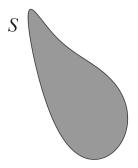
On the Winning and Losing Conditions of Schmidt's Games

Eric Zhan mentor: Vasiliy Nekrasov

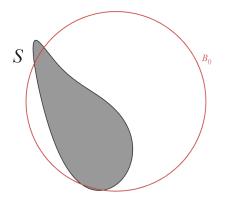
10/14/2023 MIT PRIMES Conference

▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● ● ●

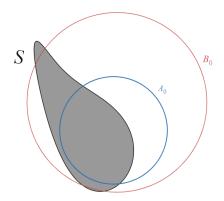
Let $0 < \alpha, \beta < 1$, and let $S \subset \mathbb{R}^n$. The game is played by two players: Alice and Bob. Bob starts first, and picks any ball B_0 with radius $r(B_0)$:



Let $0 < \alpha, \beta < 1$, and let $S \subset \mathbb{R}^n$. The game is played by two players: Alice and Bob. Bob starts first, and picks any ball B_0 with radius $r(B_0)$:

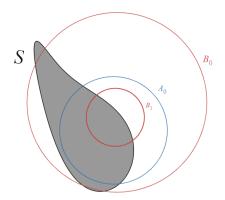


Then, Alice will play a ball A_0 such that $A_0 \subset B_0$ and $r(A_0) = \alpha r(B_0)$:



◆□▶ ◆□▶ ◆臣▶ ◆臣▶ 臣 のへぐ

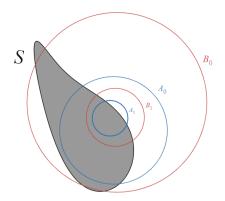
Then, Bob will play a ball B_1 such that $B_1 \subset A_0$ and $r(B_1) = \beta r(A_0)$:



▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● のへで

Both players continue playing indefinitely, alternating balls, where

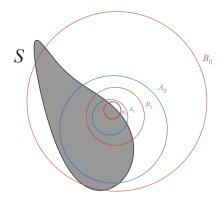
$$r(A_i) = \alpha r(B_i), \ r(B_{i+1}) = \beta r(A_i) \text{ for all } i = 0, \ 1, \ \dots$$



▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● のへで

Both players continue playing indefinitely, alternating balls, where

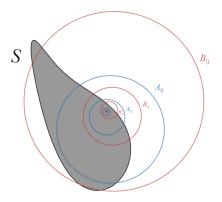
$$r(A_i) = \alpha r(B_i), \ r(B_{i+1}) = \beta r(A_i) \text{ for all } i = 0, \ 1, \ \dots$$



If the limit point

$$x = \bigcap_{i=0}^{\infty} A_i = \bigcap_{i=0}^{\infty} B_i$$

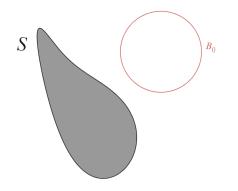
is in S, then Alice wins. If not, Bob wins.



・ロト・(四ト・(川下・(日下・))の(の)

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● ○ ○ ○

We say S is (α, β) -winning if Alice is able to win no matter how Bob plays. Clearly, S in this example is not (α, β) -winning:



Let $0 < \alpha, \beta < 1$. Suppose that two players Bob and Alice choose in turn a nested sequence of closed intervals in \mathbb{R} :

$$B_0 \supset A_0 \supset B_1 \supset \dots$$

with the property

$$|A_i| = \alpha |B_i|, \ |B_{i+1}| = \beta |A_i|$$
 for all $i = 0, \ 1, \ \dots$.

A set $S \subset \mathbb{R}$ is (α, β) -winning if Alice can pick intervals $\{A_i\}$ guaranteeing that the intersection

$$x = \bigcap_{i=0}^{\infty} A_i = \bigcap_{i=0}^{\infty} B_i$$

is in S no matter how Bob plays.

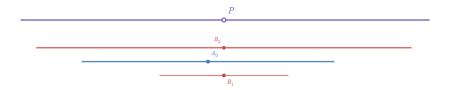
▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● ○ ○ ○

Lemma

Let $S = (-\infty, P) \cup (P, \infty)$. If $1 - 2\alpha + \alpha\beta \leq 0$, then S is (α, β) -losing.

Proof.

Bob selects B_0 centered at $P \subset S$. For all future turns, no matter what Alice plays, it is always possible for Bob to play such that B_i is centered at P. Clearly, the limit point is P. Therefore, Bob wins.



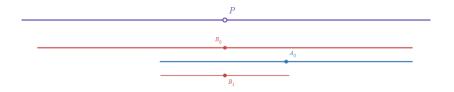
▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● ○ ○ ○

Lemma

Let $S = (-\infty, P) \cup (P, \infty)$. If $1 - 2\alpha + \alpha\beta \leq 0$, then S is (α, β) -losing.

Proof.

