

LECTURE 30

§30.1. One-dimensional wave equation

Here we study the initial value problem for the 1D wave equation

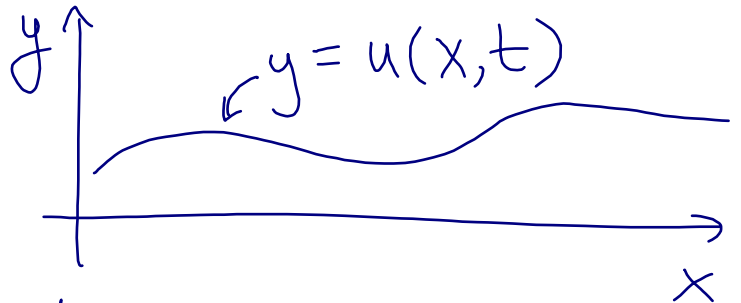
$$\begin{cases} u_{tt} = c^2 u_{xx}, & u = u(x, t), \quad t \geq 0 \\ u(x, 0) = f(x) \\ u_t(x, 0) = g(x) \end{cases} \quad (*)$$

Here $c > 0$ is a given constant
(speed of the wave)
and f, g are given.

Motivation: (*) models an infinite wobbling string

$u(x, t)$ = displacement
from horizontal

$f(x)$ = initial position
 $g(x)$ = initial velocity

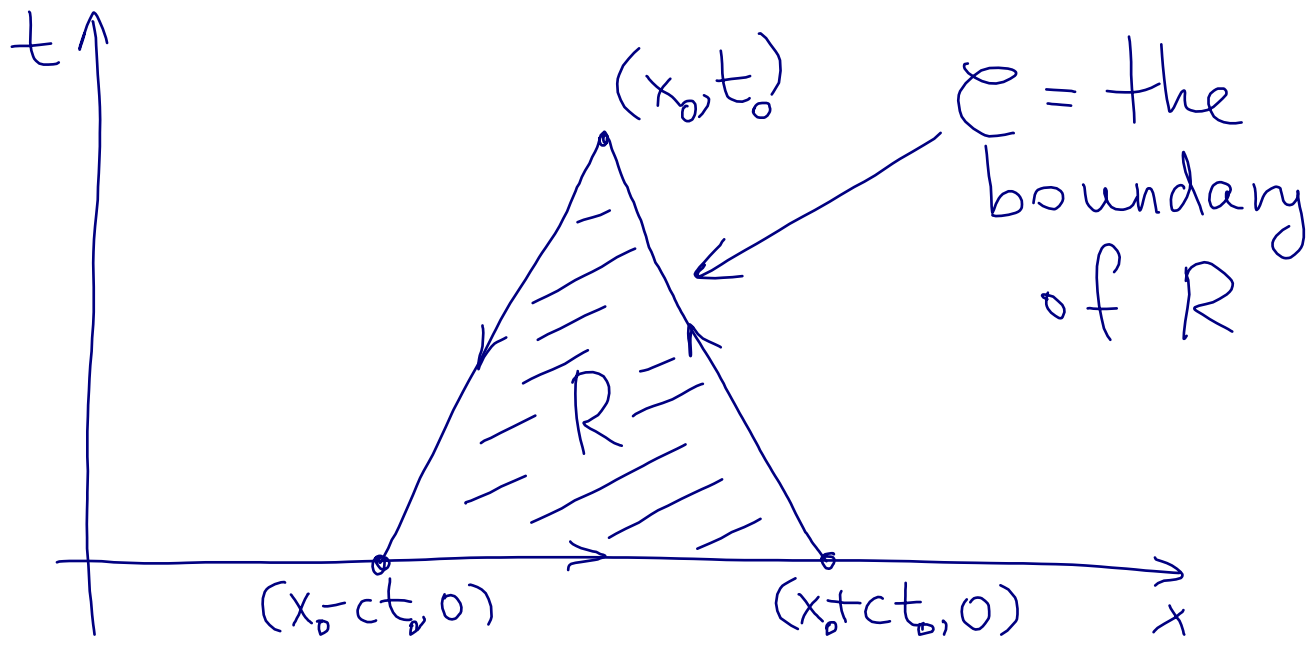


(more in 18.03?)

Turns out that the solution to (*) is given by d'Alembert's Formula:

$$u(x,t) = \frac{1}{2}(f(x-ct) + f(x+ct)) + \frac{1}{2c} \int_{x-ct}^{x+ct} g(s) ds.$$

Now we will prove the above formula using 18.02 techniques. Consider the following triangle R :



We know from the wave equation that $u_{tt} = c^2 u_{xx}$ everywhere.

