

The PRIMES 2012 problem set

Dear PRIMES applicant,

This is the PRIMES 2012 problem set. Please send us your solutions as part of your PRIMES application by December 1, 2011. For complete rules, see <http://web.mit.edu/primes/apply.shtml>.

Note that this set contains four sections: “General math problems” (for all three tracks) and three sections corresponding to the three research tracks of PRIMES 2012 (“Advanced math”, “Computer science”, and “Computational biology”). Please solve as many problems as you can in the General math section, and also in the section(s) corresponding to the track(s) for which you are applying.

You can type the solutions or write them up by hand and then scan them. Please attach your solutions to the application as a PDF (preferred), DOC, or JPG file. The name of the attached file must start with your last name, for example, “smith-solutions.” Include your full name in the heading of the file.

Note that there are separate submission instructions for the Computer Science track. See these instructions in the computer science section.

Please write not only answers, but also proofs (and partial solutions/results/ideas if you cannot completely solve the problem). Besides the admission process, your solutions will be used to decide which projects would be most suitable for you if you are accepted to PRIMES.

You are allowed to use any resources to solve these problems, *except other people’s help*. This means that you can use calculators, computers, books, and the Internet. However, if you consult books or Internet sites, please give us a reference.

Note that some of these problems are tricky. We recommend that you do not leave them for the last day, and think about them, on and off, over some time (several days). We encourage you to apply if you can solve at least 50% of the problems. ¹

Enjoy!

¹We note, however, that there will be many factors in the admission decision besides your solutions of these problems.

General math problems

Problem G1. You draw 4 cards from the regular deck of 52 cards.

(a) What is the chance that all of these cards have different denominations (i.e., values)? Represent the answer as a fraction or a decimal up to the third digit.

(b) What is the chance all of these cards have different denominations, and in addition there is no neighbors (for example an 8 and a 9, a 10 and a Jack, or a king and an ace are neighbors, but a 7 and a 9, or an ace and a 2 are not neighbors)?

Solution. (a) We assume the cards are labeled by 1, 2, 3, 4. There are $13 \cdot 12 \cdot 11 \cdot 10$ ways to choose the denominations. Once that is done, there are 4^4 variants. The total number of ways to choose is $52 \cdot 51 \cdot 50 \cdot 49$. So the chance is $12 \cdot 11 \cdot 10 \cdot 64 / 51 \cdot 50 \cdot 49 = 2816/4165$.

(b) Sets of 4 denominations with no neighbors correspond to partitions of 9 into 5 ordered parts out of which all except first and last are ≥ 1 . So this is the same as partitions of 6 in 5 ordered parts, or of 11 in 5 positive parts. So we get $\binom{10}{4}$ ways, and the answer is

$$10 \cdot 9 \cdot 8 \cdot 7 \cdot 4^4 / 52 \cdot 51 \cdot 50 \cdot 49 = 1536/7735.$$

Problem G2. Find the remainder of division of 5^{555} (i.e., 5 to the power 5^{555}) by 27.

Solution. Remainders of powers of 5 are periodic with period $\phi(27) = 3^3(3-1) = 18$, so we need to find the remainder of 5^{555} under division by 18. Remainders under division by 18 are periodic with period $\phi(18) = 6$. Since 555 is $3 \pmod 6$, the remainder is the same as for 5^3 , which is 17. Thus, the remainder mod 27 of the number in question is the same as $5^{17} = 5^{-1}$, which is 11.

Problem G3. Count geometrically different (i.e., inequivalent under rotation) colorings in red and blue of the faces of

- (a) a cube
- (b) a regular octahedron;

Answer: (a) 10 (b) 23.

Problem G4. One chooses at random an integer $1 \leq N < 10^{100}$ (with equal probability for all choices).

(a) What is the chance (to the third digit precision) that the leading (leftmost) digit of N^2 is 1? What is the chance that this digit is 9? Are they equal to each other?

(b) What are the exact values of these probabilities in the limit when 10^{100} is replaced by 10^k when k grows indefinitely?