Bob selects B_0 centered at $P \subset S$. For all future turns, no matter what Alice plays, it is always possible for Bob to play such that B_i is centered at P. Clearly, the limit point is P. Therefore, Bob wins.



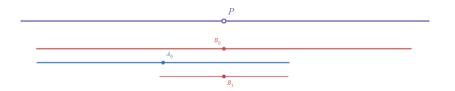
▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● ○ ○ ○

Lemma

Let $S = (-\infty, P) \cup (P, \infty)$. If $1 - 2\alpha + \alpha\beta \leq 0$, then S is (α, β) -losing.

Proof.

Bob selects B_0 centered at $P \subset S$. For all future turns, no matter what Alice plays, it is always possible for Bob to play such that B_i is centered at P. Clearly, the limit point is P. Therefore, Bob wins.



▲□▶ ▲□▶ ▲三▶ ▲三▶ 三三 のへで

Definition

Denote by *I* the open unit square:

$$I := \{ (\alpha, \beta) : 0 < \alpha, \beta < 1 \} = (0, 1) \times (0, 1).$$

For any S, define the Schmidt Diagram D(S) of S as the set of all pairs $(\alpha, \beta) \in I$ such that S is (α, β) -winning.

Schmidt Diagrams

Definition Let

$$\check{D} := \{(\alpha, \beta) \in I : 1 - 2\beta + \alpha\beta \leq 0\}$$

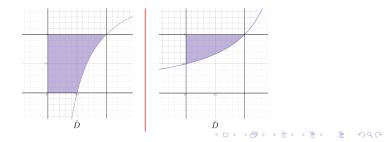
and

$$\hat{D} := \{ (\alpha, \beta) \in I : 1 - 2\alpha + \alpha\beta > 0 \}.$$

There are only four Schmidt Diagrams that are completely described: \emptyset , \hat{D} , \hat{D} , and I.

Lemma

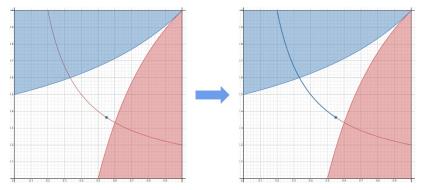
If S is dense and $S \neq \mathbb{R}$, then $\check{D} \subseteq D(S) \subseteq \hat{D}$.



Properties of Schmidt Diagrams

Lemma

If S is (α, β) -winning, $\alpha'\beta' = \alpha\beta$, and $\alpha' < \alpha$, then S is also (α', β') -winning.

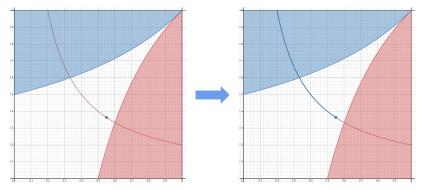


◆□ > ◆□ > ◆臣 > ◆臣 > ○臣 ○ のへ⊙

Properties of Schmidt Diagrams

Lemma

If S is (α, β) -winning, $\alpha'\beta' = \alpha\beta$, and $\alpha' < \alpha$, then S is also (α', β') -winning.



Lemma

If S is (α, β) -winning and $\alpha' < \alpha$, it does not follow that S is (α', β) -winning.

Diophantine Approximations deal with the approximation of real numbers using rational numbers.

Example

 $\sqrt{2}$ can be approximated by the sequence of fractions

 $\frac{1}{1}, \ \frac{3}{2}, \ \frac{7}{5}, \ \frac{17}{12}, \ \frac{41}{29}, \ \frac{99}{70}, \ \dots$

Diophantine Approximations deal with the approximation of real numbers using rational numbers.

Example

 $\sqrt{2}$ can be approximated by the sequence of fractions

 $\frac{1}{1}, \ \frac{3}{2}, \ \frac{7}{5}, \ \frac{17}{12}, \ \frac{41}{29}, \ \frac{99}{70}, \ \dots$

Theorem

For any irrational number x, there exists infinitely many pairs of integers p, q such that

$$\left|x-\frac{p}{q}\right|<\frac{1}{q^2}.$$

▲ロ ▶ ▲周 ▶ ▲ 国 ▶ ▲ 国 ▶ ● の Q @

Theorem

For any irrational number x, there exists infinitely many pairs of integers p, k such that

$$\left|x-\frac{p}{2^k}\right|<\frac{1}{2^k}.$$

Let's consider

$$2\text{-}\mathsf{B}\mathsf{A}:=\left\{x\in\mathbb{R}: \left|x-\frac{m}{2^n}\right|>\frac{c}{2^n} \text{ for some } c>0 \text{ and all } m\in\mathbb{Z}, \ n\in\mathbb{N}\right\}.$$

Theorem

Despite having zero Lebesgue measure, $D(2\text{-BA}) = \hat{D}$.



