

2. DOT PRODUCT

Definition 2.1. Let $\vec{v} = (v_1, v_2, v_3)$ and $\vec{w} = (w_1, w_2, w_3)$ be two vectors in \mathbb{R}^3 . The **dot product** of \vec{v} and \vec{w} , denoted $\vec{v} \cdot \vec{w}$, is the scalar $v_1w_1 + v_2w_2 + v_3w_3$.

Example 2.2. The dot product of $\vec{v} = (1, -2, -1)$ and $\vec{w} = (2, 1, -3)$ is

$$1 \cdot 2 + (-2) \cdot 1 + (-1) \cdot (-3) = 2 - 2 + 3 = 3.$$

Lemma 2.3. Let \vec{u} , \vec{v} and \vec{w} be three vectors in \mathbb{R}^3 and let λ be a scalar.

- (1) $(\vec{u} + \vec{v}) \cdot \vec{w} = \vec{u} \cdot \vec{w} + \vec{v} \cdot \vec{w}$.
- (2) $\vec{v} \cdot \vec{w} = \vec{w} \cdot \vec{v}$.
- (3) $(\lambda\vec{v}) \cdot \vec{w} = \lambda(\vec{v} \cdot \vec{w})$.
- (4) $\vec{v} \cdot \vec{v} = 0$ if and only if $\vec{v} = \vec{0}$.

Proof. (1–3) are straightforward.

To see (4), first note that one direction is clear. If $\vec{v} = \vec{0}$, then $\vec{v} \cdot \vec{v} = 0$. For the other direction, suppose that $\vec{v} \cdot \vec{v} = 0$. Then $v_1^2 + v_2^2 + v_3^2 = 0$. Now the square of a real number is non-negative and if a sum of non-negative numbers is zero, then each term must be zero. It follows that $v_1 = v_2 = v_3 = 0$ and so $\vec{v} = \vec{0}$. \square

Definition 2.4. If $\vec{v} \in \mathbb{R}^3$, then the **norm** or **length** of $\vec{v} = (v_1, v_2, v_3)$ is the scalar

$$\|\vec{v}\| = \sqrt{\vec{v} \cdot \vec{v}} = (v_1^2 + v_2^2 + v_3^2)^{1/2}.$$

It is interesting to note that if you know the norm, then you can calculate the dot product:

$$\begin{aligned}(\vec{v} + \vec{w}) \cdot (\vec{v} + \vec{w}) &= \vec{v} \cdot \vec{v} + 2\vec{v} \cdot \vec{w} + \vec{w} \cdot \vec{w} \\ (\vec{v} - \vec{w}) \cdot (\vec{v} - \vec{w}) &= \vec{v} \cdot \vec{v} - 2\vec{v} \cdot \vec{w} + \vec{w} \cdot \vec{w}.\end{aligned}$$

Subtracting and dividing by 4 we get

$$\begin{aligned}\vec{v} \cdot \vec{w} &= \frac{1}{4} ((\vec{v} + \vec{w}) \cdot (\vec{v} + \vec{w}) - (\vec{v} - \vec{w}) \cdot (\vec{v} - \vec{w})) \\ &= \frac{1}{4} (\|\vec{v} + \vec{w}\|^2 - \|\vec{v} - \vec{w}\|^2).\end{aligned}$$

Given two non-zero vectors \vec{v} and \vec{w} in space, note that we can define the angle θ between \vec{v} and \vec{w} . \vec{v} and \vec{w} lie in at least one plane (which is in fact unique, unless \vec{v} and \vec{w} are parallel). Now just measure the angle θ between the \vec{v} and \vec{w} in this plane. By convention we always take $0 \leq \theta \leq \pi$.

Theorem 2.5. *If \vec{v} and \vec{w} are any two vectors in \mathbb{R}^3 , then*

$$\vec{v} \cdot \vec{w} = \|\vec{v}\| \|\vec{w}\| \cos \theta.$$

Proof. If \vec{v} is the zero vector, then both sides are equal to zero, so that they are equal to each other and the formula holds (note though, that in this case the angle θ is not determined).

