Stress tensor short notes

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Abstract

The notion of stress tensor is introduced to characterize the internal forces in continuum media.

Contents

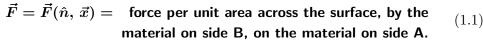
1	Fore	ces in a continuous media	1
		Definition of stress tensor	1
	1.1	Assumptions	2
	1.2	The stress tensor is symmetric	2
	1.3	Transformation properties	3
	1.4	Pressure-shear decomposition	3
	1.5	Principal axes	3
	1.6	Notation	3

List of Figures

1.1	Surface and normal	1
1.2	Illustration of the meaning of $ au$ in 2-D	1
1.3	Principal axes	3

1 Forces in a continuous media

Consider some substance/material under stress. Introduce an inertial, cartesian, coordinate system, \vec{x} . Let S be some surface within the material. For any surface element $d\vec{S}$, with unit normal \hat{n} (see the figure and item **a2**), let:



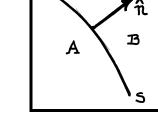


Figure 1.1

Note that $\vec{F} =$ linear momentum flux. Hence, by the same argument as in the problem "*The flux for a conserved quantity must be a vector*", we conclude that:

 \vec{F} is given by a tensor; that is: \dagger $\vec{F} = \tau \cdot \hat{n}$ or, by components, $F_n = \tau_{nm} n_m$. (1.2) In elasticity, τ is called the *Cauchy stress tensor*. \dagger See the notation subsection, §1.6, at the end.

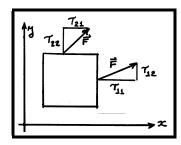


Figure 1.2: The meaning of τ in 2-D

Forces on an "elementary" square, lined up with the coordinate axis, by the media outside. For the edges parallel to the *y*-axis, the components of the forces are τ_{11} and τ_{12} . For the edges parallel to the *x*-axis, the components of the forces are τ_{21} and τ_{22} .

Examples: In elasticity τ is a function of the strain tensor σ ; for Newtonian fluids τ is a function of the pressure and the gradients of the fluid velocity.

1.1 Assumptions

Here are some important assumptions.

- al. Continuum hypothesis. The media can be characterized in terms of various fields defined in space and time. As functions of (\vec{x}, t) these fields are reasonably well behaved: they are smooth almost everywhere, and their singularities (if any) do not give rise to physical contradictions (e.g.: infinite energy, infinite accelerations, and so on). The main theoretical objective is then to provide equations that uniquely characterize the evolution of these fields.
- **a2.** Cauchy's postulate. The stress tensor, as introduced above, depends on the assumption that the force between the sides of an arbitrary surface across the material is a function of the surface normal only this is *Cauchy's postulate*. Note that this assumption is not always valid; for example: at interfaces between different fluids other forces arise, such as surface tension and Marangoni effects.

1.2 The stress tensor is symmetric

Here we show that (as a consequence of the continuum hypothesis **a1**) τ is symmetric: $\tau_{nm} = \tau_{mn}$.

Proof. Consider a sphere of radius R > 0 centered at some arbitrary point, \vec{x}_0 , in the media. Denote this sphere by Ω , and its boundary by $\partial \Omega$. The torque on the sphere is then \dagger

$$\vec{T} = -\int_{\partial\Omega} (\vec{x} - \vec{x}_0) \times (\tau \cdot \hat{n}) \, \mathrm{d}A = -\int_{\Omega} \operatorname{div} \left((\vec{x} - \vec{x}_0) \times \tau \right) \, \mathrm{d}V$$
$$= -\underbrace{\int_{\Omega} (\vec{x} - \vec{x}_0) \times \operatorname{div}(\tau) \, \mathrm{d}V}_{I_1} - \underbrace{\int_{\Omega} \{\varepsilon_{npq} \, \tau_{qp}\} \, \mathrm{d}V}_{I_2}$$
(1.3)

where \hat{n} is the outside unit normal to the sphere, dA is the area differential, and dV is the volume differential. † Details.

Equality #1. Follows from the definition of torque and the definition of τ . Equality #2. $(\vec{z} \times (\tau \cdot \hat{n}))_n = \varepsilon_{npq} z_p \tau_{qm} n_m$. Then use Gauss' theorem. Equality #3. $(\operatorname{div}(\vec{z} \times \tau))_n = (\varepsilon_{npq} z_p \tau_{qm})_{x_m} = \varepsilon_{npq} \delta_{pm} \tau_{qm} + \varepsilon_{npq} z_p (\tau_{qm})_{x_m}$ $= \varepsilon_{npq} \tau_{qp} + (\vec{z} \times \operatorname{div}(\tau))_n$.

However, for Ω fixed

$$\underbrace{\frac{\mathrm{d}}{\mathrm{d}t} \int_{\Omega} \rho \, \vec{v} \times (\vec{x} - \vec{x}_0) \, \mathrm{d}V}_{I_3} = \vec{T} + \underbrace{\int_{\Omega} \vec{f} \times (\vec{x} - \vec{x}_0) \, \mathrm{d}V}_{I_4}$$
(1.4)

where ρ is the mass density, \vec{v} is the substance flow velocity, and \vec{f} are the body forces (if any). Now, at any non-singular point \vec{x}_0 , as $R \to 0$, the various integrals above satisfy $I_j = O(R^4)$, except for I_2 , which behaves like $O(R^3)$ if $\{\varepsilon_{npq} \tau_{qp}\} \neq 0$. It follows that it must be $\{\varepsilon_{npq} \tau_{qp}\} = 0$, which is equivalent to τ being symmetric.