Let us use Green's Theorem for

$$\oint_{\mathcal{C}} u_t dx + c^2 u_x dt =$$

$$= \iint_R -u_{tt} + c^2 u_{xx} dx dt = 0$$

$$\text{since } u_{tt} = c^2 u_{xx}.$$

$$(\text{Here } \oint_{\mathcal{C}} P dx + Q dt =$$

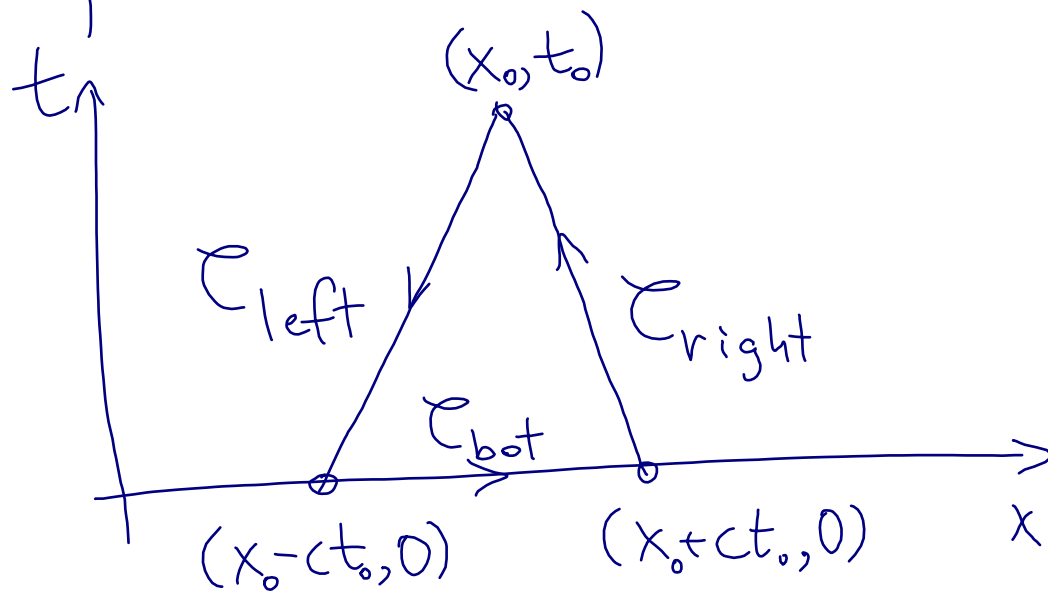
$$= \iint_R -P_t + Q_x dx dt ;$$

$$\text{we put } P := u_t, Q := c^2 u_x.)$$

$$\text{So } \int_{\mathcal{C}} u_t dx + c^2 u_x dt = 0.$$

How to use this?

Split \mathcal{C} into 3 line segments:



On \mathcal{C}_{bot} , $dt = 0$, so

$$\begin{aligned} \int_{\mathcal{C}_{\text{bot}}} u_t dx + c^2 u_x dt &= \int_{\mathcal{C}_{\text{bot}}} u_t dx \\ &= \int_{x_0 - ct_0}^{x_0 + ct_0} u_t(s, 0) ds = \int_{x_0 - ct_0}^{x_0 + ct_0} g(s) ds \end{aligned}$$

(used that $u_t(s, 0) = g(s)$; parametrized \mathcal{C}_{bot} by $x = s$, $t = 0$, $x_0 - ct_0 \leq s \leq x_0 + ct_0$)

On ζ_{left} , we have

$$dx = c dt.$$

Indeed, we can parametrize ζ_{left}

by $x = x_0 - c(t_0 - t)$, $t = t$,

t goes from t_0 to 0 ;

then $dx = c dt$.

$$\text{So } \int_{\zeta_{\text{left}}} u_t dx + c^2 u_x dt =$$

$$= c \int_{\zeta_{\text{left}}} u_t dt + u_x dx = c \int_{\zeta_{\text{left}}} du.$$

By the Fundamental Theorem of Calculus,

$$\text{this is equal to } c \cdot (u(x_0 - ct_0, 0) - u(x_0, t_0))$$

$$= c \cdot (f(x_0 - ct_0) - u(x_0, t_0)).$$

(Here we used that $u(x, 0) = f(x)$.)

