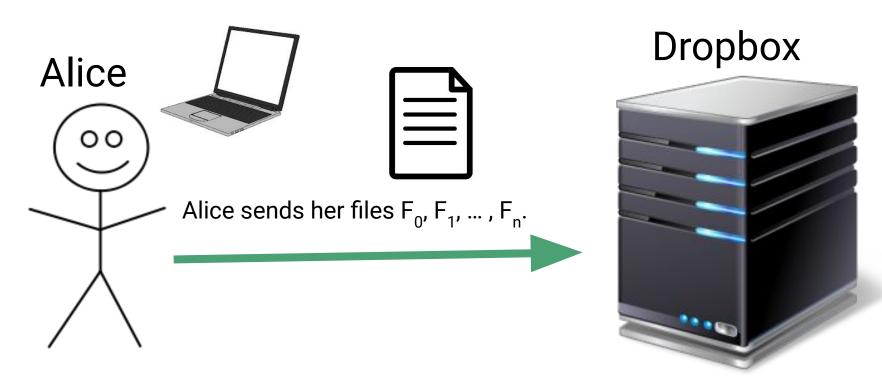
Verkle Trees: Ver(y Short Mer)kle Trees

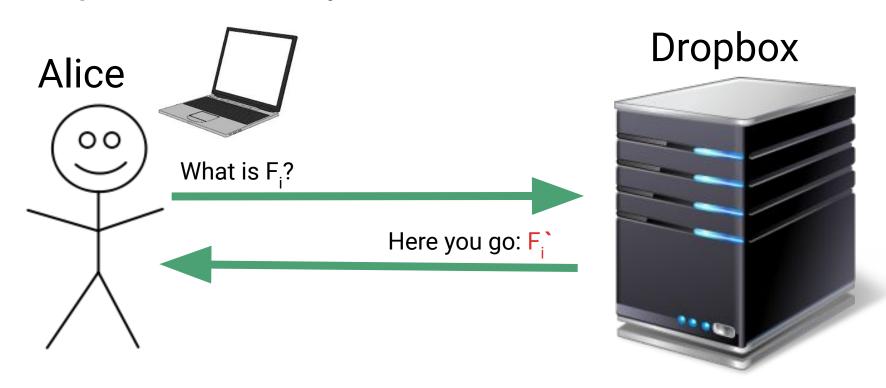
John Kuszmaul

Mentored by Alin Tomescu PRIMES Conference - 5/19/2019

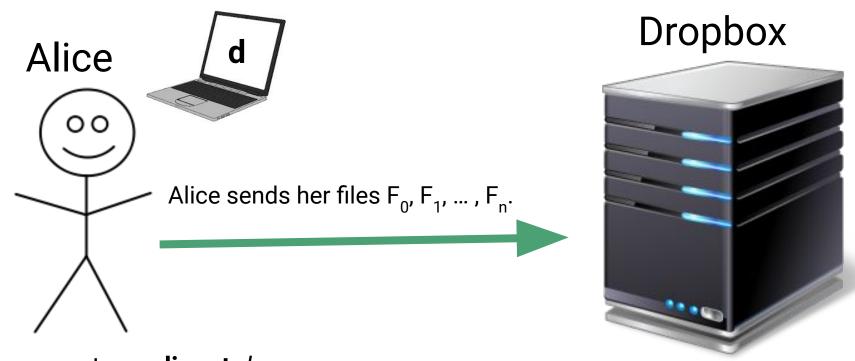
Storing Files Remotely



Storing Files Remotely

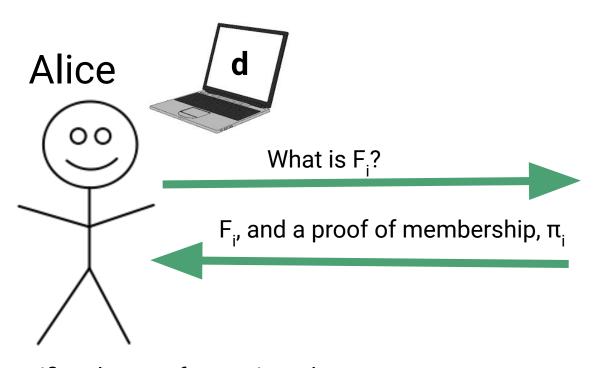


Proving/Verifying Integrity (or Correctness)



Alice generates a **digest** *d* of her files.

