

§11.2. Numerical methods

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In this section we briefly study how to solve systems of ODEs numerically (i.e. on a computer)

§11.2.1. Euler's method

This is the simplest method of solving a system of ODEs numerically. (It's not the most efficient one: in practice people often use the Runge-Kutta method.)

We are solving $\vec{y}' = \vec{F}(t, \vec{y})$

with initial condition $\vec{y}(0) = \vec{y}^0$

We fix a step size $h > 0$.

The smaller the h , the better is our approximation to the solution. But small h require more time for the computation.

The method works as follows:

define \vec{y}^0 to be the initial condition

and compute $\vec{y}^1, \vec{y}^2, \dots$ iteratively by the formula

$$\vec{y}^{k+1} = \vec{y}^k + h \vec{F}(t_k, \vec{y}^k)$$

where $t_k = h \cdot k$

(i.e. $t_0 = 0, t_1 = h, t_2 = 2h, \dots$)

Then \vec{y}^k is an approximation for $\vec{y}(t_k)$.

Why does this work?

Example: $\vec{y}' = A\vec{y}, A = \begin{pmatrix} 0 & 1 \\ -1 & 0 \end{pmatrix}$

so $\vec{F}(y_1, y_2) = (y_2, -y_1)$.

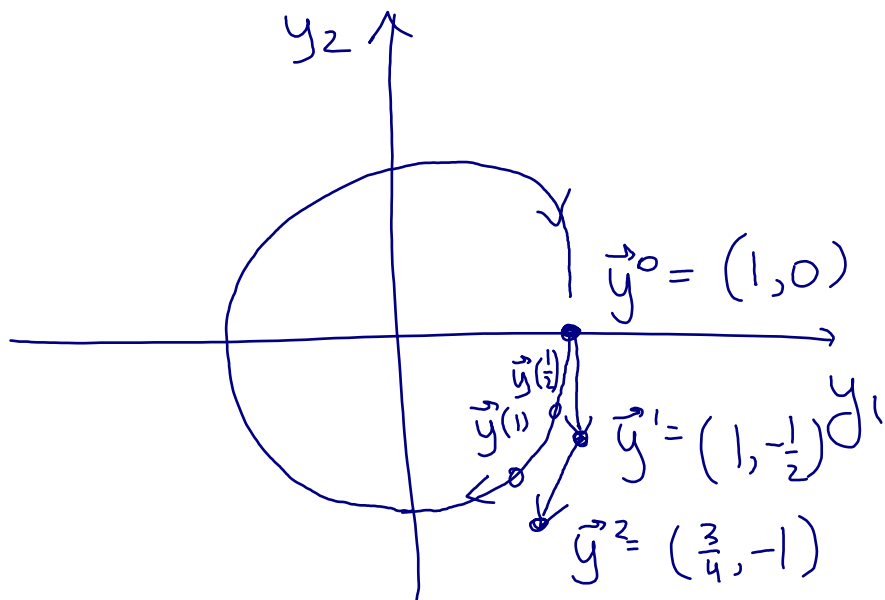
Solving with $\vec{y}(0) = (1, 0)$.

Take $h = \frac{1}{2}$. Then we compute

$$\vec{y}^1 = \vec{y}^0 + h \vec{F}(\vec{y}^0) = (1, 0) + \frac{1}{2} (0, -1) = (1, -\frac{1}{2})$$

$$\vec{y}^2 = \vec{y}^1 + h \vec{F}(\vec{y}^1) = (1, -\frac{1}{2}) + \frac{1}{2} (-\frac{1}{2}, -1) = (\frac{3}{4}, -1)$$

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The method works because for small h ,

$$\begin{aligned} \vec{y}(t_{k+1}) = \vec{y}(t_k + h) &\approx \vec{y}(t_k) + h \cdot \vec{y}'(t_k) \\ &= \vec{y}(t_k) + h \cdot F(t_k, \vec{y}(t_k)). \end{aligned}$$

The method would be exact if \approx above was an equality

Error bound: For bounded $t_k = h \cdot k$

we have $\boxed{|\vec{y}(t_k) - \vec{y}^k| \leq Ch}$

where C is some constant independent of h .

Informal explanation: each time \approx has

error of order h^2 , and we incur this error $\sim \frac{1}{h}$ times which is the number of steps

§11.2.2. An example: the SEIR model

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Recall from §8.1 the SEIR model

$$\begin{cases} S' = -\beta S \cdot I \\ E' = \beta S \cdot I - \alpha E \\ I' = \alpha E - \delta I \\ R' = \delta I \end{cases}$$

For COVID-19
by some estimates
 $\alpha = 0.2, \delta = 0.5$
 $\beta = 1.75$ but
social distancing
reduces β .

$S =$ Susceptible
 $E =$ Exposed
 $I =$ Infected
 $R =$ Recovered
 } proportion of
the population

Now I will show you a Matlab simulation (using Runge-Kutta) of the solution with the initial condition

$$\begin{aligned} S(0) &= 1 - 10^{-4} \\ E(0) &= 10^{-4} \\ I(0) &= R(0) = 0 \end{aligned}$$

proportion of people, on log scale

