

A Minkowski-type inequality in AdS-Melvin space

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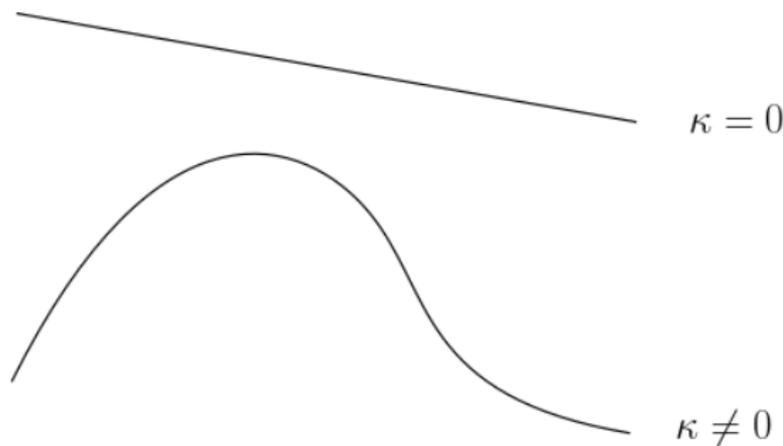
Ridge High School

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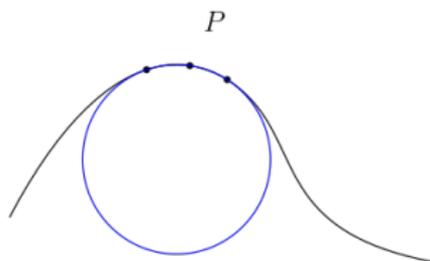
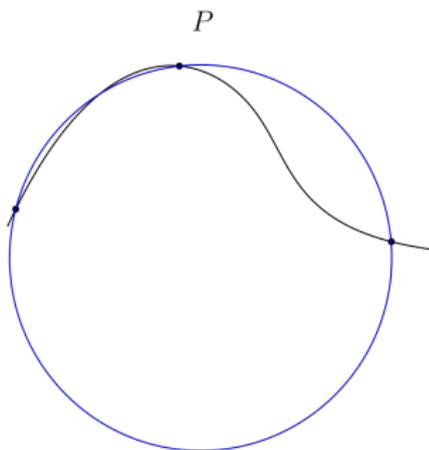
Curvature

- How can we tell the difference between a straight line and a curve?
- We can define the *curvature* κ , which measures how fast the curve changes direction.



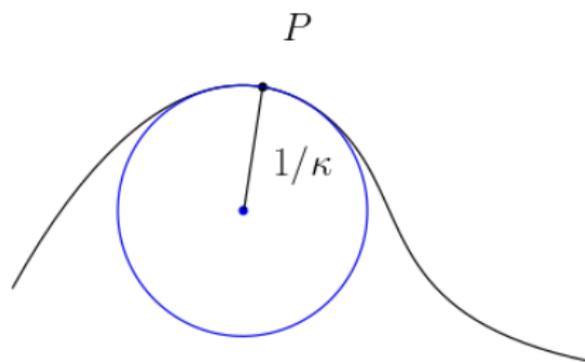
Curvature

- To define the curvature at a point P , we can try comparing the curve to a circle.
- Circles with larger radii change direction less rapidly, so the radius is a good metric.
- Pick two points close to P , and draw the circle through the three points.



Curvature

- As the two points move closer to P , the circle approaches the *osculating* circle.

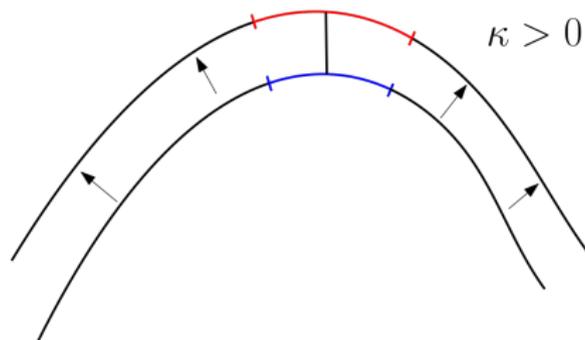


Definition

The *curvature* κ at P is the reciprocal of the radius of the osculating circle.