Proving/Verifying Integrity

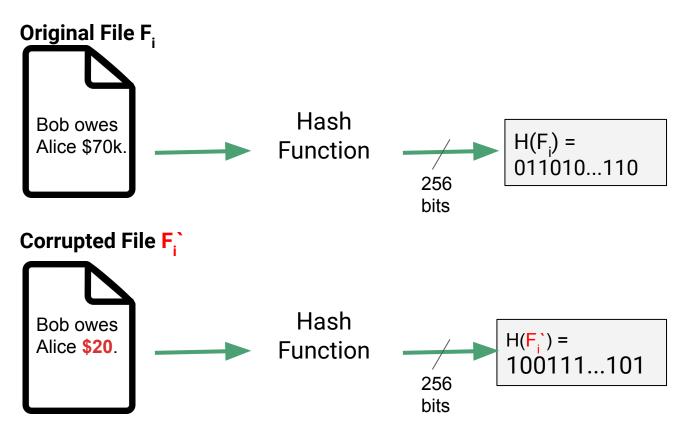


Dropbox



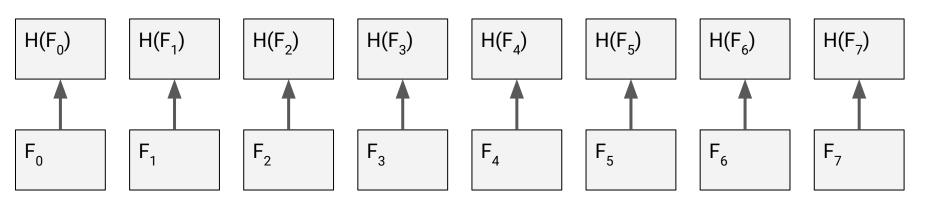
Alice verifies the proof π_i against d to make sure F_i has not been modified.

Secure Hash Functions

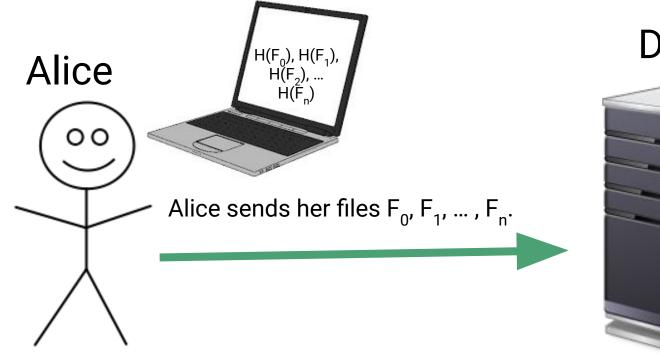


A Simple Scheme for Verifying File Integrity

Alice hashes each of her files:



Proving/Verifying Integrity: Simple Scheme

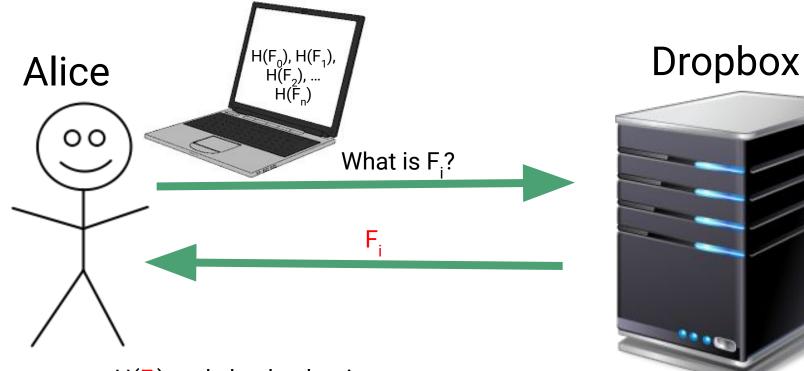


Dropbox



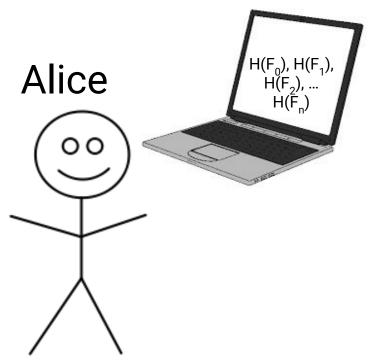
Alice computes and stores the hashes locally.

