

Affine Weyl group alcoves

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Outline

Introduction

Integer parts...

...and also ordering

Partitioning \mathbb{R}^n into facets

Facets and unitary representations

Slides eventually at

<http://www-math.mit.edu/~dav/paper.html>

What's this about?

I'll talk about decomposing \mathbb{R}^n using **symmetries**.

Question is **how can you use symmetries to put any vector into the simplest possible form?**

Simple version: symms are **changing signs** of some coords, and **adding an integer** to a coord.

Next: add the symms **exchanging** any two coords.

Having tried to explain the **simplification** process in those two examples, I will talk about a general mathematical setting where the same ideas apply.

The math secret code word is **affine Weyl group**.

In the unlikely event that I finish those topics before four o'clock, I will finish with my **mathematical reasons** for looking at such simplification problems.

Reducing modulo \mathbb{Z}

How can you **simplify** $v \in \mathbb{R}^n$ by **adding ints** to any coord and **chging sgns** of any coord?

First process allows moving any v to

$$W\bar{A} =_{\text{def}} [-1/2, 1/2]^n.$$

$$(8/3, -4/5, 2) \xrightarrow{+(-3, 1, -2)} (-1/3, 1/5, 0).$$

Then the second process allows moving v to

$$\bar{A} =_{\text{def}} [0, 1/2]^n.$$

$$(-1/3, 1/5, 0) \xrightarrow{(-, +, \pm)} (1/3, 1/5, 0).$$

Let's write that as a **Theorem**

Define $T = \mathbb{Z}^n$, translations of \mathbb{R}^n by integers.

Define $W = (\pm 1)^n$, coord sign changes in \mathbb{R}^n .

Recall $\bar{A} = [0, 1/2]^n$, $W\bar{A} = [-1/2, 1/2]^n$.

Theorem

1. For all $v \in \mathbb{R}^n$ $\exists t \in \mathbb{Z}^n$ so $v^1 =_{\text{def}} t + v \in W\bar{A}$.
2. t is **unique** except in coords with $v_i \in \mathbb{Z} + 1/2$.
3. For all $v^1 \in W\bar{A}$ $\exists w \in \pm 1^n$ so $w \cdot v^1 =_{\text{def}} v^0 \in \bar{A}$.
4. w is **unique** except in coords where $v_i^1 = 0$.
5. v_0 is **unique**.

Symm grp we want is $W \rtimes T$, a **semidirect product**.

This is an **affine Weyl group** of type $(\tilde{A}_1)^n$.

But the main point is statements in **Theorem**.

Let's draw that as a picture

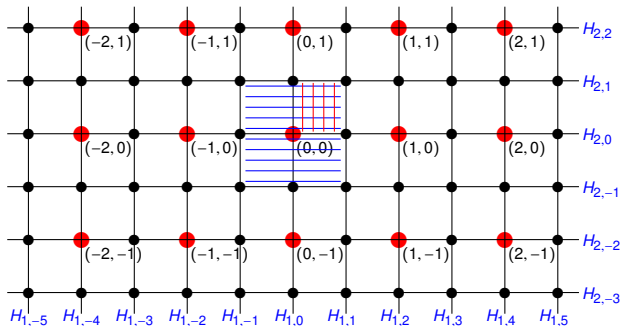
I'm interested in the **hyperplanes** in \mathbb{R}^n

$$H_{i,m} = \{v \in \mathbb{R}^n \mid 2v_i = m\} \quad (1 \leq i \leq n, m \in \mathbb{Z}).$$

For each hyperplane, I'm interested in the **reflection**

$$\begin{aligned} s_{i,m}(v) &= v - (2v_i - m)e_i \\ &= (v_1, \dots, v_{i-1}, -v_i + m, v_{i+1}, \dots, v_n). \end{aligned}$$

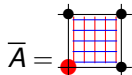
$s_{i,m}$ **chgs sign** of i th coord and **translates by m** .



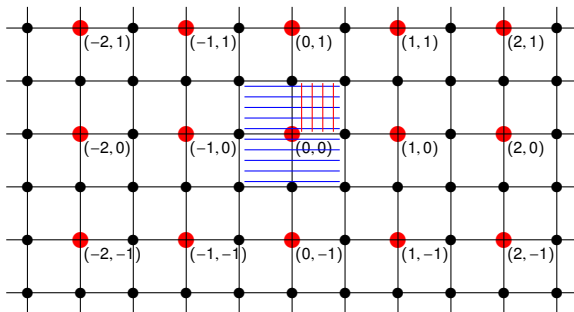
How does the picture prove the theorem?