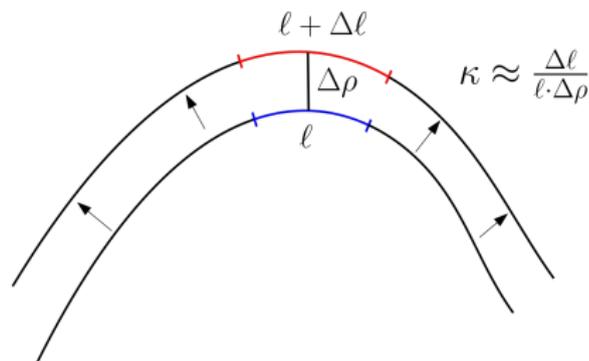
Another Look at Curvature

- Suppose the curvature at P is positive, and consider a small segment containing P .
- We *expand* the curve outwards, mapping the **old segment** to a **new segment**.
- The **new segment** is longer than the **old segment** when $\kappa > 0$.
- If $\kappa < 0$ the opposite holds.



Another Look at Curvature

- When we *expand* the curve, we move each point a distance $\Delta\rho$ along the outward normal.
- Suppose our **old segment** has length l , and our **new segment** has length $l + \Delta l$.



Definition

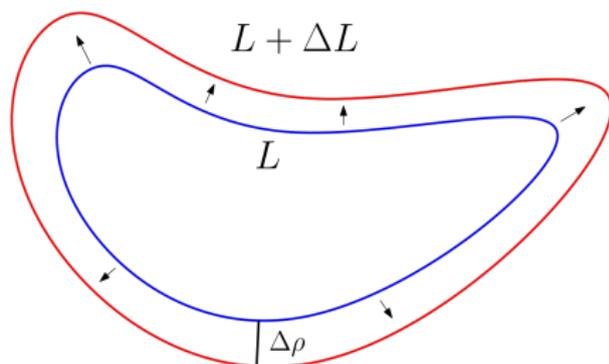
The *curvature* κ is the limit of $\frac{\Delta l}{l \cdot \Delta\rho}$ as l and $\Delta\rho$ go to zero.

Another Look at Curvature

Corollary

Suppose we expand a curve by a distance $\Delta\rho$, changing its length from L to ΔL . Then

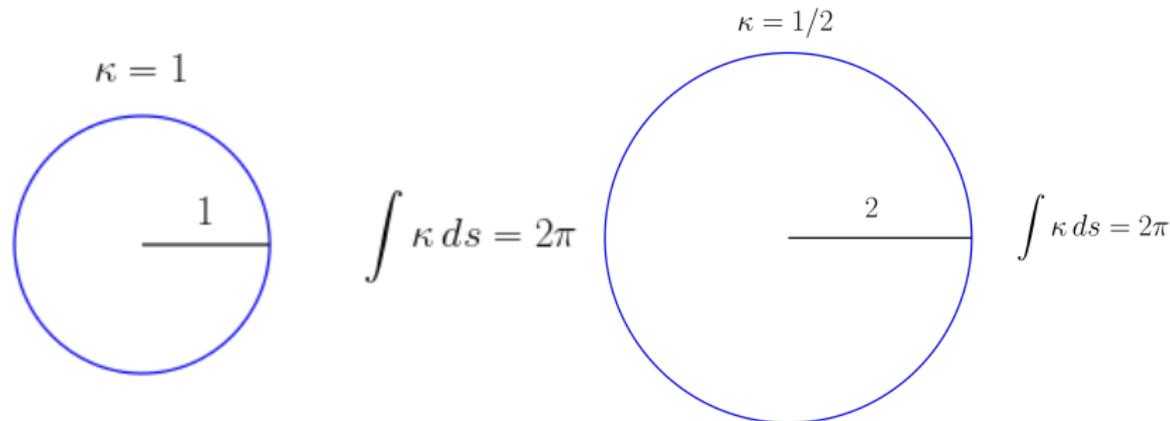
$$\lim_{\Delta\rho \rightarrow 0} \frac{\Delta L}{\Delta\rho} = \int \kappa ds.$$



$$\frac{\Delta L}{\Delta\rho} \approx \int \kappa ds$$

Another Look at Curvature

- This motivates us to consider the integral $\int \kappa ds$.



