## **Polynomial equations**

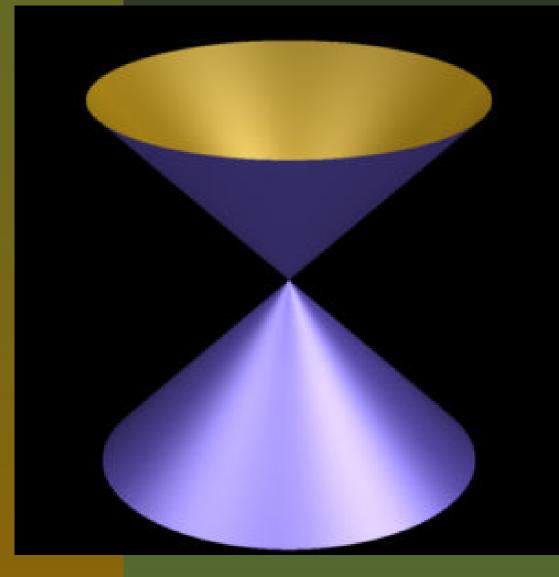
James M<sup>c</sup>Kernan

MIT

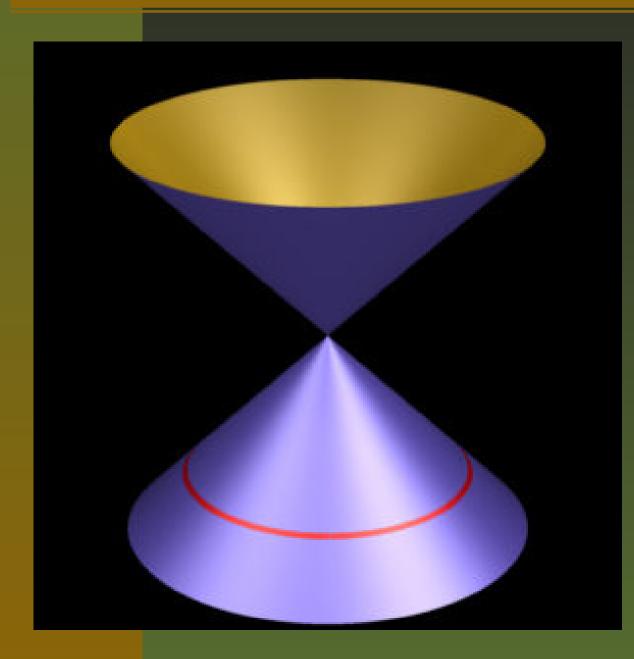
Polynomial equations – p. 1

# **Classical geometry: conic sections**

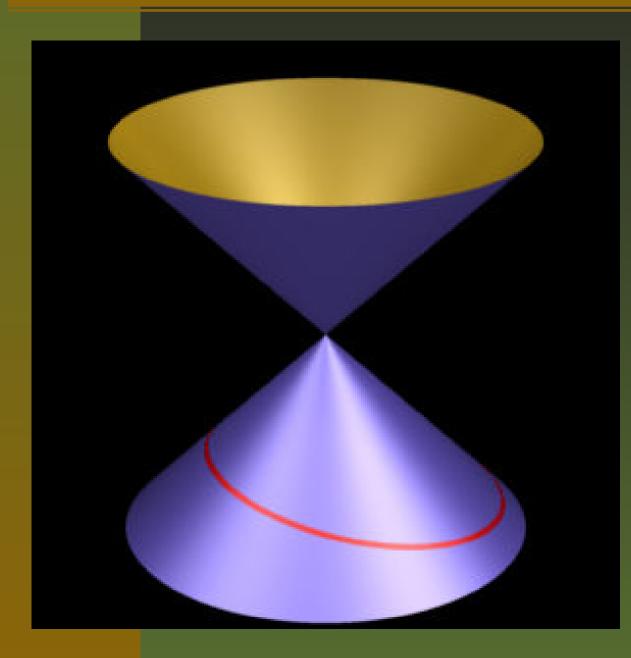
#### Menaechmus studied conic sections in 3rd century BC:



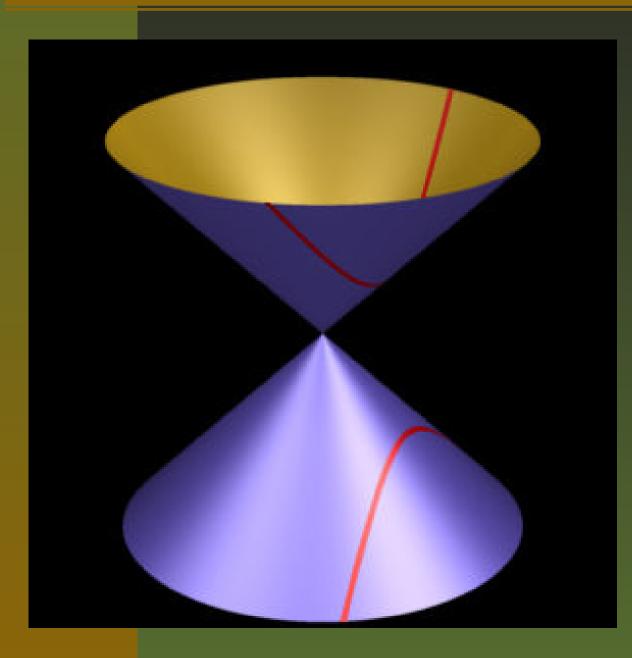
# **Conic sections: circle**



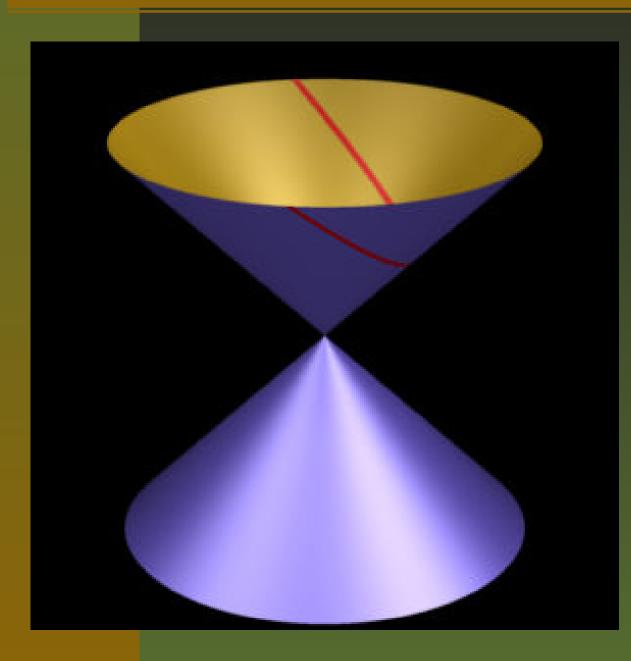
# **Conic sections: ellipse**



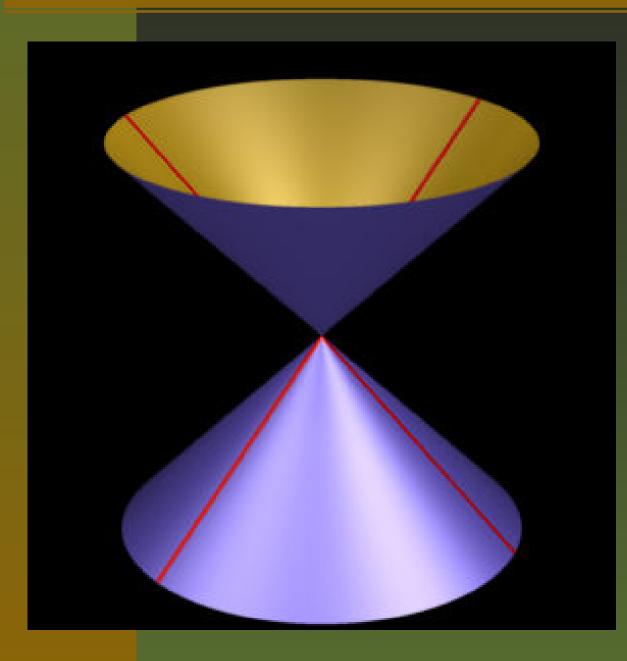
# **Conic sections: hyperbola**



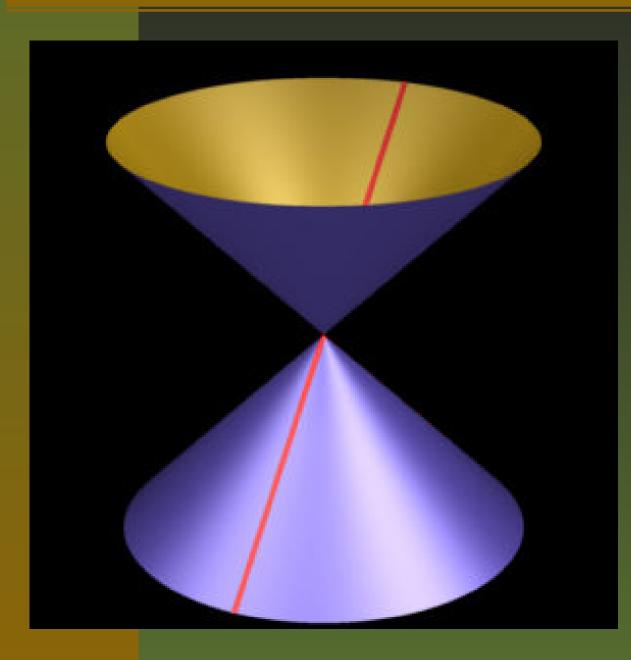
# **Conic sections:** parabola



# **Conic sections: pair of lines**



## **Conic sections: double line**



Every conic section is the solution of a quadratic equation in two variables, x and y:

Every conic section is the solution of a quadratic equation in two variables, x and y:

• circle:  $x^2 + y^2 = 1$ ;

Every conic section is the solution of a quadratic equation in two variables, x and y:

• circle:  $x^2 + y^2 = 1;$ 

• ellipse:  $x^2/2 + y^2 = 1$ ;

- Every conic section is the solution of a quadratic equation in two variables, x and y:
- circle:  $x^2 + y^2 = 1$ ;
