Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion

### A Diagrammatic Approach to the $K(\pi, 1)$ Conjecture

#### Niket Gowravaram and Uma Roy Mentor: Alisa Knizel Fourth Annual MIT PRIMES Conference

May 18, 2014

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#### WHAT IS A COXETER GROUP?

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### WHAT IS A COXETER GROUP?

#### Definition

A Coxeter group is given by generators  $g_1, g_2, \ldots, g_n$  with relations:

• 
$$g_i^2 = 1$$
 for all *i*

• 
$$(g_i g_j)^{m_{ij}} = 1$$
 for all  $i, j$ 

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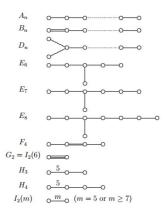
- $g_i^2 = 1$  for all i
- $(g_ig_j)^{m_{ij}} = 1$  for all i, j

Some examples of Coxeter groups include the symmetric group and reflection groups.

#### COXETER DIAGRAMS

Coxeter diagrams can be used to visualize Coxeter groups.

- Each vertex represents a generator
- Edges show the relations between generators



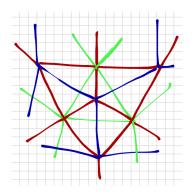
Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
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#### DIAGRAMMATICS

We can use Coxeter groups to create certain graphs.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
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We can	use Coxeter group	ps to create cer	tain graphs.	

- Each color represents a generator.
- The degree of each vertex is determined by the relations between generators.



 $K(\pi, 1)$  Conjecture

There is a conjecture known as the  $K(\pi, 1)$  conjecture regarding the second homotopy group of the dual Coxeter complex.

- The dual Coxeter complex is a topological space associated to each Coxeter group
- Elements of second homotopy group correspond to aforementioned graphs

Proving this conjecture is equivalent to proving that all possible graphs for a Coxeter group can be simplified to the empty graph using a sequence of allowed moves.

#### MOVES ON DIAGRAMS

How can we simplify a graph?

#### MOVES ON DIAGRAMS

How can we simplify a graph? 3 allowable moves:

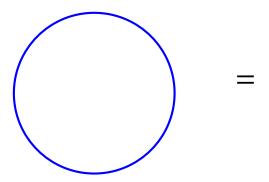
#### MOVES ON DIAGRAMS

How can we simplify a graph?

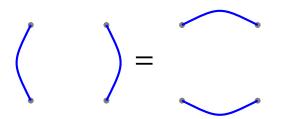
3 allowable moves:

- Circle relation
- Bridge relation
- Zamolodchikov relations

We are allowed to add or remove empty circles of any color.



If we have two edges of the same color, we can switch around which vertices they connect to, as long as we do not create any new intersections.



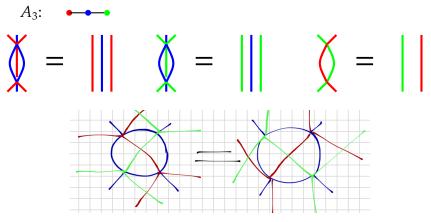
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#### ZAMOLODCHIKOV RELATIONS (ZAM RELATIONS)

Zam relations vary for different coxeter groups. They are found through the reduced expression graph for the longest element.

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# In our project, our primary goal was to prove the $K(\pi, 1)$ conjecture for specific Coxeter groups.

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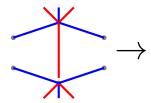
- ►  $I_2(m)$
- ► A<sub>3</sub>
- ► B<sub>3</sub>
- $G \times H$
- Directed cases
- Working on  $A_n$

# Theorem *We can remove adjacent vertices of the same type.*

#### Theorem

We can remove adjacent vertices of the same type.

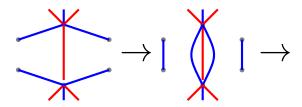
Proof.



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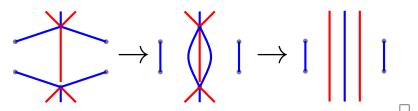
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#### Theorem

We can remove adjacent vertices of the same type.

Proof.



Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$I_2(m)$				

 $I_2(m)$ : • • • •

Theorem *The family of Coxeter groups*  $I_2(m)$  *satisfies the*  $K(\pi, 1)$  *conjecture.* 

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Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$I_2(m)$				

### $I_2(m)$ : • • •

#### Theorem

*The family of Coxeter groups*  $I_2(m)$  *satisfies the*  $K(\pi, 1)$  *conjecture.* 

#### Proof.

 Only 1 type of vertex so necesarily 2 adjacent vertices of same type

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$I_2(m)$				

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Use induction on number of vertices

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$A_3$				



# Theorem *The Coxeter group* $A_3$ *satisfies the* $K(\pi, 1)$ *conjecture.*



Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$A_3$				

 $A_3$ :

Theorem *The Coxeter group*  $A_3$  *satisfies the*  $K(\pi, 1)$  *conjecture.* 

Strategy: Look at subgraph of blue color and use Euler characteristic: V + F = E + 2 to find a small face.

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• Delete the small face.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$A_3$				

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Theorem *The Coxeter group*  $A_3$  *satisfies the*  $K(\pi, 1)$  *conjecture.* 

Strategy: Look at subgraph of blue color and use Euler characteristic: V + F = E + 2 to find a small face.

