace $= \sigma_{\text{total}}^2 = \frac{1}{2}$.
- **6** Mean $m = p_0$ and variance $\sigma^2 = (1 p_0)^2 p_0 + (0 p_0)^2 (1 p_0) = p_0 (1 p_0)$.
- 7 Minimize $P = a^2 \sigma_1^2 + (1-a)^2 \sigma_2^2$ at $P' = 2a\sigma_1^2 2(1-a)\sigma_2^2 = 0$; $a = \sigma_2^2/(\sigma_1^2 + \sigma_2^2)$ recovers equation (2) for the statistically correct choice with minimum variance.
- 8 Multiply $L\Sigma L^{\mathrm{T}} = (A^{\mathrm{T}}\Sigma^{-1}A)^{-1}A^{\mathrm{T}}\Sigma^{-1}\Sigma\Sigma^{-1}A(A^{\mathrm{T}}\Sigma^{-1}A)^{-1} = P = (A^{\mathrm{T}}\Sigma^{-1}A)^{-1}$.
- **9** Row 3 = -row 1 and row 4 = -row 2: A has rank 2.

Problem Set 8.7, page 464

- **1** (x, y, z) has homogeneous coordinates (cx, cy, cz, c) for c = 1 and all $c \neq 0$.
- **4** S = diag(c, c, c, 1); row 4 of ST and TS is 1, 4, 3, 1 and c, 4c, 3c, 1; use vTS!
- **5** $S = \begin{bmatrix} 1/8.5 \\ 1/11 \\ 1 \end{bmatrix}$ for a 1 by 1 square, starting from an 8.5 by 11 page.
- **9** $\boldsymbol{n} = \left(\frac{2}{3}, \frac{2}{3}, \frac{1}{3}\right)$ has $P = I \boldsymbol{n}\boldsymbol{n}^{\mathrm{T}} = \frac{1}{9}\begin{bmatrix} 5 & -4 & -2\\ -4 & 5 & -2\\ -2 & -2 & 8 \end{bmatrix}$. Notice $\|\boldsymbol{n}\| = 1$.

10 We can choose (0,0,3) on the plane and multiply $T_-PT_+ = \frac{1}{9} \begin{bmatrix} 5 & -4 & -2 & 0 \\ -4 & 5 & -2 & 0 \\ -2 & -2 & 8 & 0 \\ 6 & 6 & 3 & 9 \end{bmatrix}$.

11 (3,3,3) projects to $\frac{1}{3}(-1,-1,4)$ and (3,3,3,1) projects to $(\frac{1}{3},\frac{1}{3},\frac{5}{3},1)$. Row vectors! **13** That projection of a cube onto a plane produces a hexagon.

14
$$(3,3,3)(I-2nn^{\mathrm{T}}) = \left(\frac{1}{3},\frac{1}{3},\frac{1}{3}\right) \begin{bmatrix} 1 & -8 & -4\\ -8 & 1 & -4\\ -4 & -4 & 7 \end{bmatrix} = \left(-\frac{11}{3},-\frac{11}{3},-\frac{1}{3}\right).$$

- **15** $(3,3,3,1) \to (3,3,0,1) \to (-\frac{7}{3},-\frac{7}{3},-\frac{8}{3},1) \to (-\frac{7}{3},-\frac{7}{3},\frac{1}{3},1).$
- 17 Space is rescaled by 1/c because (x, y, z, c) is the same point as (x/c, y/c, z/c, 1).