Start with **any** $v \in \mathbb{R}^n$.

Want to use **hyperplane reflections** to move v to



Whenever v is on the wrong side of a hyperplane $H_{i,m}$ from \bar{A} , **reflect v in that hyperplane**, moving it closer to A .



That wasn't complicated enough to be *math*

Add **more** symmetries: **interchanging** coords of v .

How can you **simplify** $v \in \mathbb{R}^n$ by **adding integers**, **chging coord sgns**, and **permuting** coords?

First process (still) allows moving any v to

$$W\bar{A} =_{\text{def}} [-1/2, 1/2]^n.$$

$$(7/4, -3/5, 3/2) \xrightarrow{+(-2,1,-2)} (-1/4, 2/5, -1/2).$$

Last two processes move v to (much smaller)

$$\bar{A} =_{\text{def}} \{v \in \mathbb{R}^n \mid 1/2 \geq v_1 \geq v_2 \geq \cdots \geq v_n \geq 0\}.$$

$$(-1/4, 2/5, -1/2) \longrightarrow (1/2, 2/5, 1/4).$$

\bar{A} is an **n -simplex**, volume = $1/(2^n \cdot n!)$

This too is a Theorem

Define $T = \mathbb{Z}^n$, translations of \mathbb{R}^n by integers.

Define $W = S_n \ltimes (\pm 1)^n$, coord perms and sign changes.

Our new $\bar{A} = \{1/2 \geq v_1 \geq \dots \geq v_n \geq 0\}$, $W\bar{A} = [-1/2, 1/2]^n$.

Unit cube $W\bar{A}$ is union of $2^n \cdot n!$ translates of simplex \bar{A} .

Theorem

1. For all $v \in \mathbb{R}^n$ $\exists t \in \mathbb{Z}^n$ so $v^1 =_{\text{def}} t + v \in W\bar{A}$.
2. t is **unique** except in coords with $v_i \in \mathbb{Z} + 1/2$.
3. For all $v^1 \in W\bar{A}$ $\exists w \in W$ so $w \cdot v^1 =_{\text{def}} v^0 \in \bar{A}$.
4. w is **unique** unless $v_i^1 = 0$ or $\pm v_i^1 \pm v_j^1 = 0$.
5. v_0 is **unique**.

Symmetry grp we want is $W \ltimes T$, a **semidirect product**.

This is an **affine Weyl group** of type \tilde{B}_n .

But the main point is statements in **Theorem**.

Draw the new Theorem as a picture

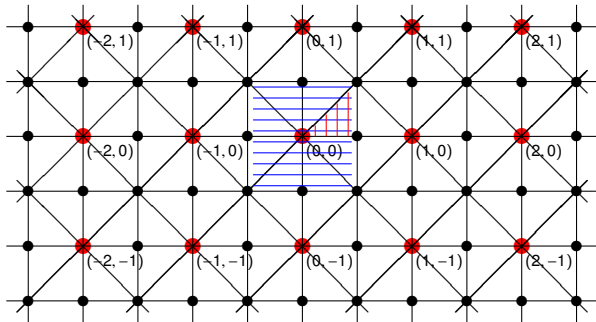
New **hyperplanes** are

$$H_{i,\pm j,m} = \{v \in \mathbb{R}^n \mid v_i \pm v_j = m\} \quad (1 \leq i, j \leq n, m \in \mathbb{Z}).$$

For each hyperplane, we want the **reflection**

$$s_{i,\pm j,m}(\cdots, v_i, \cdots, v_j, \cdots) = (\cdots, \pm v_j + m, \cdots, \pm v_i \pm m, \cdots).$$

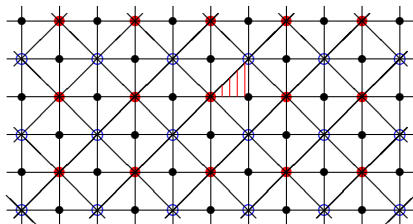
$s_{i,\pm j,m}$ **interchanges** i th and j th coords, multiplying both by \pm , and **translates** by $m(e_i \pm e_j)$.