Solution. The leading digit of N^2 is 1 if N is between $10^{m/2}$ and $\sqrt{2} \cdot 10^{m/2}$ for some m . So the probability is about $\frac{\sqrt{2}-1}{\sqrt{10}-1}$, which is

about 0.192. The chance that this digit is 9 is about $\frac{\sqrt{10}-3}{\sqrt{10}-1}$, which is about 0.075. So the probability of 1 is much greater.

Problem G5. (a) Show that the number $\sum_{n=0}^{\infty} \frac{1}{2^{n^2}}$ is irrational.

(b) Describe all strictly increasing sequences of nonnegative integers $b_0 < b_1 < \dots$ for which

$$\sum_{n=0}^{\infty} \frac{1}{2^{b_n}}$$

is a rational number.

Solution. The binary expansion has to be periodic starting from some place, so the sequence $b_{n+1} - b_n$ should be periodic starting from some place.

Advanced math problems

Problem M1. (a) Find the polynomial $P(x)$ with integer coefficients and leading coefficient 1 of smallest degree, such that

$$P(\sqrt{2} + \sqrt{3} + \sqrt{6}) = 0.$$

(b) Let p, q, r be three distinct primes. Find the polynomial $P(x)$ with integer coefficients and leading coefficient 1 of smallest degree, such that

$$P(\sqrt{p} + \sqrt{q} + \sqrt{r}) = 0.$$

Solution. Suppose $x = \sqrt{a} + \sqrt{b} + k\sqrt{ab}$. Then

$$\begin{aligned} (x - \sqrt{a} - \sqrt{b} - k\sqrt{ab})(x + \sqrt{a} - \sqrt{b} + k\sqrt{ab}) &= (x - \sqrt{b})^2 - a(1 + k\sqrt{b})^2 = \\ &= (x^2 + b - a - k^2ab) - 2\sqrt{b}(x + ak) \end{aligned}$$

So the equation for x is

$$(x^2 + b - a - k^2ab)^2 - 4b(x + ak)^2 = 0,$$

or

$$x^4 - 2(a + b + k^2ab)x^2 - 8abkx + (b - a - k^2ab)^2 - 4a^2bk^2 = 0.$$

For (a), we plug in $a = 2, b = 3, k = 1$, and get

$$x^4 - 22x^2 - 48x - 23 = 0.$$

To solve (b), let $x = \sqrt{p} + \sqrt{q} + \sqrt{r}$ and $w = x^2 - (p + q + r) = \sqrt{a} + \sqrt{b} + k\sqrt{ab}$ for $a = 4pq, b = 4pr, k = \frac{1}{p}$. Plugging this in, we get

$$w^4 - 4(pq + pr + qr)w^2 - 16pqrw + 16(p^2r^2 + q^2r^2 + p^2q^2 - 2pqr(p + q + r)) = 0$$

Problem M2. Let d be a positive integer. Let w be a word in letters x and y of length d (e.g., $xyxy$ is a word of length 5). Let $a_n(w)$ be the number of words in x, y which don't contain w as a subword (i.e., the number of words which are not of the form awb where a, b are words).

(a) Find the generating function for $a_n(x^{d-1}y)$ (where x^m is x repeated m times). I.e., find the function given by the power series

$$\sum_{n=0}^{\infty} a_n t^n,$$

as a rational function of t .

(b) Show that $a_n(x^d) \neq a_n(x^{d-1}y)$ for some n , and compute the generating function of $a_n(x^d)$ (You may first consider the case $d = 2$).

(c) Classify words w of length d for which $a_n(w) = a_n(x^{d-1}y)$ for all n (i.e. describe, as explicitly as you can, what these words are).

Hint. Try to find recursions for $a_n(w)$.