Problem Set 9.1, page 472

- **1** Without exchange, pivots .001 and 1000; with exchange, 1 and -1. When the pivot is larger than the entries below it, all $|\ell_{ij}| = |\text{entry/pivot}| \le 1$. $A = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & -1 \\ -1 & 1 & 1 \end{bmatrix}$.
- 4 The largest $\|\boldsymbol{x}\| = \|A^{-1}\boldsymbol{b}\|$ is $\|A^{-1}\| = 1/\lambda_{\min}$ since $A^{\mathrm{T}} = A$; largest error $10^{-16}/\lambda_{\min}$.
- **5** Each row of U has at most w entries. Then w multiplications to substitute components of x (already known from below) and divide by the pivot. Total for n rows < wn.
- **6** The triangular L^{-1} , U^{-1} , R^{-1} need $\frac{1}{2}n^2$ multiplications. Q needs n^2 to multiply the right side by $Q^{-1} = Q^{T}$. So QRx = b takes 1.5 times longer than LUx = b.
- 7 $UU^{-1} = I$: Back substitution needs $\frac{1}{2}j^2$ multiplications on column j, using the j by j upper left block. Then $\frac{1}{2}(1^2 + 2^2 + \dots + n^2) \approx \frac{1}{2}(\frac{1}{3}n^3) = \text{total to find } U^{-1}$.
- **10** With 16-digit floating point arithmetic the errors $||\boldsymbol{x} \boldsymbol{x}_{\text{computed}}||$ for $\varepsilon = 10^{-3}$, 10^{-6} , 10^{-9} , 10^{-12} , 10^{-15} are of order 10^{-16} , 10^{-11} , 10^{-7} , 10^{-4} , 10^{-3} .

11 (a)
$$\cos \theta = \frac{1}{\sqrt{10}}, \ \sin \theta = \frac{-3}{\sqrt{10}}, \ R = Q_{21}A = \frac{1}{\sqrt{10}} \begin{bmatrix} 10 & 14\\ 0 & 8 \end{bmatrix}$$
 (b) $\begin{array}{l} \lambda = 4; \ \text{use} - \theta \\ \boldsymbol{x} = (1, -3)/\sqrt{10} \end{array}$

13 $Q_{ij}A$ uses 4n multiplications (2 for each entry in rows *i* and *j*). By factoring out $\cos \theta$, the entries 1 and $\pm \tan \theta$ need only 2n multiplications, which leads to $\frac{2}{3}n^3$ for QR.

Problem Set 9.2, page 478

- **1** ||A|| = 2, $||A^{-1}|| = 2$, c = 4; ||A|| = 3, $||A^{-1}|| = 1$, c = 3; $||A|| = 2 + \sqrt{2} = \lambda_{\max}$ for positive definite A, $||A^{-1}|| = 1/\lambda_{\min}$, $c = (2 + \sqrt{2})/(2 \sqrt{2}) = 5.83$.
- **3** For the first inequality replace \boldsymbol{x} by $B\boldsymbol{x}$ in $||A\boldsymbol{x}|| \le ||A|| ||\boldsymbol{x}||$; the second inequality is just $||B\boldsymbol{x}|| \le ||B|| ||\boldsymbol{x}||$. Then $||AB|| = \max(||AB\boldsymbol{x}|| / ||\boldsymbol{x}||) \le ||A|| ||B||$.
- 7 The triangle inequality gives $||Ax + Bx|| \le ||Ax|| + ||Bx||$. Divide by ||x|| and take the maximum over all nonzero vectors to find $||A + B|| \le ||A|| + ||B||$.
- 8 If $Ax = \lambda x$ then $||Ax|| / ||x|| = |\lambda|$ for that particular vector x. When we maximize the ratio over all vectors we get $||A|| \ge |\lambda|$.
- 13 The residual $\boldsymbol{b} A\boldsymbol{y} = (10^{-7}, 0)$ is much smaller than $\boldsymbol{b} A\boldsymbol{z} = (.0013, .0016)$. But \boldsymbol{z} is much closer to the solution than \boldsymbol{y} .

14 det
$$A = 10^{-6}$$
 so $A^{-1} = 10^3 \begin{bmatrix} 659 & -563 \\ -913 & 780 \end{bmatrix}$: $||A|| > 1$, $||A^{-1}|| > 10^6$, then $c > 10^6$.