- ellipse:  $x^2/2 + y^2 = 1$ ;
- hyperbola:  $x^2 y^2 = 1$ ;

- Every conic section is the solution of a quadratic equation in two variables, x and y:
- circle:  $x^2 + y^2 = 1;$
- ellipse:  $x^2/2 + y^2 = 1$ ;
- hyperbola:  $x^2 y^2 = 1;$
- parabola:  $y = x^2$ ;

- Every conic section is the solution of a quadratic equation in two variables, x and y:
- circle:  $x^2 + y^2 = 1;$
- ellipse:  $x^2/2 + y^2 = 1$ ;
- hyperbola:  $x^2 y^2 = 1$ ;
- parabola:  $y = x^2$ ;
- pair of lines:  $x^2 y^2 = (x + y)(x y) = 0$ ; and

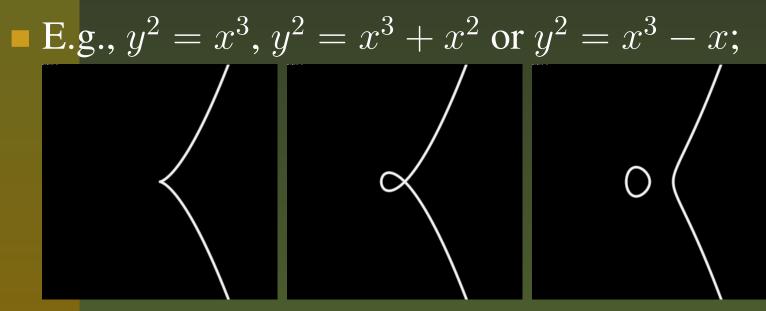
- Every conic section is the solution of a quadratic equation in two variables, x and y:
- circle:  $x^2 + y^2 = 1;$
- ellipse:  $x^2/2 + y^2 = 1$ ;
- hyperbola:  $x^2 y^2 = 1$ ;
- parabola:  $y = x^2$ ;
- pair of lines:  $x^2 y^2 = (x + y)(x y) = 0$ ; and
- double line:  $x^2 = 0$ .