What's a facet?

The **reflection hyperplanes** (like $\{v_i + v_j = m\}$) each divide \mathbb{R}^n into **three pieces**: the hyperplane itself, and two open pieces.

These hyperplanes divide \mathbb{R}^n into **facets**. Here's \mathbb{R}^2 .



Each open triangle is a facet, called an **alcove**. An alcove has three kinds of 1-diml facets as edges, and three kinds of 0-diml facets as vertices.

There are **three kinds** of 0-diml facets:

1. **integral** (p, q) (p and q in \mathbb{Z});
2. **half-integral** $(p + 1/2, q + 1/2)$; and
3. **mixed** $(p + 1/2, q)$ or $(p, q + 1/2)$.

There are **three kinds** of 1-diml facets (black open intervals):

1. horiz or vert, with one red and one black endpoint;
2. horiz or vert, with one blue and one black endpoint; and
3. diagonal (always with one red and one blue endpoint).

Everything you always wanted to know about facets

$T = \mathbb{Z}^n$, transl of \mathbb{R}^n ; $W = S_n \ltimes (\pm 1)^n =$ type B_n Weyl group.

$\widetilde{W} = W \ltimes T =$ affine Weyl group.

Everything below works for $W =$ any Weyl group, $T =$ root lattice.

An **alcove** is a conn component of \mathbb{R}^n – (all refl hyperplanes).

Theorem \widetilde{W} acts **simply transitively** on alcoves.

1. The **fundamental alcove** A is the n -simplex

$$A = \{1/2 \geq v_1 \geq \dots \geq v_n \geq 0\}.$$

2. The $n + 1$ vertices of A are $f_m = (\underbrace{1/2, \dots, 1/2}_{m \text{ terms}}, \underbrace{0, \dots, 0}_{n - m \text{ terms}})$.

3. Each alcove is an n -simplex, so has $\binom{n+1}{d+1}$ **d -faces**.
4. Every d -diml facet is a d -face of some alcove.

This theorem provides a **computer-effective way** to list all facets.

I'll return to that after explaining why one might want a list of facets.

And now for something completely different

My favorite problem in the whole world is the **unitary dual problem**.

Start with a group G ; look for **all ways that G can act by isometries of Hilbert spaces**.

Quantum mech systems live on Hilbert space, so **unitary rep \leftrightarrow symmetry of quantum systems**.

How can you look for unitary reps?

I'll explain how looking for unitary reps of **simple Lie groups** leads to geometry of facets.

Two important subgroups for $GL(n, \mathbb{R})$

$K(\mathbb{R}) = O(n)$ = orthogonal group,

A = **positive** diagonal matrices,

A^+ = positive diag mats with **decreasing** entries.

Any invertible $n \times n$ real g has a **polar decomposition**

$$g = k_1 a k_2, \quad (a \in A^+, \quad k_i \in O(n)).$$

Matrix a is **unique**. Diagonal entries of a are the **singular values** of g . Largest singular value is

$$a_1 = \max_{v \in \mathbb{R}^n \setminus \{0\}} \frac{\|gv\|}{\|v\|},$$

the largest amount that g can **stretch** a vector.

Similarly, a_n is the least that g can **shrink** a vector.

Since $K(\mathbb{R})$ is **compact**, polar decomp says that A —better, A^+ —**enumerates all ways to go to infinity in $GL(n, \mathbb{R})$.**

So what can you do with KAK ?

$K = O(n)$ = orthogonal group,

A = positive diagonal matrices,

A^+ = positive diag mats with decreasing entries.

Study **harmonic functions on the unit disc** by **boundary values**: limiting behavior in radial directions.

Same applies to **functions on $GL(n, \mathbb{R}) = KAK$** : helps to study **limiting behavior in the A variable**, particularly along A^+ .

(approximate) **Theorem** (Harish-Chandra). Nice fn ϕ on $GL(n, \mathbb{R})$ is **exponential at infinity**: have an **asymptotic expansion**

$$\phi(k_1 a k_2) \sim c(k_1, k_2) a^\nu + \text{lower terms}, \quad (a \in A^* \rightarrow \infty)$$

with $\nu \in \mathbb{C}^n$. Here $a^\nu = a_1^{\nu_1} \cdots a_n^{\nu_n}$.