16 $x_1^2 + \dots + x_n^2$ is not smaller than $\max(x_i^2)$ and not larger than $(|x_1| + \dots + |x_n|)^2 = \|\boldsymbol{x}\|_1^2$. $x_1^2 + \dots + x_n^2 \le n \max(x_i^2)$ so $\|\boldsymbol{x}\| \le \sqrt{n} \|\boldsymbol{x}\|_{\infty}$. Choose $y_i = \text{sign } x_i = \pm 1$ to get $\|\boldsymbol{x}\|_1 = \boldsymbol{x} \cdot \boldsymbol{y} \le \|\boldsymbol{x}\| \|\boldsymbol{y}\| = \sqrt{n} \|\boldsymbol{x}\|$. $\boldsymbol{x} = (1, \dots, 1)$ has $\|\boldsymbol{x}\|_1 = \sqrt{n} \|\boldsymbol{x}\|$.

Problem Set 9.3, page 489

- **2** If $Ax = \lambda x$ then $(I A)x = (1 \lambda)x$. Real eigenvalues of B = I A have $|1 \lambda| < 1$ provided λ is between 0 and 2.
- **6** Jacobi has $S^{-1}T = \frac{1}{3} \begin{bmatrix} 0 & 1 \\ 1 & 0 \end{bmatrix}$ with $|\lambda|_{\max} = \frac{1}{3}$. Small problem, fast convergence.
- 7 Gauss-Seidel has $S^{-1}T = \begin{bmatrix} 0 & \frac{1}{3} \\ 0 & \frac{1}{9} \end{bmatrix}$ with $|\lambda|_{\max} = \frac{1}{9}$ which is $(|\lambda|_{\max} \text{ for Jacobi})^2$.
- **9** Set the trace $2 2\omega + \frac{1}{4}\omega^2$ equal to $(\omega 1) + (\omega 1)$ to find $\omega_{opt} = 4(2 \sqrt{3}) \approx 1.07$. The eigenvalues $\omega - 1$ are about .07, a big improvement.
- **15** In the *j*th component of Ax_1 , $\lambda_1 \sin \frac{j\pi}{n+1} = 2 \sin \frac{j\pi}{n+1} \sin \frac{(j-1)\pi}{n+1} \sin \frac{(j+1)\pi}{n+1}$. The last two terms combine into $-2 \sin \frac{j\pi}{n+1} \cos \frac{\pi}{n+1}$. Then $\lambda_1 = 2 - 2 \cos \frac{\pi}{n+1}$.

17
$$A^{-1} = \frac{1}{3} \begin{bmatrix} 2 & 1 \\ 1 & 2 \end{bmatrix}$$
 gives $u_1 = \frac{1}{3} \begin{bmatrix} 2 \\ 1 \end{bmatrix}$, $u_2 = \frac{1}{9} \begin{bmatrix} 5 \\ 4 \end{bmatrix}$, $u_3 = \frac{1}{27} \begin{bmatrix} 14 \\ 13 \end{bmatrix} \rightarrow u_{\infty} = \begin{bmatrix} 1/2 \\ 1/2 \end{bmatrix}$.

18
$$R = Q^{\mathrm{T}}A = \begin{bmatrix} 1 & \cos\theta\sin\theta\\ 0 & -\sin^{2}\theta \end{bmatrix}$$
 and $A_{1} = RQ = \begin{bmatrix} \cos\theta(1+\sin^{2}\theta) & -\sin^{3}\theta\\ -\sin^{3}\theta & -\cos\theta\sin^{2}\theta \end{bmatrix}$.

- **20** If A cI = QR then $A_1 = RQ + cI = Q^{-1}(QR + cI)Q = Q^{-1}AQ$. No change in eigenvalues because A_1 is similar to A.
- **21** Multiply $Aq_j = b_{j-1}q_{j-1} + a_jq_j + b_jq_{j+1}$ by q_j^T to find $q_j^TAq_j = a_j$ (because the q's are orthonormal). The matrix form (multiplying by columns) is AQ = QT where T is *tridiagonal*. The entries down the diagonals of T are the a's and b's.