Define

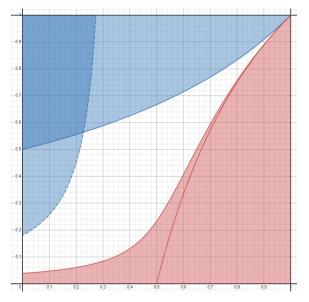
$$2\text{-}\mathsf{BA}(c, \mathsf{N}) := \left\{ x \in \mathbb{R} : \left| x - \frac{m}{2^k} \right| > \frac{c}{2^k} \text{ for all } m \in \mathbb{Z}, \ k \in \mathbb{N} \text{ s.t. } k > \mathsf{N} \right\},$$
$$2\text{-}\mathsf{BA}(c) := \bigcup_{\mathsf{N} \in \mathbb{N}} 2\text{-}\mathsf{BA}(c, \mathsf{N}).$$

Its complement is equivalent to

$$2-\mathsf{BA}(c)^{c} = \bigcap_{N=1}^{\infty} \bigcup_{n=N}^{\infty} \left(\bigcup_{m \in \mathbb{Z}} \left[\frac{m}{2^{n}} - \frac{c}{2^{n}}, \frac{m}{2^{n}} + \frac{c}{2^{n}} \right] \right).$$



2-BA(c) bounds



◆□▶ ◆□▶ ◆三▶ ◆三▶ 三三 - の々で

Definition

Consider the base-2 expansions of the form $x = x_0.x_1x_2\cdots$ where x_0 is an integer and $x_i \in \{0, 1\}$ are the digits in the base-2 expansion of x. We define

$$d^{-}(x,j) = \liminf_{k \to \infty} \frac{\#\{1 \le i \le k : x_i = j\}}{k}$$

and the set

$$D_c^- = \{x \in \mathbb{R} : d^-(x, 0) > c\}.$$

Example

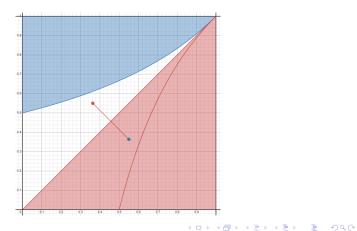
If x = 0.0101010101..., then $d^{-}(x, 0) = \frac{1}{2}$.



Instead of focusing on a method to win, focus on overarching strategies as elements.

Theorem

The set $D_{1/2}^-$ is losing for $\alpha \geq \beta$.

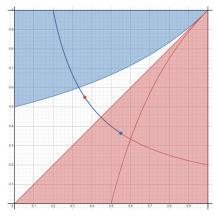




Instead of focusing on a method to win, focus on overarching strategies as elements.

Theorem

The set $D_{1/2}^-$ is losing for $\alpha \geq \beta$.



・ロト・日本・ヨト・ヨト・日・ つへぐ



Conjecture

The set $D_{1/2}^-$ is winning for $\alpha < \beta$.

- Not trivially easy to prove, since the game is still inherently asymmetric: Bob picks his interval first.
- Furthermore, the $d^{-}(x,0) = 1/2$ case makes things complicated.
- If proven true, this will produce a fifth completely described Schmidt Diagram.

I would like to thank

- Vasiliy Nekrasov, my PRIMES mentor, for his helpful guidance and support through the research process.
- Prof. Dmitry Kleinbock, for the project proposal and his valuable suggestions in research paths.
- Prof. Etingof, Dr. Gerovitch, Dr. Khovanova, and the other PRIMES organizers, for providing me the wonderful opportunity to conduct math research through MIT-PRIMES.

- P. Bohl, Über ein in der Theorie der säkularen Störungen vorkommendes Problem, J. reine angew, Math. (1909).
- Á. Farkas and J. Fraser and E. Nesharim and D. Simmons, Schmidt's game on Hausdorff metric and function spaces: generic dimension of sets and images, arXiv e-prints (2021), https://arxiv.org/pdf/1907.07394.pdf.
- S. Kalia and M. Zanger-Tishler, *On the Winning and Losing Parameters of Schmidt's Game*, PRIMES Preprint (2012),

https://math.mit.edu/research/highschool/primes/materials/2012/Zanger-Tishler-Kalia.pdf.

- J. Nilsson, *The Fine Structure of Dyadically Badly Approximable Numbers*, arXiv e-prints (2010), https://arxiv.org/pdf/1002.4614.pdf.
- T. Persson and J. Schmeling, *Dyadic Diophantine Approximation and Katok's Horseshoe Approximation*, Acta Arithmetica **132** (2008), 3, 205–230.



▲□▶ ▲□▶ ▲□▶ ▲□▶ ▲□ ● のへで

- W. M. Schmidt, *On badly approximable numbers and certain games*, Trans. Amer. Math. Soc. **123** (1966), 178–199.
- B. Volkmann. Gewinnmengen, Arch. Math., 10 (1959), 235-240.

Thank you for your attention!