By symmetry, we may assume that \vec{v} and \vec{w} are both non-zero. Let $\vec{u} = \vec{w} - \vec{v}$ and apply the law of cosines to the triangle with sides parallel to \vec{u} , \vec{v} and \vec{w} :

$$\|\vec{u}\|^2 = \|\vec{v}\|^2 + \|\vec{w}\|^2 - 2\|\vec{v}\|\|\vec{w}\| \cos \theta.$$

We have already seen that the LHS of this equation expands to

$$\vec{v} \cdot \vec{v} - 2\vec{v} \cdot \vec{w} + \vec{w} \cdot \vec{w} = \|\vec{v}\|^2 - 2\vec{v} \cdot \vec{w} + \|\vec{w}\|^2.$$

Cancelling the common terms $\|\vec{v}\|^2$ and $\|\vec{w}\|^2$ from both sides, and dividing by 2, we get the desired formula. \square

We can use (2.5) to find the angle between two vectors:

Example 2.6. *Let $\vec{v} = -\hat{i} + \hat{k}$ and $\vec{w} = \hat{i} + \hat{j}$. Then*

$$-1 = \vec{v} \cdot \vec{w} = \|\vec{v}\| \|\vec{w}\| \cos \theta = 2 \cos \theta.$$

Therefore $\cos \theta = -1/2$ and so $\theta = 2\pi/3$.

Definition 2.7. *We say that two vectors \vec{v} and \vec{w} in \mathbb{R}^3 are **orthogonal** if $\vec{v} \cdot \vec{w} = 0$.*

Remark 2.8. *If neither \vec{v} nor \vec{w} are the zero vector, and $\vec{v} \cdot \vec{w} = 0$ then the angle between \vec{v} and \vec{w} is a right angle. Our convention is that the zero vector is orthogonal to every vector.*

Example 2.9. *\hat{i} , \hat{j} and \hat{k} are pairwise orthogonal.*

Given two vectors \vec{v} and \vec{w} , we can project \vec{v} onto \vec{w} . The resulting vector is called the **projection** of \vec{v} onto \vec{w} and is denoted $\text{proj}_{\vec{w}} \vec{v}$. For example, if \vec{F} is a force and \vec{w} is a direction, then the projection of \vec{F} onto \vec{w} is the force in the direction of \vec{w} .

As $\text{proj}_{\vec{w}} \vec{v}$ is parallel to \vec{w} , we have

$$\text{proj}_{\vec{w}} \vec{v} = \lambda \vec{w},$$

for some scalar λ . Let's determine λ . Let's deal with the case that $\lambda \geq 0$ (so that the angle θ between \vec{v} and \vec{w} is between 0 and $\pi/2$). If we take the norm of both sides, we get

$$\|\text{proj}_{\vec{w}} \vec{v}\| = \|\lambda \vec{w}\| = \lambda \|\vec{w}\|,$$

(note that $\lambda \geq 0$), so that

$$\lambda = \frac{\|\text{proj}_{\vec{w}} \vec{v}\|}{\|\vec{w}\|}.$$

But

$$\cos \theta = \frac{\|\text{proj}_{\vec{w}} \vec{v}\|}{\|\vec{v}\|},$$

so that

$$\|\text{proj}_{\vec{w}} \vec{v}\| = \|\vec{v}\| \cos \theta.$$

Putting all of this together we get

$$\begin{aligned} \lambda &= \frac{\|\vec{v}\| \cos \theta}{\|\vec{w}\|} \\ &= \frac{\|\vec{v}\| \|\vec{w}\| \cos \theta}{\|\vec{w}\|^2} \\ &= \frac{\vec{v} \cdot \vec{w}}{\|\vec{w}\|^2}. \end{aligned}$$