34

- **23** If A is symmetric then $A_1 = Q^{-1}AQ = Q^TAQ$ is also symmetric. $A_1 = RQ = R(QR)R^{-1} = RAR^{-1}$ has R and R^{-1} upper triangular, so A_1 cannot have nonzeros on a lower diagonal than A. If A is tridiagonal and symmetric then (by using symmetry for the upper part of A_1) the matrix $A_1 = RAR^{-1}$ is also tridiagonal.
- **26** If each center a_{ii} is larger than the circle radius r_i (this is diagonal dominance), then 0 is outside all circles: not an eigenvalue so A^{-1} exists.

Problem Set 10.1, page 498

- **2** In polar form these are $\sqrt{5}e^{i\theta}$, $5e^{2i\theta}$, $\frac{1}{\sqrt{5}}e^{-i\theta}$, $\sqrt{5}$.
- **4** $|z \times w| = 6$, $|z + w| \le 5$, $|z/w| = \frac{2}{3}$, $|z w| \le 5$.
- **5** $a+ib=\frac{\sqrt{3}}{2}+\frac{1}{2}i, \frac{1}{2}+\frac{\sqrt{3}}{2}i, i, -\frac{1}{2}+\frac{\sqrt{3}}{2}i; w^{12}=1.$
- **9** 2+i; (2+i)(1+i) = 1+3i; $e^{-i\pi/2} = -i$; $e^{-i\pi} = -1$; $\frac{1-i}{1+i} = -i$; $(-i)^{103} = i$.
- **10** $z + \overline{z}$ is real; $z \overline{z}$ is pure imaginary; $z\overline{z}$ is positive; z/\overline{z} has absolute value 1.
- 12 (a) When a = b = d = 1 the square root becomes $\sqrt{4c}$; λ is complex if c < 0(b) $\lambda = 0$ and $\lambda = a + d$ when ad = bc (c) the λ 's can be real and different.
- **13** Complex λ 's when $(a+d)^2 < 4(ad-bc)$; write $(a+d)^2 4(ad-bc)$ as $(a-d)^2 + 4bc$ which is positive when bc > 0.
- **14** det $(P \lambda I) = \lambda^4 1 = 0$ has $\lambda = 1, -1, i, -i$ with eigenvectors (1, 1, 1, 1) and (1, -1, 1, -1) and (1, i, -1, -i) and (1, -i, -1, i) = columns of Fourier matrix.
- **16** The symmetric block matrix has real eigenvalues; so $i\lambda$ is real and λ is pure imaginary.
- **18** r = 1, angle $\frac{\pi}{2} \theta$; multiply by $e^{i\theta}$ to get $e^{i\pi/2} = i$.
- **21** $\cos 3\theta = \operatorname{Re}[(\cos \theta + i\sin \theta)^3] = \cos^3 \theta 3\cos \theta \sin^2 \theta; \ \sin 3\theta = 3\cos^2 \theta \sin \theta \sin^3 \theta.$
- **23** e^i is at angle $\theta = 1$ on the unit circle; $|i^e| = 1^e$; Infinitely many $i^e = e^{i(\pi/2 + 2\pi n)e}$.
- **24** (a) Unit circle (b) Spiral in to $e^{-2\pi}$ (c) Circle continuing around to angle $\theta = 2\pi^2$.