Solution. Let us say that a word w is self-overlapping if $w = ua = bu$ for some shorter word u . For example, x^d for $d \geq 2$ is self-overlapping, and so is $xyxy$, but $x^{d-1}y$ is not self-overlapping. If w is not self-overlapping, then it is clear that $a_n(w)$ satisfies the recursion

$$a_n = 2a_{n-1} - a_{n-d}, \quad n \geq 1,$$

where $a_i := 0$ for $i < 0$. This means that the generating function for $a_n(w)$ is

$$f_d(t) = \frac{1}{1 - 2t + t^d}$$

On the other hand, words without x^d are words of the form $y^{i_1}x^{j_1}\dots y^{i_n}x^{j_n}y^{i_{n+1}}$, where $j_k \leq d-1$, so it is easy to see that the generating function for $a_n(x^{d-1})$ is

$$g_d(t) = \frac{1}{1 - t - \frac{t-t^d}{1-t^d}} = \frac{1-t^d}{1-2t+t^{d+1}}.$$

In general, if w is self-overlapping of length d , then $a_n > 2a_{n-1} - a_{n-d}$, since the word wa with missing first letter may contain w as a subword even if a does not contain w as a subword. So $a_n(w) \neq a_n(x^{d-1}y)$. This solves all parts of the problem.

Problem M3. Let A be a matrix 100×100 whose entries are 0 or 1, each chosen randomly by flipping a coin (head=0, tail=1).

(a) What is the chance that the determinant of A is odd? (Compute up to third digit precision).

(b) Let A be an $n \times n$ matrix whose entries are determined by flipping a coin, and p_n be the probability that $\det A$ is odd. What is the limit of p_n as $n \rightarrow \infty$?

Solution. $\det A$ is odd if and only if A is invertible mod 2. The number of such matrices is $(2^n - 1)(2^n - 2)\dots(2^n - 2^{n-1})$, so the chance that the determinant is odd is

$$p_n = \prod_{k=1}^n (1 - 2^{-k}).$$

The limit is thus

$$p_\infty = \prod_{k=1}^{\infty} (1 - 2^{-k}).$$

Problem M4. Let $(a_n)_{n \geq 0}$ be a sequence of nonnegative real numbers such that

$$a_{n+1} \leq \frac{1}{2}(a_n + a_{n-1}). \quad (*)$$

Show that $(a_n)_{n \geq 0}$ converges.

Hint: Show that for any $n \geq i - 1$, one has $a_n \leq \max(a_i, a_{i-1})$. Set $a := \limsup_{n \rightarrow \infty} a_n$, and deduce that one of any two consecutive terms of the sequence must be larger than or equal to a . Now assume that there is a subsequential limit $b < a$, with a_{n_k} converging to b , and show that the inequality (*) cannot hold for large enough k .

Solution. Let us show that for any $n \geq i - 1$, one has $a_n \leq \max(a_i, a_{i-1})$ by induction in n . Clearly, this holds for $n = i - 1, i$, which provides the base of induction. Assume it holds for $n - 2$ and $n - 1$. By inequality (*), it also holds for n , so we are done.

Clearly, a_n is bounded. Let $a = \limsup_{n \rightarrow \infty} (a_n)$. By the above, one of any two consecutive terms of the sequence is $\geq a$. So if $b < a$ were another subsequential limit with $a_{n_k} \rightarrow b$, then for any $\varepsilon > 0$, for large enough k we would have had

$$a_{n_k} < (a + b)/2, \quad a \leq a_{n_k-1} \leq a + \varepsilon, \quad a \leq a_{n_k+1} \leq a + \varepsilon,$$

Thus for $\varepsilon < (a - b)/2$, we would have had $a_{n_k+1} > \frac{1}{2}(a_{n_k-1} + a_{n_k})$, a contradiction.

Problem M5. In his Care of Magical Creatures class, Hagrid showed his students magical amoebas. These creatures can inhabit cells of the first quadrant of an infinite checkerboard, labeled by (i, j) , $i, j \in \mathbb{Z}_{\geq 0}$ (at most one amoeba per cell). If a magical amoeba occupies a cell (i, j) and the adjacent cells $(i + 1, j)$ and $(i, j + 1)$ above and to the right are empty, then it can divide, and the two daughter amoebas will inhabit the two adjacent cells (while the cell (i, j) becomes vacant). Initially, there is just one magical amoeba living at $(0, 0)$. Is it possible that the amoebas will ever vacate the entire 3 by 3 square in the corner of the board (i.e., the cells with $0 \leq i, j \leq 2$)?