Proving/Verifying Integrity: Simple Scheme

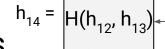


Alice computes $H(F_i)$ and checks that it equals stored $H(F_i)$.

Problem: Alice has to store n hashes.



Alice's digest must be constant-sized.



The root is the digest.

H(h₁₀, h₁₁)

Solution: Merkle Trees $h_{12} = |H(h_{8}, h_{9})|$

$$h_{12} = H(h_{8}, h_{9})$$

$$h_8 = H(h_0, h_1)$$

$$h_0 = h_1 =$$

 $H(F_0)$

 $H(F_1)$



$$h_9 = H(h_2, h_3)$$

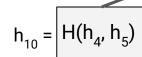
 $H(F_2)$

 F_2

 $H(F_3)$













 F_5

 $H(F_5)$

h₁₃ =

 $h_5 =$

$$h_{11} = |H(h_{6}, h_{7})|$$





 F_6



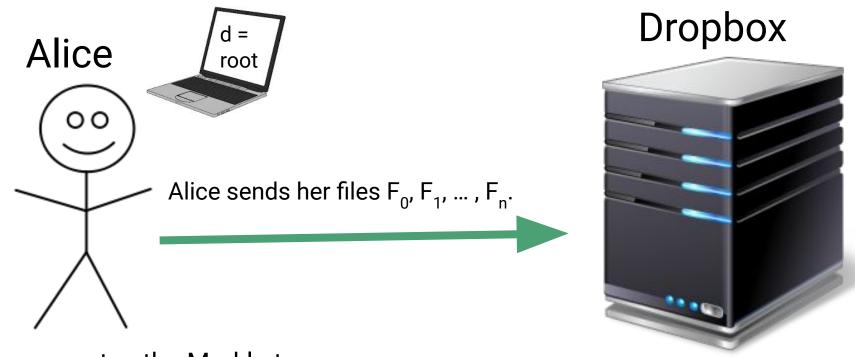