Problem Set 10.2, page 506

- **3** z = multiple of (1 + i, 1 + i, -2); Az = 0 gives $z^{H}A^{H} = 0^{H}$ so z (not \overline{z} !) is orthogonal to all columns of A^{H} (using complex inner product z^{H} times columns of A^{H}).
- **4** The four fundamental subspaces are now C(A), N(A), $C(A^{H})$, $N(A^{H})$. A^{H} and not A^{T} .
- **5** (a) $(A^{\mathrm{H}}A)^{\mathrm{H}} = A^{\mathrm{H}}A^{\mathrm{HH}} = A^{\mathrm{H}}A$ again (b) If $A^{\mathrm{H}}Az = 0$ then $(z^{\mathrm{H}}A^{\mathrm{H}})(Az) = 0$. This is $||Az||^2 = 0$ so Az = 0. The nullspaces of A and $A^{\mathrm{H}}A$ are always the *same*.
- **6** (a) False $A = U = \begin{bmatrix} 0 & 1 \\ -1 & 0 \end{bmatrix}$ (b) True: -i is not an eigenvalue when $A = A^{\text{H}}$.
- **10** $(1,1,1), (1, e^{2\pi i/3}, e^{4\pi i/3}), (1, e^{4\pi i/3}, e^{2\pi i/3})$ are orthogonal (complex inner product!) because P is an orthogonal matrix—and therefore its eigenvector matrix is unitary.

11 $C = \begin{bmatrix} 2 & 5 & 4 \\ 4 & 2 & 5 \\ 5 & 4 & 2 \end{bmatrix} = 2 + 5P + 4P^2$ has the Fourier eigenvector matrix F.

The eigenvalues are 2 + 5 + 4 = 11, $2 + 5e^{2\pi i/3} + 4e^{4\pi i/3}$, $2 + 5e^{4\pi i/3} + 4e^{8\pi i/3}$.

- **13** Determinant = product of the eigenvalues (all real). And $A = A^{H}$ gives det $A = \frac{1}{\det A}$.
- **15** $A = \frac{1}{\sqrt{3}} \begin{bmatrix} 1 & -1+i \\ 1+i & 1 \end{bmatrix} \begin{bmatrix} 2 & 0 \\ 0 & -1 \end{bmatrix} \frac{1}{\sqrt{3}} \begin{bmatrix} 1 & 1-i \\ -1-i & 1 \end{bmatrix}.$
- **18** $V = \frac{1}{L} \begin{bmatrix} 1 + \sqrt{3} & -1 + i \\ 1 + i & 1 + \sqrt{3} \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix} \frac{1}{L} \begin{bmatrix} 1 + \sqrt{3} & 1 i \\ -1 i & 1 + \sqrt{3} \end{bmatrix}$ with $L^2 = 6 + 2\sqrt{3}$. Unitary means $|\lambda| = 1$. $V = V^{\text{H}}$ gives real λ . Then trace zero gives $\lambda = 1$ and -1.
- **19** The \boldsymbol{v} 's are columns of a unitary matrix U, so U^{H} is U^{-1} . Then $\boldsymbol{z} = UU^{\mathrm{H}}\boldsymbol{z} =$ (multiply by columns) = $\boldsymbol{v}_1(\boldsymbol{v}_1^{\mathrm{H}}\boldsymbol{z}) + \cdots + \boldsymbol{v}_n(\boldsymbol{v}_n^{\mathrm{H}}\boldsymbol{z})$: a typical orthonormal expansion.
- **20** Don't multiply $(e^{-ix})(e^{ix})$. Conjugate the first, then $\int_0^{2\pi} e^{2ix} dx = [e^{2ix}/2i]_0^{2\pi} = 0$.
- **21** $R + iS = (R + iS)^{H} = R^{T} iS^{T}$; R is symmetric but S is skew-symmetric.
- **24** [1] and [-1]; any $[e^{i\theta}]$; $\begin{bmatrix} a & b+ic \\ b-ic & d \end{bmatrix}$; $\begin{bmatrix} w & e^{i\phi}\overline{z} \\ -z & e^{i\phi}\overline{w} \end{bmatrix}$ with $|w|^2 + |z|^2 = 1$ and any angle ϕ
- 27 Unitary $U^{\mathrm{H}}U = I$ means $(A^{\mathrm{T}} iB^{\mathrm{T}})(A + iB) = (A^{\mathrm{T}}A + B^{\mathrm{T}}B) + i(A^{\mathrm{T}}B B^{\mathrm{T}}A) = I$.
 - *I*. $A^{\mathrm{T}}A + B^{\mathrm{T}}B = I$ and $A^{\mathrm{T}}B - B^{\mathrm{T}}A = 0$ which makes the block matrix orthogonal.
- **30** $A = \begin{bmatrix} 1-i & 1-i \\ -1 & 2 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & 4 \end{bmatrix} \frac{1}{6} \begin{bmatrix} 2+2i & -2 \\ 1+i & 2 \end{bmatrix} = S\Lambda S^{-1}$. Note real $\lambda = 1$ and 4.