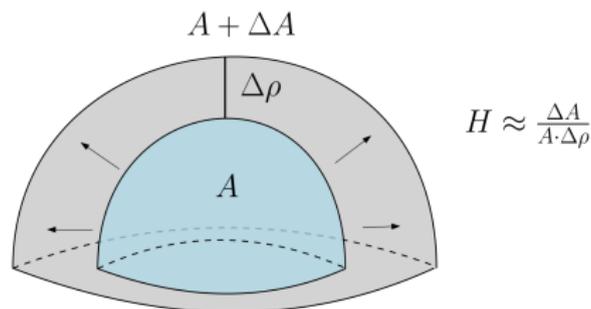
Theorem

For any closed curve, we have

$$\int \kappa ds = 2\pi.$$

Mean Curvature

- We can extend this new definition into higher dimensions.
- We *expand* a surface by moving each point a distance $\Delta\rho$ along the unit outward normal.
- This maps a small patch of area A around point P to a new patch of area $A + \Delta A$.

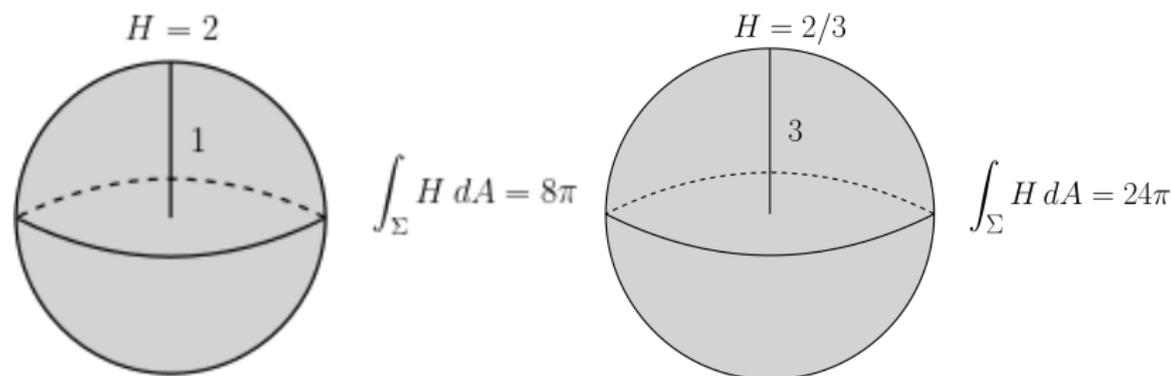


Definition

The *mean curvature* H is the limit of $\frac{\Delta A}{A \cdot \Delta\rho}$ as A and $\Delta\rho$ go to zero.

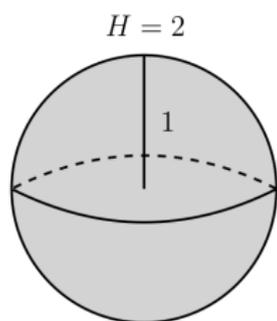
Classical Minkowski Inequality

- Similar to the two-dimensional case, let's try integrating the mean curvature over a surface in \mathbb{R}^3 .
- Unfortunately, the integral of mean curvature over different spheres is not constant.

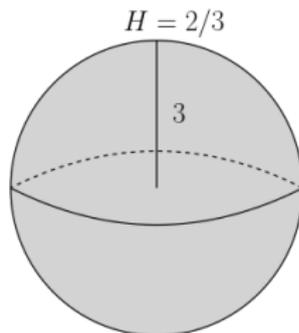


Classical Minkowski Inequality

- We can normalize: for any sphere Σ , the surface integral of H is equal to $\sqrt{16\pi|\Sigma|}$, where $|\Sigma|$ is its surface area.



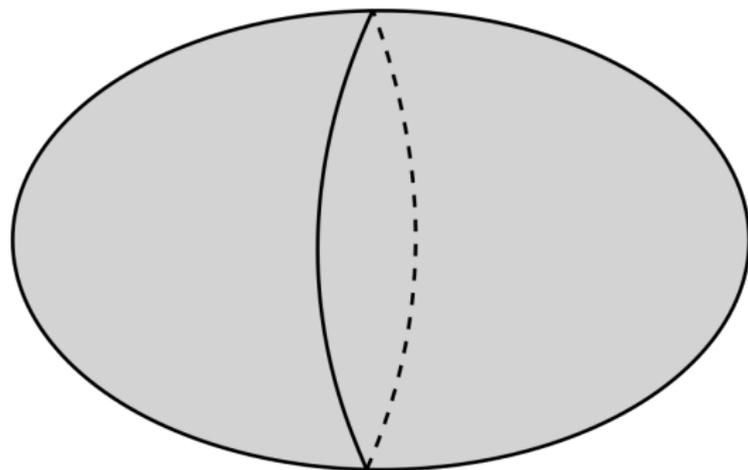
$$\int_{\Sigma} H dA = \sqrt{16\pi|\Sigma|}$$



$$\int_{\Sigma} H dA = \sqrt{16\pi|\Sigma|}$$

Classical Minkowski Inequality

- This doesn't hold for other surfaces, however.