- Every conic section is the solution of a quadratic equation in two variables, x and y:
- circle:  $x^2 + y^2 = 1;$
- ellipse:  $x^2/2 + y^2 = 1$ ;
- hyperbola:  $x^2 y^2 = 1$ ;
- parabola:  $y = x^2$ ;
- pair of lines:  $x^2 y^2 = (x + y)(x y) = 0$ ; and
- double line:  $x^2 = 0$ .
- The algebraic perspective both unifies and offers the opportunity to consider more complicated examples:

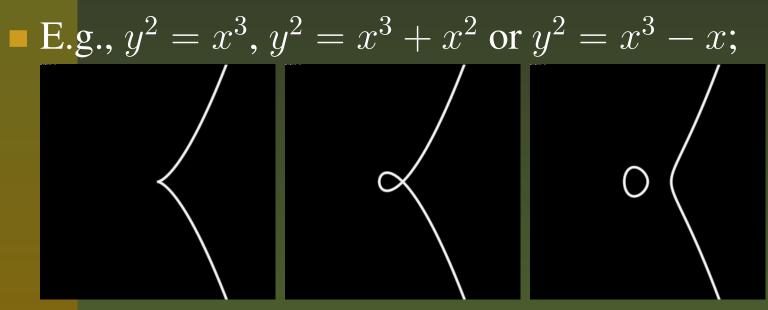
• We can increase the degree of the polynomial.

We can increase the degree of the polynomial.
If we go from two to three we get cubics instead of conics.

- We can increase the degree of the polynomial.
- If we go from two to three we get cubics instead of conics.



- We can increase the degree of the polynomial.
- If we go from two to three we get cubics instead of conics.



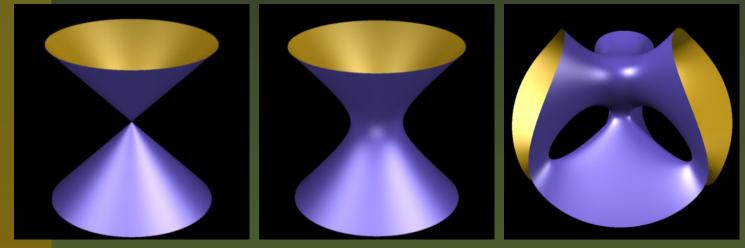
Newton, circa 1700, looked at cubics and found 72 different (topological) types of cubics.

• We can increase the number of variables.

- We can increase the number of variables.
- If we go from two to three we get surfaces instead of curves.

- We can increase the number of variables.
- If we go from two to three we get surfaces instead of curves.

• E.g. 
$$x^2 + y^2 = z^2$$
,  $xy = zw$ , Clebsch cubic;



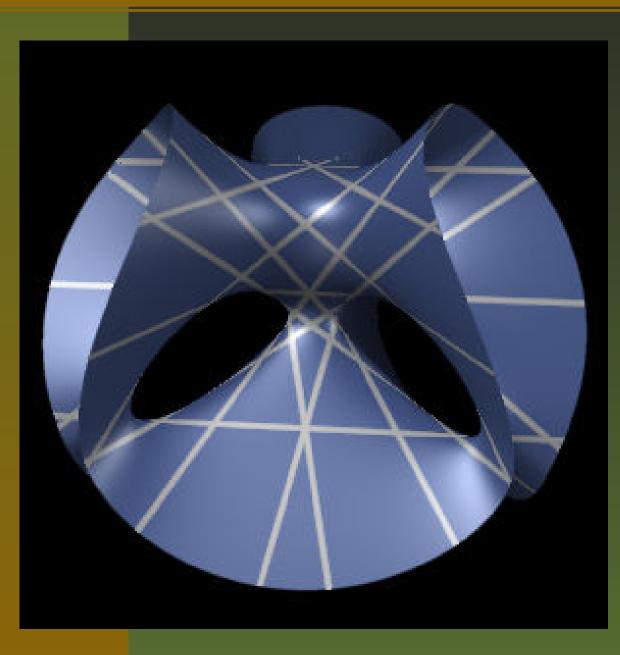
- We can increase the number of variables.
- If we go from two to three we get surfaces instead of curves.

• E.g. 
$$x^2 + y^2 = z^2$$
,  $xy = zw$ , Clebsch cubic;



Cayley communicated to the Royal society the discovery of the 27 lines on a cubic surface in 1869.

### **27 lines on the Clebsch cubic**



Perhaps the most interesting possibility is to increase the number of equations.

- Perhaps the most interesting possibility is to increase the number of equations.
- If we go from one equation to two equations, in three variables, we get curves in space.