HC/Langlands idea: reps of $GL(n, R)$ are indexed by $\nu \in \mathbb{C}^n$ describing their asymptotic behavior at infinity.

which reps are **unitary** \leftrightarrow which **facet** ν is in!

How do you make reps of $GL(n, \mathbb{R})$?

Reps of G on **fns on homogeneous spaces G/H** .

Better: **sections of vector bundles $\mathcal{E} \rightarrow G/H$** .

Best space to use for $GL(n, \mathbb{R})$:

$X =$ **complete flags** $0 = V_0 \subset V_1 \subset \dots \subset V_n = \mathbb{R}^n$.

X has **n real line bundles \mathcal{E}_i** , fiber V_i/V_{i-1} .

$\nu \in \mathbb{R}^n \rightsquigarrow$ real line bundle $\mathcal{E}_\nu = |\mathcal{E}_1|^{\nu_1} \otimes \dots \otimes |\mathcal{E}_n|^{\nu_n}$

$\pi_\nu =$ sections of $\mathcal{E}_\nu \otimes D^{1/2}$, **nice rep of $GL(n, \mathbb{R})$** .

Here $D^{1/2}$ is **half-density bundle on X** , useful normalization.

If $\rho = ((n-1)/2, (n-3)/2, \dots, -(n-1)/2)$, then $D^{1/2} = \mathcal{E}_\rho$.

Theorem (HC, Helgason, Helgason-Johnson). Say $\nu_1 \geq \dots \geq \nu_n$.

1. π_ν has **asymptotic behavior** $a^{\nu-\rho}$ at infinity on A^+ .
2. π_ν **bdd** $\iff \nu \in \rho -$ (nonneg combs of pos roots $e_i - e_j$).
3. π_ν **herm** $\iff \nu = (\nu_1, \dots, \nu_m, \{0\}, -\nu_m, \dots, -\nu_1)$.
4. In (3), whether π_ν is **unitary** \iff **facet** of ν .

How to classify unitary reps of $GL(2m, \mathbb{R})$

Unitary reps of $GL(2m, \mathbb{R})$ indexed by **some facets** in

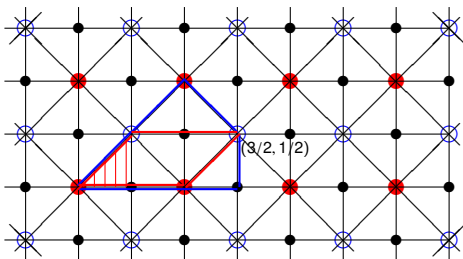
$$v = (v_1, \dots, v_m), \quad v_1 \geq \dots \geq v_m \geq 0$$

$$v_1 + v_2 + \dots + v_p \leq (m - 1/2) + (m - 3/2) + \dots + (m - (2p - 1)/2)$$

So to describe unitary representations, need to

1. **enumerate finite #** facets satisfying inequalities; and
2. for each facet, **test** whether **one** v in facet is unitary.

Test (2) is possible using `atlas` software.



Blue quadrilateral is the candidates allowed by Helgason-Johnson: 7 alcoves, 29 facets. **Red parallelogram FPP** is a better bound found by Dan Barbasch: 4 alcoves, 19 facets.

Same ideas \rightsquigarrow unitary duals for **all** real reductive G .

So what's the program?

General G : **pos roots** $R^+ \subset \mathbb{R}$ **vec space** $\mathfrak{h}_{\mathbb{R}}^*$ replaces \mathbb{R}^n .

Weyl group W replaces $S_n \times \{\pm 1\}^n$.

Hyperplanes are $H_{\alpha^\vee, m} = \{\gamma \in \mathfrak{h}^* \mid \langle \gamma, \alpha^\vee \rangle = m\}$.

FPP is $\{\gamma \in \mathfrak{h}_{\mathbb{R}}^* \mid \langle \gamma, \alpha^\vee \rangle \in [0, 1], \text{ all } \alpha \text{ simple}\}$.

Need to

1. **compute** partition of FPP into facets
2. for one ν in each facet, **test** unitarity of **finitely many** reps of infl char ν .

For E_7 , number of facets in FPP is about **38 million**;
compute them in few hours.

For E_8 , number of facets in FPP is about **30 billion**;
compute in a month or so.

test is harder...