

Your PRINTED NAME is: SOLUTIONS

Your CLASS NUMBER is: _____

1. (20 points) The periodic Hartley transform is also called the **cosine and sine transform** because its basis functions for $-\pi < x \leq \pi$ are

$$CAS_n(x) = \cos nx + \sin nx \quad n = 0, \pm 1, \pm 2, \dots$$

Proof not required

- (a) Show that $CAS_n(x)$ is orthogonal to $CAS_{-n}(x)$ on the interval from $-\pi$ to π .

→ Then $CAS_n(x)$ is orthogonal to every $CAS_k(x)$ for $k \neq n$. ← We know this from $\int_{-\pi}^{\pi} \cos nx \cos kx = \int_{-\pi}^{\pi} \cos nx \sin kx = \int_{-\pi}^{\pi} \sin nx \sin kx = 0$

- (b) Using orthogonality, find a formula for the k th coefficient h_k in a Hartley series:

$$CAS_n(x) \quad f(x) = \sum_{n=-\infty}^{\infty} h_n CAS_n(x) \quad -\pi < x \leq \pi \quad \text{THIS IS } CAS_{-n}(x)$$

(a) $\int_{-\pi}^{\pi} (\cos nx + \sin nx)(\cos nx - \sin nx) dx$
 $= \int_{-\pi}^{\pi} (\cos^2 nx - \sin^2 nx) dx = 0$
 THIS IS $\int_{-\pi}^{\pi} \cos 2nx = 0$ OR $\int_{-\pi}^{\pi} \cos 2nx = 0$ because each integral is π and $\pi - \pi = 0$.

(b) Multiply $f(x) = \sum h_n CAS_n(x)$ by $CAS_k(x)$ and INTEGRATE
 $\int_{-\pi}^{\pi} f(x) CAS_k(x) dx = \int_{-\pi}^{\pi} \sum h_n CAS_n CAS_k dx = h_k \int_{-\pi}^{\pi} (CAS_k)^2 dx$
 ONLY 1 TERM IS NONZERO
 We can find the number 2π
 $\int_{-\pi}^{\pi} (CAS)^2 = \int_{-\pi}^{\pi} \cos^2 kx + 2 \int_{-\pi}^{\pi} \sin kx \cos kx + \int_{-\pi}^{\pi} \sin^2 kx$
 $\rightarrow \pi \quad \rightarrow 0 \quad \rightarrow \pi$

$$h_k = \frac{1}{2\pi} \int_{-\pi}^{\pi} f(x) CAS_k(x) dx$$

(just like Fourier series but all real)

2. (35 points) The unit step function is $S(x) = \begin{cases} 1 & \text{for } x \geq 0 \\ 0 & \text{for } x < 0 \end{cases}$


(a) The Fourier integral transform of $S(x)$ is $\hat{S}(k) = \frac{1}{ik} (k \neq 0)$. Give a reason. You could integrate the delta function $\delta(x)$ or you could let $a \rightarrow 0$ in a 1-sided pulse.

(b) To find the "step response" I want to solve $du/dx + au = S(x)$ by Fourier transform for $-\infty < x < \infty$. Take the Fourier transform of each term to find $\hat{u}(k)$. To start the inverse transform, choose numbers C and D so that

$$\hat{u}(k) = \frac{C}{ik} + \frac{D}{a+ik} = \frac{C(a+ik) + D(ik)}{(ik)(a+ik)}$$

(c) Take the inverse transform of both terms to find $u(x)$, remembering that the 1-sided pulse e^{-ax} transforms to $1/(a+ik)$ (Example 3 in Section 4.5). Put a box around your $u(x)$ and check that $du/dx + au = S(x)$.

(d) (5 points) What is the decay rate of $\hat{u}(k)$ and how can you see this from your $u(x)$?

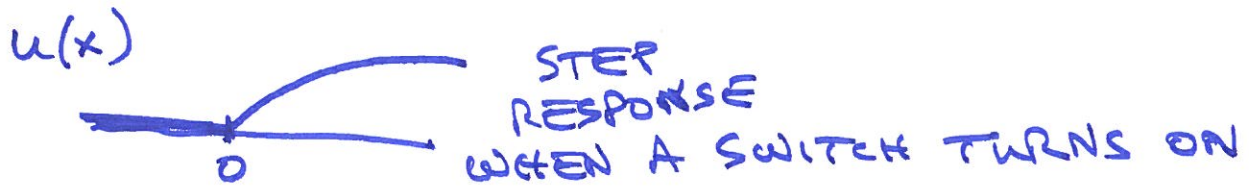
(a) Why is $\hat{S}(k) = \frac{1}{ik}$? Reason 1: $S = \text{integral of } \delta$
 Then $\hat{S} = \frac{1}{ik}$ $\hat{\delta} = \frac{1}{ik}$
 Reason 2:  transforms to $\frac{1}{a+ik}$ Let $a \rightarrow 0$ / S transforms to $\frac{1}{0+ik}$

(b) $\frac{du}{dx} + au = S(x)$
 $ik \hat{u}(k) + a \hat{u}(k) = \frac{1}{ik}$
 $\hat{u}(k) = \frac{1}{ik(a+ik)} = \frac{1}{ik} - \frac{1}{a+ik}$
 IF $C(a+ik) + D(ik) = 1$
 THEN $C = 1/a$ $D = -1/a$