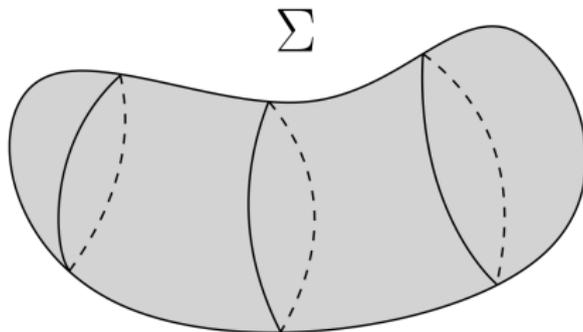
$$\int_{\Sigma} H dA > \sqrt{16\pi|\Sigma|}$$

Classical Minkowski Inequality

Theorem

For a surface $\Sigma \subset \mathbb{R}^3$ with area $|\Sigma|$, we have the inequality

$$\int_{\Sigma} H dA \geq \sqrt{16\pi|\Sigma|}.$$



- This holds for any dimension \mathbb{R}^n .

Riemannian Metrics

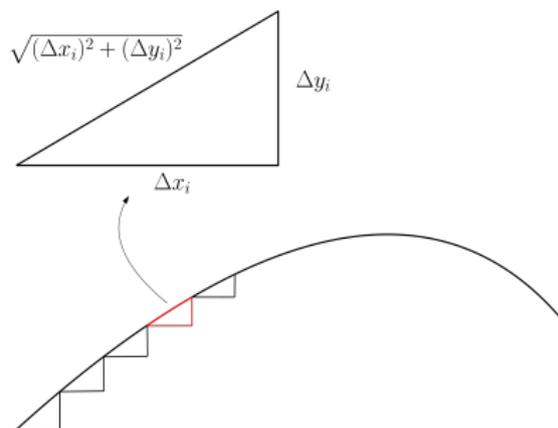
- So far, we've only worked in Euclidean spaces: \mathbb{R}^2 and \mathbb{R}^3 .
- We can work in more general spaces as well, but we need to introduce the concept of a *Riemannian metric*.
- A Riemannian metric is, roughly speaking, a method of assigning lengths to curves.

Riemannian Metrics

Example (metric of \mathbb{R}^2)

- The metric of \mathbb{R}^2 is $dx^2 + dy^2$.
- If we cut a curve into differential pieces, each piece has a length $\sqrt{dx^2 + dy^2}$.
- So a curve defined by $(x(t), y(t))$ has length

$$\int \sqrt{(x'(t))^2 + (y'(t))^2} dt.$$

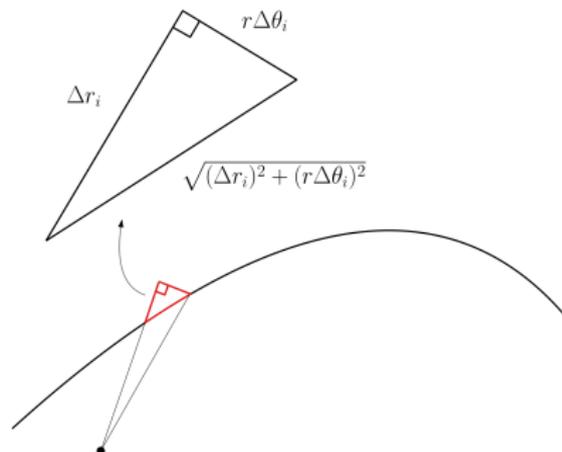


Riemannian Metrics

Example (polar \mathbb{R}^2)

