18.177: Lecture 7 Critical percolation

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Outline

Recollections

Other techniques

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- ▶ Possible project: just take one scenario and show it leads to one of the two problems above. 40 + 40 + 43 + 43 + 3

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- ▶ If $p = p_c$, we can construct a robust cluster in a slab (using full boxes and seeds)... if we sprinkle in a few more edges.
- ▶ In both cases, we explore and find an object that looks like super-critical infinite cluster except that each is replaced by a long path of edges. As long as there is an upper bound on the lengths of these paths, the construction is robust.

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- ▶ How about a large origin-centered slab?

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- ► Consider an array of evenly spaced boxes, each large enough so path very likely to hit it (and spaced far enough apart so path is very unlikely to hit another box in between first and last time it hits given box).

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- Represent paths as dots and pull them "taut".



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- Suppose we have a family F of very large polygons (each partitioned into k distinguished boundary regions) indexed by a simplex. For each polygon I have a vector of probabilities $(p_1, \ldots p_k)$ of having (relatively) small origin-centered box being connected to each face. Normalize (p_1, \ldots, p_k) so that sum is one, and we now have a map from the simplex to itself.

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- If so, must there be a point mapping to center of the simplex?

Lattice animals

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- ▶ Generally, how many clusters are there with a given β ratio and $|\Lambda|$ value. Should grow exponentially in $|\Lambda|$ but how fast?
- See Hammond paper.