• Delete the small face.

Using parity, the only nontrivial case is a blue face with 4 edges.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$A_3$				

Any face with 4 edges can be transformed into ZAM for  $A_3$ .

► Look at continuation of edges outside of face

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$A_3$				

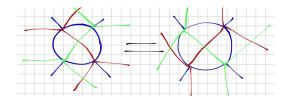
Any face with 4 edges can be transformed into ZAM for  $A_3$ .

- Look at continuation of edges outside of face
- Use bridge relation to connect edges

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$A_3$				

Any face with 4 edges can be transformed into ZAM for  $A_3$ .

- ► Look at continuation of edges outside of face
- Use bridge relation to connect edges



 After using Zam transform, there must be adjacent vertices of the same type.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
<i>B</i> <sub>3</sub>				

#### $B_3$ :

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
<i>B</i> <sub>3</sub>				

#### *B*<sub>3</sub>: •••

Theorem *The Coxeter group B*<sub>3</sub> *satisfies the K*( $\pi$ , 1) *conjecture.* 

• We examine the subgraph of green color.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
<i>B</i> <sub>3</sub>				

#### $B_3$ :

- We examine the subgraph of green color.
- Use Euler characteristic to find a small green face.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
<i>B</i> <sub>3</sub>				

#### *B*<sub>3</sub>: •••

- We examine the subgraph of green color.
- Use Euler characteristic to find a small green face.
- ► Faces with odd number of edges necesarily have adjacent vertices of the same type that can be removed. Using parity and more complicated arguments, faces with 2 or 4 edges also necesarily have vertices that can be removed.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
<i>B</i> <sub>3</sub>				

*B*<sub>3</sub>: •••

- We examine the subgraph of green color.
- Use Euler characteristic to find a small green face.
- Faces with odd number of edges necesarily have adjacent vertices of the same type that can be removed. Using parity and more complicated arguments, faces with 2 or 4 edges also necesarily have vertices that can be removed.
- Only nontrivial case is a green face with 6 edges. Vertices of type green-red and green-blue alternate around face.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
<i>B</i> <sub>3</sub>				

Using idea that no adjacent vertices can be of same type, we can manipulate this face into the  $B_3$  ZAM relation.

• Examine continuation of edges outside of face.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
<i>B</i> <sub>3</sub>				

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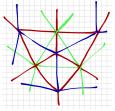
Using idea that no adjacent vertices can be of same type, we can manipulate this face into the  $B_3$  ZAM relation.

- Examine continuation of edges outside of face.
- Only 1 vertex of type red-blue inside face.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$B_3$				

Using idea that no adjacent vertices can be of same type, we can manipulate this face into the  $B_3$  ZAM relation.

- Examine continuation of edges outside of face.
- Only 1 vertex of type red-blue inside face.
- Use bridge relation inside and outside of face to connect edges.



 Use ZAM transformation and get adjacent vertices of the same type.

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$G \times H$				

## **Theorem** *If the* $K(\pi, 1)$ *conjecture holds for groups G and H, then it holds for the group G* × *H.*

Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$G \times H$				

# **Theorem** *If the* $K(\pi, 1)$ *conjecture holds for groups G and H, then it holds for the group G* × *H.*

#### Strategy: Commutative Colors

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Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
<b>A TT</b>				

#### $A_1 \times H$

#### Theorem

*If two generators commute, then we can move the edges corresponding to them independently.* 



Introduction	Diagrammatics	Techniques	Oriented Cases	Conclusion
$A_1 \times H$				

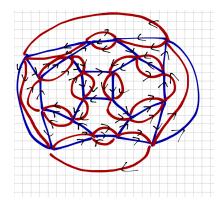
### Theorem If two generators commute, then we can move the edges corresponding to them independently.

Using this idea, we can solve the general case  $G \times H$  by essentially separating the graph formed by the generators of *G* from the one formed by the generators of *H*.

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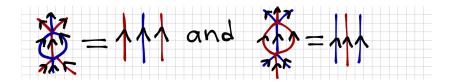
#### ORIENTED GRAPHS

We also solved some cases involving oriented graphs.

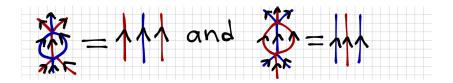


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#### Oriented cases are much more difficult because we cannot necessarily remove adjacent vertices of the same type.



#### Oriented cases are much more difficult because we cannot necessarily remove adjacent vertices of the same type.



Strategy: Look at the longest cycle

#### FUTURE DIRECTIONS

We can take this project in multiple directions in the future.

- We could continue proving the K(π, 1) conjecture for other Coxeter groups.
- ► We could generalize our proofs to classes of Coxeter groups. (For example, we have a nearly-finished proof for A<sub>n</sub>.)
- We could also investigate oriented versions of the cases we have already solved.

#### ACKNOWLEDGEMENTS

We would like to thank:

- Our mentor Alisa Knizel
- PRIMES for providing us with this opportunity

- ► Dr. Khovanova for the presentation practice
- ► Dr. Ben Elias for providing the project
- Our parents for their support