- The metric of \mathbb{R}^2 is $dr^2 + r^2 d\theta^2$.
- If we cut a curve into differential pieces, each piece has a length $\sqrt{dr^2 + r^2 d\theta^2}$.
- So a curve defined by $(r(t), \theta(t))$ has length

$$\int \sqrt{(r'(t))^2 + (r\theta'(t))^2} dt.$$

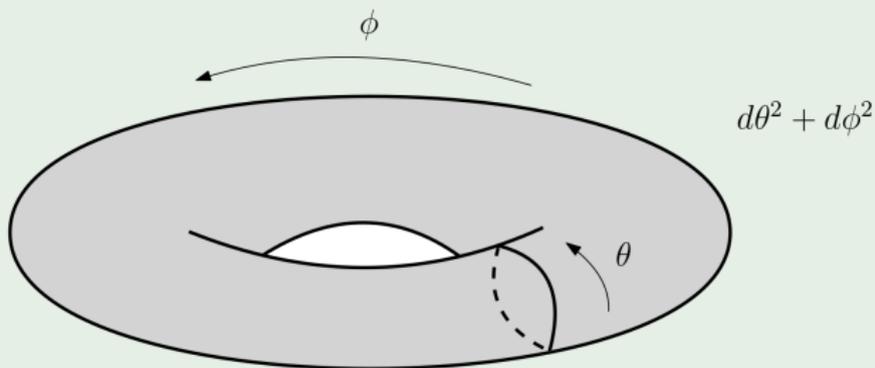


Riemannian Metrics

Example (torus)

- We can equip a torus with the metric

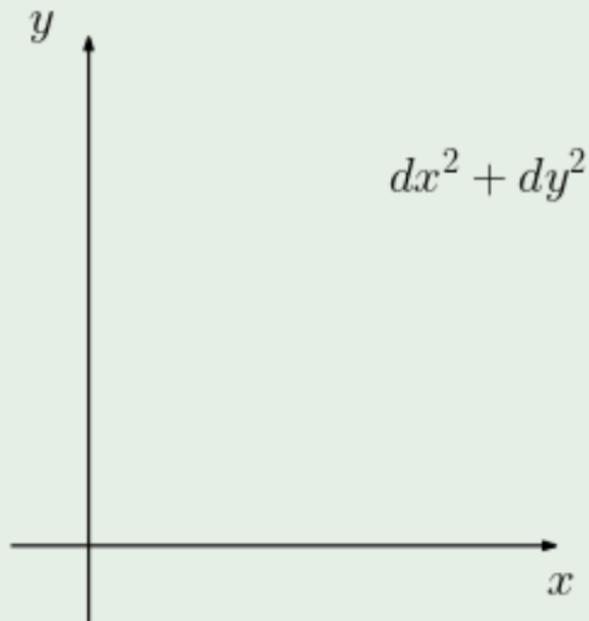
$$d\theta^2 + d\phi^2.$$



Riemannian Metrics

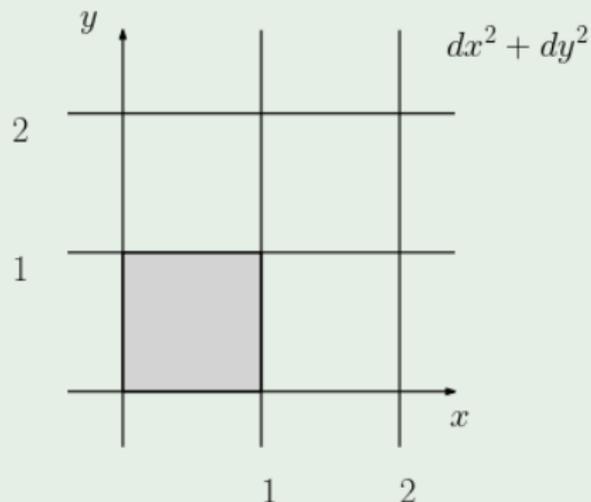
Example (torus)

- Same metric as the Euclidean space:


$$dx^2 + dy^2$$

Example (torus)

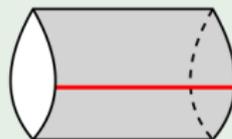
- How can we generate a torus from \mathbb{R}^2 ?