- Perhaps the most interesting possibility is to increase the number of equations.
- If we go from one equation to two equations, in three variables, we get curves in space.
- **E.**g. plane sections of the cone give conics in space.

- Perhaps the most interesting possibility is to increase the number of equations.
- If we go from one equation to two equations, in three variables, we get curves in space.
- E.g. plane sections of the cone give conics in space.
  Prediction: One of the most interesting scientific challenges of the twenty first century will be to understand both theoretically and practically how to solve large systems of polynomial equations in lots of variables.

- Perhaps the most interesting possibility is to increase the number of equations.
- If we go from one equation to two equations, in three variables, we get curves in space.
- **E.**g. plane sections of the cone give conics in space.
- Prediction: One of the most interesting scientific challenges of the twenty first century will be to understand both theoretically and practically how to solve large systems of polynomial equations in lots of variables.
- Many of the interesting practical applications of algebraic geometry involve solving such systems.

The Italian school of algebraic geometry developed a different approach to understanding algebraic varieties (solutions to polynomial equations).

The Italian school of algebraic geometry developed a different approach to understanding algebraic varieties (solutions to polynomial equations).

If we pick six skew lines on the cubic surface, we can replace them by six points, to get the usual plane (we blow down the six lines).

The Italian school of algebraic geometry developed a different approach to understanding algebraic varieties (solutions to polynomial equations).

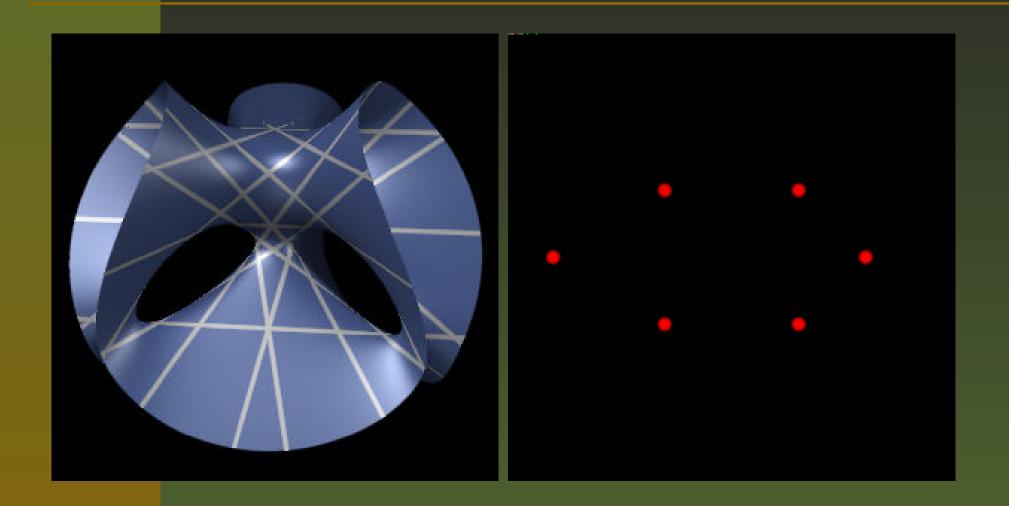
- If we pick six skew lines on the cubic surface, we can replace them by six points, to get the usual plane (we blow down the six lines).
- We can use this description of a cubic surface to enumerate all of the lines on a cubic surface.

The Italian school of algebraic geometry developed a different approach to understanding algebraic varieties (solutions to polynomial equations).