Hint. Define a function on the set of configurations of amoebas that does not change when they divide.

Solution. For a configuration S of amoebas, let $f(S) = \sum_{s \in S} 2^{-(i_s + j_s)}$. Then f is preserved under division. So for the initial configuration $f = 1$, and for the configuration when all cells are inhabited, $f = \sum_{n \geq 0} (n + 1)2^{-n} = 4$. For the 3 by 3 square, $f = 3\frac{1}{16}$, so for its complement $f = \frac{15}{16}$, which is less than 1. Hence it is < 1 for any configuration in which the square is empty. So the square can never be vacated.

Computational biology problems

Problem B1.

A bacteria in a certain population lives one or two days. On the next day after it is born, it divides with probability $p > 0$ and survives to the following day with probability $q > 0$ (otherwise it dies). On the second day, it divides with probability $r > 0$ (otherwise it dies).

(a) Find the condition on p, q, r under which the population will survive (if the initial number of bacteria is very large). In particular, determine if it will survive if:

(1) $p = q = r = 1/3$?

(2) $p = 1/3, q = r = 1/2$?

(b) Find the average rate of growth or decay of the population (i.e., how many times it grows or shrinks per day) as a function of p, q, r .

(c) If the population starts with 1 billion bacteria which are 1 day old, how soon, on average, will the population become extinct if $p = q = r = 1/4$?

Solution. Let a_n be the number of 1 day old bacteria, and b_n be the number of 2 year old bacteria on the n -th day. Then

$$b_{n+1} = qa_n, \quad a_{n+1} = 2pa_n + 2rb_n.$$

So

$$a_{n+1} = 2pa_n + 2qra_{n-1}.$$

The characteristic equation for this recursion is $x^2 - 2px - 2qr = 0$, with roots $x_{\pm} = p \pm \sqrt{p^2 + 2qr}$. It's clear that $|x_-| < |x_+|$, So the rate of growth or decay of the population is x_+ . Thus the condition that the population survives is $x_+ \geq 1$, i.e. $p + \sqrt{p^2 + 2qr} \geq 1$, or $p + qr \geq 1/2$. (This can also be seen directly: the transition case is when the recursion has a constant solution). So in case (1) the population does not survive, and in case (2) it does.

For $p = q = r = 1/4$, the rate of decay is $(1 + \sqrt{3})/4$, which is about 0.683. So the population will become extinct in about $-\log(10^9)/\log(0.683)$, or approximately 54 days.

Problem B2. PRIMES student Mary is working on a computational biology project, generating random DNA strings, 10 nucleotides long (the nucleotides A,C,G,T in each position are chosen independently and randomly, with probability 1/4 each). Being annoyed by her 12-year-old sister's loud music, Mary deletes all strings that contain a sequence GAGA in them.

(a) What percentage of strings, on average, will Mary delete? (compute with precision 0.1%).

(b) What percentage of the strings, on average, will Mary delete, if the string consists of 20 nucleotides?

Hint. Find a recursion for the number a_N of GAGA-free strings of length N . You can also solve (a) directly, and use a computer to solve (b).

Solution. The numbers a_N satisfy the recursion

$$a_n = 4a_{n-1} - a_{n-4} + a_{n-6} - a_{n-8} + \dots$$

so their generating function is

$$f(t) = \frac{1 + t^2}{1 - 4t + t^2 - 4t^3 + t^4},$$

and $a_{10} = 1021231$, $a_{20} = 1031703489136$. So Mary will delete about 2.6% of strings in the first case, and about 6.2% in the second case.