Problem Set 10.3, page 514

- **8** $c \rightarrow (1, 1, 1, 1, 0, 0, 0, 0) \rightarrow (4, 0, 0, 0, 0, 0, 0, 0) \rightarrow (4, 0, 0, 0, 4, 0, 0, 0) = F_8 c.$ $C \rightarrow (0, 0, 0, 0, 1, 1, 1, 1) \rightarrow (0, 0, 0, 0, 4, 0, 0, 0) \rightarrow (4, 0, 0, 0, -4, 0, 0, 0) = F_8 C.$
- **9** If $w^{64} = 1$ then w^2 is a 32nd root of 1 and \sqrt{w} is a 128th root of 1: Key to FFT.
- **13** $e_1 = c_0 + c_1 + c_2 + c_3$ and $e_2 = c_0 + c_1i + c_2i^2 + c_3i^3$; *E* contains the four eigenvalues of $C = FEF^{-1}$ because *F* contains the eigenvectors.
- **14** Eigenvalues $e_1 = 2 1 1 = 0$, $e_2 = 2 i i^3 = 2$, $e_3 = 2 (-1) (-1) = 4$, $e_4 = 2 i^3 i^9 = 2$. Just transform column 0 of C. Check trace 0 + 2 + 4 + 2 = 8.
- **15** Diagonal *E* needs *n* multiplications, Fourier matrix *F* and F^{-1} need $\frac{1}{2}n \log_2 n$ multiplications each by the **FFT**. The total is much less than the ordinary n^2 for *C* times *x*.

Conceptual Questions for Review

Chapter 1

- 1.1 Which vectors are linear combinations of v = (3, 1) and w = (4, 3)?
- 1.2 Compare the dot product of v = (3, 1) and w = (4, 3) to the product of their lengths. Which is larger? Whose inequality?
- 1.3 What is the cosine of the angle between v and w in Question 1.2? What is the cosine of the angle between the x-axis and v?

Chapter 2

- 2.1 Multiplying a matrix A times the column vector $\mathbf{x} = (2, -1)$ gives what combination of the columns of A? How many rows and columns in A?
- 2.2 If Ax = b then the vector b is a linear combination of what vectors from the matrix A? In vector space language, b lies in the _____ space of A.
- 2.3 If A is the 2 by 2 matrix $\begin{bmatrix} 2 & 1 \\ 6 & 6 \end{bmatrix}$ what are its pivots?
- 2.4 If A is the matrix $\begin{bmatrix} 0 & 1 \\ 1 & 1 \end{bmatrix}$ how does elimination proceed? What permutation matrix P is involved?
- 2.5 If A is the matrix $\begin{bmatrix} 2 & 1 \\ 6 & 3 \end{bmatrix}$ find b and c so that Ax = b has no solution and Ax = c has a solution.
- 2.6 What 3 by 3 matrix L adds 5 times row 2 to row 3 and then adds 2 times row 1 to row 2, when it multiplies a matrix with three rows?
- 2.7 What 3 by 3 matrix E subtracts 2 times row 1 from row 2 and then subtracts 5 times row 2 from row 3? How is E related to L in Question 2.6?
- 2.8 If A is 4 by 3 and B is 3 by 7, how many *row times column* products go into AB? How many *column times row* products go into AB? How many separate small multiplications are involved (the same for both)?