Finally, on $\mathcal{C}_{\text{right}}$ we have

$$dx = -cdt, \text{ so}$$

$$\int_{\mathcal{C}_{\text{right}}} u_t dx + c^2 u_x dt = -c \int_{\mathcal{C}_{\text{right}}} u_t dt + u_x dx$$

$$= -c \int_{\mathcal{C}_{\text{right}}} du = c(u(x_0 + ct_0, 0) - u(x_0, t_0))$$

$$= c(f(x_0 + ct_0) - u(x_0, t_0)).$$

Summing up, we get

$$0 = \int_{\mathcal{C}_{\text{bot}}} \dots + \int_{\mathcal{C}_{\text{left}}} \dots + \int_{\mathcal{C}_{\text{right}}} \dots$$

$$= \int_{x_0 - ct_0}^{x_0 + ct_0} g(s) ds + c(f(x_0 - ct_0) - u(x_0, t_0)) + c(f(x_0 + ct_0) - u(x_0, t_0)).$$

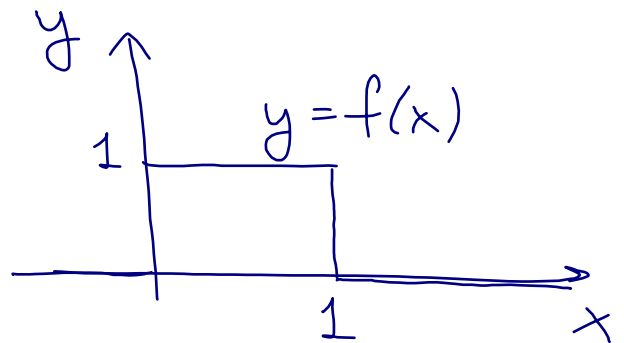
$$\text{Thus } u(x_0, t_0) = \frac{1}{2}(f(x_0 + ct_0) + f(x_0 - ct_0)) + \frac{1}{2c} \int_{x_0 - ct_0}^{x_0 + ct_0} g(s) ds, \text{ as needed. } \square$$

§30.2. Example of d'Alembert's formula

Exercise:

① Use d'Alembert's formula to find the solution to

$$\begin{cases} u_{tt} = u_{xx}, & u = u(x, t), \quad t \geq 0 \\ u(x, 0) = f(x) = \begin{cases} 1, & \text{if } 0 \leq x \leq 1 \\ 0, & \text{otherwise} \end{cases} \\ u_t(x, 0) = 0 \end{cases}$$



② Plot the level curves of $u(x, t)$

(for $t \geq 0$)

They will really be "level regions"

Since u will be piecewise constant

③ Plot the graphs $y = u(x, t)$
for $t = 0, t = 1/3, t = 2/3$

Solution: ① We get $c = 1$,

$g(x) = 0$, so

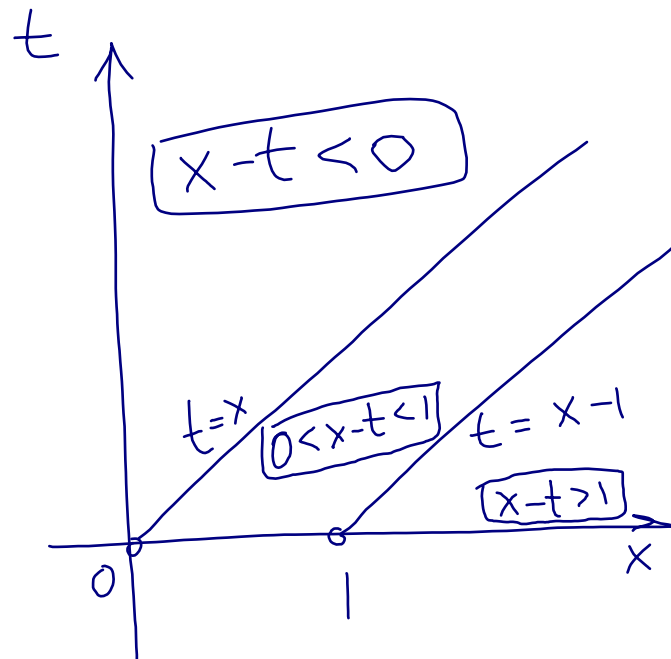
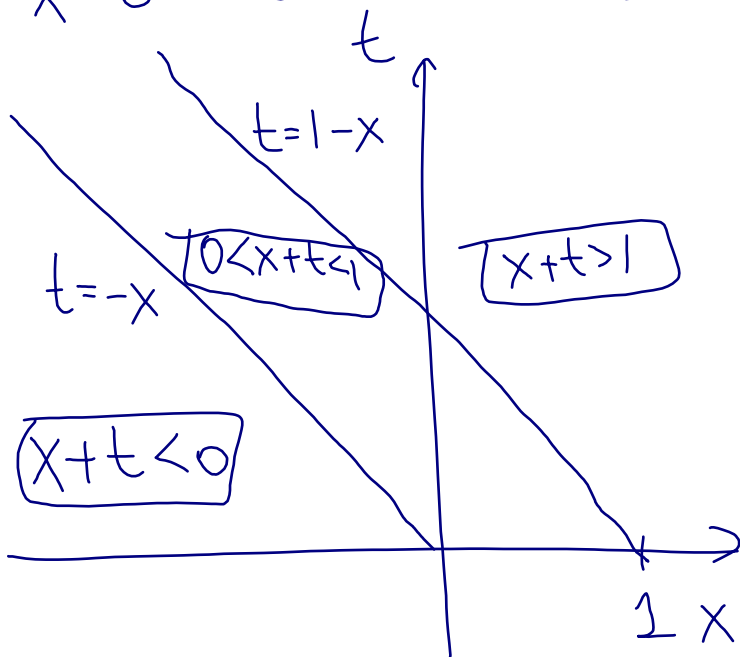
$$u(x, t) = \frac{1}{2} (f(x+t) + f(x-t)).$$