h₇ =

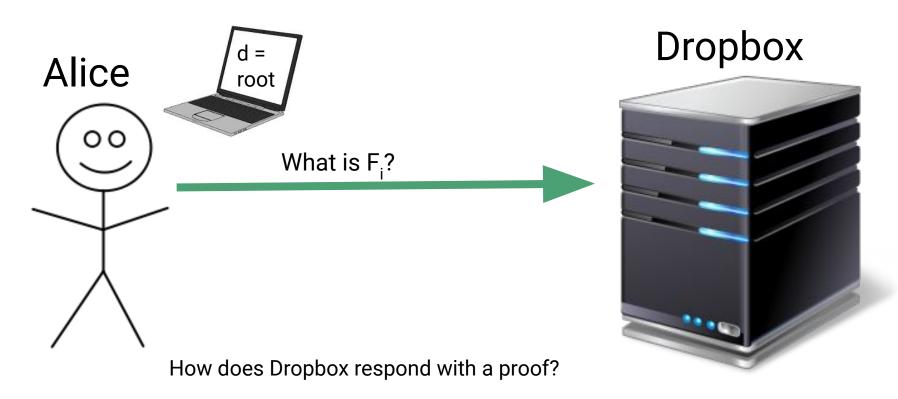
 $H(F_7)$

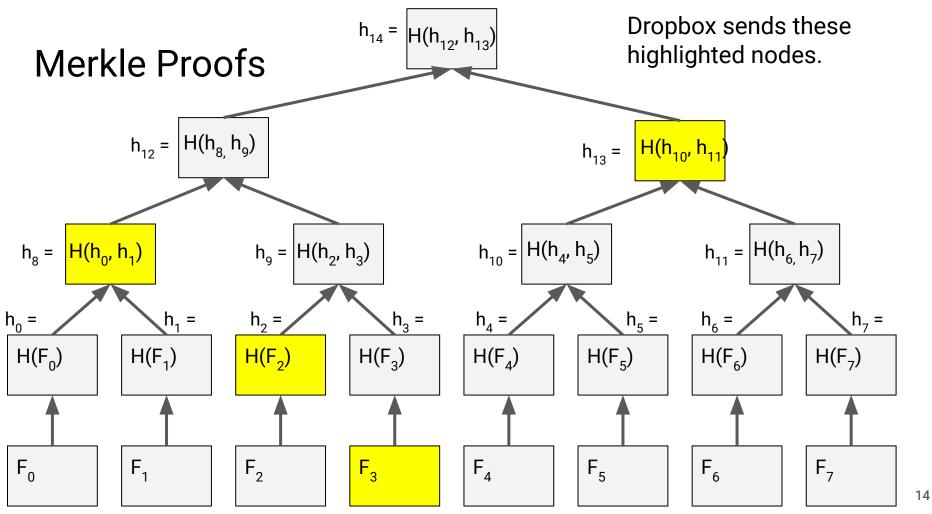
Proving/Verifying Integrity: Merkle Tree



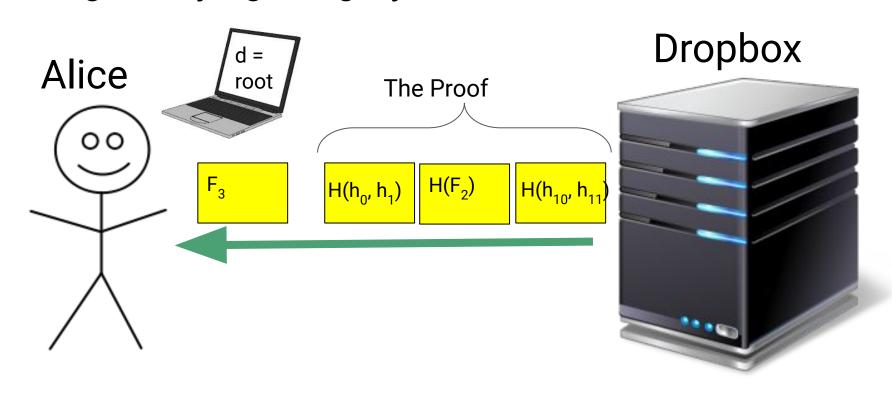
Alice computes the Merkle tree and stores the root locally.

Proving/Verifying Integrity: Merkle Tree

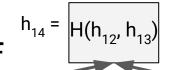


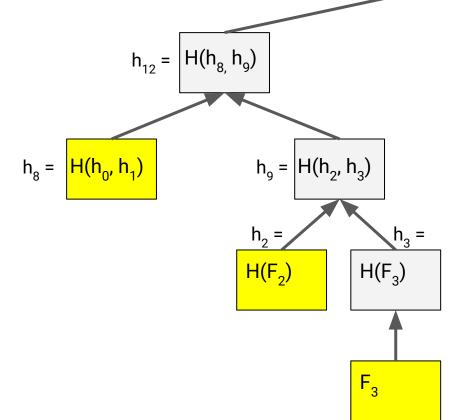


Proving/Verifying Integrity: Merkle Tree



Verifying the Proof



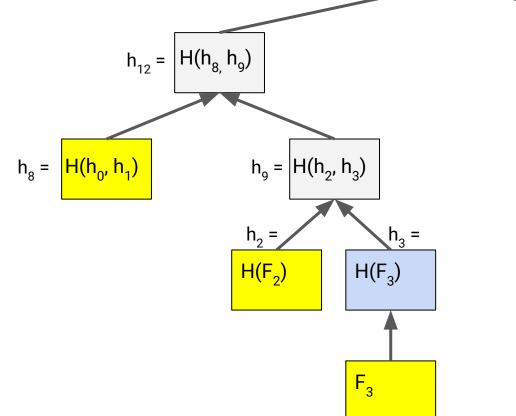


Alice computes the root starting from F_3 with these highlighted proof.

 $h_{14} = H(h_{12}, h_{13})$

Alice hashes up the tree.

Verifying the Proof

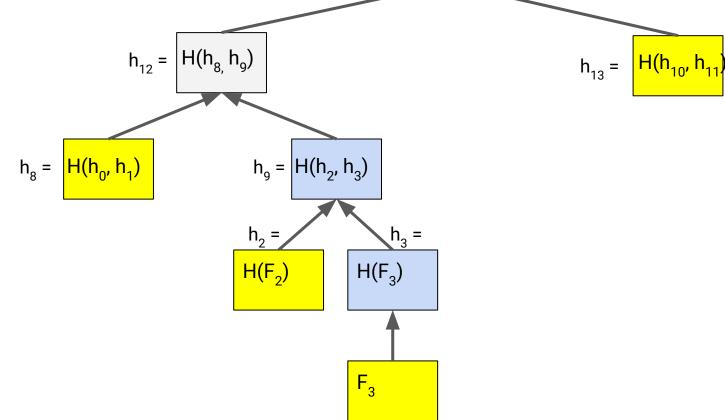


$$h_{13} = H(h_{10}, h_{11})$$

 $h_{14} = H(h_{12}, h_{13})$

Alice hashes up the tree.

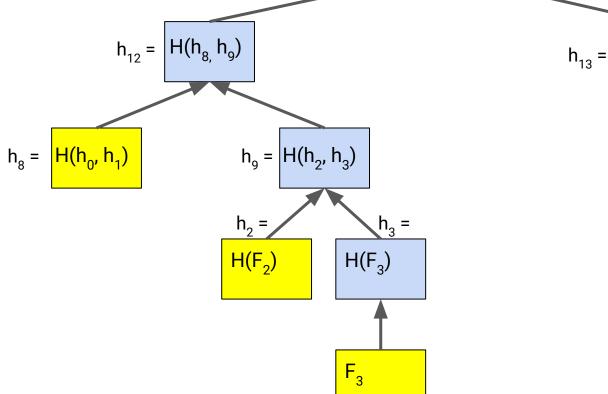
Verifying the Proof



 $h_{14} = H(h_{12}, h_{13})$

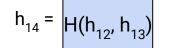
Alice hashes up the tree.

Verifying the Proof

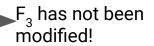


$$h_{13} = H(h_{10}, h_{11})$$

Verifying the Proof

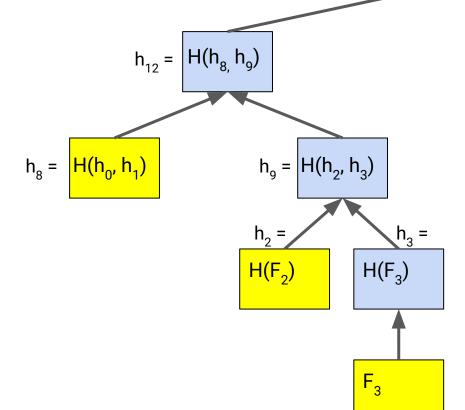


Alice checks if the Merkle Root = d



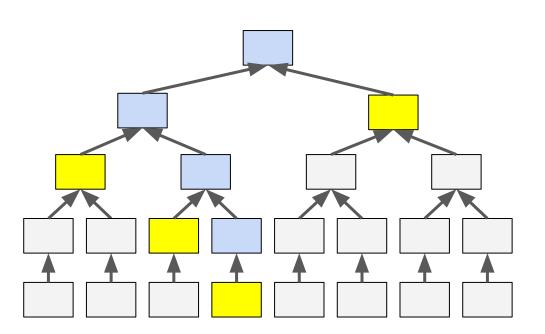
Time to stop using Dropbox!

$$h_{13} = H(h_{10}, h_{11})$$



Everyone loves Merkle Trees!

