

18.600: Lecture 33

Markov Chains

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Markov chains

Examples

Ergodicity and stationarity

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- ▶ Consider a sequence of random variables X_0, X_1, X_2, \dots each taking values in the same state space, which for now we take to be a finite set that we label by $\{0, 1, \dots, M\}$.

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- ▶ Sequence is called a **Markov chain** if we have a fixed collection of numbers P_{ij} (one for each pair $i, j \in \{0, 1, \dots, M\}$) such that whenever the system is in state i , there is probability P_{ij} that system will next be in state j .

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- ▶ Kind of an “almost memoryless” property. Probability distribution for next state depends only on the current state (and not on the rest of the state history).

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- ▶ Over the long haul, what fraction of days are sunny?

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- ▶ For this to make sense, we require $P_{ij} \geq 0$ for all i, j and $\sum_{j=0}^M P_{ij} = 1$ for each i . That is, the rows sum to one.

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- ▶ How about the following product?

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- ▶ If A is the one-step transition matrix, then A^n is the n -step transition matrix.

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- ▶ Answer: state evolution is deterministic.

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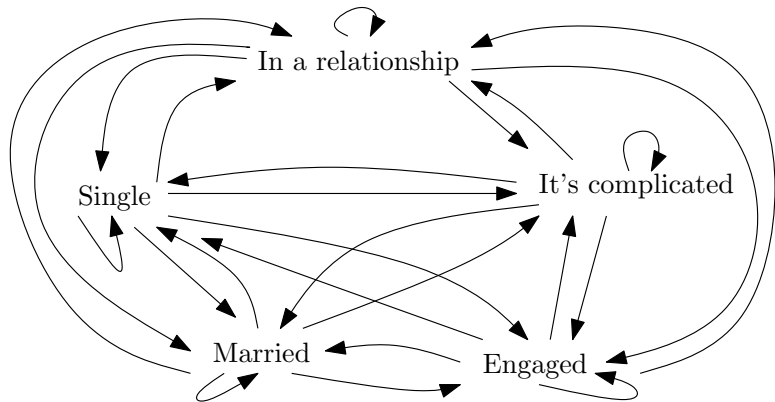
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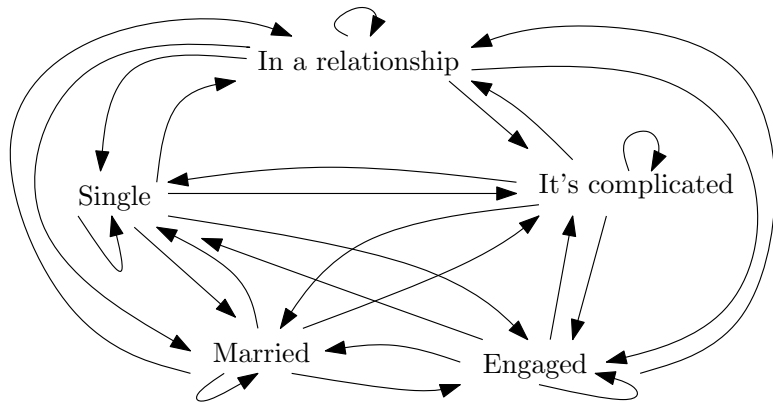
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- ▶ Can compute $A^{10} = \begin{pmatrix} .285719 & .714281 \\ .285713 & .714287 \end{pmatrix}$

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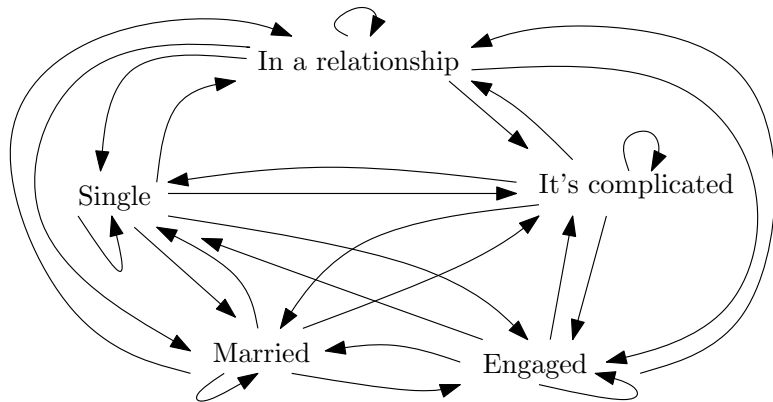


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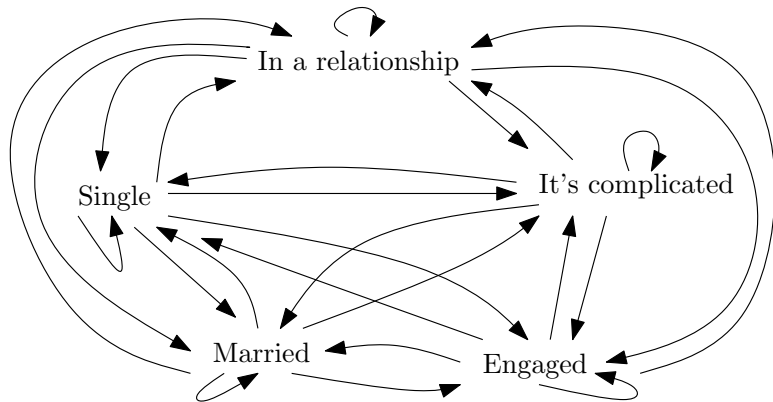
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- ▶ Not true... Can we make a better model with more states?

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- ▶ One can solve the system of linear equations $\pi_j = \sum_{k=0}^M \pi_k P_{kj}$ to compute the values π_j . Equivalent to considering A fixed and solving $\pi A = \pi$. Or solving $(A - I)\pi = 0$. This determines π up to a multiplicative constant, and fact that $\sum \pi_j = 1$ determines the constant.

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- ▶ Recall that

$$A^{10} = \begin{pmatrix} .285719 & .714281 \\ .285713 & .714287 \end{pmatrix} \approx \begin{pmatrix} 2/7 & 5/7 \\ 2/7 & 5/7 \end{pmatrix} = \begin{pmatrix} \pi \\ \pi \end{pmatrix}$$