Example (torus)

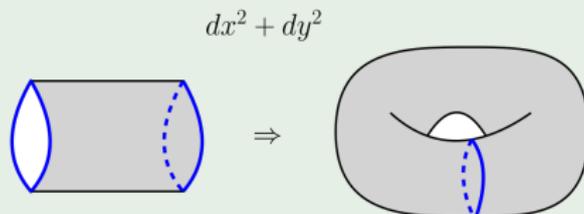
- *Identify* the top and bottom edges:

$$dx^2 + dy^2$$



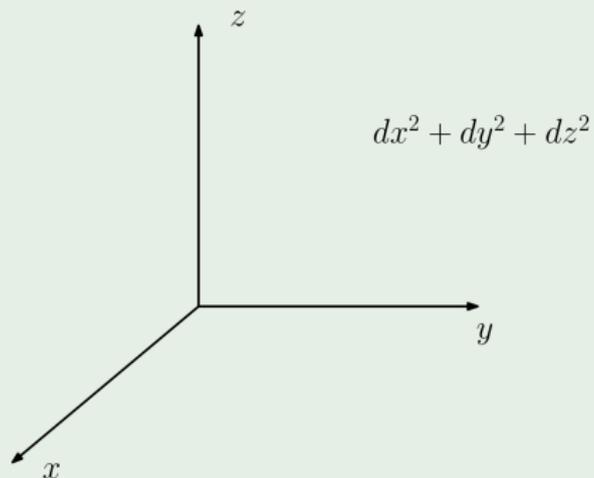
Example (torus)

- *Identify* the left and right edges:



Riemannian Metrics

Example (\mathbb{R}^3)

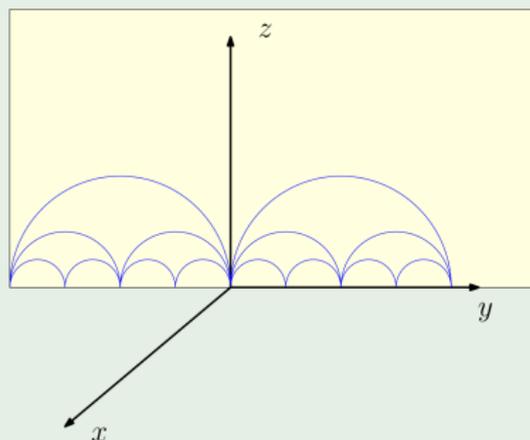


Riemannian Metrics

Example (hyperbolic space)

- The *hyperbolic* space is given by the metric

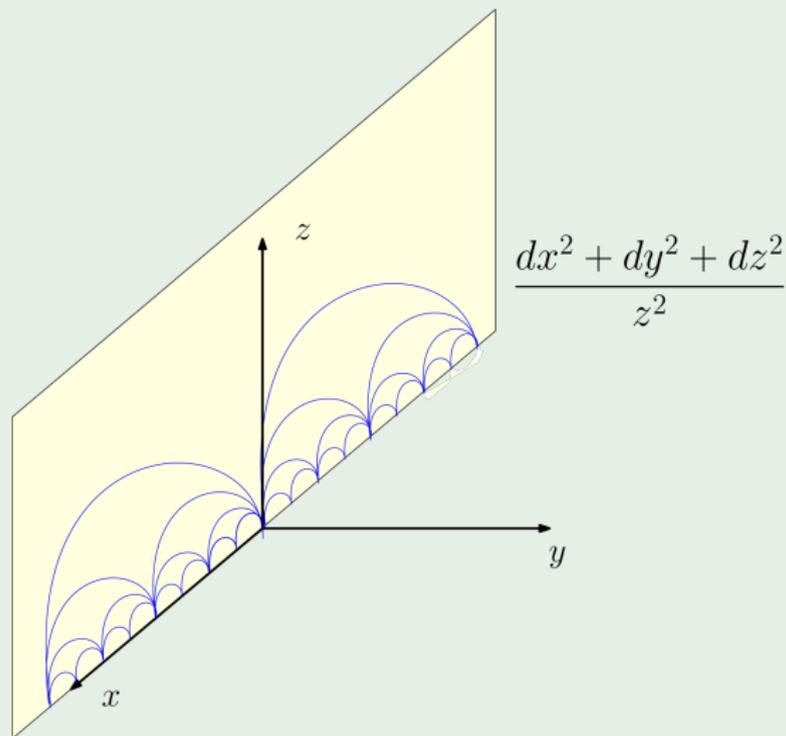
$$\frac{dx^2 + dy^2 + dz^2}{z^2}.$$



$$\frac{dx^2 + dy^2 + dz^2}{z^2}$$

Riemannian Metrics

Example (hyperbolic space)