(c) Inverse transform of $\frac{1}{ik} - \frac{1}{a+ik}$ is $\frac{1}{a} S(x) - \frac{1}{a} e^{-ax}$
 $u(x) = \begin{cases} 0 & x < 0 \\ \frac{1}{a} - \frac{1}{a} e^{-ax} & x > 0 \end{cases}$

Check: $\frac{du}{dx} = \begin{cases} 0 & x < 0 \\ e^{-ax} & x > 0 \end{cases}$
 Then $\frac{du}{dx} + au = \begin{cases} 0 & x < 0 \\ 1 & x > 0 \end{cases}$

(d) Decay rate of \hat{u} is $\frac{1}{k^2}$ $u(x)$ has a jump in slope



3. (25 points)

(a) Find the discrete Fourier transform (c_0, c_1, c_2, c_3) of the vector $f = (1, 0, 2, 0)$. Then $f = Fc$ for the Fourier matrix F → **NO PROOF REQUIRED**

(b) I want to find a nonzero vector $d = (d_0, d_1, d_2, d_3)$ so that $c \otimes d = (0, 0, 0, 0)$. If $g = Fd$ use the convolution rule to turn $c \otimes d = (0, 0, 0, 0)$ into equations connecting $f = (1, 0, 2, 0)$ and $g = (g_0, g_1, g_2, g_3)$.

(c) Find a nonzero solution g to those equations. Then find $d = F^{-1}g$. Check that $c \otimes d = (0, 0, 0, 0)$.

(a)

$$\begin{bmatrix} c_0 \\ c_1 \\ c_2 \\ c_3 \end{bmatrix} = F^{-1} \begin{bmatrix} 1 \\ 0 \\ 2 \\ 0 \end{bmatrix} = \frac{1}{4} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & -1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & 1 & -1 \end{bmatrix} \begin{bmatrix} 1 \\ 0 \\ 2 \\ 0 \end{bmatrix} = \frac{1}{4} \begin{bmatrix} 3 \\ -1 \\ 3 \\ -1 \end{bmatrix}$$

(b) $c \otimes d = (0, 0, 0, 0)$ transforms to (c)

$f \otimes g = \begin{bmatrix} 1 \cdot g_0 \\ 0 \cdot g_1 \\ 2 \cdot g_2 \\ 0 \cdot g_3 \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$

You can choose any solution vector $g = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 3 \end{bmatrix}$

$f = Fc$
 $g = Fd$

If I choose $g = \begin{bmatrix} 0 \\ 0 \\ 1 \\ 3 \end{bmatrix}$ then $d = F^{-1}g =$

$$d = \frac{1}{4} \begin{bmatrix} 1 & 1 & 1 & 1 \\ 1 & -1 & -1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & 1 & -1 \end{bmatrix} \begin{bmatrix} 0 \\ 0 \\ 1 \\ 3 \end{bmatrix} = \frac{1}{4} \begin{bmatrix} 2 \\ 0 \\ -2 \\ 0 \end{bmatrix}$$

Check

$$c \otimes d = \frac{1}{4} (3, -1, 3, -1) \otimes \frac{1}{4} (2, 0, -2, 0)$$

$$= (0, 0, 0, 0)$$

6-6 etc.

4. (20 points)

(a) The vectors $u = (1, 1)$ and $v = (1, -1)$ are orthogonal vectors of length $\sqrt{2}$. For any vector $f = (f_0, f_1)$ find the numbers c_0 and c_1 so that $f = c_0u + c_1v$.

(b) Show that $f_0^2 + f_1^2 = 2(c_0^2 + c_1^2)$ for every vector f : the energy identity.

Thank you for taking 18.085. I hope you enjoyed it—I enjoyed teaching you.

(a)
$$\begin{bmatrix} f_0 \\ f_1 \end{bmatrix} = c_0 \begin{bmatrix} 1 \\ 1 \end{bmatrix} + c_1 \begin{bmatrix} 1 \\ -1 \end{bmatrix}$$

$f_0 = c_0 + c_1$
 $f_1 = c_0 - c_1$
 ADD / SUBTRACT

$c_0 = \frac{f_0 + f_1}{2}$ $c_1 = \frac{f_0 - f_1}{2}$

This is the DFT with $N=2$!

(b)
$$\underline{2(c_0^2 + c_1^2)} = 2 \left(\frac{f_0^2 + 2f_0f_1 + f_1^2}{4} \right) + 2 \left(\frac{f_0^2 - 2f_0f_1 + f_1^2}{4} \right)$$

$= \frac{f_0^2 + f_1^2}{2} + \frac{f_0^2 + f_1^2}{2} = \underline{f_0^2 + f_1^2}$

THIS IS THE ENERGY IDENTITY FOR $N=2$

The product $F F^T$ is $2I$

$$\begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} \begin{bmatrix} 1 & 1 \\ 1 & -1 \end{bmatrix} = \begin{bmatrix} 2 & 0 \\ 0 & 2 \end{bmatrix} = 2I$$