Problem B3. When DNA strands are left unattended, they want to pair up. There are four types of nucleotides: A, C, G and T. So mathematically the fragment of DNA is a string in the alphabet A, C, G, T. These nucleotides are matched to each other. When two DNA strands pair up, A on one strand always matches T and C matches G. So it is logical that if there are two complementary DNA pieces on the same fragment, they will find each other and pair up. They form a hydrogen bond. For example, a piece AACGT matches perfectly another piece TTGCA. Suppose a substring of DNA consists of a piece AACGT and somewhere later the reverse of the match: ACGTT. Such a string is called an inverted repeat. The DNA fragment we mentioned contains a string AACGT****ACGTT, where stars denote any nucleotides. Two pieces AACGT and ACGTT are complementary and not too far from each other in space. So it is easy for them to find each other and to bond to form a so-called stem-loop or a hairpin structure. For some particular loops the orientation in space becomes awkward and one of the nucleotides rips off, this might lead to a mutation and an illness.

Suppose a DNA strand consists of 100 million nucleotides. Suppose a strand is formed randomly from nucleotides and A appear with probability a , C with probability c , G with probability g , T with probability t . (a) Find the probability that the strand contains a piece AACGTGTGGACGTT, that can form a hairpin structure as first five nucleotides can pair up with the last five. Provide the formula and calculate the answer if $a = c = g = t = 1/4$. (b) Find the probability that the strand contains a piece *****GTGG*****, that can form a hairpin structure as first five nucleotides can be any nucleotides, by they have to pair up with the last five to form a hairpin structure that

is responsible for Sickle-cell anemia. Provide the formula and calculate the answer if $a = c = g = t = 1/4$.

Solution

(a) the probability p that the given word appears in a particular place is $a^3c^2g^5t^4$. So the probability that it doesn't appear is $1 - p$. The probability that there are no such structures is $(1 - p)^N$, where N is the number of nucleotides.

(b) The probability that the middle is GTGG is g^3t . The probability that two fixed places pair up is $2ac + 2gt$. We need to pair up in five places so the probability that such a structure appears in a particular place is $(2ac + 2gt)^5g^3t$. Finish as in a).

Problem B4.

Find the first 500 digits of Pi online and write a program to convert them to letters of the alphabet. Please see the explanation in problems C2 and C3.

Problem B5. A test consists of 5 true or false questions. After the test (answering all 5 questions), John gets his score: the number of correct answers. John doesn't know any answer, but is allowed to take the same test several times. Can John work out a strategy that guarantees that he can figure out all the answers

(a) after the 5th attempt?

(b) after the 4th attempt?

(c) Find the smallest number of attempts needed if the test has 8 questions

In (b) and especially (c), you may find a computer helpful.

Solution. For 5 attempts: First we ask the base question. Then we change the first four answers one by one. Hence, we know the first four answers. The fifth answer is calculated because we know the total. For 4 attempts. First we ask the base test. Suppose questions are $ABCDE$. Next I describe what we change relative to the base test. The next three tests are: DE , BD , CD . If we sum the results of the last three tests we get the parity of $BCDE$. Hence, we know the parity of A , hence we know A . Hence we know the number of correct answers in $BCDE$. Hence, we know the number of correct answers in every pair of questions. It is impossible for all the numbers of correct answers to be 1. But, if the number is 0 or 2, we know each of them, so we can resolve the rest. The proof that we can't do better in three tests. It doesn't matter in which order we do tests. Let's call the first test the base test. Changing four answers for the next test gives the same info as changing one. The same for two and three. So, we consider changing one or two. Also, we shouldn't do the same test twice. Suppose the answer for the first test is 2. So up to a permutation the next two

questions could be: 1) A, B , we can't resolve CDE , if it has one or two correct. 2) A, BC , if the answer to BC is 1, we can't resolve it. 3) A, AB , we can't resolve CDE . 4) AB, CD , if the answer to AB is 1, we can't resolve it. 5) AB, AC , if DE has one correct answer, we can't resolve it.

In (c) the answer should be 6.