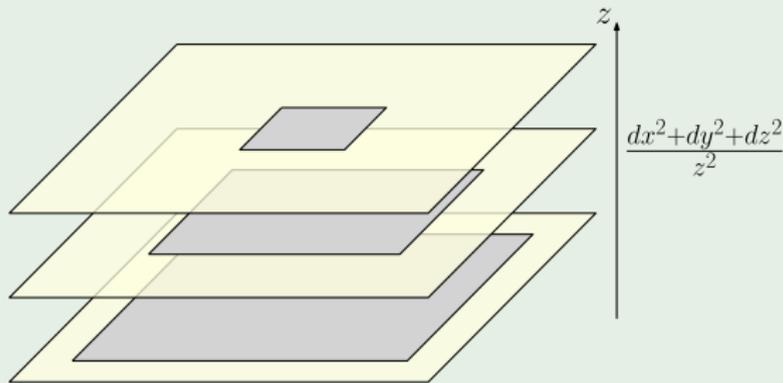
Riemannian Metrics

Example (hyperbolic space)

- Constant z cross-sections have the metric

$$\frac{dx^2 + dy^2}{z^2}.$$

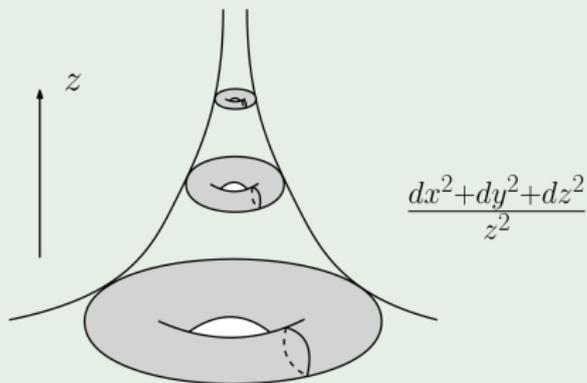
- These cross-sections get smaller for larger z .



Riemannian Metrics

Example (hyperbolic space)

- The space is *toroidal*: cross-sections are toruses.



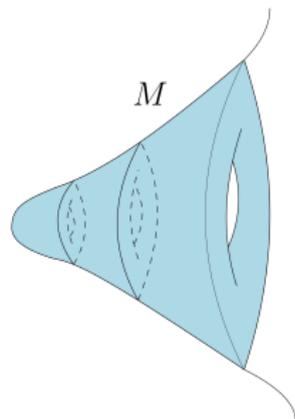
AdS-Melvin space

Definition

The *AdS-Melvin space* is given by the metric

$$z^{-2}F(z)^{-1}dz^2 + z^{-2}dx^2 + z^{-2}F(z)dy^2$$

where $F(r) = 1 - z^3 - bz^4$ for some $b > 0$.



Properties:

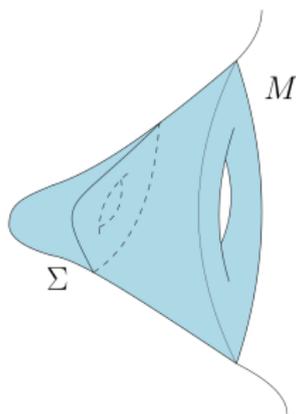
- toroidal
- negative mass

Main Question

Conjecture

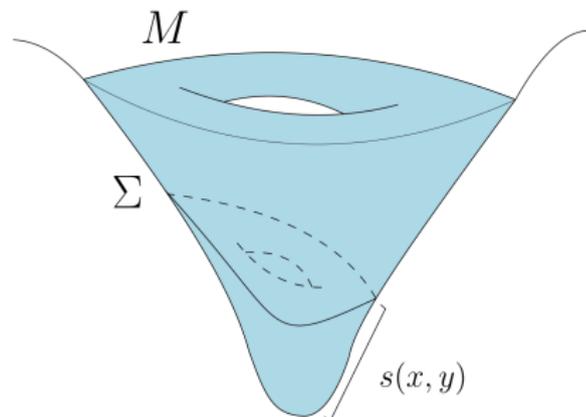
For a surface Σ embedded in the AdS-Melvin space enclosing a region Ω , we have the inequality

$$\underbrace{\int_{\Sigma} Hz^{-1} dA - 6 \int_{\Omega} z^{-1} dvol}_{Q(\Sigma)} + \text{mass} \geq 0.$$



Main Question

- We assume that Σ is a *graph*; that is, it is defined by $z^{-1} = s(x, y)$ for some function s .



Theorem

If Σ is a graph embedded in the AdS-Melvin space, then we have the inequality

$$Q(\Sigma) + \text{mass} \geq 0.$$

Acknowledgements

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