- 2.9 Suppose $A = \begin{bmatrix} I & U \\ 0 & I \end{bmatrix}$ is a matrix with 2 by 2 blocks. What is the inverse matrix?
- 2.10 How can you find the inverse of A by working with $\begin{bmatrix} A & I \end{bmatrix}$? If you solve the n equations Ax = columns of I then the solutions x are columns of _____.
- 2.11 How does elimination decide whether a square matrix A is invertible?
- 2.12 Suppose elimination takes A to U (upper triangular) by row operations with the multipliers in L (lower triangular). Why does the last row of A agree with the last row of L times U?
- 2.13 What is the factorization (from elimination with possible row exchanges) of any square invertible matrix?
- 2.14 What is the transpose of the inverse of AB?
- 2.15 How do you know that the inverse of a permutation matrix is a permutation matrix? How is it related to the transpose?

Chapter 3

- 3.1 What is the column space of an invertible n by n matrix? What is the nullspace of that matrix?
- 3.2 If every column of A is a multiple of the first column, what is the column space of A?
- 3.3 What are the two requirements for a set of vectors in \mathbf{R}^n to be a subspace?
- 3.4 If the row reduced form R of a matrix A begins with a row of ones, how do you know that the other rows of R are zero and what is the nullspace?
- 3.5 Suppose the nullspace of A contains only the zero vector. What can you say about solutions to Ax = b?
- 3.6 From the row reduced form R, how would you decide the rank of A?
- 3.7 Suppose column 4 of A is the sum of columns 1, 2, and 3. Find a vector in the nullspace.
- 3.8 Describe in words the complete solution to a linear system Ax = b.
- 3.9 If Ax = b has exactly one solution for every b, what can you say about A?
- 3.10 Give an example of vectors that span \mathbf{R}^2 but are not a basis for \mathbf{R}^2 .
- 3.11 What is the dimension of the space of 4 by 4 symmetric matrices?
- 3.12 Describe the meaning of basis and dimension of a vector space.

Conceptual Questions for Review

- 3.13 Why is every row of A perpendicular to every vector in the nullspace?
- 3.14 How do you know that a column u times a row v^{T} (both nonzero) has rank 1?
- 3.15 What are the dimensions of the four fundamental subspaces, if A is 6 by 3 with rank 2?
- 3.16 What is the row reduced form R of a 3 by 4 matrix of all 2's?
- 3.17 Describe a *pivot column* of A.
- 3.18 True? The vectors in the left nullspace of A have the form $A^{T}y$.
- 3.19 Why do the columns of every invertible matrix yield a basis?

Chapter 4

- 4.1 What does the word *complement* mean about orthogonal subspaces?
- 4.2 If V is a subspace of the 7-dimensional space \mathbb{R}^7 , the dimensions of V and its orthogonal complement add to _____.
- 4.3 The projection of **b** onto the line through **a** is the vector _____.
- 4.4 The projection matrix onto the line through a is P =_____.
- 4.5 The key equation to project b onto the column space of A is the *normal equation*.
- 4.6 The matrix $A^{\mathrm{T}}A$ is invertible when the columns of A are _____.
- 4.7 The least squares solution to Ax = b minimizes what error function?
- 4.8 What is the connection between the least squares solution of Ax = b and the idea of projection onto the column space?
- 4.9 If you graph the best straight line to a set of 10 data points, what shape is the matrix A and where does the projection p appear in the graph?
- 4.10 If the columns of Q are orthonormal, why is $Q^{T}Q = I$?
- 4.11 What is the projection matrix P onto the columns of Q?
- 4.12 If Gram-Schmidt starts with the vectors a = (2,0) and b = (1,1), which two orthonormal vectors does it produce? If we keep a = (2,0) does Gram-Schmidt always produce the same two orthonormal vectors?
- 4.13 True? Every permutation matrix is an orthogonal matrix.
- 4.14 The inverse of the orthogonal matrix Q is _____.