- They're beautiful.
- They're efficient.



n = number of leaves (files)

	Merkle Tree	
Construct Tree	O(n)	
Proof size	O(log n)	
Update File	O(log n)	

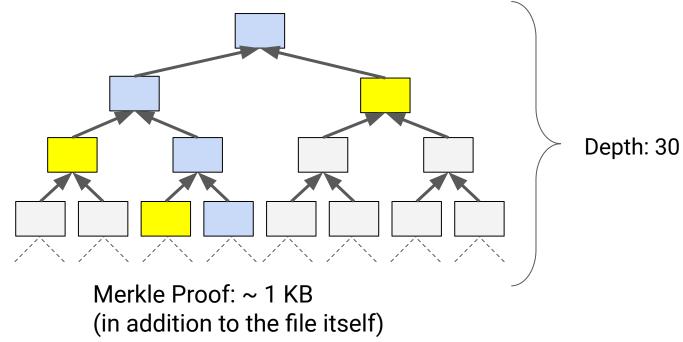
Problem: Many small files ⇒ Merkle proofs too large.

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• Suppose Alice has one billion $\approx 2^{30}$ files.

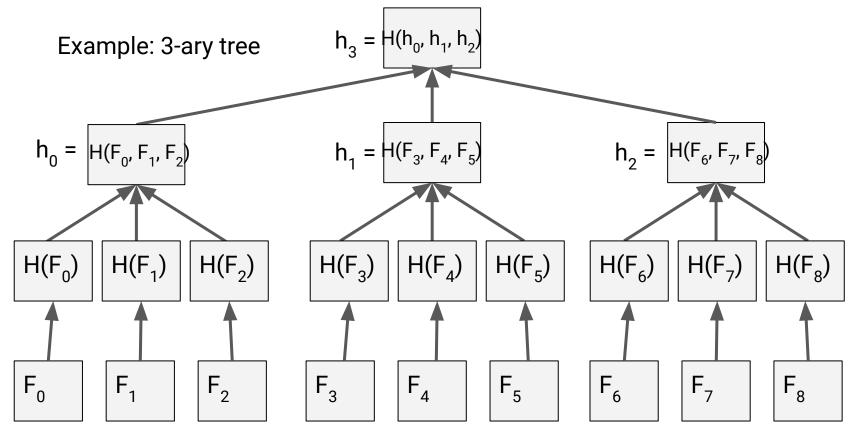
Problem: Many small files ⇒ Merkle proofs too large.

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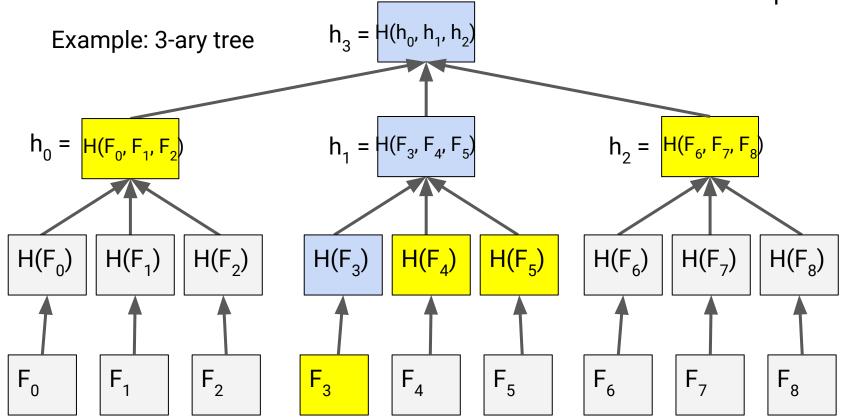


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Possible Solution: q-ary Merkle Tree



Problem: The Proof Becomes Bigger, O(q log_an)



Our Work: Verkle Trees reduce the proof size

- We pick a q.
- We reduce the proof size from $\log_2 n$ to $\log_a n = \log_2 n / \log_2 q$.
- Factor of log₂q less bandwidth!
- At the cost of q times more computation to construct.
- Proof verification is log₂q times faster.



