Visualizing Distributed Traces in Aggregate

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What are Distributed Systems?

Distributed systems are environments where multiple computers work on numerous tasks within a network.



What is Distributed Tracing?

Tracing is a method of looking into requests in distributed environments.

Each request – any task performed by the system – offers visibility into interactions between services. (Latency, errors, etc.)

Caller/Callee



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Let's say you sent an email to a coworker:

Send email trace:



Current Issues with Tracing

Developers have a hard time understanding an entire trace dataset.

- Applications like Jaeger allow visualization of one or two traces at a time
- There can be millions of traces/services to look into

frontend: HTTP GET /dispatch	704.53ms
50 spans customer (1) driver (1) frontend (24) mysql (1) rods (13) roots (10)	09:12:10 am (a few seconds ago)
frontend: HTTP GET /dispatch	930.01ms
50 spans customer (1) frontend (24) move) (1) redis (14) route (19)	09:12:09 am (a few seconds ago)
frontend: HTTP GET /dispatch	750.02ms
49 spans customer (1) frontend (24) mrvej (11) redis (13) route (15)	09:12:09 am (a few seconds ago)
frontend: HTTP GET /dispatch	713.74ms
50 spans customer (1) frontener (14) mrval (11) redis (14) rodie (15)	09:12:09 am (a few seconds ago)
frontend: HTTP GET /dispatch	748.84ms
50 spans customer (1) driver (1) frontend (24) myng (1) redis (13) router (10)	09:12:08 am (a few seconds ago)
frontend: HTTP GET /dispatch	758.7ms
51 spans customer (1) # driver (1) financer (24) mysql (1) redis (14) rooter (10)	09:12:08 am (a few seconds ago)
frontend: HTTP GET /dispatch	743.08ms
50 spans sustamer (1) driver (1) frontend (24) mysql (1) redis (13) router (10)	09:12:07 am (a few seconds ago)
frontend: HTTP GET /dispatch	718.63ms
51 spans casteer(1) driver(1) freeter(24, myse)(1) reds(14, rode(10)	09:12:06 am (a few seconds ago)
frontend: HTTP GET /dispatch	798.45ms
50 spans customer (1) driver (1) frontend (24) redis (13) route (10)	09:12:05 am (a few seconds ago)

frontend: HTTP GET /dispatch	748.84ms
50 spans customer (1) driver (1) frontend (20 mwal (1) reds (13) roote (10)	09:12:08 am (a few seconds ago)
frontend: HTTP GET /dispatch	758.7ms
51 spans customer10 driver(1) frontend (24) reds (14) robe (10)	09:12:08 am (a few seconds ago)
frontend: HTTP GET /dispatch	743.08ms
50 spans Customer(1) driver(1) fronteed (24) reduit(3) rocke (10)	09:12:07 am (a few seconds ago)
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frontend: HTTP GET /dispatch	798.45ms
50 spans automore (1) driver (1) treatent (24) mysel (1) redis (13) route (10)	09:12:05 am (a few seconds ago)

Dealing with Millions of Traces

- Debugging and optimization becomes harder for developers without an understanding of the whole trace dataset.
- Software companies can generate millions of traces daily so, combing through all traces can be inefficient. But, often these traces can be similar [1].
- Group together similar traces reduce traces needed to understand overall system



Encoding Traces

- 1. Service names for high level understand of system
- 2. Full trace topology for details of services and their requests
- 3. Latency for optimizing applications

Defining Trace Similarity

Keep track of service names in the trace.

Similar set of service names —— traces are similar



Set of service names:

- Trace 1: {A, B, C, D}
- Trace 2: {A, B, C, D}
- Trace 3: {A, C, D}

Measuring Similarity Between Traces

Jaccardian Similarity:

$$J(A,B)=rac{|A\cap B|}{|A\cup B|}$$

For two traces (trace_a and trace_b):

- A = set of service names in trace_a, B = set of service names in trace_b
- Threshold = 0.8 (min value of J(A, B) to consider A and B similar)
- J(A, B) > threshold _____ similar set of service names _____ traces are similar

Build Trace Similarity Graph

Trace 1



 $\{A, C, D\}$

Identify Similar Groups

• Use **Disjoint Set Union (DSU)** algorithm to find connected groups in the trace similarity graph.



Methodology

• Created a sample trace set of 24 traces that has variation.



Results







Inspect Representative Traces

- Choose a trace from each group that represents the group:
 - Trace connected to the most other traces in the trace similarity graph (i.e. trace with the highest degree).



Results



Build Aggregate Group Visualizer

In addition to representative traces, we want to visualize traces such that developers can further their understanding of each group.

We want to highlight major services/interactions to show the most important information about a group.



Collecting Group Data

We want to measure the frequency of each node within the group.

	Node	Node	Node	Node
	A	B	C	D
# Traces	3	2	3	3



Visualizing a Group

Rules:

- 1. Yellow nodes: present in all traces
- 2. Gray nodes: present in some traces
- Node size: corresponds to # traces it is in vs. total # traces in the group.
 - a. Node B is $\frac{2}{3}$ the size of Node A

Aggregate visualization:



Interacting with Group Visualizations

Say we want to look into Node A:

Rules:

- 1. Chosen service (A) is highlighted in green
- 2. Arrows are shown to indicate services which A calls
- 3. Arrow size corresponds to how often A calls another service

Node A visualization:



Comparing Groups





Future Work

- Implement other methods of encoding traces.
 - Full trace topology
 - Latency
- Build trace similarity graph more efficiently
- Implement our aggregate visualization ideas using graph-tool.



https://graph-tool.skewed.de/static/doc/demos/inference/inference.html

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