② We need to consider cases

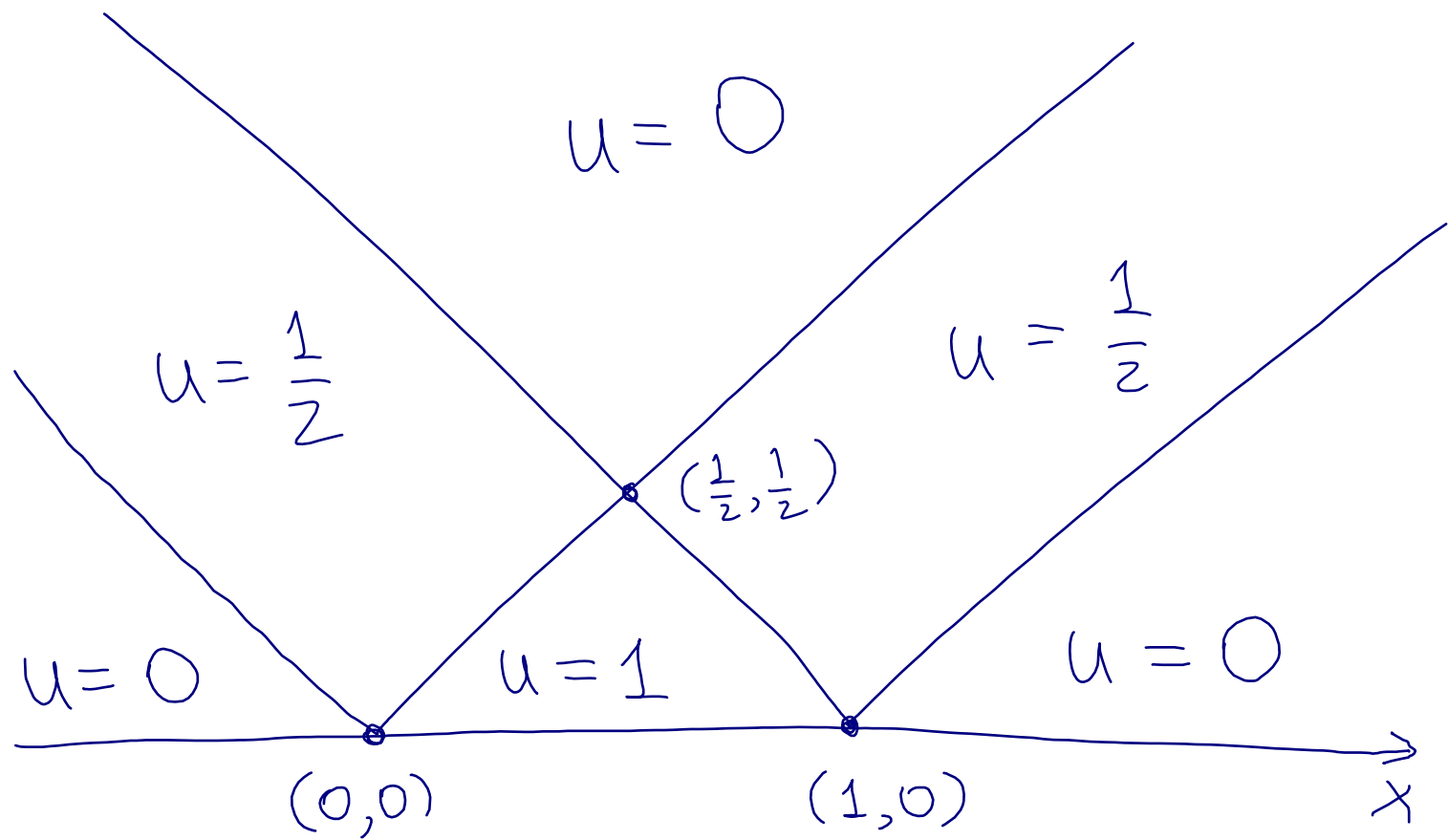
depending on whether

$x+t < 0$ OR $0 \leq x+t \leq 1$ OR $x+t > 1$
&

$x-t < 0$ OR $0 \leq x-t \leq 1$ OR $x-t > 1$



Putting these regions together,
we get



③ One way to do this is to look at the intersection of the previous plot with the horizontal lines $t=0$, $t=\frac{1}{3}$, $t=\frac{2}{3}$:

