

18.085 SUMMER 2013 - QUIZ 2 - JULY 26, 2013

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(1) ($5 \times 6 = 30$ points.)

Consider the truss drawn on the board. *or rigid motion*

a) Is there a possible mechanism? If so, draw one.

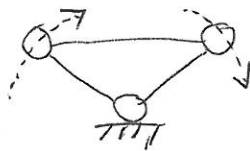
b) Build the matrix A corresponding to this truss.

c) Use the matrix A to verify mathematically your answer to (a). That is, depending on your answer to (a): either prove the nullspace of A is trivial, or give a basis for the nullspace of A (no need to prove you have indeed a basis, but be sure of your answer!).

d) Now fix node 2. Get rid of bar 3 since it is now useless. What is the matrix A for this new truss?

e) Is there a mechanism *or rigid motion* for the truss in (d)? Prove this mathematically.

a) Yes!
(rigid motion)



b)

$$A = \begin{pmatrix} u_1^H & u_1^V & u_2^H & u_2^V \\ -1/\sqrt{2} & 1/\sqrt{2} & 0 & 0 \\ -1 & 0 & 1 & 0 \\ 0 & 0 & 1/\sqrt{2} & 1/\sqrt{2} \end{pmatrix}$$

c) From (a), we expect $u_1^H = u_1^V = u_2^H = -u_2^V = \Delta$, or $\vec{u} = (\Delta \ \Delta \ \Delta \ -\Delta)^T$ to be in the nullspace of A , and indeed $A\vec{u} = \vec{0}$.
Hence a basis for the nullspace is the given \vec{u} .
(The 3 rows of A are independent hence A has rank 3 hence the dimension of the nullspace is $4 - 3 = 1$, so we are done.)

d)

$$A = \begin{pmatrix} u_1^H & u_1^V \\ -1/\sqrt{2} & 1/\sqrt{2} \\ -1 & 0 \end{pmatrix} \leftarrow \text{upper-left block of old } A!$$

(so got rid of last 2 col's, last row)

e) No mechanism! No rigid motion! A is invertible (col's are independent, rows are too, $\det(A) = +1/\sqrt{2} \neq 0$), so the nullspace is trivial, the truss is stable.

(2) ($3 \times 8 + 2 \times 3 = 30$ points.)

Consider a hanging bar. We have the following equation for its displacement u , given that $c(x) = 1/2$ for $x < 1/2$ and $c(x) = 2$ for $x > 1/2$, and $f(x) = \delta(x - 1/2)$ (constant force of 1 applied to every part of the bar):

$$-\frac{d}{dx} \left(c(x) \frac{du}{dx} \right) = f(x), \quad x \in [0, 1].$$

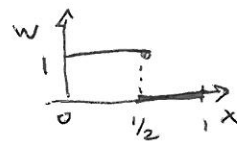
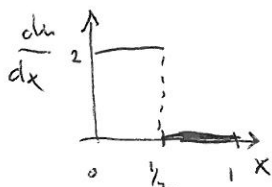
We also have the boundary conditions $u(0) = 0$ and $\frac{du}{dx}(1) = 0$.

a) Find $w(x) = c(x) \frac{du}{dx}$, and graph it.

$w(x) = -\int_0^x 1 ds = -x + C_1$, with $\frac{du}{dx}(1) = 0$ so $w(1) = 0$ too,
 and $w(1) = -1 + C_1 = 0 \Rightarrow C_1 = 1 \Rightarrow w(x) =$
 $w(x) = -\int_0^x \delta(s - 1/2) ds = \begin{cases} 0 + C_1 & x < 1/2 \\ -1 + C_1 & 1/2 < x \end{cases}$ and $\frac{du}{dx}(1) = 1$ so $w(1) = 0$
 so $w(1) = 0 = -1 + C_1$
 $\Rightarrow C_1 = +1$, and $w(x) = \begin{cases} 1 & x < 1/2 \\ 0 & 1/2 < x \end{cases}$

b) Find $\frac{du}{dx}$, and graph it.

$$\frac{du}{dx} = \frac{w(x)}{c(x)} = \begin{cases} 2 & x < 1/2 \\ 0 & 1/2 < x \end{cases}$$

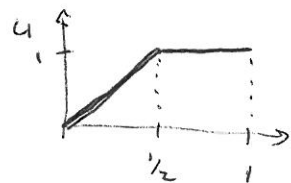


c) Find u , and graph it.

$$u = \int_0^x \frac{du}{ds}(s) ds = \begin{cases} \int_0^x 2 ds = 2x + C_2 & x < 1/2 \\ \int_0^{1/2} 2 ds + \int_{1/2}^x 0 ds = 1 + C_2 & 1/2 < x \end{cases}$$

and $u(0) = 0 = 2 \cdot 0 + C_2 \Rightarrow C_2 = 0$ so

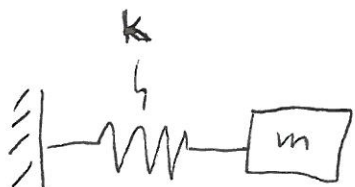
$$u(x) = \begin{cases} 2x & x < 1/2 \\ 1 & 1/2 < x \end{cases}$$



Circle your answers to (d), (e) (no explanation).

d) Which part of the bar is stiffer: $0 < x < 1/2$ or $1/2 < x < 1$.

e) Which part of the bar is stretched (more): $0 < x < 1/2$ or $1/2 < x < 1$.