Does this matter? (Hint: Yes)

- Merkle hash trees are everywhere in cryptography:
 - Consensus Protocols
 - Public-Key Directories
 - Cryptocurrencies
 - Encrypted Web Applications
 - Secure File Systems



Vector Commitment (VC) Schemes by Catalano and Fiore (2013)

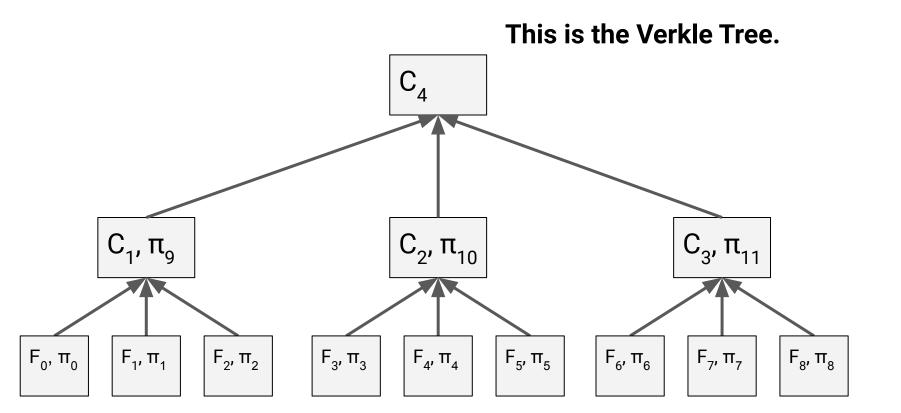
Each file has a constant-sized proof (π) . F_0, π_0 F_{5} , π_{5} F_{1}, π_{1} F_{2}, π_{2} F_{3} , Π_{3} F_4 , π_4 F_{6}, π_{6}

Commitment (C) is the digest.

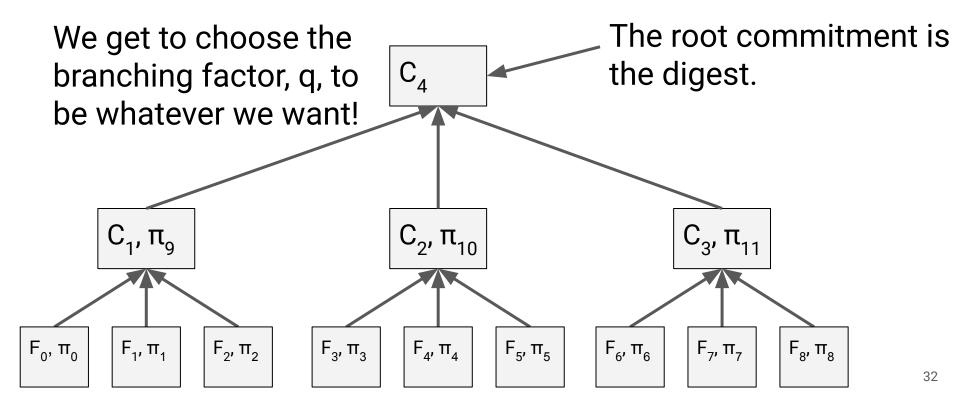
VC Schemes are Computationally Impractical

Scheme/op	Construct	Proof size
Merkle	O(n)	O(log ₂ n)
VC scheme	O(n ²)	O(1)

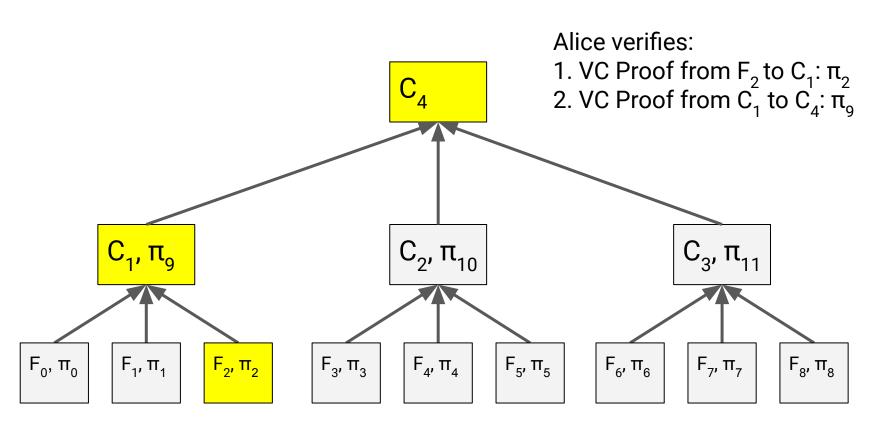
Our Solution: Replace Hash Functions with VC Schemes



We now have a Verkle Tree!