There are a number of ways to deal with the case when $\lambda < 0$ (so that $\theta > \pi/2$). One can carry out a similar analysis to the one given above. Here is another way. Note that the angle ϕ between \vec{w} and $\vec{u} = -\vec{v}$ is equal to $\pi - \theta < \pi/2$. By what we already proved

$$\text{proj}_{\vec{w}} \vec{u} = \frac{\vec{u} \cdot \vec{w}}{\|\vec{w}\|^2} \vec{w}.$$

But $\text{proj}_{\vec{w}} \vec{u} = -\text{proj}_{\vec{w}} \vec{v}$ and $\vec{u} \cdot \vec{w} = -\vec{v} \cdot \vec{w}$, so we get the same formula in the end. To summarise:

Theorem 2.10. *If \vec{v} and \vec{w} are two vectors in \mathbb{R}^3 , where \vec{w} is not zero, then*

$$\text{proj}_{\vec{w}} \vec{v} = \left(\frac{\vec{v} \cdot \vec{w}}{\|\vec{w}\|^2} \right) \vec{w}.$$

Example 2.11. *Find the distance d between the line l containing the points $P_1 = (1, -1, 2)$ and $P_2 = (4, 1, 0)$ and the point $Q = (3, 2, 4)$.*

Suppose that R is the closest point on the line l to the point Q . Note that \overrightarrow{QR} is orthogonal to the direction $\overrightarrow{P_1P_2}$ of the line. So we want the length of the vector $\overrightarrow{P_1Q} - \text{proj}_{\overrightarrow{P_1P_2}} \overrightarrow{P_1Q}$, that is, we want

$$d = \|\overrightarrow{P_1Q} - \text{proj}_{\overrightarrow{P_1P_2}} \overrightarrow{P_1Q}\|.$$

Now

$$\overrightarrow{P_1Q} = (2, 3, 2) \quad \text{and} \quad \overrightarrow{P_1P_2} = (3, 2, -2).$$

We have

$$\|\overrightarrow{P_1P_2}\|^2 = 3^2 + 2^2 + 2^2 = 17 \quad \text{and} \quad \overrightarrow{P_1P_2} \cdot \overrightarrow{P_1Q} = 6 + 6 - 4 = 8.$$

It follows that

$$\text{proj}_{\overrightarrow{P_1P_2}} \overrightarrow{P_1Q} = \frac{8}{17}(3, 2, -2).$$

Subtracting, we get

$$\overrightarrow{P_1Q} - \text{proj}_{\overrightarrow{P_1P_2}} \overrightarrow{P_1Q} = (2, 3, 2) - \frac{8}{17}(3, 2, -2) = \frac{1}{17}(10, 35, 50) = \frac{5}{17}(2, 7, 10).$$

Taking the length, we get

$$\frac{5}{17}(2^2 + 7^2 + 10^2)^{1/2} \approx 3.64.$$

Theorem 2.12. *The angle subtended on the circumference of a circle by a diameter of the circle is always a right angle.*

Proof. Suppose that P and Q are the two endpoints of a diameter of the circle and that R is a point on the circumference. We want to show that the angle between \overrightarrow{PR} and \overrightarrow{QR} is a right angle.

Let O be the centre of the circle. Then

$$\overrightarrow{PR} = \overrightarrow{PO} + \overrightarrow{OR} \quad \text{and} \quad \overrightarrow{QR} = \overrightarrow{QO} + \overrightarrow{OR}.$$

Note that $\overrightarrow{QO} = -\overrightarrow{PO}$. Therefore

$$\begin{aligned} \overrightarrow{PR} \cdot \overrightarrow{QR} &= (\overrightarrow{PO} + \overrightarrow{OR}) \cdot (\overrightarrow{QO} + \overrightarrow{OR}) \\ &= (\overrightarrow{PO} + \overrightarrow{OR}) \cdot (\overrightarrow{OR} - \overrightarrow{PO}) \\ &= \|\overrightarrow{OR}\|^2 - \|\overrightarrow{PO}\|^2 \\ &= r^2 - r^2 = 0, \end{aligned}$$

where r is the radius of the circle. It follows that \overrightarrow{PR} and \overrightarrow{QR} are indeed orthogonal. \square