3

$$(5 \text{ bonus}) + 12 = 24 + 5 \text{ bonus}$$

(3) ~~(5 + 5 + 10 + 10 = 30 points.)~~

We know that a system of springs and masses can be modeled using the $K = A^T C A$ framework we have seen in class, in particular, $M \vec{u}'' = -K \vec{u}$ for \vec{u} the vector of displacements of the masses. We use primes to mean time derivatives. A is the first difference matrix and C is the constitutive law.

a) What does the equation $M \vec{u}'' = -K \vec{u}$ for \vec{u} simplify to if we only have one mass and one spring? (Use the notation on the board.)

$$m u'' = -k u \quad (M, A, C \text{ are } 1 \times 1 \text{ matrices: } M = m, C = k, A = 1)$$

b) Find an analytical solution to the equation $m u'' = -k u$, for $u = u(t)$. Don't bother with initial conditions. Just give ONE expression (there could be more than one that work, it could be complex) for u which satisfies the given equation.

$$u(t) = e^{i\omega t}, \quad \omega = \pm \sqrt{k/m} \quad (\text{guess } u = e^{i\omega t} \text{ then } u' = i\omega e^{i\omega t}, \\ u'' = (i\omega)^2 e^{i\omega t} = -\omega^2 e^{i\omega t} \text{ so } u'' = -\omega^2 e^{i\omega t} = -(k/m) e^{i\omega t} \\ \Rightarrow \omega = \pm \sqrt{k/m}). \quad u = A e^{i\omega t}, \quad = \sin \omega t, \quad = \cos \omega t \text{ would work too ...}$$

BONUS!

→ c) Now find a solution of $m u'' = -k u$, for $u = u(t)$, with the following initial conditions: $u(0) = 1$ and $u'(0) = 0$.

We know $\cos 0 = 1$, $\frac{d}{dt}(\cos) \Big|_0 = -\sin 0 = 0$, so we guess

$$u(t) = \cos \omega t, \quad \omega = \sqrt{k/m}, \text{ and indeed it works:}$$

$$u' = (-\sin \omega t) \omega, \quad u'' = -\omega^2 \cos \omega t = -k/m \cos \omega t \text{ so } \omega = \sqrt{k/m} \text{ as in (b), and } u(0) = \cos 0 = 1, \quad u'(0) = -\omega \sin \omega t \Big|_{t=0} = -\omega \cdot 0 = 0$$

d) We want to solve the problem in (c) with $m = 1$ (so we will ignore m) and $k = 4$ using the leap-frog method (finite differences in time). Modify lines 4, 5 and 9 (don't modify anything else) of the following Matlab code to do this.

```
01: T=2*pi;nt=50;dt=T/nt;
02: k=4;
03: u=zeros(1,nt+1);
→ 04: u0=1;
→ 05: up0=0;
06: u(1)=u0;
07: u(2)=u0+dt*up0;
08: for i=3:nt+1
→ 09:     u(i)=2*u(i-1) - u(i-2) + (dt^2)*(-k*u(i-1));
10: end
```

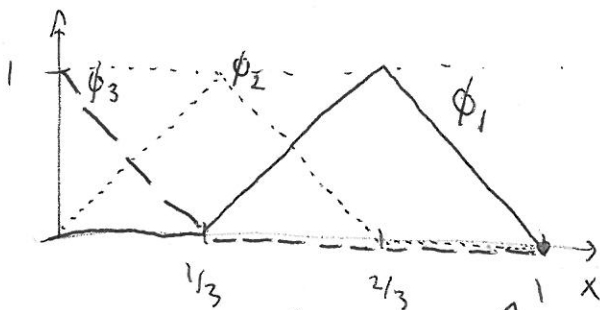
6+10
(4) ~~3+3~~ = 16 points.)

(a) I want to use Newton's method to solve $p(x) = 0$ with starting guess x_0 . Write down the algorithm to find the next guesses x_1, x_2 , etc (1 line, plus say for which indices that line holds).

$$x_{n+1} = x_n - \frac{p(x_n)}{\frac{dp}{dx}(x_n)}, \quad n = 0, 1, \dots$$

(think $u_{n+1} = u_n - \frac{g(u_n)}{\frac{dg}{du}(u_n)}, \quad n = 0, 1, \dots$)

(b) I want to solve Laplace's equation $-\frac{d^2u}{dx^2} = f$ on $x \in [0, 1]$ with boundary conditions (CAREFUL!) $u(1) = 0$ and $\frac{du}{dx}(0) = 0$. Let $h = 1/3$. Draw the hat functions you would use to solve this problem using the Finite Element Method. Label your axes. *OK to draw them all on same graph.*
both



(bdry cond^{ns} were flipped from what we had done in class, so flip your ϕ 's!)

all ϕ 's satisfy $\phi(1) = 0$
(b/c we want $u(1) = 0$,
or $U(1) = 0$, where

$$U(x) = U_1 \phi_1(x) + U_2 \phi_2(x) + U_3 \phi_3(x)$$