Alice Receives $\log_q n$ Constant-Sized π 's.



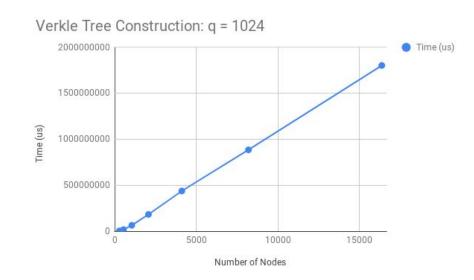
Comparison

Scheme/op	Construct	Update file	Proof size
Merkle	O(n)	O(log ₂ n)	O(log ₂ n)
q-ary Merkle	O(n)	O(q log _q n)	O(q log _q n)
VC scheme	O(n ²)	O(n)	O(1)
q-ary Verkle	O(qn)	O(q log _q n)	O(log _q n)

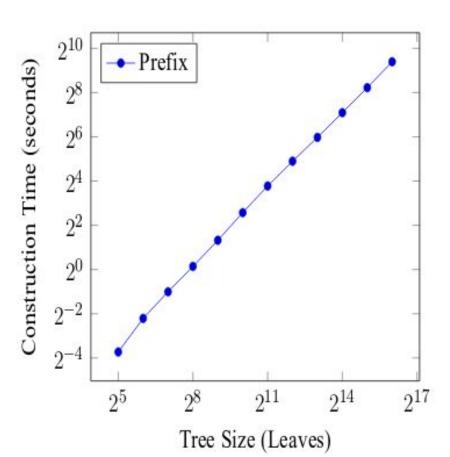
Verkle Trees let us trade off proof-size vs. construction time.

My Contribution

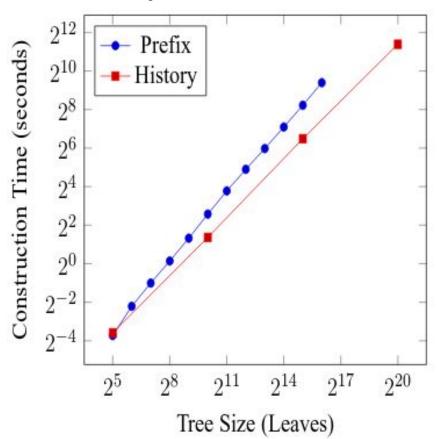
- I proved complexity bounds for Verkle Trees.
- I implemented and optimized Verkle Trees in C++.
- Benchmarked implementations.



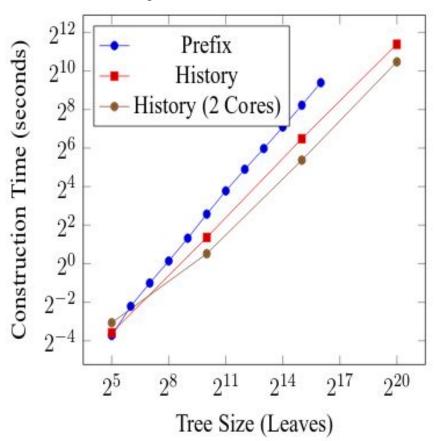
Prefix Tree



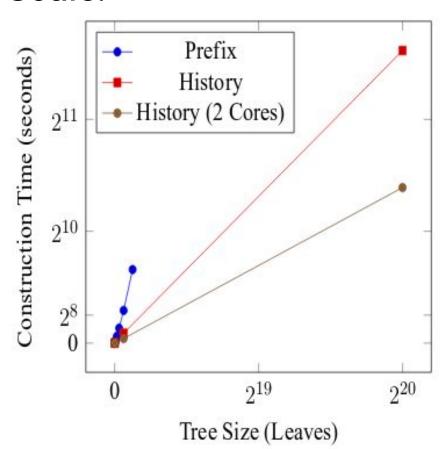
Prefix Tree vs. History Tree



Prefix Tree vs. History Tree vs. Parallelized History



On a Linear Scale:



Acknowledgements

- Thank you Alin!
- Thank you PRIMES!
- Thank you Mom and Dad!