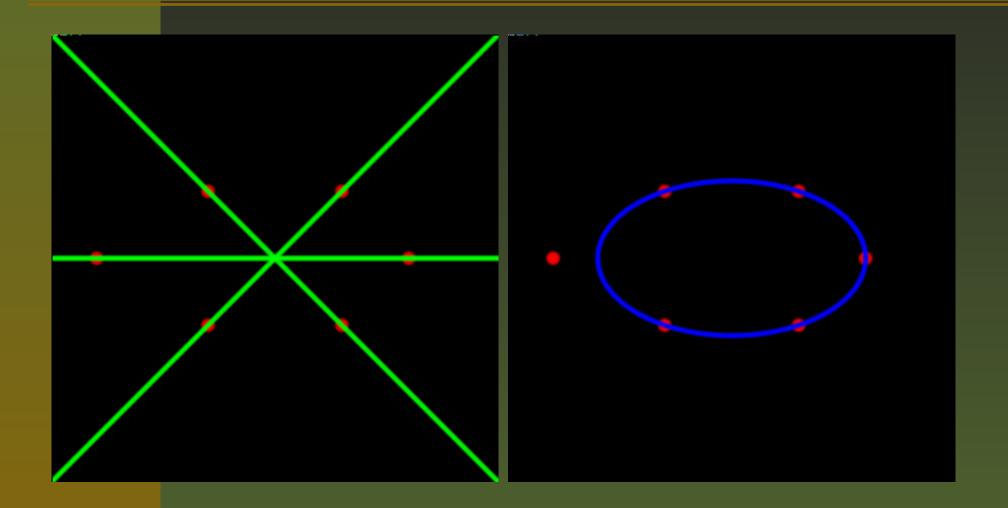
- If we pick six skew lines on the cubic surface, we can replace them by six points, to get the usual plane (we blow down the six lines).
- We can use this description of a cubic surface to enumerate all of the lines on a cubic surface.
- The six skew lines, the fifteen lines connecting the six points we blow up and the six conics which pass through five of the six points.

$$27 = 6 + 15 + 6$$
.

# **Clebsch cubic, red lines**



## **Examples of green and blue lines**



Quintic threefolds in four space are defined by a single equation.

Quintic threefolds in four space are defined by a single equation.

For example,  $x^5 + y^5 + z^5 + t^5 = 1$ .

Quintic threefolds in four space are defined by a single equation.

For example,  $x^5 + y^5 + z^5 + t^5 = 1$ .

 Smooth quintic threefolds contain 2,875 lines, 609,250 conics, 31,720,635 twisted cubics, ....

- Quintic threefolds in four space are defined by a single equation.
- For example,  $x^5 + y^5 + z^5 + t^5 = 1$ .
- Smooth quintic threefolds contain 2,875 lines, 609,250 conics, 31,720,635 twisted cubics, ....
- One can blow down a line on a quintic threefold and blow up the line in a different way.

- Quintic threefolds in four space are defined by a single equation.
- For example,  $x^5 + y^5 + z^5 + t^5 = 1$ .
- Smooth quintic threefolds contain 2,875 lines, 609,250 conics, 31,720,635 twisted cubics, ....
- One can blow down a line on a quintic threefold and blow up the line in a different way.
- This is a fundamentally new geometric operation, called a flop, which only appears in dimension three and higher.

- Quintic threefolds in four space are defined by a single equation.
- For example,  $x^5 + y^5 + z^5 + t^5 = 1$ .
- Smooth quintic threefolds contain 2,875 lines, 609,250 conics, 31,720,635 twisted cubics, ....
- One can blow down a line on a quintic threefold and blow up the line in a different way.
- This is a fundamentally new geometric operation, called a flop, which only appears in dimension three and higher.
- Closely related to flops are flips.

Shigefumi Mori introduced a program, c. 1980, to generalise the work of the Italian school to threefolds and higher dimensions.

Shigefumi Mori introduced a program, c. 1980, to generalise the work of the Italian school to threefolds and higher dimensions.

Start with any algebraic variety and keep blowing down (and flip) spurious subvarieties (lines, planes, ...) until we get to an algebraic variety with a simpler geometry.

Shigefumi Mori introduced a program, c. 1980, to generalise the work of the Italian school to threefolds and higher dimensions.

Start with any algebraic variety and keep blowing down (and flip) spurious subvarieties (lines, planes, ...) until we get to an algebraic variety with a simpler geometry.

Based on the work of many, many others, recently Birkar, Cascini, Hacon and I finished many of the important steps of Mori's program in all dimensions (existence of flips and termination in special cases).

Shigefumi Mori introduced a program, c. 1980, to generalise the work of the Italian school to threefolds and higher dimensions.

- Start with any algebraic variety and keep blowing down (and flip) spurious subvarieties (lines, planes, ...) until we get to an algebraic variety with a simpler geometry.
- Based on the work of many, many others, recently Birkar, Cascini, Hacon and I finished many of the important steps of Mori's program in all dimensions (existence of flips and termination in special cases).

These slides were produced using latex (prosper) and surf (a program to draw curves and surfaces).