1.3 Transformation properties

Consider two cartesian coordinate systems, \vec{x}_a and \vec{x}_b , related by

an orthogonal transformation T. Specifically: $\vec{x}_b = T \vec{x}_a$. Then $\tau_b = T \tau_a T^T$.

Proof. From (1.2), $\vec{F}_a = \tau_a \hat{n}_a$ and $\vec{F}_b = \tau_b \hat{n}_b$. However, it must also be $\vec{F}_b = T \vec{F}_a$ and $\hat{n}_b = T \hat{n}_a$. Thus $\tau_b T \hat{n}_a = \tau_b \hat{n}_b = T \vec{F}_a = T \tau_a \hat{n}_a$. Since this must apply for all \hat{n}_a , it must be $\tau_b T = T \tau_a$.

1.4 Pressure-shear decomposition

Let $p = -\frac{1}{3} \operatorname{Tr}(\tau) = -\frac{1}{3} \tau_{nn}$. Then where τ^* is symmetric and trace-less, \dagger , and p is the **pressure**.

[†] Hence the sum of the three principal forces by au^* vanishes — see §1.5.

The pressure is the isentropic part of the stress tensor. If τ^* vanishes, the stress is normal to any surface, and independent of the direction. The response to pressure only by an isentropic media is a volume change. Vice-versa, in isentropic materials (elastic or fluid) a volume change causes a pressure. \ddagger

[‡] In dissipative media a pressure can be caused by the rate of change of the volume (opposing the change). For example, in Newtonian fluids there can be a pressure due to viscous effects: $p = \kappa \operatorname{div}(\vec{v})$, where κ is the bulk viscosity and \vec{v} is the flow velocity.

On the other hand, if $p \equiv 0$, the response of an isentropic material is an equi-volume shape change. In Newtonian fluids τ^* is produced by shear (proportional to the shear viscosity), while in elastic media undergoing small local deformations it results from the shear component of the deformations.

1.5 Principal axes

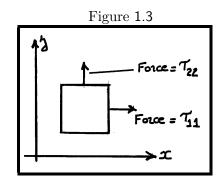
Because τ is symmetric, in an infinitesimal neighborhood of any point a cartesian system of coordinates exist where τ is diagonal — select the appropriate T in (1.5). These are the **principal axes**.

In the principal axes coordinates (see the 2-D example in the picture), the forces are normal to any surface parallel to a coordinate plane. Then, for an "elementary cube" aligned with the axes only squeeze and pull happens; there is no shear along the facets of this cube.



Here we summarize some of the conventions and notations that we use.

- **n1.** For the purpose of these notes, there are only two types of tensors: rank-one, or (column) vectors, and rank-two or (square) matrices. A dot between two tensors is used to mean "contraction" of the last index of the left factor with the first index of the second factor. Thus for vectors $\vec{a} \cdot \vec{b} = \sum_n a_n b_n$ is the scalar product, while for matrices (either $(A \cdot B)_{nm} = \sum_j A_{nj} B_{jm}$ or $(A \cdot \vec{b})_n = \sum_j A_{nj} b_j$) it is matrix multiplication. However, note that $\vec{b} \cdot A = \vec{b}^T A$ since $(\vec{b} \cdot A)_m = \sum_m b_n A_{nm}$.
- **n2.** The **divergence** operator is defined either by $\operatorname{div}(\vec{f}) = \sum_n (f_n)_{x_n}$ for a vector (the result is a scalar) or $\operatorname{div}(\tau) = \{\sum_m (\tau_{nm})_{x_m}\}$ for a matrix (the result is a vector).



 $\boldsymbol{\tau} = -\boldsymbol{p}\,\boldsymbol{I} + \boldsymbol{\tau}^*, \qquad (1.6)$

(1.5)

- **n3.** We will often use the **repeated index summation convention** to simplify the notation. For example, using this convention $\operatorname{div}(\tau) = (\tau_{nm})_{x_m}$, and the summation symbol over *m* is not needed (because *m* is repeated).
- **n4.** ∇ is the vector operator with components ∂_{x_n} .
- **n5.** τ^T is the transpose of τ , defined by $(\tau^T)_{nm} = \tau_{mn}$.
- **n6.** δ_{nm} is the Kronecker delta: $\delta_{nm} = 0$ if $n \neq m$ and $\delta_{nm} = 1$ if n = m.
- **n7.** ε_{npq} is the permutation index: $\varepsilon_{npq} = 0$ if there are repeated indexes, $\varepsilon_{npq} = 1$ if (n, p, q) has the same ordering as (1, 2, 3), and $\varepsilon_{npq} = -1$ if (n, p, q) has the reverse ordering to (1, 2, 3).
- **n8.** The vector product is defined by: For two vectors \vec{x} and \vec{y} it is the vector $(\vec{x} \times \vec{y})_n = \varepsilon_{mpq} x_p y_q$. For a vector \vec{x} and a matrix A it is a matrix; either $(A \times \vec{x})_{nm} = \varepsilon_{mpq} A_{np} x_q$ or $(\vec{x} \times A)_{nm} = \varepsilon_{npq} x_p A_{qm}$.

The End.